

The Midterm Exam

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Java Night Countdown I

- ① (2%) What is the fully-qualified name of the class Countdown?

Ans. javanight.util.Countdown

- ② (4%) Complete the method decrease_minute.

Ans. You can just copy from decrease_hour and modify.

- ③ (4%) Complete the method get_total_minutes.

Ans. return nDay*60*24 + nHour*60 + nMinute;

- ④ (2%) When compiling the two files above, Java compiler laughs (hahaha) with

```
Timer.java:7: cannot find symbol
```

Adding a line around the place marked with // (4) can solve the problem. What is the line?

Ans. import javanight.util.*;

Java Night Countdown II

- ⑤ (6%) The hahaha goes away after adding the line in the previous question, but new ones come! What are the minimum changes need to be made in `Countdown.java` to make all the hahaha go away? (*Hint: check access permissions*)

Ans. Declare the methods/constructors called from `Timer` as public.

- ⑥ (12%) Speaking of permissions, what is the tightest permission of each instance variables/methods/constructors of the class `Countdown` to make all the code above work? Note that there are 12 of them.

Ans. `public` for all the methods/constructors in the previous problem, `private` for others.

Java Night Choir I

1 (4%)

```
public Choir(int[] IDs, int nRow) {
    position = new position[1][];
    position[0] = IDs.clone(); //or simply IDs
    nStudent = IDs.length;
    reshape(nRow);
}
```

2 (4%)

```
public Choir(int[] IDs){
    this(IDs, 3);
}
```

Java Night Choir II

③ (4%)

```
public void reshape(int nRow){  
    int [][] tmp = new int [nRow][];  
    int r, c;  
    for(r=0;r<nRow;r++){  
        if (r < nStudent%nRow)  
            tmp[nRow-r-1] = new int [nStudent/nRow+1];  
        else  
            tmp[nRow-r-1] = new int [nStudent/nRow];  
    }  
    int nr = 0, nc = 0;  
    for(r=0;r<nRow;r++){  
        for(c=0;c<tmp[r].length;c++){  
            tmp[r][c] = position[nr][nc]; nc++;  
            if (nc >= position[nr].length){  
                nr++; nc = 0;  
            }  
        }  
    }  
    position = tmp;  
}
```

Java Night Choir III

4 (4%)

```
public int getID(int row, int num){  
    if (row < position.length && row >= 0  
        && num < position[row].length && num >= 0)  
        return position[row][num];  
    else  
        return -1;  
}
```

5 (4%)

```
public void showChoir(){  
    for(int r=0;r<position.length;r++){  
        for(int n=0;n<position[r].length;n++)  
            System.out.print(position[r][n] + " ");  
        System.out.println();  
    }  
}
```

Java Night PK I

- ① (4%) Fill in the part marked with /* (1) */ with the tightest access permission modifier.

Ans. private static void

- ② (4%) The method swap does not work as expected. How would you change the code from lines 9 to 11 to make the method work?

```
private static void swap(Singer a, Singer b){  
    int tmp = a.ID;  
    a.ID = b.ID;  
    b.ID = tmp;  
    tmp = a.score;  
    a.score = b.score;  
    b.score = tmp;  
    /* the wrong code  
    Singer tmp = a;  
    a = b;  
    b = a;  
    */  
}
```

Java Night PK II

- ③ (4%) After correcting swap, what is the output when the public compete is called with an array containing $\{(1, 80), (2, 90)\}$, where $(1, 90)$ means a singer of ID 1 and score 90?

1: 2(90) 1(80)

- ④ (4%) After correcting swap, what is the output when the public compete is called with an array containing $\{(3, 90), (5, 80), (6, 70), (1, 95)\}$?

1: 3(90) 5(80) 6(70) 1(95)
2: 3(90) 5(80) 1(95) 6(70)
3: 1(95) 5(80) 3(90) 6(70)

Java Night PK III

- ⑤ (4%) After correcting `swap`, what is the output when the public `compete` is called with an array containing `{(3, 90), (5, 80), (1, 85), (2, 60), (4, 70)}`?

1: 3(90) 5(80) 1(85) 2(60) 4(70)
2: 3(90) 5(80) 1(85) 4(70) 2(60)
3: 3(90) 5(80) 1(85) 4(70) 2(60)
4: 3(90) 5(80) 1(85) 4(70) 2(60)

Java Night Drinks I

- 1 (2%) At least how many instance variables does class BlendedJava have?

Ans. 3 (milk, caffeine, amount)

- 2 (3%) There is one place that may result in compile error (hahaha) in the constructor of class Java. What is it and how could you fix it by changing only one line?

Ans. amount is private; can change it to public or protected.

- 3 (3%) There is one place that may result in compile error (hahaha) in the constructor of class BlendedJava. What is it and how could you fix it?

Ans. The default BlendedJava() tries to super() while not finding one. Add an empty constructor in Java, or add a working constructor in BlendedJava with the correct super call.

Java Night Drinks II

- ④ (4%) We want to modify the action of drinking in class BlendedJava as follows. For some `sip` values, you would drink `(ratio * sip)` from the Java coffee part and `(sip - ratio * sip)` from the Milk part. Write down such a `drink` method for class BlendedJava.

```
public void drink(double sip){  
    super.drink(ratio * sip);  
    milk.drink(sip - ratio * sip);  
}
```

Java Night Drinks III

5 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(m1 instanceof FatlessMilk);
```

Ans. false

Java Night Drinks IV

6 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(marr instanceof Milk);
```

Ans. hahaha

Java Night Drinks V

7 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(marr[1] == marr[0]);
```

Ans. false

Java Night Drinks VI

8 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(marr[2].getAmount());
```

Ans. ohohoh

Java Night Drinks VII

9 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(b1 instanceof Object);
```

Ans. true

Java Night Drinks VIII

10 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(j1 instanceof BlendedJava);
```

Ans. true

Java Night Drinks IX

11 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(b2.milk);
```

Ans. null

Java Night Drinks X

12 (2%)

```
Milk m1 = new Milk();  
Milk m2 = new Milk();  
Java j1 = new Java(3.0, 2.0);  
BlendedJava b1 = new BlendedJava();  
BlendedJava b2 = new BlendedJava();  
b1.milk = m1;  
j1 = b1;  
b1.milk = new FatlessMilk();  
Milk[] marr = new Milk[3];  
marr[0] = b1.milk;  
marr[1] = m2;  
System.out.println(marr[0] instanceof BlendedJava);
```

Ans.ahaha

Java Night Drinks XI

13 (2%)

```
Milk m1 = new Milk();
Milk m2 = new Milk();
Java j1 = new Java(3.0, 2.0);
BlendedJava b1 = new BlendedJava();
BlendedJava b2 = new BlendedJava();
b1.milk = m1;
j1 = b1;
b1.milk = new FatlessMilk();
Milk[] marr = new Milk[3];
marr[0] = b1.milk;
marr[1] = m2;
System.out.println(j1.caffeine == b1.caffeine);
```

Ans. true

Brainstorming Time I

Ans. ???