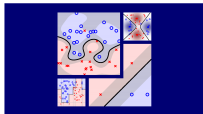


Machine Learning Techniques

(機器學習技法)



Lecture 13: Deep Learning

Hsuan-Tien Lin (林軒田)

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Department of Computer Science
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National Taiwan University
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Roadmap

- 1 Embedding Numerous Features: Kernel Models
- 2 Combining Predictive Features: Aggregation Models
- 3 Distilling Implicit Features: Extraction Models

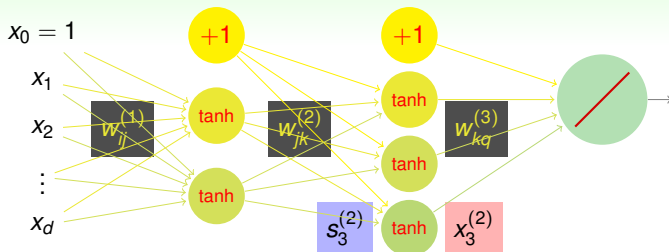
Lecture 12: Neural Network

automatic **pattern feature extraction** from **layers of neurons** with **backprop** for GD/SGD

Lecture 13: Deep Learning

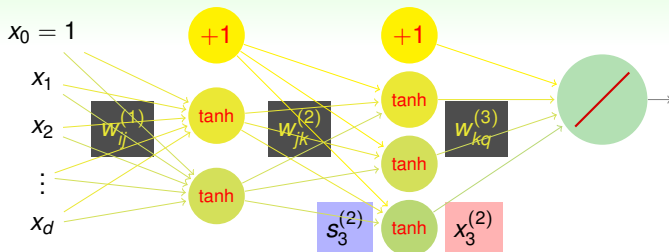
- Deep Neural Network
- Autoencoder
- Denoising Autoencoder
- Principal Component Analysis

Physical Interpretation of NNet Revisited



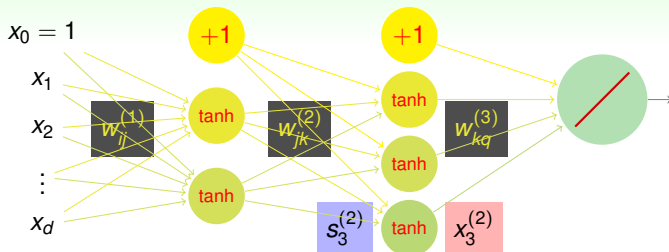
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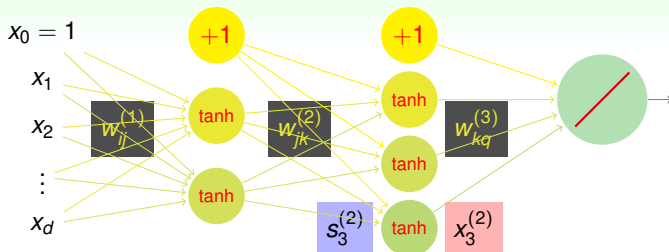
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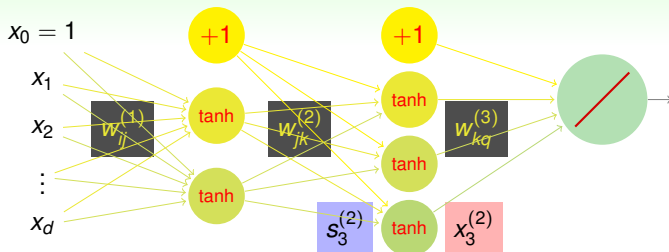
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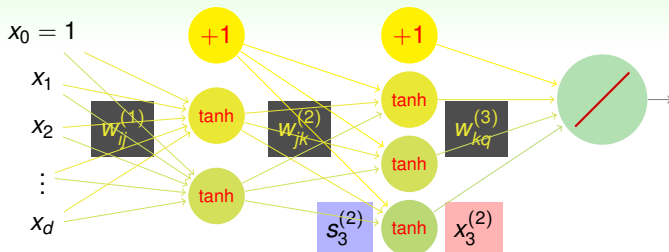
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structural decisions:
key issue for applying NNet

Shallow versus Deep Neural Networks

shallow: few (hidden) layers; deep: many layers

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Shallow NNet

- more **efficient** to train (○)

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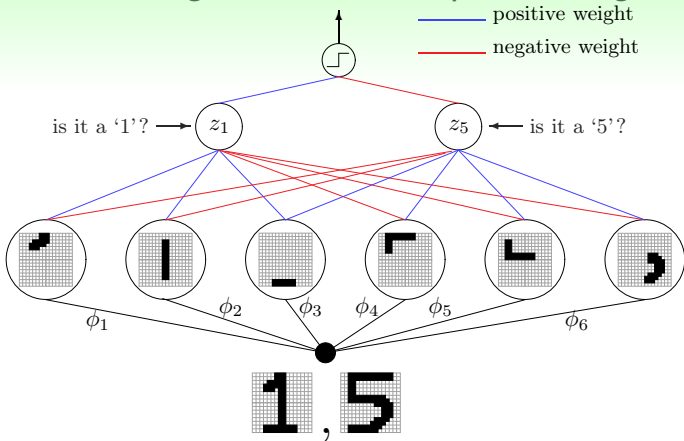
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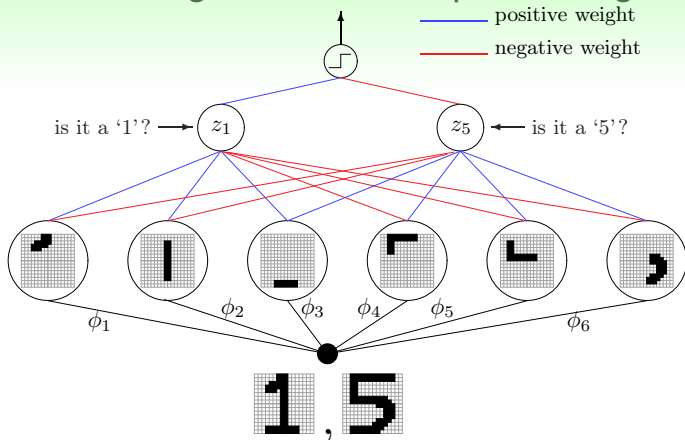
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deep NNet (**deep learning**)
gaining attention in recent years

Meaningfulness of Deep Learning

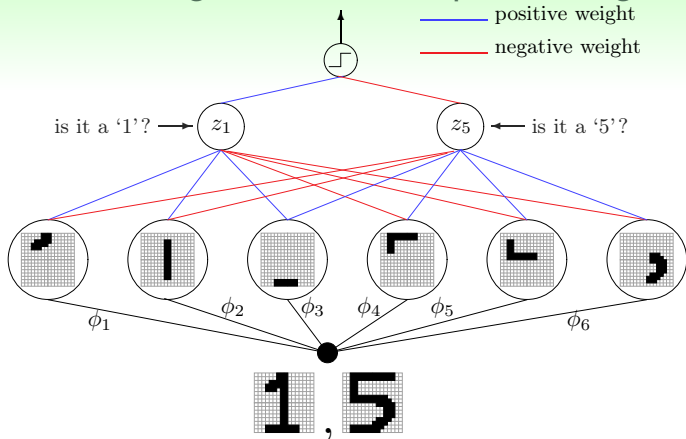


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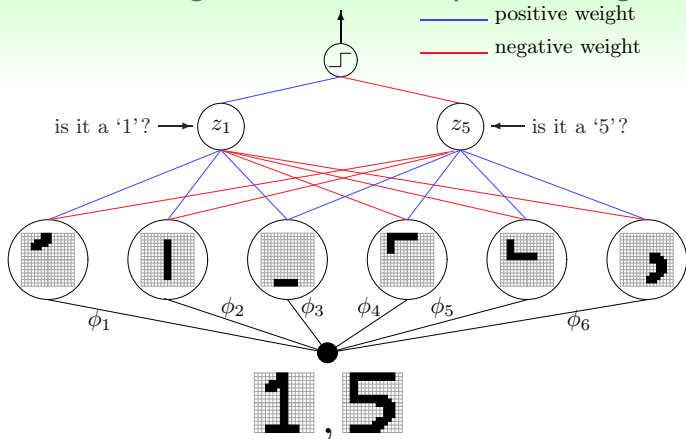
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deep NNet: currently popular in
vision/speech/...

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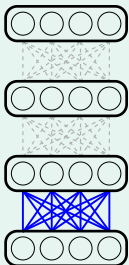
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IMHO, careful **regularization** and **initialization** are key techniques

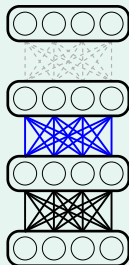
A Two-Step Deep Learning Framework

Simple Deep Learning

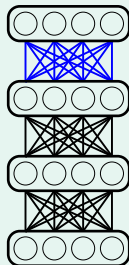
1 for $\ell = 1, \dots, L$, **pre-train** $\{w_{ij}^{(\ell)}\}$ assuming $w_*^{(1)}, \dots, w_*^{(\ell-1)}$ fixed



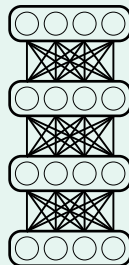
(a)



(b)



(c)

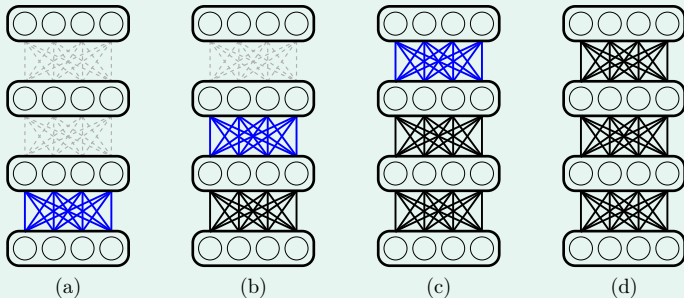


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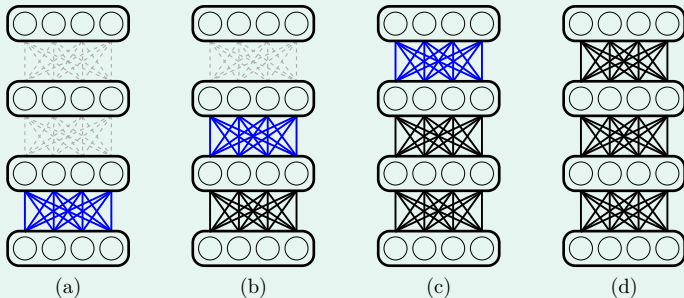


- 2 **train with backprop** on **pre-trained** NNet to **fine-tune** all $\{w_{ij}^{(\ell)}\}$

A Two-Step Deep Learning Framework

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will focus on **simplest pre-training** technique
along with **regularization**

Fun Time

For a deep NNet for written character recognition from raw pixels, which type of features are more likely extracted after the first hidden layer?

- 1 pixels
- 2 strokes
- 3 parts
- 4 digits

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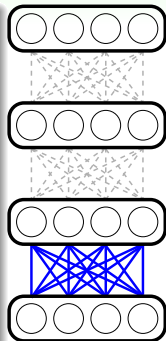
- ① pixels
- ② strokes
- ③ parts
- ④ digits

Reference Answer: ②

Simple strokes are likely the 'next-level' features that can be extracted from raw pixels.

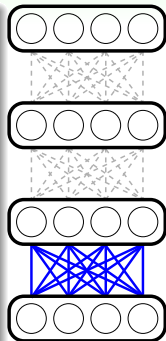
Information-Preserving Encoding

- **weights**: feature transform, i.e. **encoding**



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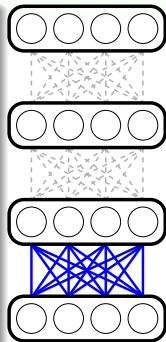
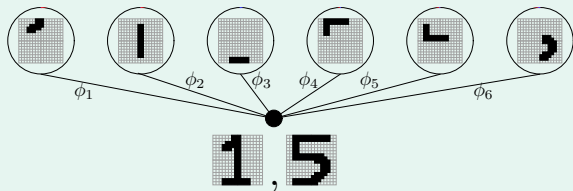
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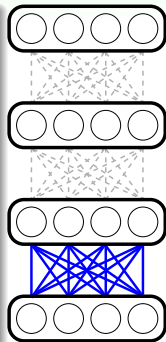
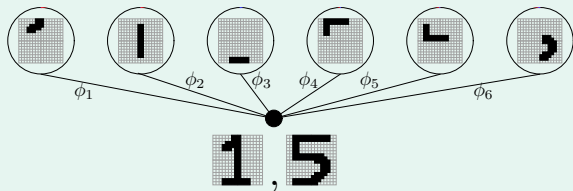
decode accurately after encoding



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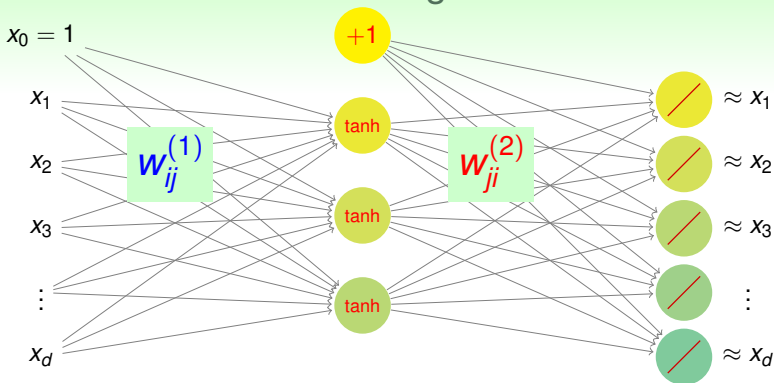
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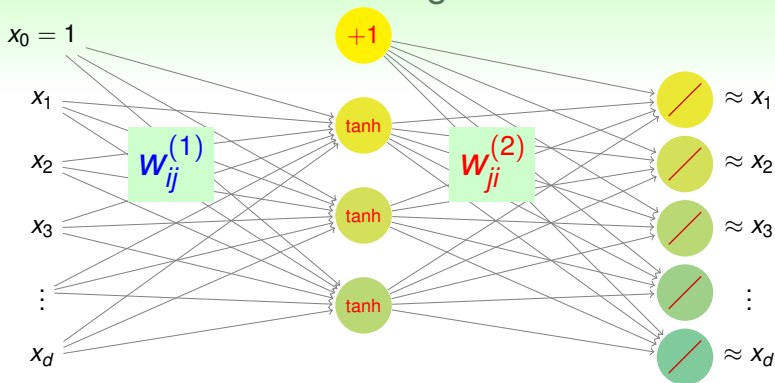
idea: **pre-train weights** towards
information-preserving encoding

Information-Preserving Neural Network



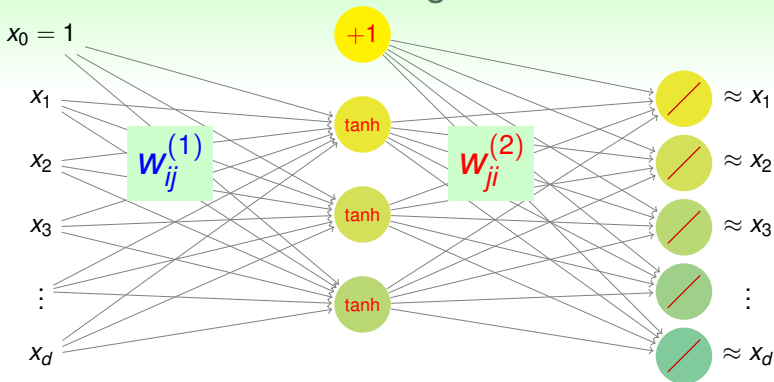
d — \tilde{d} — d NNet with goal $g_i(\mathbf{x}) \approx x_i$

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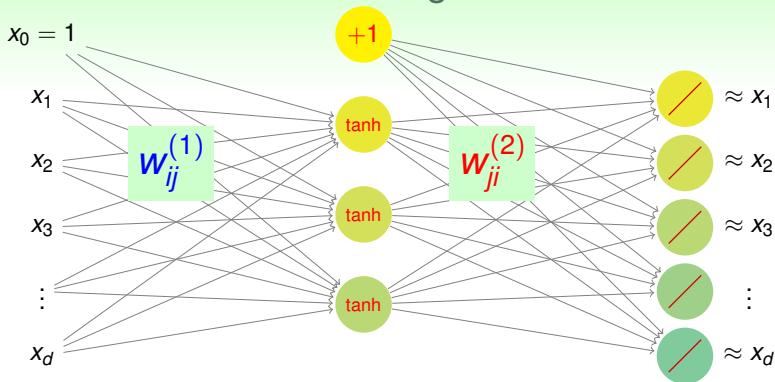
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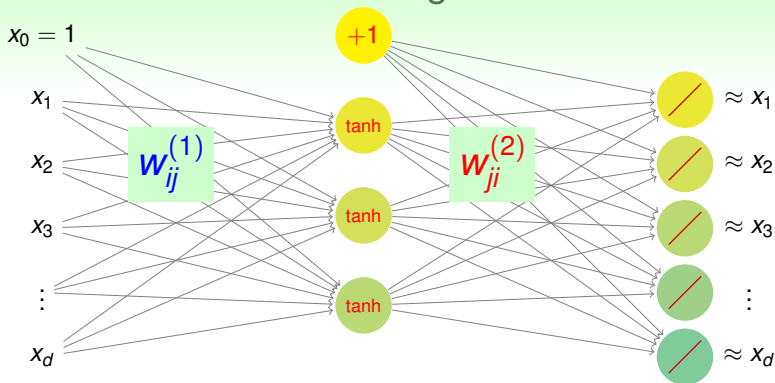
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why **approximating identity function**?

Usefulness of Approximating Identity Function

- if $\mathbf{g}(\mathbf{x}) \approx \mathbf{x}$ using some **hidden** structures on the **observed data \mathbf{x}_n**
- for supervised learning:

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autoencoder:

representation-learning through
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—more **sophisticated** in calculating gradient

Basic Autoencoder

basic **autoencoder**:

$d \rightarrow \tilde{d} \rightarrow d$ NNet with error function $\sum_{i=1}^d (g_i(\mathbf{x}) - x_i)^2$

- backprop **easily** applies; **shallow** and **easy** to train
- usually $\tilde{d} < d$: **compressed** representation
- data: $\{(\mathbf{x}_1, \mathbf{y}_1 = \mathbf{x}_1), (\mathbf{x}_2, \mathbf{y}_2 = \mathbf{x}_2), \dots, (\mathbf{x}_N, \mathbf{y}_N = \mathbf{x}_N)\}$
—often categorized as **unsupervised learning technique**
- sometimes constrain $w_{ij}^{(1)} = w_{ji}^{(2)}$ as **regularization**
—more **sophisticated** in calculating gradient

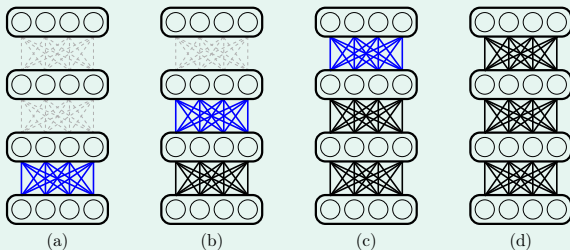
basic **autoencoder** in basic deep learning:

$\{w_{ij}^{(1)}\}$ taken as **shallowly pre-trained weights**

Pre-Training with Autoencoders

Deep Learning

- 1 for $\ell = 1, \dots, L$, **pre-train** $\{w_{ij}^{(\ell)}\}$ assuming $w_*^{(1)}, \dots, w_*^{(\ell-1)}$ fixed

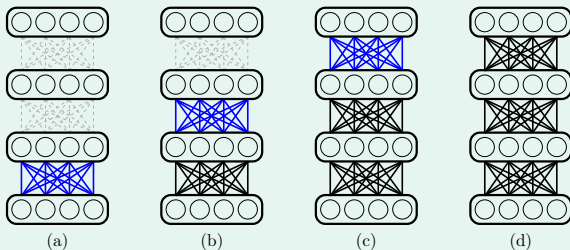


- 2 **train with backprop** on **pre-trained** NNet to **fine-tune** all $\{w_{ij}^{(\ell)}\}$

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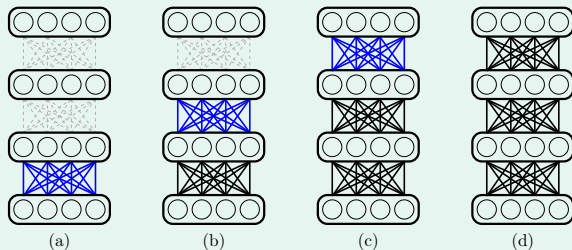
by **training basic autoencoder** on $\{x_n^{(\ell-1)}\}$ with $\tilde{d} = d^{(\ell)}$

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many successful **pre-training** techniques take
'fancier' autoencoders with different
architectures and **regularization schemes**

Fun Time

Suppose training a d - \tilde{d} - d autoencoder with backprop takes approximately $c \cdot d \cdot \tilde{d}$ seconds. Then, what is the total number of seconds needed for pre-training a d - $d^{(1)}$ - $d^{(2)}$ - $d^{(3)}$ -1 deep NNet?

- 1 $c (d + d^{(1)} + d^{(2)} + d^{(3)} + 1)$
- 2 $c (d \cdot d^{(1)} \cdot d^{(2)} \cdot d^{(3)} \cdot 1)$
- 3 $c (dd^{(1)} + d^{(1)}d^{(2)} + d^{(2)}d^{(3)} + d^{(3)})$
- 4 $c (dd^{(1)} \cdot d^{(1)}d^{(2)} \cdot d^{(2)}d^{(3)} \cdot d^{(3)})$

Fun Time

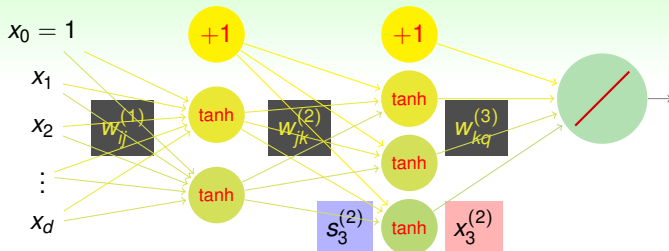
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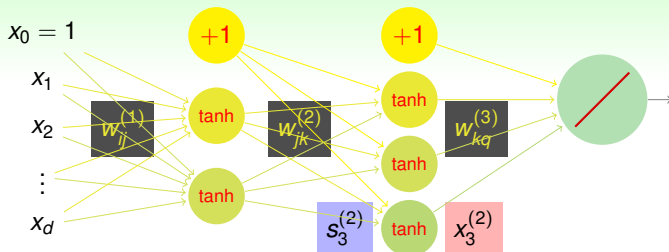
Reference Answer: ③

Each $c \cdot d^{(\ell-1)} \cdot d^{(\ell)}$ represents the time for pre-training with one autoencoder to determine one layer of the weights.

Regularization in Deep Learning

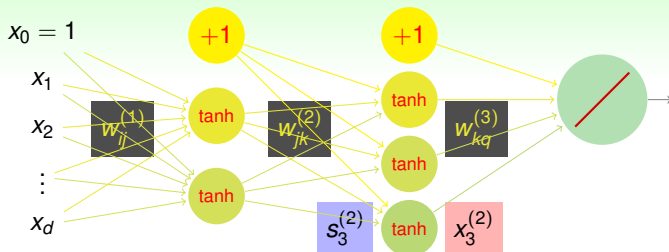


Regularization in Deep Learning



watch out for overfitting, remember? :-)

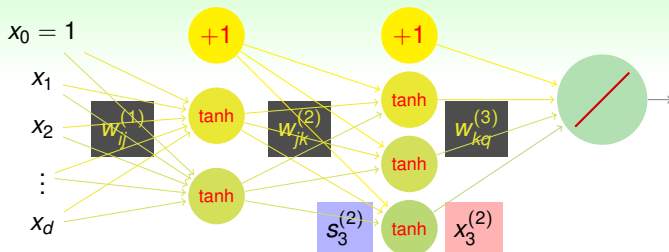
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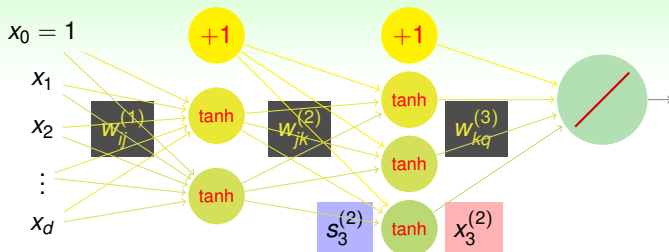
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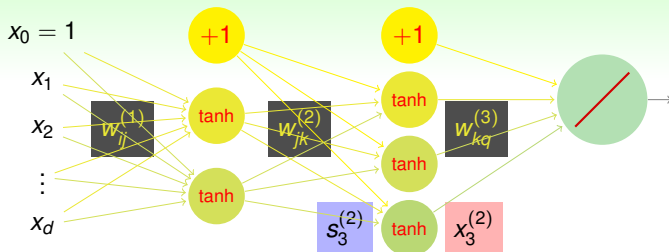


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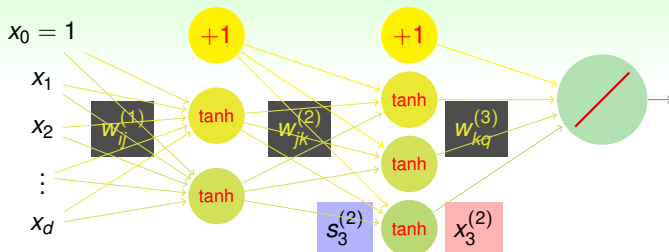


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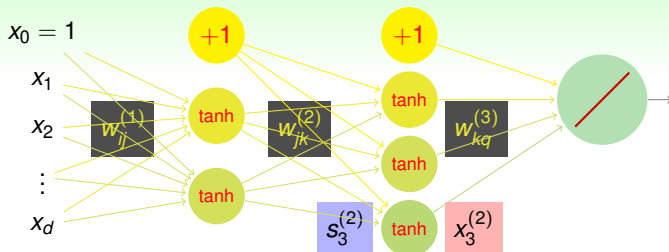


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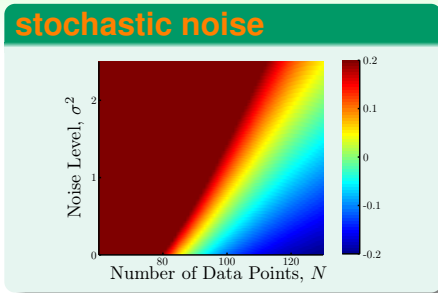
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next: another **regularization** technique

Reasons of Overfitting Revisited

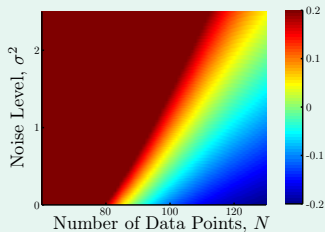


reasons of serious overfitting:

| | |
|-------------------|-----------|
| data size N ↓ | overfit ↑ |
| noise ↑ | overfit ↑ |
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Reasons of Overfitting Revisited

stochastic noise



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how to deal with **noise**?

Dealing with Noise

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artificial noise/hint as **regularization!**
 —practically also useful for other NNet/models

Fun Time

Which of the following cannot be viewed as a regularization technique?

- 1 hint the model with artificially-generated noisy data
- 2 stop gradient descent early
- 3 add a weight elimination regularizer
- 4 all the above are regularization techniques

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Reference Answer: ④

① is our new friend for regularization, while ② and ③ are old friends.

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sophisticated

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linear: more efficient? less overfitting?

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linear autoencoder hypothesis:

$$\mathbf{h}(\mathbf{x}) = \mathbf{W}\mathbf{W}^T \mathbf{x}$$

Linear Autoencoder Error Function

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 - $d \times d$ matrix $\mathbf{\Gamma}$ **diagonal** with $\leq \tilde{d}$ non-zero
- $\mathbf{W}\mathbf{W}^T \mathbf{x}_n = \mathbf{V}\mathbf{\Gamma}\mathbf{V}^T \mathbf{x}_n$
 - $\mathbf{V}^T(\mathbf{x}_n)$: change of **orthonormal basis** (**rotate** or reflect)

Linear Autoencoder Error Function

$$E_{\text{in}}(\mathbf{h}) = E_{\text{in}}(\mathbf{W}) = \frac{1}{N} \sum_{n=1}^N \left\| \mathbf{x}_n - \mathbf{W}\mathbf{W}^T \mathbf{x}_n \right\|^2 \text{ with } d \times \tilde{d} \text{ matrix } \mathbf{W}$$

—analytic solution to minimize E_{in} ? but **4-th order polynomial of w_{ij}**

let's familiarize the problem with linear algebra (**be brave! :-)**)

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Linear Autoencoder Error Function

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- $\mathbf{x}_n = \mathbf{V}\mathbf{V}^T \mathbf{x}_n$: **rotate** and **back-rotate** cancel out

next: minimize E_{in} **by optimizing $\mathbf{\Gamma}$ and \mathbf{V}**

The Optimal Γ

$$\min_{\mathbf{V}} \min_{\Gamma} \frac{1}{N} \sum_{n=1}^N \left\| \underbrace{\mathbf{V}\mathbf{I}\mathbf{V}^T}_{\mathbf{x}_n} - \underbrace{\mathbf{V}\Gamma\mathbf{V}^T}_{\mathbf{W}\mathbf{W}^T} \mathbf{x}_n \right\|^2$$

- **back-rotate** not affecting length: ✗

The Optimal Γ

$$\min_{\mathbf{V}} \min_{\Gamma} \frac{1}{N} \sum_{n=1}^N \left\| \underbrace{\mathbf{V}\mathbf{V}^T \mathbf{x}_n}_{\mathbf{x}_n} - \underbrace{\mathbf{V}\Gamma\mathbf{V}^T \mathbf{x}_n}_{\mathbf{W}\mathbf{W}^T \mathbf{x}_n} \right\|^2$$

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- $\min_{\Gamma} \sum \|(I - \Gamma)(\text{some vector})\|^2$: **want many** within $(I - \Gamma)$

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- $\min_{\Gamma} \sum \|(I - \Gamma)(\text{some vector})\|^2$: **want many 0** within $(I - \Gamma)$

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- optimal diagonal Γ with rank $\leq \tilde{d}$:

$$\left\{ \begin{array}{l} \tilde{d} \text{ diagonal components} \\ \text{other components} \end{array} \right\}$$

The Optimal Γ

$$\min_{\mathbf{V}} \min_{\Gamma} \frac{1}{N} \sum_{n=1}^N \left\| \underbrace{\mathbf{V}\mathbf{I}\mathbf{V}^T}_{\mathbf{x}_n} \mathbf{x}_n - \underbrace{\mathbf{V}\Gamma\mathbf{V}^T}_{\mathbf{W}\mathbf{W}^T} \mathbf{x}_n \right\|^2$$

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$$\left\{ \begin{array}{l} \tilde{d} \text{ diagonal components } 1 \\ \text{other components } 0 \end{array} \right\}$$

The Optimal Γ

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$$\left\{ \begin{array}{l} \tilde{d} \text{ diagonal components } 1 \\ \text{other components } 0 \end{array} \right\} \implies \text{without loss of gen. } \begin{bmatrix} \mathbf{I}_{\tilde{d}} & 0 \\ 0 & 0 \end{bmatrix}$$

The Optimal Γ

$$\min_{\mathbf{V}} \min_{\Gamma} \frac{1}{N} \sum_{n=1}^N \left\| \underbrace{\mathbf{V}\mathbf{V}^T \mathbf{x}_n}_{\mathbf{x}_n} - \underbrace{\mathbf{V}\Gamma\mathbf{V}^T \mathbf{x}_n}_{\mathbf{W}\mathbf{W}^T \mathbf{x}_n} \right\|^2$$

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$$\text{next: } \min_{\mathbf{V}} \sum_{n=1}^N \left\| \underbrace{\begin{bmatrix} 0 & 0 \\ 0 & \mathbf{I}_{d-\tilde{d}} \end{bmatrix}}_{\mathbf{I}-\text{optimal } \Gamma} \mathbf{V}^T \mathbf{x}_n \right\|^2$$

The Optimal \mathbf{V}

$$\min_{\mathbf{V}} \sum_{n=1}^N \left\| \begin{bmatrix} 0 & 0 \\ 0 & \mathbf{I}_{d-\tilde{d}} \end{bmatrix} \mathbf{V}^T \mathbf{x}_n \right\|^2 \equiv \max_{\mathbf{V}} \sum_{n=1}^N \left\| \begin{bmatrix} \quad \quad \quad \end{bmatrix} \mathbf{V}^T \mathbf{x}_n \right\|^2$$

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- optimal \mathbf{v} satisfies $\sum_{n=1}^N \mathbf{x}_n \mathbf{x}_n^T \mathbf{v} = \lambda \mathbf{v}$

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- optimal \mathbf{v} : 'topmost' eigenvector of $\mathbf{X}^T \mathbf{X}$
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—optimal $\{\mathbf{w}_j\} = \{\mathbf{v}_j \text{ with } [\gamma_j = 1]\} = \text{top eigenvectors}$

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—optimal $\{\mathbf{w}_j\} = \{\mathbf{v}_j \text{ with } \llbracket \gamma_j = 1 \rrbracket\} = \text{top eigenvectors}$

linear autoencoder: projecting to orthogonal patterns \mathbf{w}_j that 'matches' $\{\mathbf{x}_n\}$ most

Principal Component Analysis

Linear Autoencoder

2 calculate \tilde{d} top eigenvectors $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_{\tilde{d}}$ of $X^T X$

- linear autoencoder:
maximize $\sum(\text{maginitude after projection})^2$

Principal Component Analysis

Linear Autoencoder

- 2 calculate \tilde{d} top eigenvectors $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_{\tilde{d}}$ of $X^T X$
- 3 return feature transform $\Phi(\mathbf{x}) = \mathbf{W}(\mathbf{x})$

- linear autoencoder:
maximize $\sum(\text{magnititude after projection})^2$

Principal Component Analysis

Linear Autoencoder

- 2 calculate \tilde{d} top eigenvectors $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_{\tilde{d}}$ of $X^T X$
- 3 return feature transform $\Phi(\mathbf{x}) = W(\mathbf{x})$

- linear autoencoder:
maximize $\sum(\text{maginitude after projection})^2$
- **principal component analysis (PCA)** from statistics:
maximize $\sum(\text{variance after projection})$

Principal Component Analysis

Linear Autoencoder or PCA

- ① let $\bar{\mathbf{x}} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n$, and let $\mathbf{x}_n \leftarrow \mathbf{x}_n - \bar{\mathbf{x}}$
- ② calculate \tilde{d} top eigenvectors $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_{\tilde{d}}$ of $\mathbf{X}^T \mathbf{X}$
- ③ return feature transform $\Phi(\mathbf{x}) = \mathbf{W}(\mathbf{x})$

- linear autoencoder:
maximize $\sum (\text{magnititude after projection})^2$
- principal component analysis (PCA) from statistics:
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Principal Component Analysis

Linear Autoencoder or **PCA**

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- 2 calculate \tilde{d} top eigenvectors $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_{\tilde{d}}$ of $\mathbf{X}^T \mathbf{X}$
- 3 return feature transform $\Phi(\mathbf{x}) = \mathbf{W}(\mathbf{x} - \bar{\mathbf{x}})$

- linear autoencoder:
maximize $\sum (\text{magnitude after projection})^2$
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Principal Component Analysis

Linear Autoencoder or **PCA**

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- linear autoencoder:
maximize $\sum (\text{maginitude after projection})^2$
- **principal component analysis (PCA)** from statistics:
maximize $\sum (\text{variance after projection})$
- both useful for **linear dimension reduction**
though **PCA more popular**

Principal Component Analysis

Linear Autoencoder or PCA

- ① let $\bar{\mathbf{x}} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n$, and let $\mathbf{x}_n \leftarrow \mathbf{x}_n - \bar{\mathbf{x}}$
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- ③ return feature transform $\Phi(\mathbf{x}) = \mathbf{W}(\mathbf{x} - \bar{\mathbf{x}})$

- linear autoencoder:
maximize $\sum (\text{magnitude after projection})^2$
- **principal component analysis (PCA)** from statistics:
maximize $\sum (\text{variance after projection})$
- both useful for **linear dimension reduction**
though **PCA more popular**

linear dimension reduction:
useful for **data processing**

Fun Time

When solving the optimization problem

$$\max_{\mathbf{v}} \sum_{n=1}^N \mathbf{v}^T \mathbf{x}_n \mathbf{x}_n^T \mathbf{v} \text{ subject to } \mathbf{v}^T \mathbf{v} = 1,$$

we know that the optimal \mathbf{v} is the 'topmost' eigenvector that corresponds to the 'topmost' eigenvalue λ of $\mathbf{X}^T \mathbf{X}$. Then, what is the optimal objective value of the optimization problem?

- 1 λ^1
- 2 λ^2
- 3 λ^3
- 4 λ^4

Fun Time

When solving the optimization problem

$$\max_{\mathbf{v}} \sum_{n=1}^N \mathbf{v}^T \mathbf{x}_n \mathbf{x}_n^T \mathbf{v} \text{ subject to } \mathbf{v}^T \mathbf{v} = 1,$$

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- 1 λ^1
- 2 λ^2
- 3 λ^3
- 4 λ^4

Reference Answer: ①

The objective value of the optimization problem is simply $\mathbf{v}^T \mathbf{X}^T \mathbf{X} \mathbf{v}$, which is $\lambda \mathbf{v}^T \mathbf{v}$ and you know what $\mathbf{v}^T \mathbf{v}$ must be.

Summary

- 1 Embedding Numerous Features: Kernel Models
- 2 Combining Predictive Features: Aggregation Models
- 3 Distilling Implicit Features: Extraction Models

Lecture 13: Deep Learning

- Deep Neural Network
difficult hierarchical feature extraction problem
 - Autoencoder
unsupervised NNet learning of representation
 - Denoising Autoencoder
using noise as hints for regularization
 - Principal Component Analysis
linear autoencoder variant for data processing
- **next: extracting 'prototype' instead of pattern**