

# Algorithm Design and Analysis Amortized Analysis

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### **Outline**



- Amortized analysis
- #1: Stack Operations
  - Aggregate method
  - Accounting method
  - Potential method
- #2: Binary Counter
  - Aggregate method
  - Accounting method
  - Potential method

### Algorithm Design & Analysis

- Design Strategy
  - Divide-and-Conquer
  - Dynamic Programming
  - Greedy Algorithms
  - Graph Algorithms
- Analysis
  - Amortized Analysis



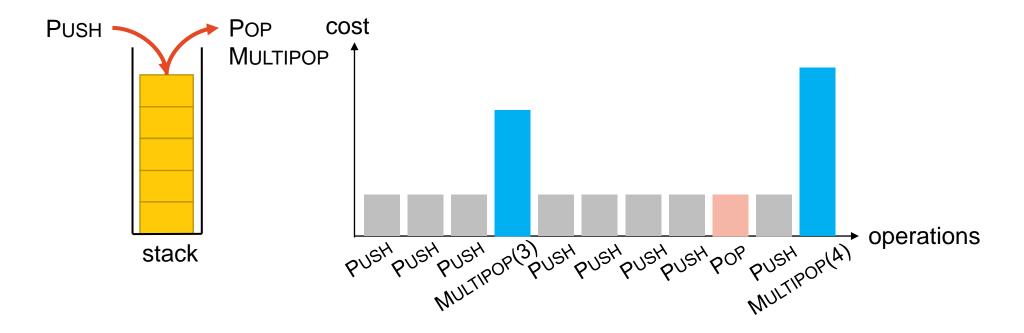
# **Amortized Analysis**

Textbook Chapter 17 – Amortized Analysis



### **Data-Structure Operations**

- A data structure comes with operations that organize the stored data
  - Different operations may have different costs
  - The same operation may have different costs



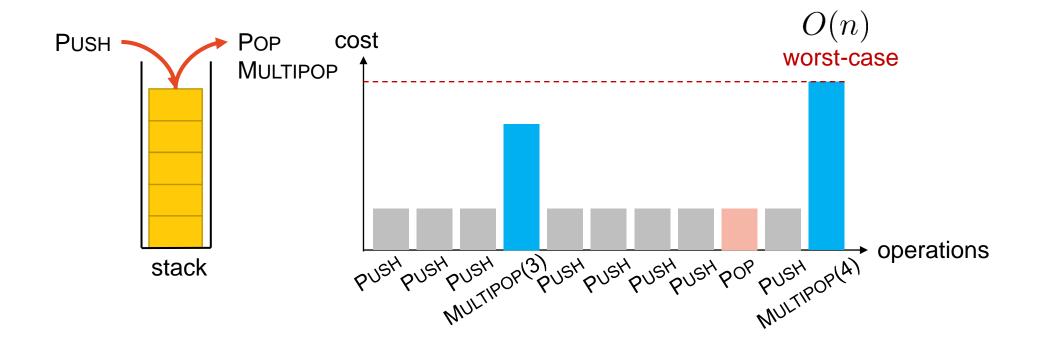
### **Worst Case Time Complexity**

#### Cost of stack operations

PUSH(S, x) = O(1)

Pop(S) = O(1)

MULTIPOP(S, k) = O(min(|S|, k))



### **Worst Case Time Complexity**

#### **Stack Operations**

Suppose that we apply a sequence of *n* operations on a data structure. What is the time complexity of the procedure?

- n-th operation takes MULTIPOP(S, n) = O(n) time in the worst case
- n operations take  $O(n^2)$  time

Can this be an over-estimate?

What if only a few operations take O(n) time and the rest of them take O(1) time?



The worst-case bound is not tight because this expensive Multipop operation cannot occur so frequently!

### **Amortized Analysis**

- Goal: obtain an accurate worst-case bound in executing a sequence of operations on a given data structure
  - An upper bound for any sequence of *n* operations
- Comparison: types of running-time analysis

Туре	Description
Worst case	Running time guarantee for any input of size n
Average case	Expected running time for a random input of size n
Probabilistic	Expected running time of a randomized algorithm
Amortized	Worst-case running time for a sequence of n operations

### 3 Methods for Amortized Analysis

#### Aggregate method (聚集法)

- Determine an upper bound T(n) on the cost over any sequence of n operations
- The average cost per operation is then T(n)/n
- All operations have the same amortized cost

### Accounting method (記帳法)

- Each operation is assigned an amortized cost (may differ from the actual cost)
- Each object of the data structure is associated with a credit
- Need to ensure that every object has sufficient credit at any time

### Potential method (位能法)

- Similar to accounting method; each operation is assigned an amortized cost
- The data structure as a whole maintains a credit (i.e., potential)
- Need to ensure that the potential level is nonnegative at any time



# Stack Operations

Textbook Chapter 17.1 – Aggregate analysis

Textbook Chapter 17.2 – The accounting method

Textbook Chapter 17.3 – The potential method

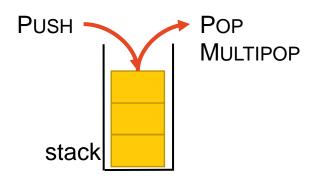
# **Stack Operations**

#### **Stack Operations**

Suppose that we apply a sequence of *n* operations on a data structure. What is the time complexity of the procedure?

Implementation with an array or a linked list

Operation Type	Cost
Push(S, x): inset an element x into S	O(1)
Pop(S): pop the top element from S	O(1)
MULTIPOP(S, k): pop top k elements from S at once	$O(\min( S ,k))$

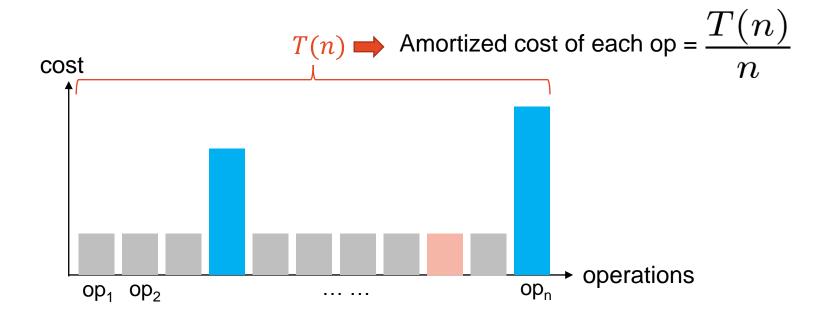


```
MULTIPOP(S, k)
while not STACK-EMPTY(S) and k > 0
POP(S)
k = k - 1
```

# Aggregate Method (聚集法)

#### Approach:

- 1. Determine an upper bound T(n) on the cost of any sequence of n operations
- 2. Calculate the amortized cost per operation as T(n)/n
- 3. All operations have the same amortized cost



### Aggregate Method for Stack

The number of each operation type

Operation Type	#Operations	
Push(S, x): inset an element x into S	n <sub>push</sub>	
Pop(S): pop the top element from S	$n_{pop}$	- n
MULTIPOP(S, k): pop top k elements from S at once	n <sub>multipop</sub>	

• These  $n_{pop}$  +  $n_{multipop}$  operations together take at most  $O(n_{push})$ 

Key idea: #pop elements ≤ #push operations/elements



- Total cost for *n* operations:  $n_{push} \cdot O(1) + O(n_{push}) = O(n)$
- Amortized cost per operation:  $\frac{O(n)}{n} = O(1)$

### **Another Thinking**

 Once the push operation is taken, we prepare the additional cost for the future usage of multipop

Key idea: #pop elements ≤ #push operations/elements

$$n_{push} \cdot 2 \cdot O(1) = O(n)$$

# Accounting Method (記帳法)



- Idea: save credits from the operations that take less cost for future use of operations that take more cost (針對使用花費較低的operations時先存錢未兩綢繆, 供未來花費較高的operations使用)
- Approach:
  - 1. Each operation is assigned a *valid* amortized cost
    - If amortized cost > actual cost, the difference becomes credit (存)
    - Credit is deposited in an object of the data structure
    - If amortized cost < actual cost, then withdraw (提) stored credits
  - **2. Validity check**: ensure that every object has sufficient credit for any sequence of *n* operations
  - 3. Calculate total amortized cost based on individual ones

# Accounting Method (記帳法)



- Validity check: ensure that every object has sufficient credit for any times of n operations (不能有赤字)
  - c<sub>i</sub>: the actual cost of the i-th operation
  - $\hat{c}_i$ : the amortized cost of the i-th operation
  - $\rightarrow$  For all sequences of n operations, we require  $\sum \hat{c}_i \geq \sum c_i$

$$\sum_{i=1}^{n} \hat{c}_i \ge \sum_{i=1}^{n} c_i$$

#### Accounting Method

- Each type of operations can have a different amortized cost
- Assign valid amortized costs first and then compute T(n)

#### Aggregate Method

- Each type of operations have its actual cost
- Compute amortized cost using T(n)

### **Accounting Method for Stack**

### 1. Assign the amortized cost

Operation Type	Actual Cost	Amortized Cost
Push(S, x)	1	2
Pop(S)	1	0
MULTIPOP(S, k)	min( S , k)	0





- 2. Show that for each object s.t.  $\sum_{i=1}^{n} \hat{c}_i \geq \sum_{i=1}^{n} c_i$ 
  - Push: the pushed element is deposited \$1 credit
  - Pop and Multipop: use the credit stored with the popped element
  - There is always enough credit to pay for each operation
- 3. Each amortized cost is  $O(1) \rightarrow$  total amortized cost is O(n)

# Potential Method (位能法)



- Idea: represent the prepaid work as "potential," which can be released to pay for future operations (the potential is associated with the <u>whole data</u> <u>structure</u> rather than <u>specific objects</u>)
- Approach:
  - 1. Select a **potential function** that takes the **current data structure state** as input and outputs a "potential level"
  - 2. Validity check: ensure that the potential level is nonnegative
  - 3. Calculate the amortized cost of each operation based on the potential function
  - 4. Calculate total amortized cost based on individual ones
  - Potential Method
    - The data structure has credits

- Accounting Method
  - Each object within the data structure has its credit

# Potential Method (位能法)



- Potential function  $\Phi$  maps any state of the data structure to a real number
  - D<sub>0</sub>: the initial state of data structure
  - D<sub>i</sub>: the state of data structure after *i*-th operation
  - c<sub>i</sub>: the actual cost of *i*-th operation
  - $\hat{c}_i$ : the amortized cost of *i*-th operation, **defined** as  $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1})$

$$\sum_{i=1}^{n} \hat{c}_{i} = \sum_{i=1}^{n} (c_{i} + \Phi(D_{i}) - \Phi(D_{i-1}))$$

$$= \sum_{i=1}^{n} c_{i} + (\Phi(D_{n}) - \Phi(D_{n-1}) + \dots + \Phi(D_{1}) - \Phi(D_{0}))$$

$$= \sum_{i=1}^{n} c_{i} + \Phi(D_{n}) - \Phi(D_{0})$$

# Potential Method (位能法)



Total amortized cost

$$\sum_{i=1}^{n} \hat{c}_i = \sum_{i=1}^{n} c_i + \Phi(D_n) - \Phi(D_0)$$

- To obtain an upper bound on the actual cost  $\sum_{i=1}^n \hat{c}_i \geq \sum_{i=1}^n c_i$ 
  - *Define* a potential function such that  $\Phi(D_n) \Phi(D_0) \geq 0$
  - Usually we set  $\Phi(D_0)=0, \Phi(D_i)\geq 0$

### **Potential Method for Stack**

- 1. Define  $\Phi(D_i)$  to be the number of elements in the stack after the *i*-th operation
  - c<sub>i</sub>: the actual cost of *i*-th operation
  - ĉ<sub>i</sub>: the amortized cost of *i*-th operation

- 2. Validity check:
  - The stack is initially empty  $\rightarrow \Phi(D_0) = 0$
  - The number of elements in the stack is always  $\geq 0 \rightarrow \Phi(D_i) \geq 0$
- 3. Compute amortized cost of each operation:
  - PUSH(S, X):  $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1}) = 1 + (|S| + 1) |S| = 2$
  - POP(S):  $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1}) = 1 + (|S| 1) |S| = 0$
  - Multipop(S, k):  $\hat{c}_i = 0$  Practice: justify why it is zero

4. All operations have O(1) amortized cost  $\rightarrow$  total amortized cost is O(n)



# Fibonacci Heap

# **Prim's Time Complexity**

```
MST-PRIM(G, w, r) // w = weights, r = root
  for u in G.V
    u.key = \infty
    u.\pi = NIL
  r.key = 0
  Q = G.V
  while Q \neq empty
                                                     n times
    u = EXTRACT-MIN(0)
                                                     O(\log n)
    for v in G.adj[u]
                                                     m times
      if v \in Q and w(u, v) < v.key
        v.\pi = u
        v.key = w(u, v) // DECREASE-KEY
                                                     O(1)
```

- Fibonacci heap (Textbook Ch. 19)
  - BUILD-MIN-HEAP: O(n)
  - EXTRACT-MIN:  $O(\log n)$  (amortized)
  - DECREASE-KEY: O(1) (amortized)
- Total complexity:  $O(m + n \log n)$

### Dijkstra's Time Complexity

- Fabonacci heap (Textbook Ch. 19)
  - BUILD-MIN-HEAP: O(n)
  - EXTRACT-MIN:  $O(\log n)$  (amortized)
  - DECREASE-KEY: O(1) (amortized)
- Total complexity:  $O(m + n \log n)$

```
INITIALIZATION (G, s)

for v in G.V

v.d = \infty

v.n = NIL

s.d = 0
```

```
RELAX(u, v, w) O(1)
if v.d > u.d + w(u, v)

// DECREASE-KEY

v.d = u.d + w(u, v)

v.n = u
```



### 01100 10110 11110

# **Binary Counter**

Textbook Chapter 17.1 – Aggregate analysis

Textbook Chapter 17.2 – The accounting method

Textbook Chapter 17.3 – The potential method



# **Binary Counter**

10000

#### **Binary Counter**

Suppose that a counter is initially zero. We increment the counter *n* times. How many bits are altered throughout the process?

• Implementation with a *k*-bit array

```
INCREMENT(A)
i = 0
while i < A.length and A[i] == 1
    A[i] = 0
    i = i + 1
if i < A.length
    A[i] = 1</pre>
```

1 1001 10 1010 11 1011 100 1100 101 1101 110 1110 111 1111

1000

- Each operation takes O(log n) time in the worst case
- n operations take  $O(n \log n)$  time

# **Aggregate Method for Binary Counter**

Counter Value	A[3]	A[2]	A[1]	A[0]	Total Cost of First <i>n</i> Operations
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11
8	1	0	0	0	15

flip every increment

flip every 2 increments

flip every 4 increments flip every 8 increments

# **Aggregate Method for Binary Counter**

• Total #bits flipping in *n* increment operations:

$$n + \frac{n}{2} + \frac{n}{4} + \dots + \frac{n}{2k} < 2n$$

- Total cost of the sequence: O(n)
- Amortized cost per operation:  $\frac{O(n)}{n} = O(1)$

# **Accounting Method for Binary Counter**

#### 1. Assign the amortized cost

Operation	Actual Cost	Amortized Cost
bit $0 \rightarrow bit 1$	1	2 (存\$1到bit 1)
bit $1 \rightarrow bit 0$	1	0 (用掉存在bit 1裡面的\$1)
increment	#flipped bits	2 for setting a bit to 1





### 2. Validity check:

- Each bit 0 to bit 1, we save additional \$1 in the bit 1
- When bit 1 becomes to bit 0, we spend the saved cost

#### 3. Each increment

- Change many 1s to 0s → free
- Change exactly a 0 to 1  $\rightarrow$  O(1)
- Each amortized cost is  $O(1) \rightarrow$  total amortized cost is O(n)

# **Accounting Method for Binary Counter**

Counter Value	A[3]	A[2]	A[1]	A[0]	Total Cost of First <i>n</i> Operations
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11
8	1 🏟	0	0	0	15

Amortized cost per operation is O(1)Total amortized cost of n operations is O(n)

# Potential Method for Binary Counter

- 1. Define  $\Phi(D_i)$  to be the number of 1s in the counter after the *i*-th operation  $c_i$ : the actual cost of *i*-th operation
- 2. Validity check:
  - The counter is initially zero  $\rightarrow \Phi(D_0) = 0$
  - The number of 1's cannot be negative  $\rightarrow \Phi(D_i) \geq 0$
- 3. Compute amortized cost of each INCREMENT:
  - Let  $LSB_0(i)$  be the number of continuous 1s in the suffix
  - For example, LSB<sub>0</sub>(01011011) = 2, and LSB<sub>0</sub>(01011111) = 5  $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1})$

$$c_i = c_i + \Psi(D_i) - \Psi(D_{i-1})$$

$$= (LSB_0(i-1) + 1) + (\Phi(D_{i-1}) - LSB_0(i-1) + 1) - \Phi(D_{i-1}) = 2$$

4. All operations have O(1) amortized cost  $\rightarrow$  total amortized cost is O(n)

c<sub>i</sub>: the amortized cost of *i*-th operation

# **Concluding Remarks**

#### Aggregate method (聚集法)

- Determine an upper bound T(n) on the cost over any sequence of n operations
- The average cost per operation is then T(n)/n
- All operations have the same amortized cost

#### Accounting method (記帳法)

- Each operation is assigned an amortized cost (may differ from the actual cost)
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- Similar to accounting method; each operation is assigned an amortized cost
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- Need to ensure that the potential level is nonnegative at any time

Three analyzing methods reach the same answer, and choose your preference



# Question?

Important announcement will be sent to @ntu.edu.tw mailbox & post to the course website

Course Website: http://ada.miulab.tw

Email: ada-ta@csie.ntu.edu.tw