

Label Space Coding for Multi-label Classification

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joint works with

Farbound Tai (MLD Workshop 2010, NC Journal 2012) &

Chun-Sung Ferng (ACML Conference 2011, IEEE TNNLS Journal 2013) &

Yao-Nan Chen (NIPS Conference 2012)

Which Fruit?



?



apple



orange



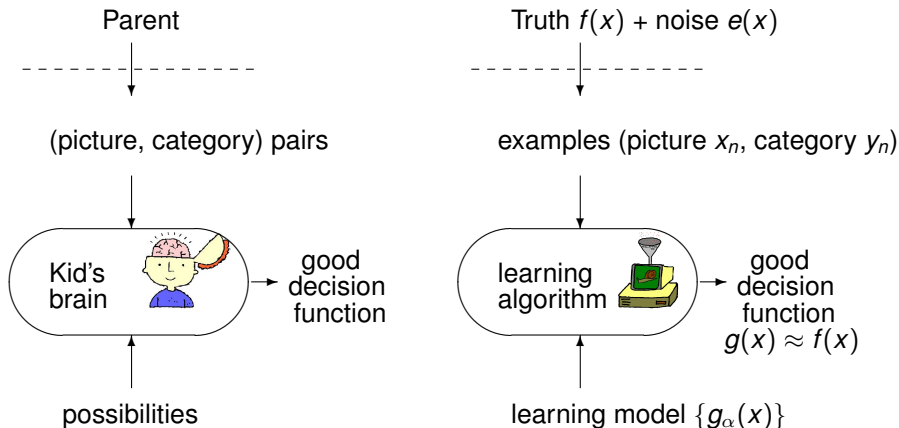
strawberry



kiwi

multi-class classification:
classify input (picture) to **one category** (label)
—**How?**

Supervised Machine Learning



challenge:

see only $\{(x_n, y_n)\}$ without knowing $f(x)$ or $e(x)$

$\xRightarrow{?}$ **generalize** to unseen (x, y) w.r.t. $f(x)$

Which Fruits?



?: {orange, strawberry, kiwi}



apple



orange



strawberry



kiwi

multi-label classification:
classify input to **multiple (or no)** categories

Powerset: Multi-label Classification via Multi-class

Multi-class w/ $L = 4$ classes

4 possible outcomes
 $\{a, o, s, k\}$

Multi-label w/ $L = 4$ classes

$2^4 = 16$ **possible outcomes**
 $2^{\{a, o, s, k\}}$

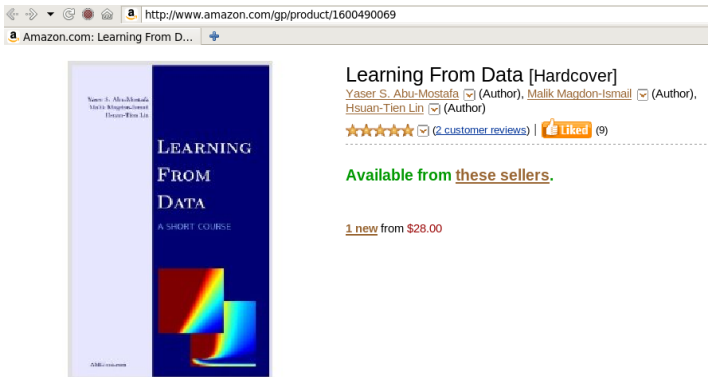


$\{ \phi, a, o, s, k, ao, as, ak, os, ok, sk, aos, aok, ask, osk, aask \}$

- **Powerset** approach: transformation to multi-class classification
- difficulties for large L :
 - **computation** (super-large 2^L)
 —hard to construct classifier
 - **sparsity** (no example for some of 2^L)
 —hard to discover hidden combination

Powerset: feasible only for **small** L with enough examples for every combination

What Tags?



?: { machine learning, ~~data-structure~~, data mining, ~~object oriented-programming~~, artificial intelligence, ~~compiler~~, ~~architecture~~, chemistry, ~~textbook~~, ~~children-book~~, ... etc. }

another **multi-label** classification problem:
tagging input to multiple categories

Binary Relevance: Multi-label Classification via Yes/No

Binary Classification

{yes, no}

Multi-label w/ L classes: L yes/no questions

machine learning (Y), data structure (N), data mining (Y), OOP (N), AI (Y), compiler (N), architecture (N), chemistry (N), textbook (Y), children book (N), *etc.*

- **Binary Relevance** approach:
transformation to **multiple isolated binary classification**
- disadvantages:
 - **isolation**—hidden relations not exploited (e.g. ML and DM **highly correlated**, ML **subset of** AI, textbook & children book **disjoint**)
 - **unbalanced**—few **yes**, many **no**

Binary Relevance: simple (& good) benchmark with known disadvantages

Multi-label Classification Setup

Given

N examples (input \mathbf{x}_n , label-set $\mathcal{Y}_n \in \mathcal{X} \times 2^{\{1,2,\dots,L\}}$)

- fruits: $\mathcal{X} = \text{encoding}(\text{pictures})$, $\mathcal{Y}_n \subseteq \{1, 2, \dots, 4\}$
- tags: $\mathcal{X} = \text{encoding}(\text{merchandise})$, $\mathcal{Y}_n \subseteq \{1, 2, \dots, L\}$

Goal

a multi-label classifier $g(\mathbf{x})$ that **closely predicts** the label-set \mathcal{Y} associated with some **unseen** inputs \mathbf{x} (by **exploiting hidden relations/combinations between labels**)



- **0/1 loss**: any discrepancy $\llbracket g(\mathbf{x}) \neq \mathcal{Y} \rrbracket$
- **Hamming loss**: averaged symmetric difference $\frac{1}{L} |g(\mathbf{x}) \triangle \mathcal{Y}|$

multi-label classification: hot and important

Topics in this Talk

- ① **Compression** Coding
 - condense** for efficiency
 - capture hidden correlation
- ② **Error-correction** Coding
 - expand** for accuracy
 - capture hidden combination
- ③ **Learnable-Compression** Coding
 - condense-by-learnability** for **better** efficiency
 - capture hidden & **learnable** correlation

From Label-set to Coding View

	label set	apple	orange	strawberry	binary code
	$\mathcal{Y}_1 = \{o\}$	0 (N)	1 (Y)	0 (N)	$\mathbf{y}_1 = [0, 1, 0]$
	$\mathcal{Y}_2 = \{a, o\}$	1 (Y)	1 (Y)	0 (N)	$\mathbf{y}_2 = [1, 1, 0]$
	$\mathcal{Y}_3 = \{a, s\}$	1 (Y)	0 (N)	1 (Y)	$\mathbf{y}_3 = [1, 0, 1]$
	$\mathcal{Y}_4 = \{o\}$	0 (N)	1 (Y)	0 (N)	$\mathbf{y}_4 = [0, 1, 0]$
	$\mathcal{Y}_5 = \{\}$	0 (N)	0 (N)	0 (N)	$\mathbf{y}_5 = [0, 0, 0]$

subset \mathcal{Y} of $2^{\{1,2,\dots,L\}}$ \Leftrightarrow length- L binary code \mathbf{y}

Existing Approach: Compressive Sensing

General Compressive Sensing

sparse (many 0) binary vectors $\mathbf{y} \in \{0, 1\}^L$ can be **robustly compressed** by projecting to $M \ll L$ basis vectors $\{\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_M\}$

Compressive Sensing for Multi-label Classification (Hsu et al., 2009)

- 1 **compress**: transform $\{(\mathbf{x}_n, \mathbf{y}_n)\}$ to $\{(\mathbf{x}_n, \mathbf{c}_n)\}$ by $\mathbf{c}_n = \mathbf{P}\mathbf{y}_n$ with some M by L **random** matrix $\mathbf{P} = [\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_M]^T$
- 2 **learn**: get **regression** function $\mathbf{r}(\mathbf{x})$ from \mathbf{x}_n to \mathbf{c}_n
- 3 **decode**: $g(\mathbf{x}) = \text{find closest sparse binary vector to } \mathbf{P}^T \mathbf{r}(\mathbf{x})$

Compressive Sensing:

- efficient in training: **random projection** w/ $M \ll L$
(any better projection scheme?)
- inefficient in testing: **time-consuming decoding**
(any faster decoding method?)

Our Contributions (First Part)

Compression Coding

A Novel Approach for Label Space Compression

- algorithmic: scheme for **fast decoding**
- theoretical: justification for **best projection**
- practical: **significantly better performance** than compressive sensing (& binary relevance)

Faster Decoding: Round-based

Compressive Sensing Revisited

- **decode**: $g(\mathbf{x}) = \text{find closest sparse binary vector to } \tilde{\mathbf{y}} = \mathbf{P}^T \mathbf{r}(\mathbf{x})$

For any given “intermediate prediction” (real-valued vector) $\tilde{\mathbf{y}}$,

- find closest **sparse** binary vector to $\tilde{\mathbf{y}}$: **slow**
optimization of ℓ_1 -regularized objective
- find closest **any** binary vector to $\tilde{\mathbf{y}}$: **fast**

$$g(\mathbf{x}) = \text{round}(\mathbf{y})$$

round-based decoding: simple & faster alternative

Better Projection: Principal Directions

Compressive Sensing Revisited

- **compress**: transform $\{(\mathbf{x}_n, \mathbf{y}_n)\}$ to $\{(\mathbf{x}_n, \mathbf{c}_n)\}$ by $\mathbf{c}_n = \mathbf{P}\mathbf{y}_n$ with some M by L **random** matrix \mathbf{P}

- **random** projection: **arbitrary** directions
- **best** projection: **principal** directions

principal directions: best approximation to desired output \mathbf{y}_n during **compression** (**why?**)

Novel Theoretical Guarantee

Linear Transform + Learn + Round-based Decoding

Theorem (Tai and Lin, 2012)

If $g(\mathbf{x}) = \text{round}(\mathbf{P}^T \mathbf{r}(\mathbf{x}))$,

$$\underbrace{\frac{1}{L} |g(\mathbf{x}) \triangle \mathcal{Y}|}_{\text{Hamming loss}} \leq \text{const} \cdot \left(\underbrace{\|\mathbf{r}(\mathbf{x}) - \overbrace{\mathbf{P}\mathbf{y}}^{\mathbf{c}}\|^2}_{\text{learn}} + \underbrace{\|\mathbf{y} - \mathbf{P}^T \overbrace{\mathbf{P}\mathbf{y}}^{\mathbf{c}}\|^2}_{\text{compress}} \right)$$

- $\|\mathbf{r}(\mathbf{x}) - \mathbf{c}\|^2$: prediction error from input to codeword
- $\|\mathbf{y} - \mathbf{P}^T \mathbf{c}\|^2$: encoding error from desired output to codeword

principal directions: best approximation to desired output \mathbf{y}_n during **compression (indeed)**

Proposed Approach: Principal Label Space Transform

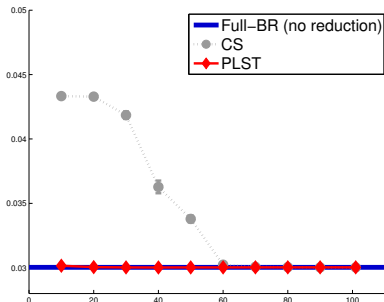
From Compressive Sensing to PLST

- 1 **compress**: transform $\{(\mathbf{x}_n, \mathbf{y}_n)\}$ to $\{(\mathbf{x}_n, \mathbf{c}_n)\}$ by $\mathbf{c}_n = \mathbf{P}\mathbf{y}_n$ with the M by L **principal** matrix \mathbf{P}
- 2 **learn**: get regression function $\mathbf{r}(\mathbf{x})$ from \mathbf{x}_n to \mathbf{c}_n
- 3 **decode**: $g(\mathbf{x}) = \text{round}(\mathbf{P}^T \mathbf{r}(\mathbf{x}))$

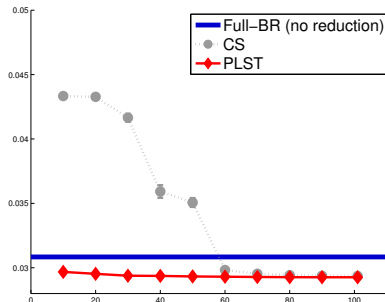
- principal directions: via **Principal Component Analysis** on $\{\mathbf{y}_n\}_{n=1}^N$
- physical meaning behind \mathbf{p}_m : key (linear) **label correlations**

PLST: improving CS by projecting to **key correlations**

Hamming Loss Comparison: Full-BR, PLST & CS



mediamill (Linear Regression)



mediamill (Decision Tree)

- **PLST** better than **Full-BR**: fewer dimensions, similar (or **better**) performance
- **PLST** better than **CS**: faster, **better** performance
- similar findings across **data sets** and **regression algorithms**

Semi-summary on PLST

- project to **principal directions** and capture key correlations
- efficient learning (after **label space compression**)
- efficient decoding (**round-based**)
- sound theoretical guarantee + **good practical performance** (better than CS & BR)

expansion (channel coding) instead of compression (“lossy” source coding)? **YES!**

Our Contributions (Second Part)

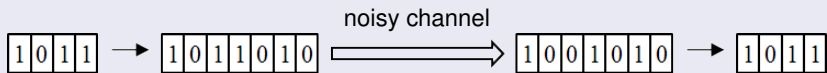
Error-correction Coding

A Novel Framework for Label Space Error-correction

- algorithmic: generalize an popular existing algorithm (RAkEL; Tsoumakas & Vlahavas, 2007) and explain through **coding view**
- theoretical: link learning performance to **error-correcting ability**
- practical: explore **choices of error-correcting code** and obtain **better performance** than RAkEL (& binary relevance)

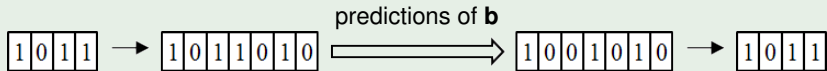
Key Idea: Redundant Information

General Error-correcting Codes (ECC)



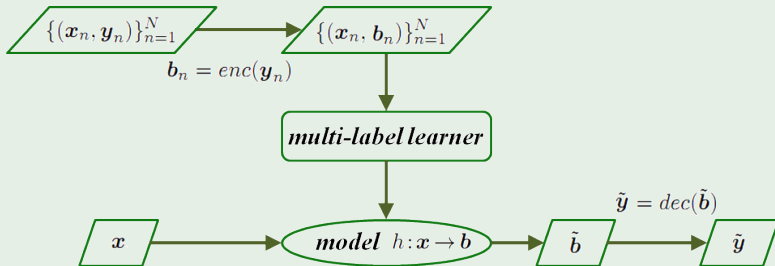
- commonly used in communication systems
- detect & correct errors after transmitting data over a noisy channel
- encode data **redundantly**

ECC for Machine Learning (successful for multi-class classification)



learn **redundant bits** \Rightarrow **correct** prediction **errors**

Proposed Framework: Multi-labeling with ECC



- **encode** to **add redundant information** $enc(\cdot): \{0, 1\}^L \rightarrow \{0, 1\}^M$
- **decode** to **locate most possible binary vector**
 $dec(\cdot): \{0, 1\}^M \rightarrow \{0, 1\}^L$
- transformation to **larger multi-label classification** with labels **b**

PLST: $M \ll L$ (works for large L);
 MLECC: $M > L$ (works for small L)

Simple Theoretical Guarantee

ECC encode + Larger Multi-label Learning + ECC decode

Theorem

Let $g(\mathbf{x}) = \text{dec}(\tilde{\mathbf{b}})$ with $\tilde{\mathbf{b}} = h(\mathbf{x})$. Then,

$$\underbrace{\mathbb{I}[g(\mathbf{x}) \neq \mathcal{Y}]}_{0/1 \text{ loss}} \leq \text{const.} \cdot \frac{\text{Hamming loss of } h(\mathbf{x})}{\text{ECC strength} + 1}.$$

PLST: principal directions + decent regression
MLECC: which ECC balances strength & difficulty?

Simplest ECC: Repetition Code

encoding: $\mathbf{y} \in \{0, 1\}^L \rightarrow \mathbf{b} \in \{0, 1\}^M$

- **repeat** each bit $\frac{M}{L}$ times

$$L = 4, M = 28 : 1010 \longrightarrow \underbrace{1111111}_{\frac{28}{4}=7} 000000011111110000000$$

- permute the bits randomly

decoding: $\tilde{\mathbf{b}} \in \{0, 1\}^M \rightarrow \tilde{\mathbf{y}} \in \{0, 1\}^L$

- **majority vote** on each original bit

$L = 4, M = 28$: strength of repetition code (REP) = 3

RAkEL = REP (code) + a special powerset (channel)

Slightly More Sophisticated: Hamming Code

HAM(7, 4) Code

- $\{0, 1\}^4 \rightarrow \{0, 1\}^7$ via adding 3 **parity bits**
—physical meaning: **label combinations**
- $b_4 = y_0 \oplus y_1 \oplus y_3$, $b_5 = y_0 \oplus y_2 \oplus y_3$, $b_6 = y_1 \oplus y_2 \oplus y_3$
- e.g. 1011 \rightarrow 1011010
- strength = 1 (weak)

Our Proposed Code: Hamming on Repetition (HAMR)

$$\{0, 1\}^L \xrightarrow{\text{REP}} \{0, 1\}^{\frac{4M}{7}} \xrightarrow{\text{HAM}(7, 4) \text{ on each 4-bit block}} \{0, 1\}^{\frac{7M}{7}}$$

$L = 4$, $M = 28$: strength of HAMR = 4 **better** than REP!

HAMR + the special powerset:
improve RAKE on **code strength**

Even More Sophisticated Codes

Bose-Chaudhuri-Hocquenghem Code (BCH)

- modern code in **CD players**
- sophisticated extension of Hamming, with **more parity bits**
- codeword length $M = 2^p - 1$ for $p \in \mathbb{N}$
- $L = 4$, $M = 31$, strength of BCH = 5

Low-density Parity-check Code (LDPC)

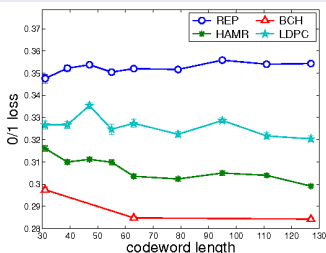
- modern code for **satellite communication**
- connect ECC and Bayesian learning
- approach the theoretical limit in some cases

let's compare!

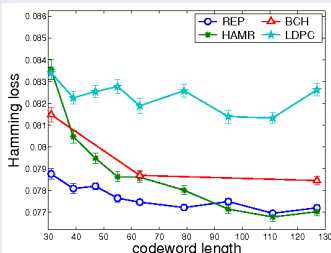
Different ECCs on 3-label Powerset (scene data set w/ $L = 6$)

- learner: special powerset with Random Forests
- REP + special powerset \approx RAKEL

0/1 loss



Hamming loss



Comparing to RAKEL (on most of data sets),

- HAMR: **better 0/1 loss**, similar Hamming loss
- BCH: **even better 0/1 loss**, pay for Hamming loss

Semi-summary on MLECC

- transformation to **larger multi-label classification**
- encode via **error-correcting code** and capture label combinations (parity bits)
- effective decoding (**error-correcting**)
- simple theoretical guarantee + **good practical performance**
 - to **improve RAKE**, replace REP by
 - HAMR \implies lower 0/1 loss, similar Hamming loss
 - BCH \implies even lower 0/1 loss, but higher Hamming loss
 - to **improve Binary Relevance**, \dots

Theoretical Guarantee of PLST Revisited

Linear Transform + Learn + Round-based Decoding

Theorem (Tai and Lin, 2012)

If $g(\mathbf{x}) = \text{round}(\mathbf{P}^T \mathbf{r}(\mathbf{x}))$,

$$\underbrace{\frac{1}{L} |g(\mathbf{x}) \triangle \mathcal{Y}|}_{\text{Hamming loss}} \leq \text{const} \cdot \left(\underbrace{\|\mathbf{r}(\mathbf{x}) - \overbrace{\mathbf{P}\mathbf{y}}^{\mathbf{c}}\|^2}_{\text{learn}} + \underbrace{\|\mathbf{y} - \mathbf{P}^T \overbrace{\mathbf{P}\mathbf{y}}^{\mathbf{c}}\|^2}_{\text{compress}} \right)$$

- $\|\mathbf{y} - \mathbf{P}^T \mathbf{c}\|^2$: encoding error, minimized during encoding
- $\|\mathbf{r}(\mathbf{x}) - \mathbf{c}\|^2$: prediction error, minimized during learning
- but good **encoding** may not be easy to **learn**; vice versa

PLST: minimize two errors separately (**sub-optimal**)
(can we do better by minimizing jointly?)

Our Contributions (Third Part)

Learnable-Compression Coding

A Novel Approach for Label Space Compression

- algorithmic: first known algorithm for **feature-aware dimension reduction**
- theoretical: justification for **best learnable projection**
- practical: **consistently better performance** than PLST

The In-Sample Optimization Problem

$$\min_{\mathbf{r}, \mathbf{P}} \left(\underbrace{\|\mathbf{r}(\mathbf{X}) - \mathbf{P}\mathbf{Y}\|^2}_{\text{learn}} + \underbrace{\|\mathbf{Y} - \mathbf{P}^T \mathbf{P} \mathbf{Y}\|^2}_{\text{compress}} \right)$$

- start from a well-known tool: linear regression as \mathbf{r}

$$\mathbf{r}(\mathbf{X}) = \mathbf{X}\mathbf{W}$$

- for fixed \mathbf{P} : a closed-form solution for **learn** is

$$\mathbf{W}^* = \mathbf{X}^\dagger \mathbf{P} \mathbf{Y}$$

optimal \mathbf{P} :

for **learn**

for **compress**

for **both**

top eigenvectors of $\mathbf{Y}^T (\mathbf{I} - \mathbf{X}\mathbf{X}^\dagger) \mathbf{Y}$

top eigenvectors of $\mathbf{Y}^T \mathbf{Y}$

top eigenvectors of $\mathbf{Y}^T \mathbf{X}\mathbf{X}^\dagger \mathbf{Y}$

Proposed Approach: Conditional Principal Label Space Transform

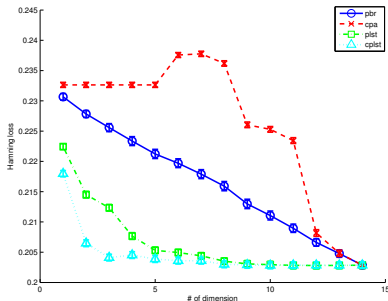
From PLST to CPLST

- ① **compress**: transform $\{(\mathbf{x}_n, \mathbf{y}_n)\}$ to $\{(\mathbf{x}_n, \mathbf{c}_n)\}$ by $\mathbf{c}_n = \mathbf{P}\mathbf{y}_n$ with the M by L **conditional principal** matrix \mathbf{P}
- ② **learn**: get regression function $\mathbf{r}(\mathbf{x})$ from \mathbf{x}_n to \mathbf{c}_n , ideally using linear regression
- ③ **decode**: $g(\mathbf{x}) = \text{round}(\mathbf{P}^T \mathbf{r}(\mathbf{x}))$

- conditional principal directions: top eigenvectors of $\mathbf{Y}^T \mathbf{X} \mathbf{X}^T \mathbf{Y}$
- physical meaning behind \mathbf{p}_m : key (linear) label correlations that are “easy to learn”

CPLST: project to **key learnable correlations**
—can also pair with **kernel regression (non-linear)**

Hamming Loss Comparison: PLST & CPLST



yeast (Linear Regression)

- **CPLST** better than **PLST**: better performance across all dimensions
- similar findings across **data sets** and **regression algorithms**

Semi-summary on CPLST

- project to **conditional** principal directions and capture **key learnable correlations**
- **more efficient**
- sound theoretical guarantee (via PLST) + **good practical performance** (better than PLST)

CPLST: **state-of-the-art** for label space compression

Conclusion

- ① **Compression** Coding (Tai & Lin, MLD Workshop 2010; NC Journal 2012)
 - **condense** for efficiency: better (than BR) approach PLST
 - key tool: PCA from Statistics/Signal Processing
- ② **Error-correction** Coding (Feng & Lin, ACML Conference 2011)
 - **expand** for accuracy: better (than REP) code HAMR or BCH
 - key tool: ECC from Information Theory
- ③ **Learnable-Compression** Coding (Chen & Lin, NIPS Conference 2012)
 - **condense** for efficiency: better (than PLST) approach CPLST
 - key tool: Linear Regression from Statistics (+ PCA)

More.....

- beyond standard ECC-decoding (Feng and Lin, IEEE TNNLS 2013)
- coupling CPLST with other regressor (Chen and Lin, NIPS 2012)
- multi-label classification with arbitrary loss (Li and Lin, ICML 2014)
- dynamic instead of static coding, combine ML-ECC & PLST/CPLST (...)

Thank you! Questions?