

**Introduction**  
Feb 26<sup>th</sup>, 2019

# Applied Deep Learning

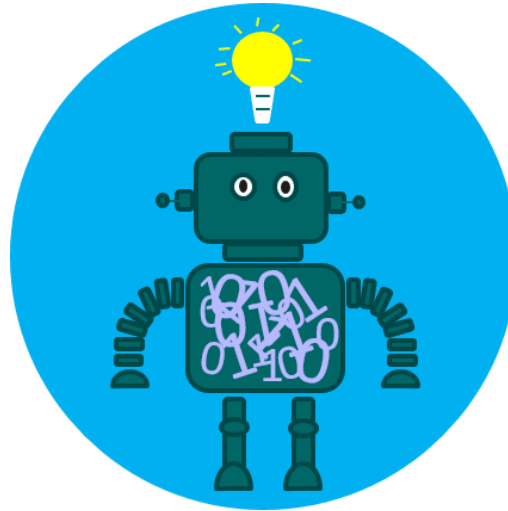
YUN-NUNG (VIVIAN) CHEN [HTTP://ADL.MIULAB.TW](http://ADL.MIULAB.TW)



國立臺灣大學  
National Taiwan University



Slides credited from Prof. Hung-Yi Lee



# What is Machine Learning?

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# What Computers Can Do?

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Programs can do the things you ask them to do

# Program for Solving Tasks

Task: predicting positive or negative given a product review

“I love this product!”    “It claims too much.”    “It’s a little expensive.”

↓ program.py

+

if input contains “love”, “like”, etc.  
output = positive

↓ program.py

-

if input contains “too much”, “bad”, etc.  
output = negative

↓ program.py

?

“台灣第一波上市!”

↓ program.py

推

“規格好雞肋...”

↓ program.py

噓

“樓下買了我才考慮”

↓ program.py

?

Some tasks are complex, and we don’t know how to write a program to solve them.

# Learning $\approx$ Looking for a Function

Task: predicting positive or negative given a product review

“I love this product!”    “It claims too much.”    “It’s a little expensive.”

↓  $f$   
+

↓  $f$   
-

↓  $f$   
?

“台灣第一波上市!”

↓  $f$   
推

“規格好雞肋...”

↓  $f$   
噓

“樓下買了我才考慮”

↓  $f$   
?

Given a large amount of data, the machine learns what the function  $f$  should be.

# Learning $\approx$ Looking for a Function

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Speech Recognition

$$f\left(\text{[audio waveform]}\right) = \text{“你好”}$$

Handwritten Recognition

$$f\left(\text{[handwritten '2']}\right) = \text{“2”}$$

Weather forecast

$$f\left(\text{[sun icon] Thursday}\right) = \text{“ [cloud with rain icon] Saturday”}$$

Play video games

$$f\left(\text{[game screen image]}\right) = \text{“move left”}$$

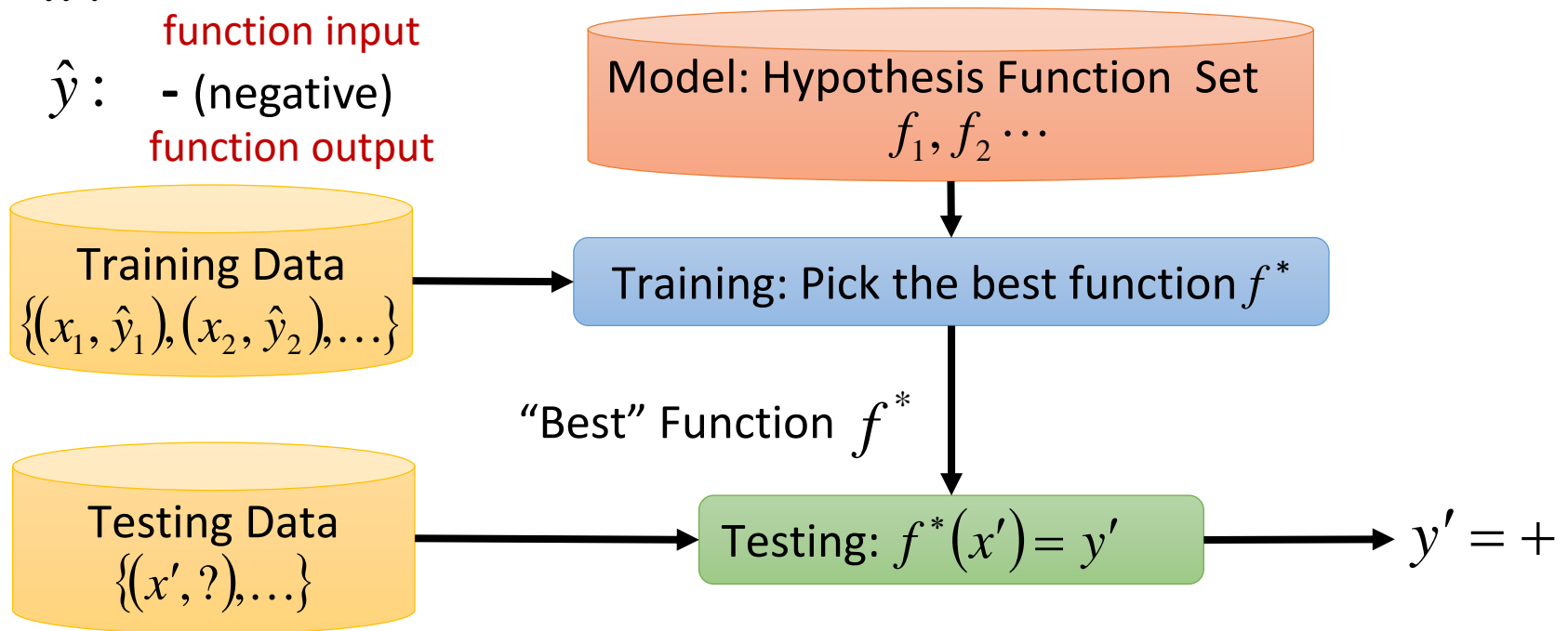
# Machine Learning Framework

$x$  : “It claims too much.”

function input

$\hat{y}$  : - (negative)

function output



Training is to pick the best function given the observed data  
 Testing is to predict the label using the learned function



# What is Deep Learning?

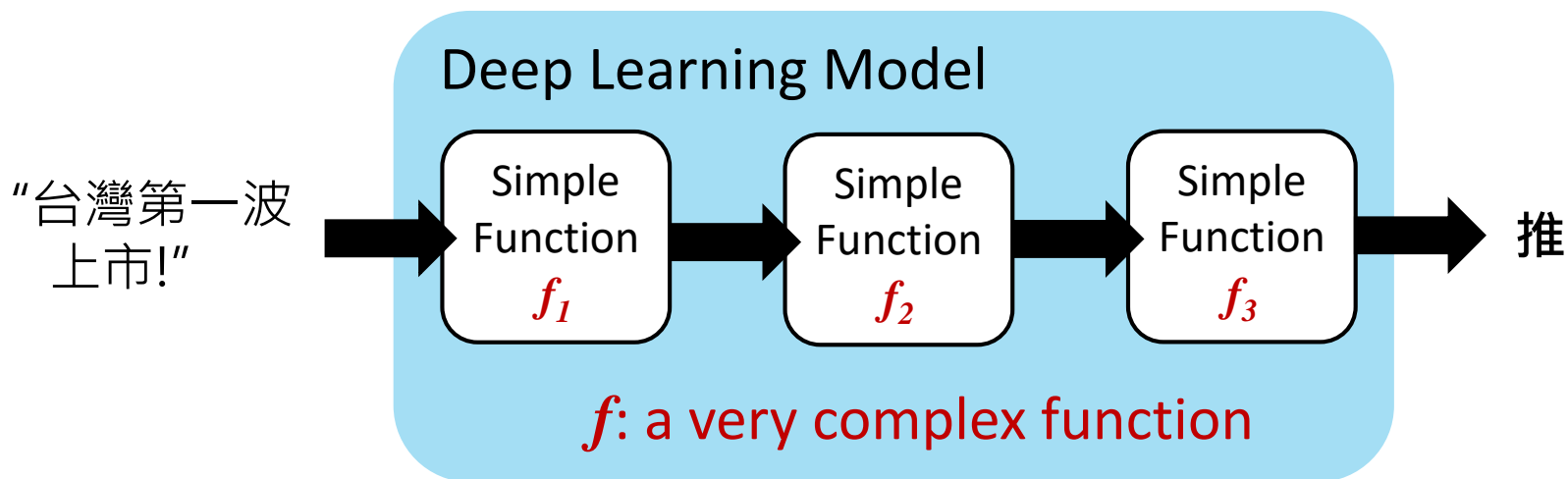
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A subfield of machine learning



# Stacked Functions Learned by Machine

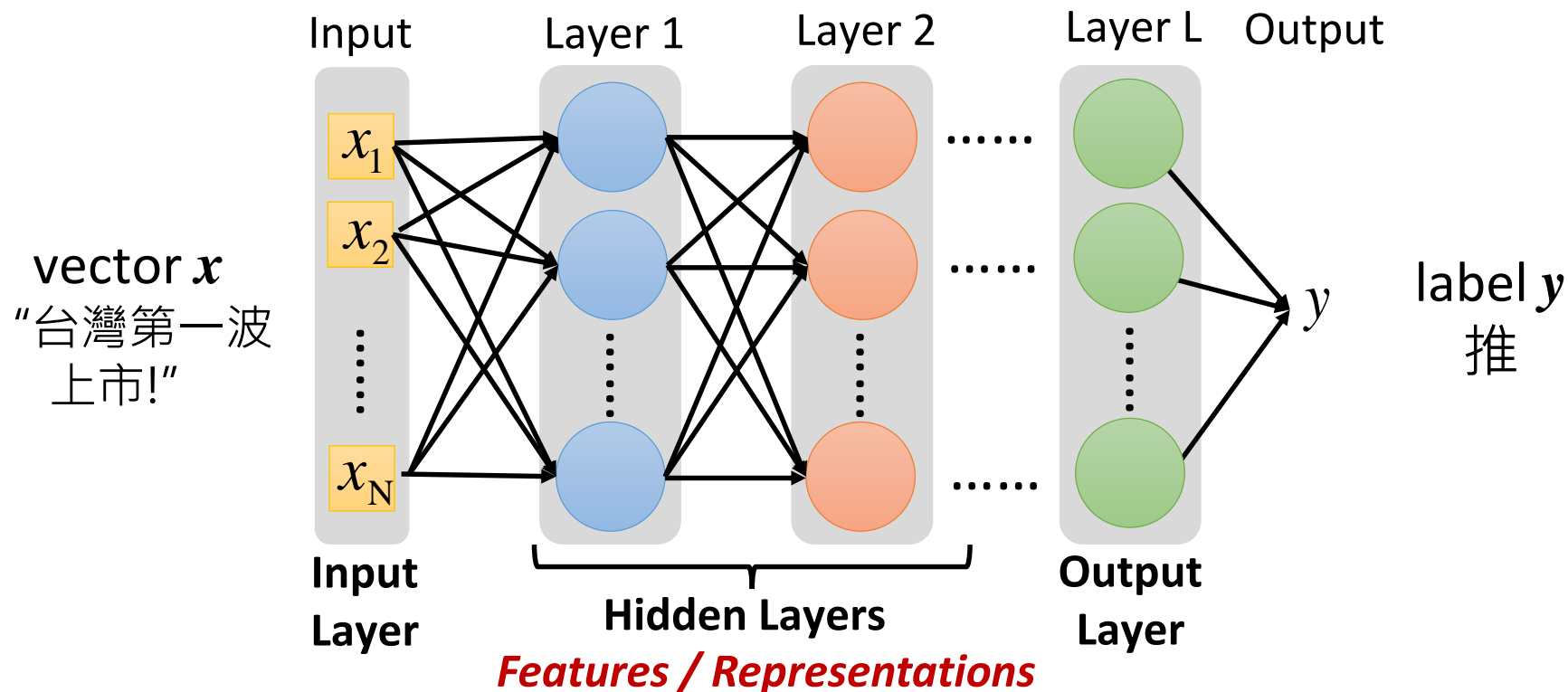
Production line (生產線)



End-to-end training: what each function should do is learned automatically

Deep learning usually refers to *neural network* based model

# Stacked Functions Learned by Machine

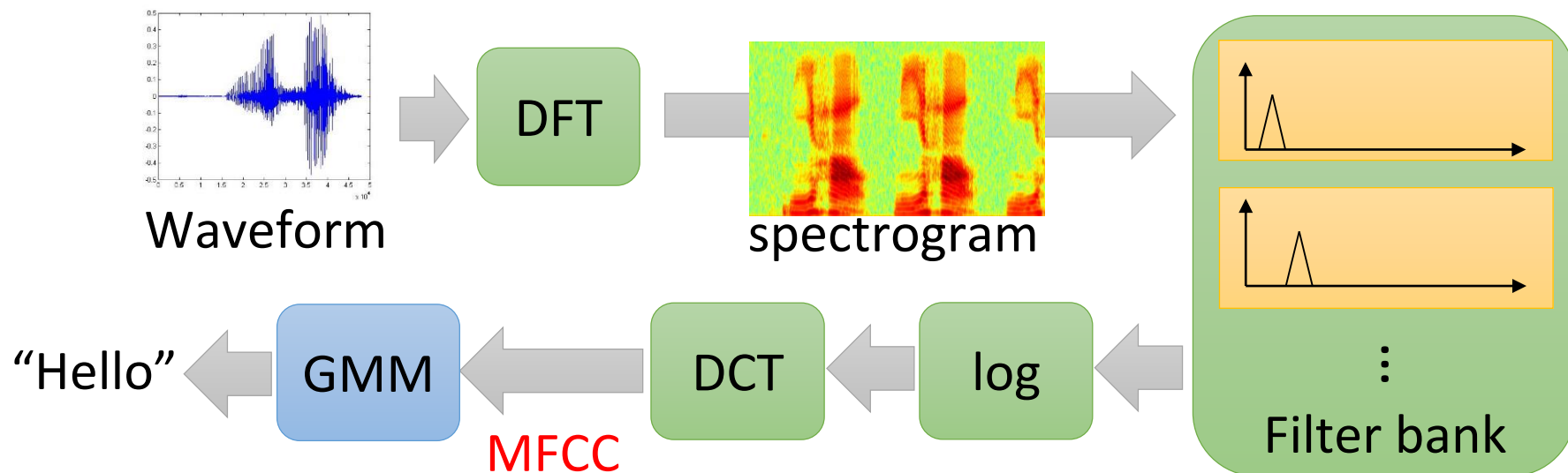


**Representation Learning** attempts to learn good features/representations

**Deep Learning** attempts to learn (multiple levels of) representations and an output

# Deep v.s. Shallow – Speech Recognition

## Shallow Model

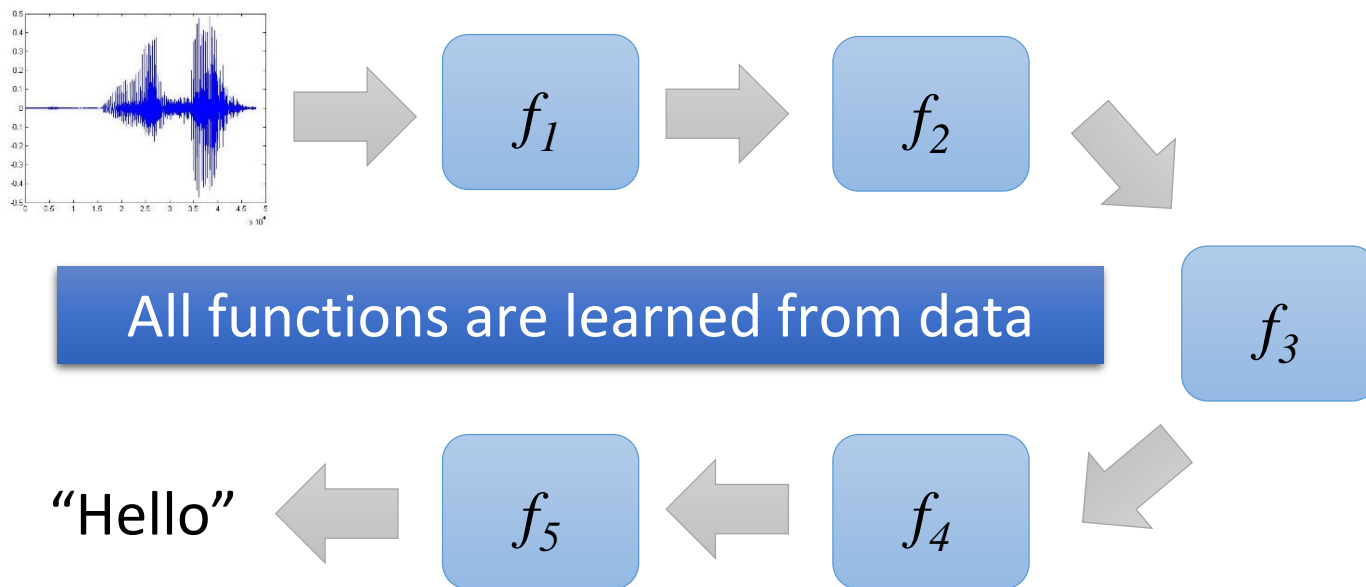


Each box is a simple function in the production line:

:hand-crafted
  :learned from data

# Deep v.s. Shallow – Speech Recognition

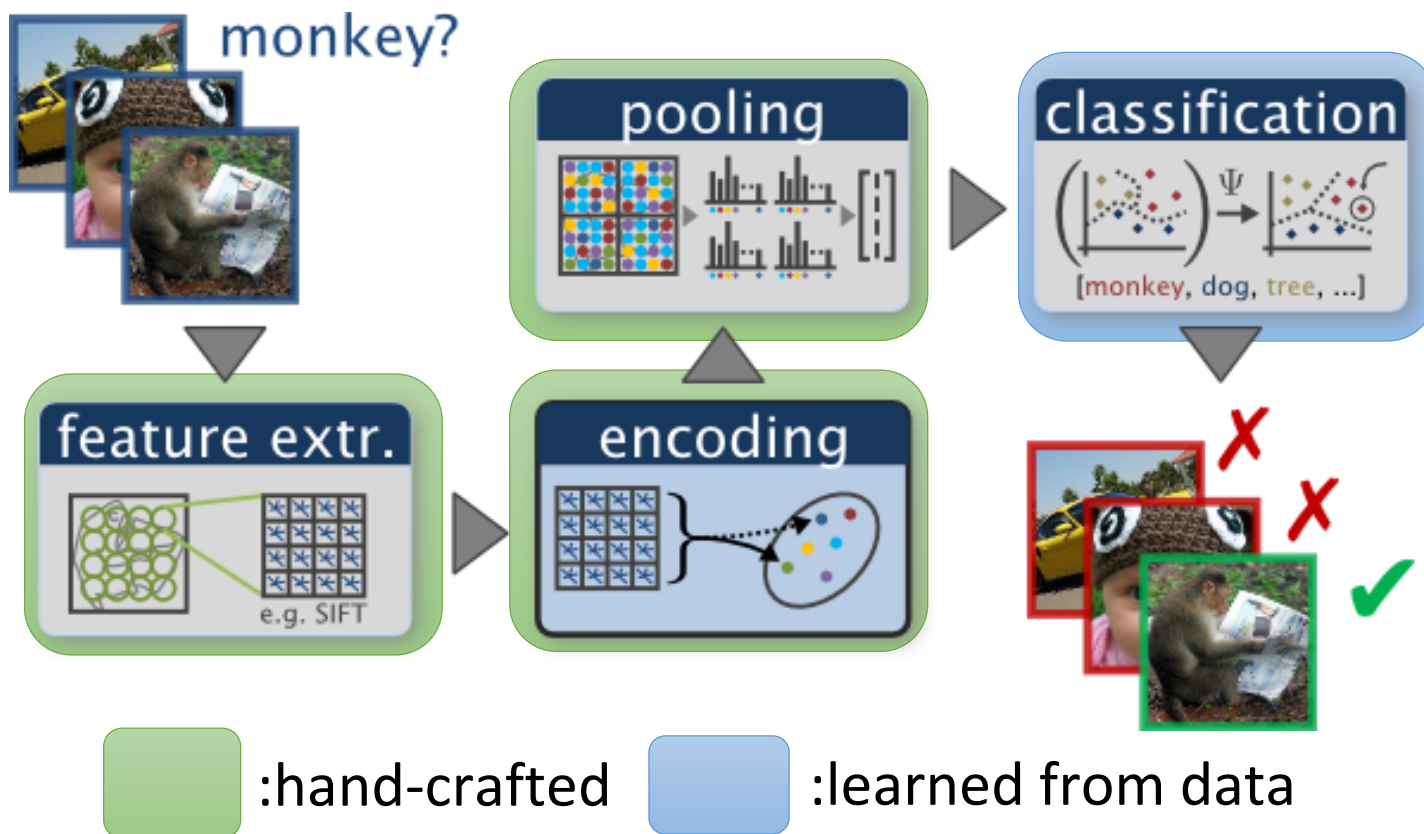
## Deep Model



Less engineering labor, but machine learns more

# Deep v.s. Shallow – Image Recognition

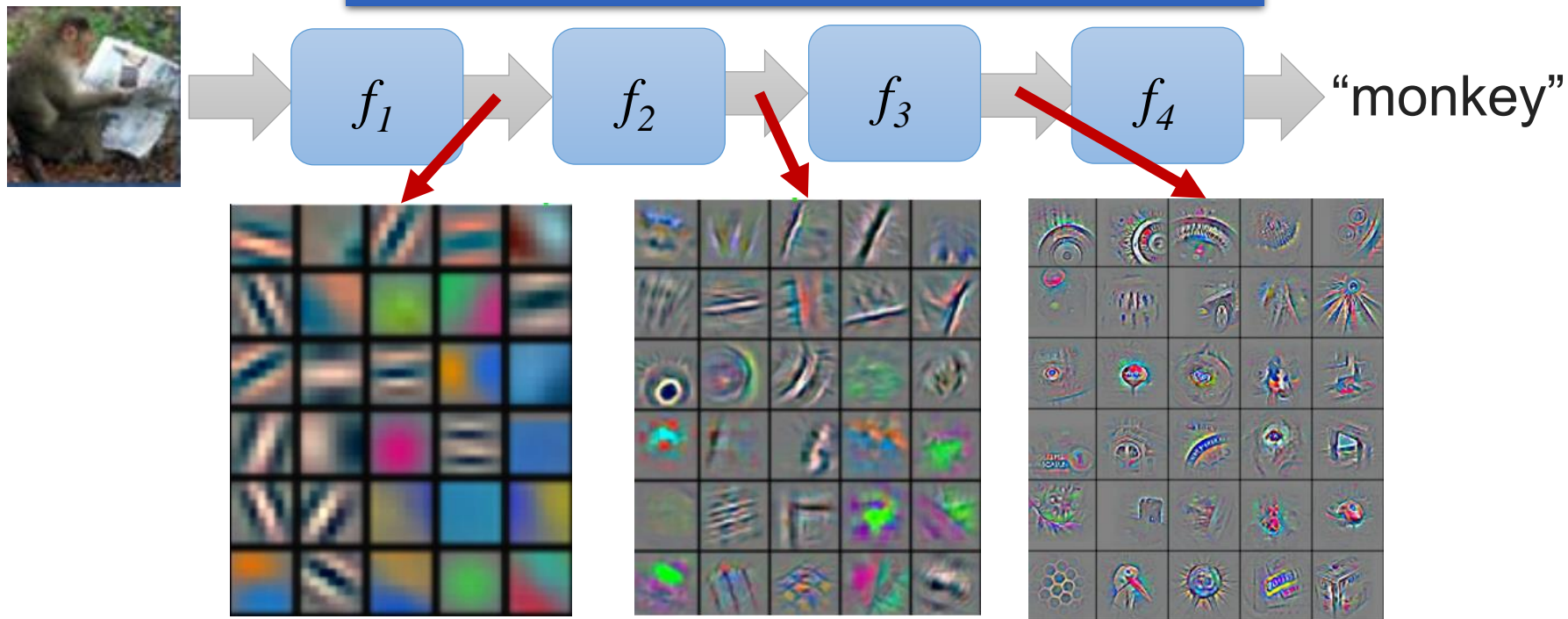
## Shallow Model



# Deep v.s. Shallow – Image Recognition

## Deep Model

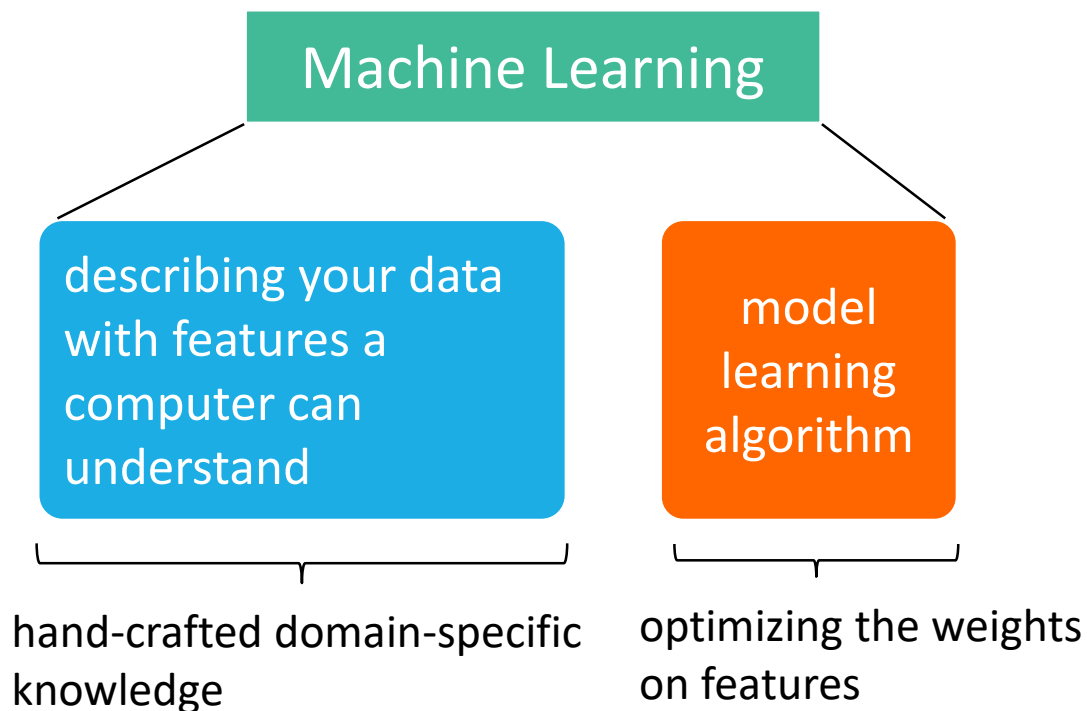
All functions are learned from data



**Features / Representations**

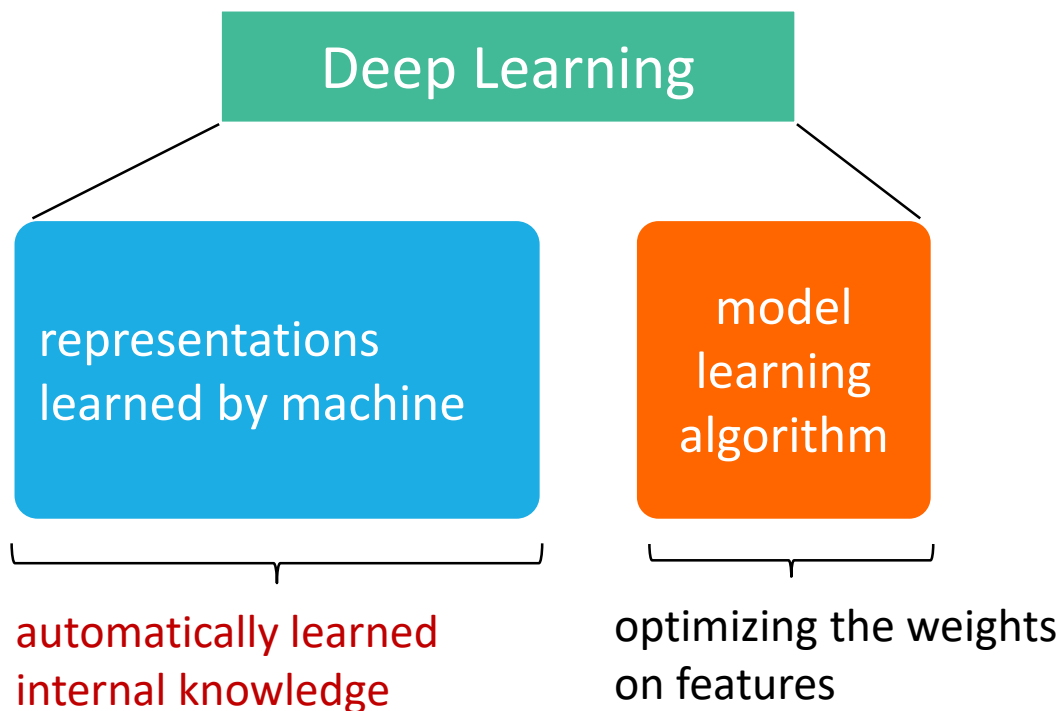
# Machine Learning v.s. Deep Learning

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# Machine Learning v.s. Deep Learning

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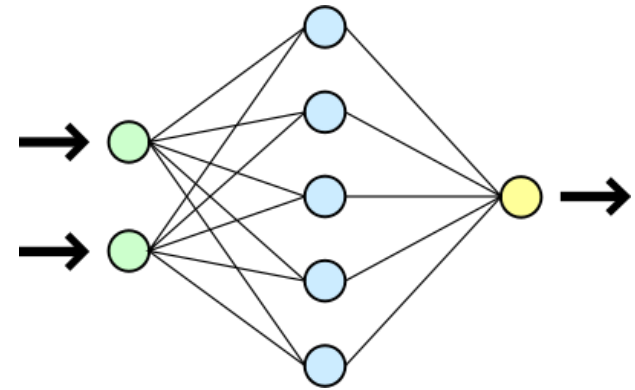
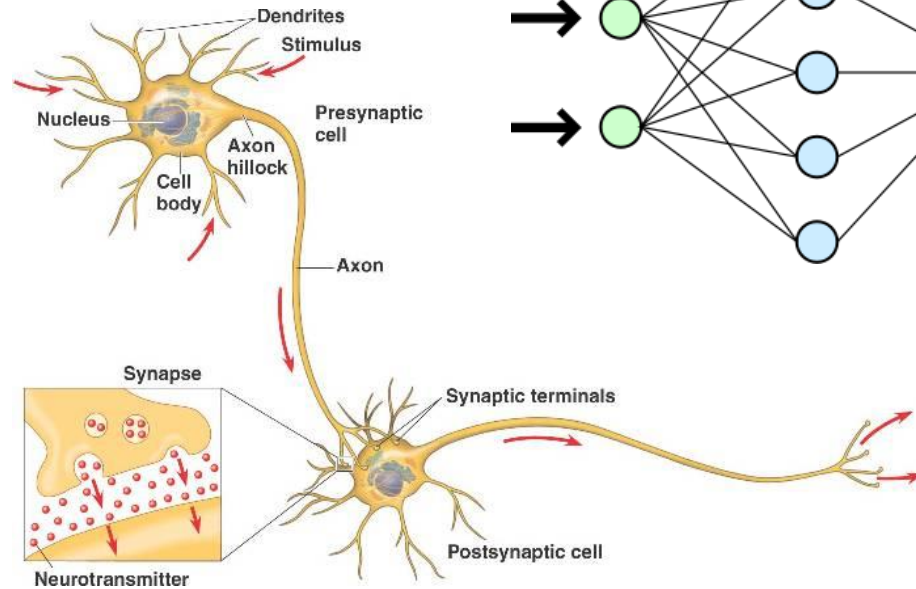


Deep learning usually refers to *neural network* based model

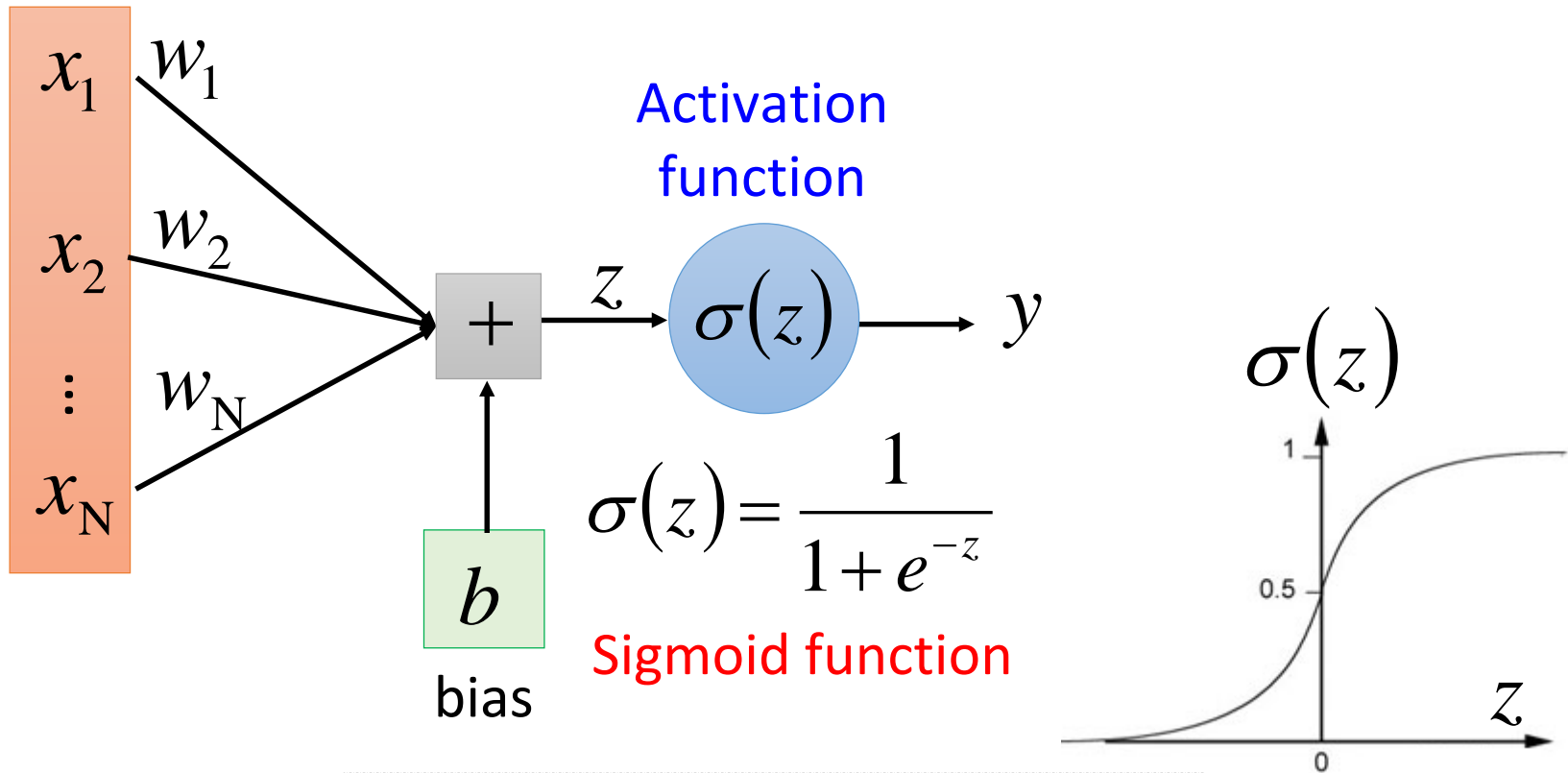


# Inspired by Human Brain

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# A Single Neuron



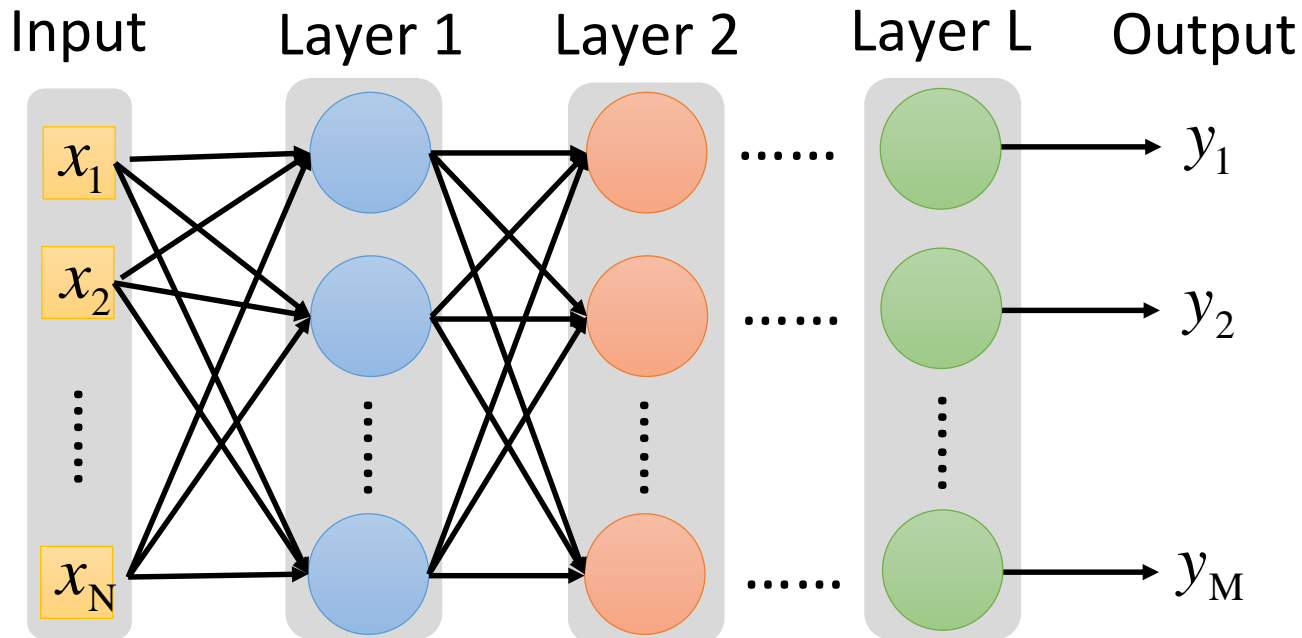
Each neuron is a very simple function

A neural network is a complex function:

$$f : R^N \rightarrow R^M$$

# Deep Neural Network

Cascading the neurons to form a neural network



Each layer is a simple function in the production line

# History of Deep Learning

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1960s: Perceptron (single layer neural network)

1969: Perceptron has limitation

1980s: Multi-layer perceptron

1986: Backpropagation

1989: 1 hidden layer is “good enough”, why deep?

2006: RBM initialization (**breakthrough**)

2009: GPU

2010: **breakthrough in Speech Recognition** (Dahl et al., 2010)

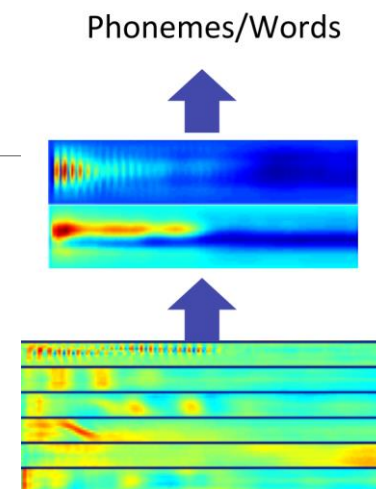
2012: **breakthrough in ImageNet** (Krizhevsky et al. 2012)

2015: **“superhuman”** results in Image and Speech Recognition

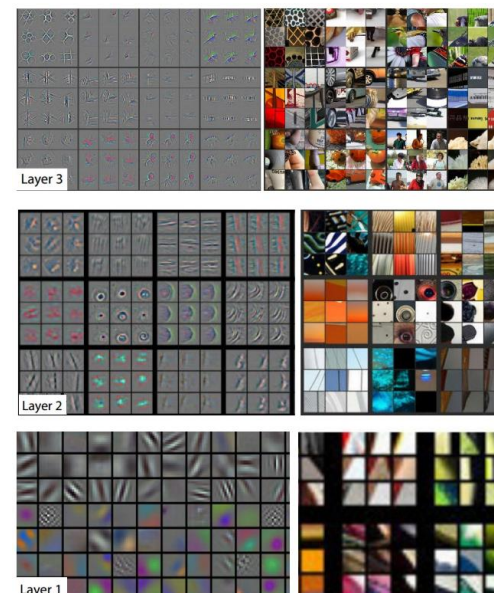
# Deep Learning Breakthrough

## First: Speech Recognition

Acoustic Model	WER on RT03S FSH	WER on Hub5 SWB
Traditional Features	27.4%	23.6%
Deep Learning	18.5% (-33%)	16.1% (-32%)



## Second: Computer Vision



# History of Deep Learning

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1969: Perceptron has limitation

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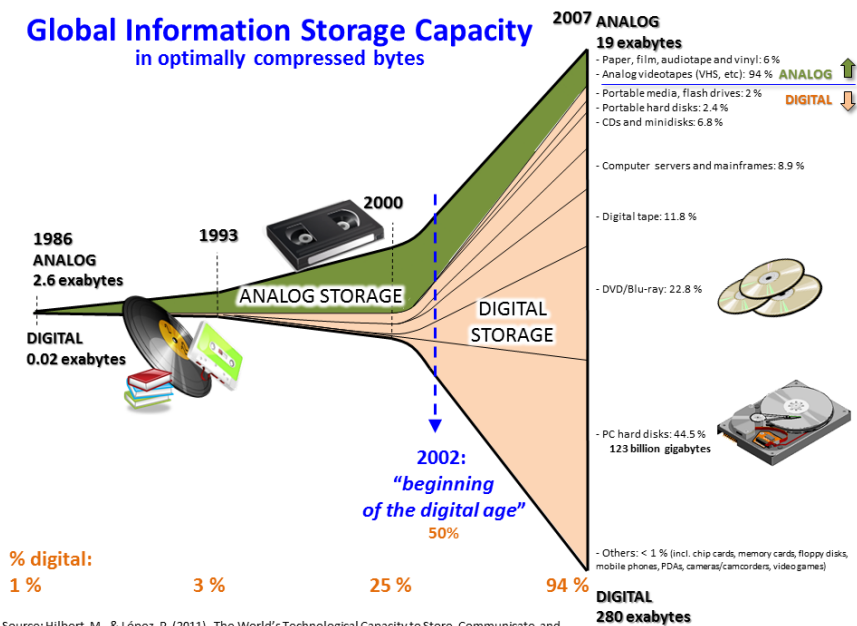
Why does deep learning show breakthrough in applications after 2010?

# Reasons why Deep Learning works

## Big Data

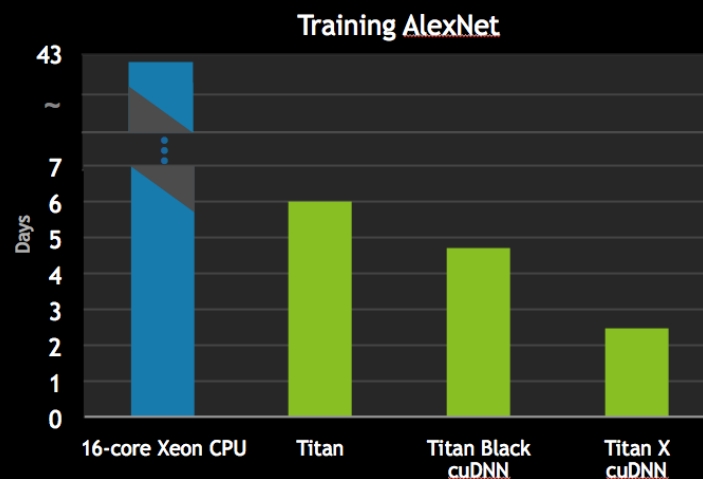
## GPU

**Global Information Storage Capacity**  
in optimally compressed bytes



Source: Hilbert, M., & López, P. (2011). The World's Technological Capacity to Store, Communicate, and Compute Information. *Science*, 332(6025), 60–65. <http://www.martinhilbert.net/WorldInfoCapacity.html>

## TITAN X FOR DEEP LEARNING



# Why to Adopt GPU for Deep Learning?

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GPU is like a brain

Human brains create *graphical imagination* for *mental thinking*

台灣好吃牛肉麵





# Why Speed Matters?

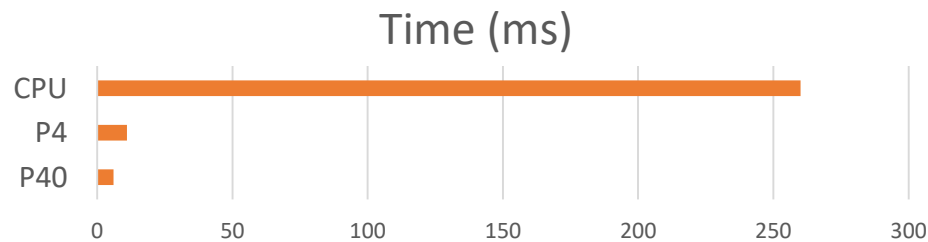
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## Training time

- Big data increases the training time
- Too long training time is not practical

## Inference time

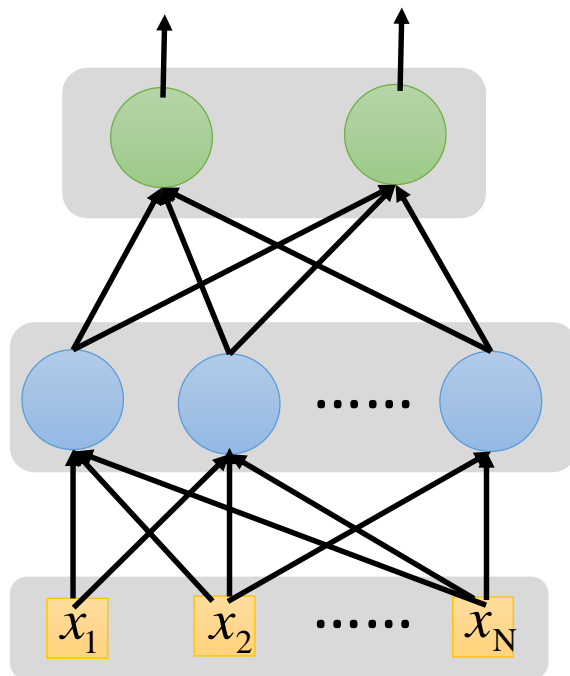
- Users are not patient to wait for the responses



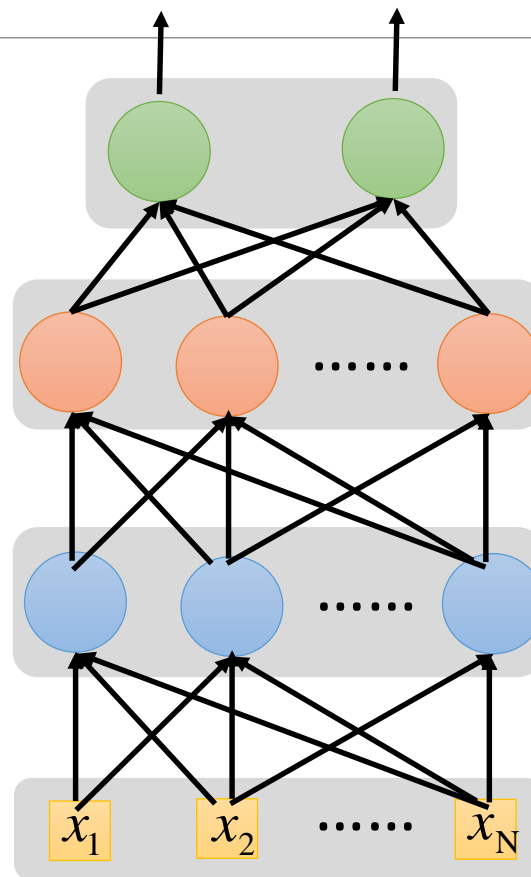
GPU enables the real-world applications using the computational power

# Why Deeper is Better?

Deeper  $\rightarrow$  More parameters



Shallow



Deep

# Universality Theorem

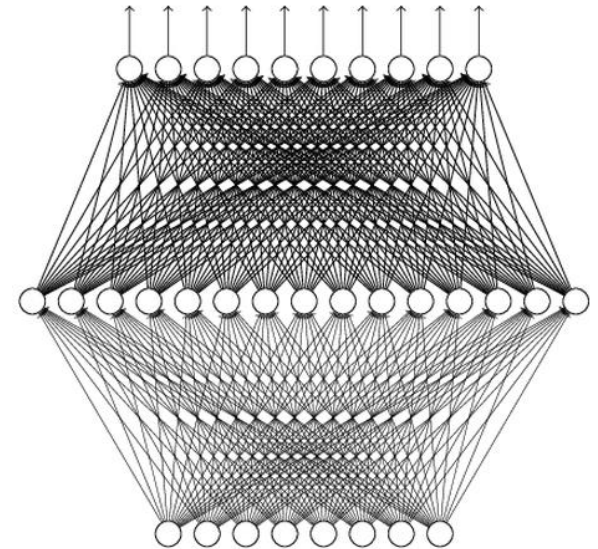
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Any continuous function  $f$

$$f : \mathbb{R}^N \rightarrow \mathbb{R}^M$$

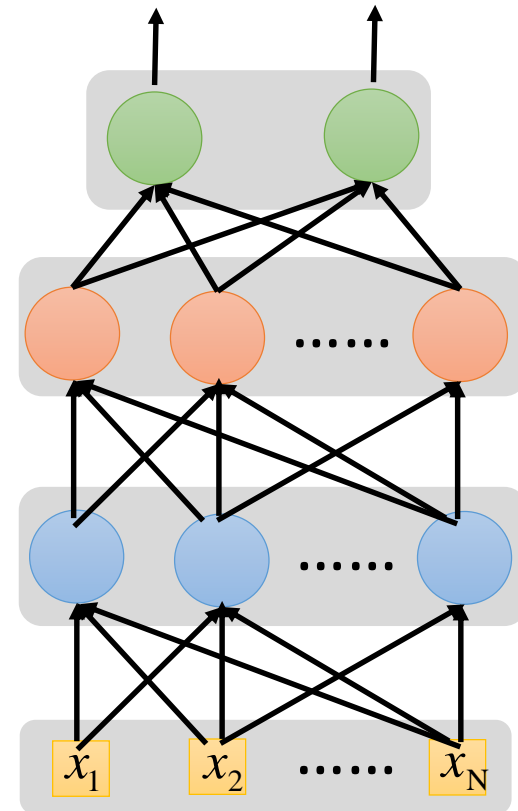
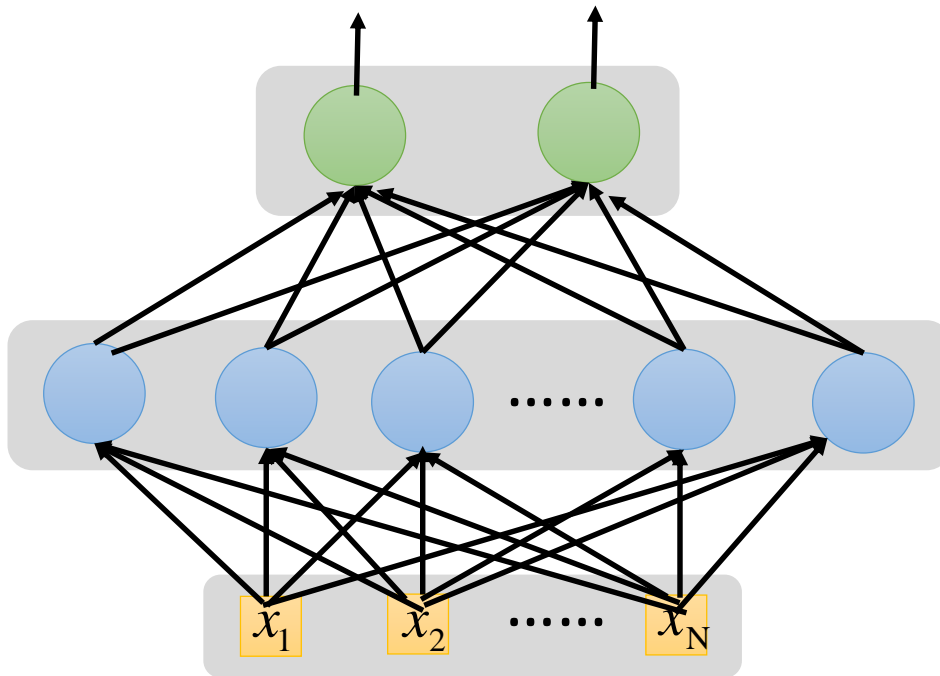
can be realized by a network with only hidden layer

Why “deep” not “fat”?

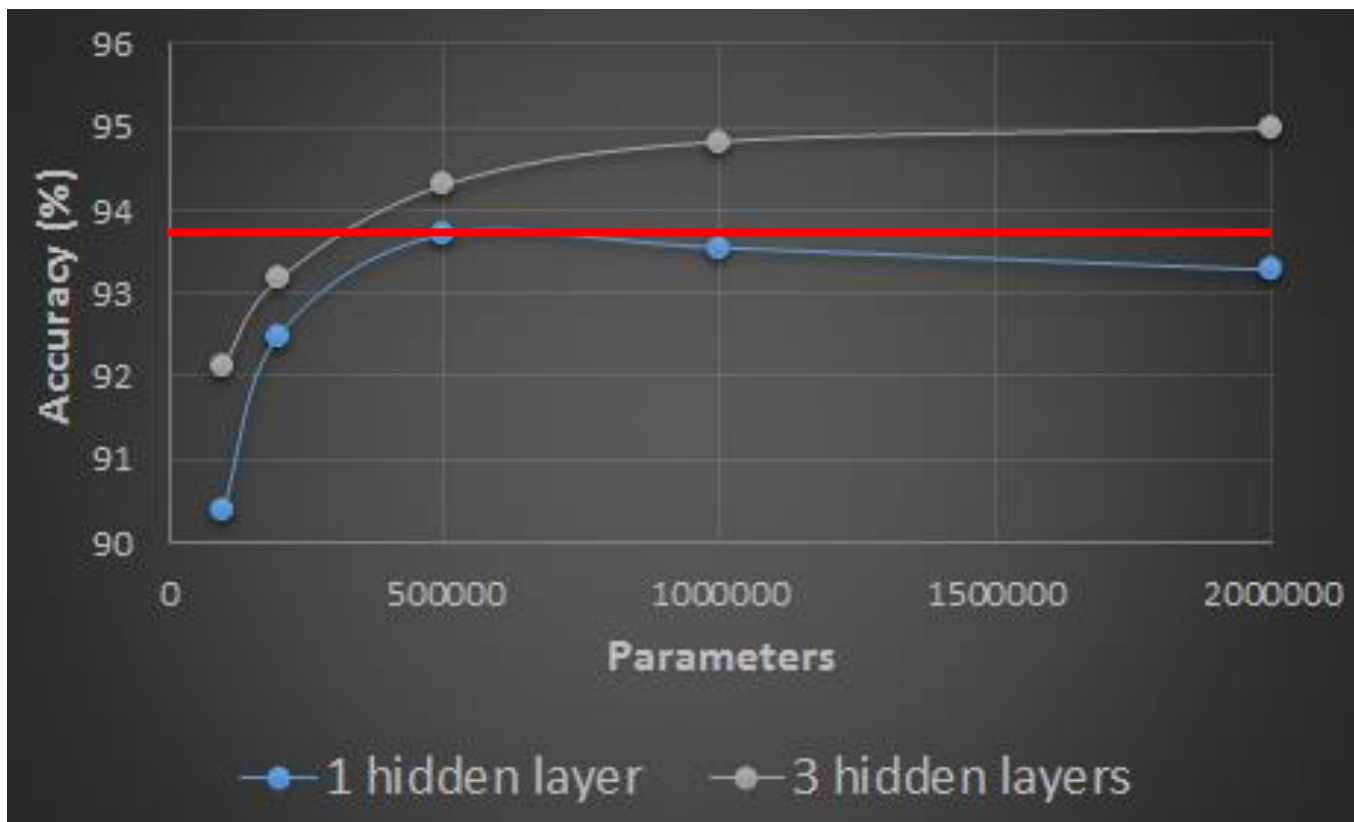


# Fat + Shallow v.s. Thin + Deep

Two networks with the same number of parameters



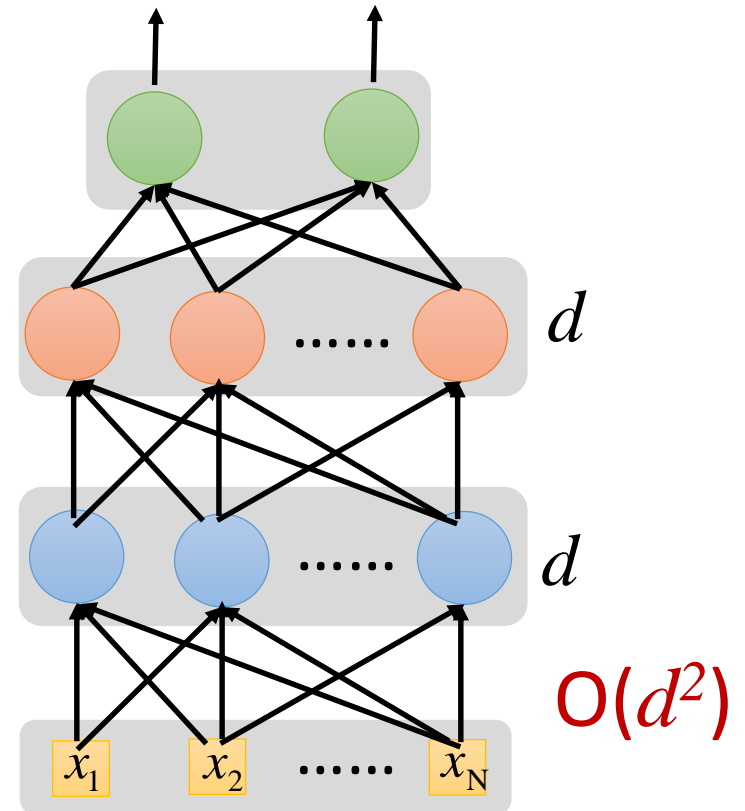
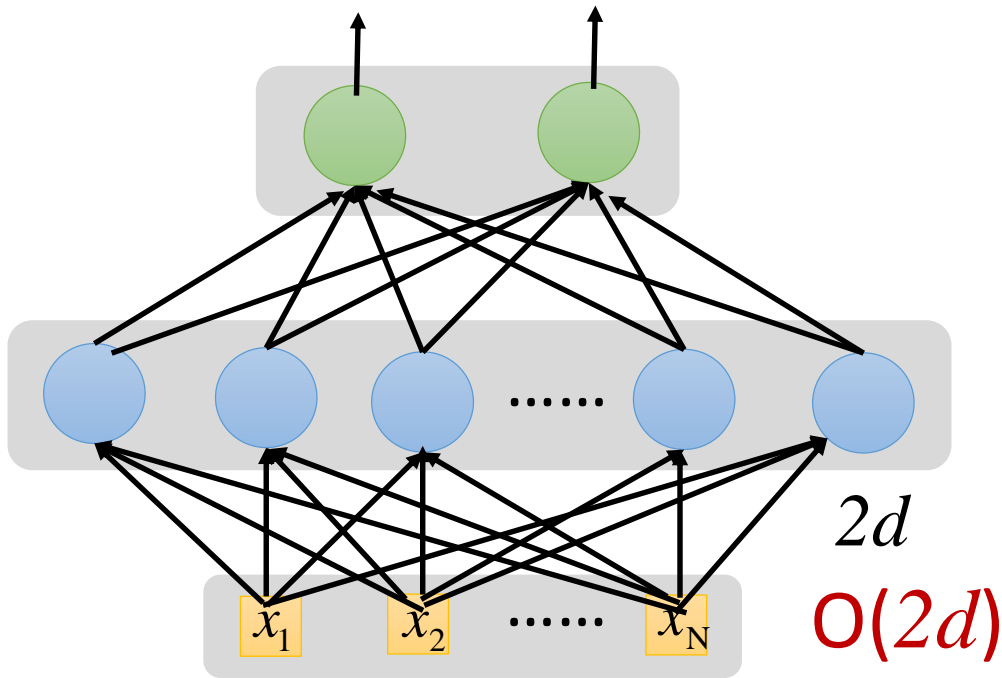
# Fat + Shallow v.s. Thin + Deep Hand-Written Digit Classification



The deeper model uses less parameters to achieve the same performance

# Fat + Shallow v.s. Thin + Deep

Two networks with the same number of parameters





# How to Apply?

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# How to Frame the Learning Problem?

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The learning algorithm  $f$  is to map the input domain  $X$  into the output domain  $Y$

$$f : X \rightarrow Y$$

Input domain: word, word sequence, audio signal, click logs

Output domain: single label, sequence tags, tree structure, probability distribution



# Output Domain – Classification


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## Sentiment Analysis


“這規格有誠意!” → +

“太爛了吧~” → -

## Speech Phoneme Recognition

 → /h/

## Handwritten Recognition

 → 2

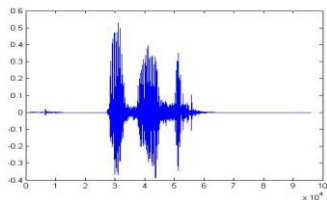
# Output Domain – Sequence Prediction

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## POS Tagging

“推薦我台大後門的餐廳” → 推薦/VV 我/PN 台大/NR 後門/NN  
的/DEG 餐廳/NN

## Speech Recognition



→ “大家好”

## Machine Translation

“How are you doing today?” → “你好嗎?”

Learning tasks are decided by the output domains

# Input Domain – How to Aggregate Information

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Input: word sequence, image pixels, audio signal, click logs

Property: continuity, temporal, importance distribution

## Example

- CNN (convolutional neural network): local connections, shared weights, pooling
  - AlexNet, VGGNet, etc.
- RNN (recurrent neural network): temporal information

Network architectures should consider the input domain properties

# How to Frame the Learning Problem?

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The learning algorithm  $f$  is to map the input domain  $X$  into the output domain  $Y$

$$f : X \rightarrow Y$$

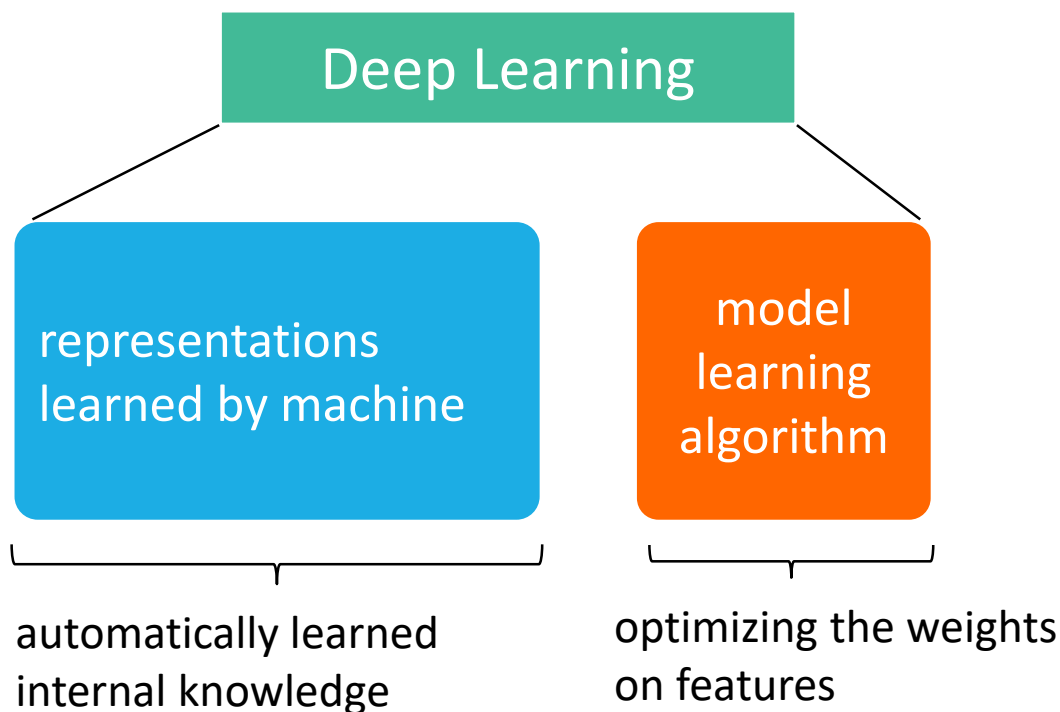
**Input domain:** word, word sequence, audio signal, click logs

**Output domain:** single label, sequence tags, tree structure, probability distribution

Network design should leverage input and output domain properties

# “Applied” Deep Learning

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How to frame a task into a learning problem and design the corresponding model

# Core Factors for Applied Deep Learning

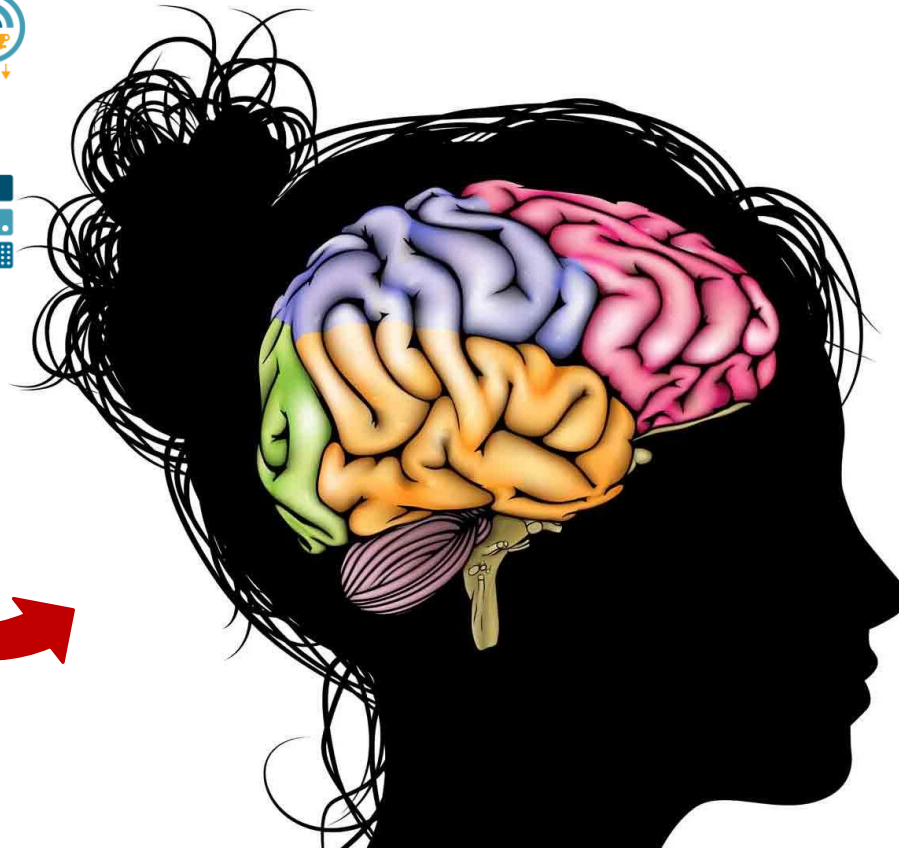
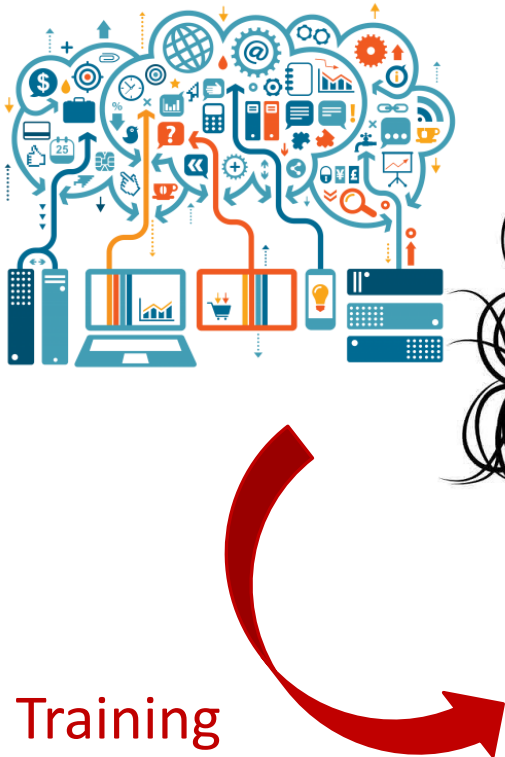
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1. Data: big data
2. Hardware: GPU computing
3. **Talent**: design algorithms to allow networks to work for the specific problems



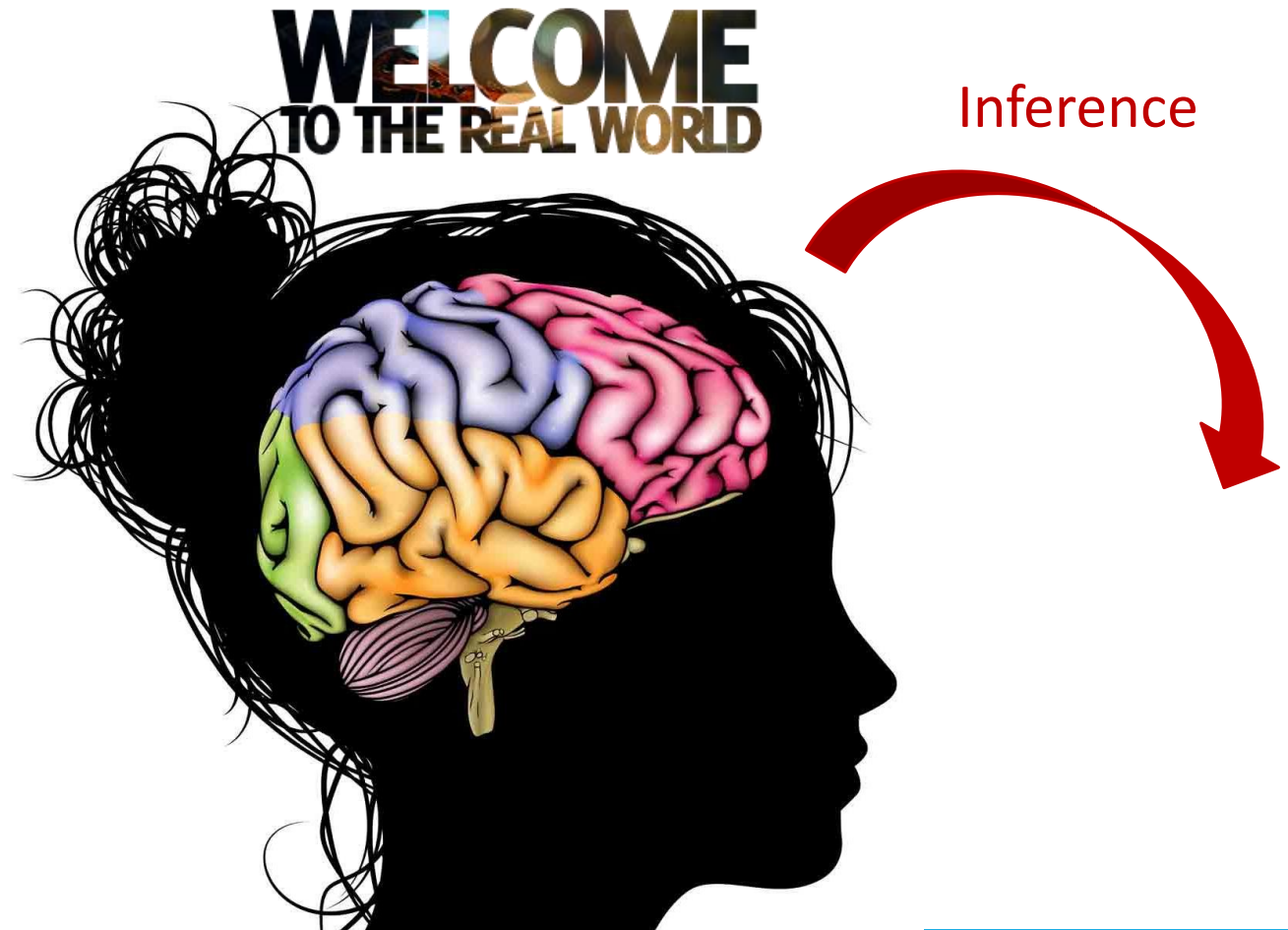
# Concluding Remarks

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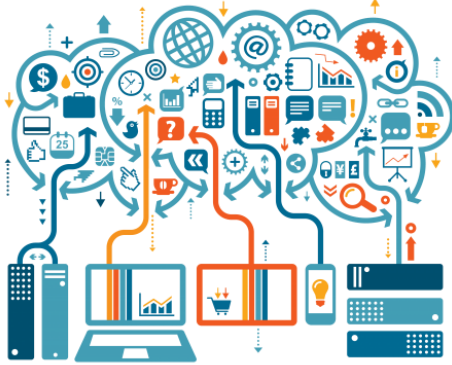
# Concluding Remarks

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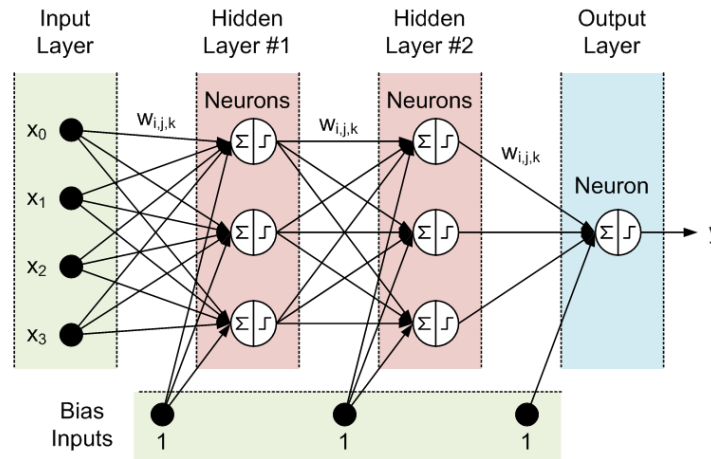
# Concluding Remarks



**WELCOME  
TO THE REAL WORLD**

Inference

Training



Main focus: how to apply deep learning to the real-world problems

# Reference

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## Reading Materials

- Academic papers will be put in the website

## Deep Learning

- Goodfellow, Bengio, and Courville, “Deep Learning,” 2016.  
<http://www.deeplearningbook.org>
- Michael Nielsen, “Neural Networks and Deep Learning”  
<http://neuralnetworksanddeeplearning.com>