

Machine Learning (機器學習)

Lecture 15: Machine Learning Soundings

Hsuan-Tien Lin (林軒田)

htlin@csie.ntu.edu.tw

Department of Computer Science
& Information Engineering

National Taiwan University
(國立台灣大學資訊工程系)



Roadmap

- ① When Can Machines Learn?
- ② Why Can Machines Learn?
- ③ How Can Machines Learn?
- ④ How Can Machines Learn Better?
- ⑤ Embedding Numerous Features: Kernel Models
- ⑥ Combining Predictive Features: Aggregation Models
- ⑦ Distilling Implicit Features: Extraction Models

Lecture 15: Machine Learning Soundings

- Deep Learning Initialization
- Deep Learning Optimization
- Deep Learning Regularization

Deep Learning Initialization

Weight Initialization

- all 0: too symmetric for tanh, not differentiable for ReLU
- constants: ‘cloned’ neurons
- too large: saturation/gradient vanishing for tanh, half dying for ReLU

want

- random: avoid all-0 or constants
- small: ‘well-behaved’ initialization

next: small random initialization with zero-mean (easier to analyze)

Small Random Initialization for Forwarding tanh

$$\text{score } s_j^{(\ell)} = \sum_{i=0}^{d^{(\ell-1)}} w_{ij}^{(\ell)} \cdot x_i^{(\ell-1)}, \text{ transformed } x_j^{(\ell)} = \phi_j^{(\ell)} \left(s_j^{(\ell)} \right)$$

- $w_{ij}^{(\ell)}$ small $\Rightarrow s_j^{(\ell)}$ small $\Rightarrow \tanh'(s_j^{(\ell)}) \approx 1$ (approximately linear)

$$\begin{aligned} \text{var}(x_j^{(\ell)}) &\approx \text{var}(s_j^{(\ell)}) = \text{var} \left(\sum_{i=0}^{d^{(\ell-1)}} w_{ij}^{(\ell)} \cdot x_i^{(\ell-1)} \right) \\ &= \text{var}(w_{0j}^{(\ell)}) + \sum_{i=1}^{d^{(\ell-1)}} \text{var}(w_{ij}^{(\ell)} \cdot x_i^{(\ell-1)}), \quad \text{by independence} \end{aligned}$$

- (ind.): $\text{var}(wx) = E(x)^2 \text{var}(w) + E(w)^2 \text{var}(x) + \text{var}(w)\text{var}(x)$
 - $E(w) = 0$ by construction $\Rightarrow E(x_i^{(\ell)}) = 0$
 - $E(x_i^{(0)}) = 0$ for mean-shifted features

'ideal' $\text{var}(w) = 1/d^{(\ell-1)}$ so
 $\text{var}(x_j^{(\ell)}) \approx \text{var}(x_i^{(\ell-1)})$

Small Random Initialization for Backward tanh

$$\delta_j^{(\ell-1)} = \sum_k \left(\delta_k^{(\ell)} \right) \left(w_{jk}^{(\ell)} \right) \left(\phi' \left(s_j^{(\ell-1)} \right) \right)$$

- assume approximately linear: $\phi' \approx 1$
- to keep $\text{var}(\delta_j^{(\ell-1)})$ similar to $\text{var}(\delta_k^{(\ell)})$:

$$\text{var}(w) = \frac{1}{d^{(\ell)}}$$

Xavier initialization (Xavier Glorot, 2010): let

$$\text{var}(w) = \frac{2}{d^{(\ell-1)} + d^{(\ell)}}$$

Small Random Initialization for ReLU

-

$$\begin{aligned} \text{var}(s_j^{(\ell)}) &= \text{var} \left(\sum_{i=0}^{d^{(\ell-1)}} w_{ij}^{(\ell)} \cdot x_i^{(\ell-1)} \right) \\ &= \text{var}(w_{0j}^{(\ell)}) + \sum_{i=1}^{d^{(\ell-1)}} \text{var}(w_{ij}^{(\ell)} \cdot x_i^{(\ell-1)}), \quad \text{by independence} \end{aligned}$$

- (ind.): $\text{var}(wx) = E(x)^2 \text{var}(w) + E(w)^2 \text{var}(x) + \text{var}(w)\text{var}(x)$
 - $E(w) = 0$ by construction
 - $\text{var}(wx) = \text{var}(w)E(x^2)$
 - $E(x^2) = 0.5\text{var}(s^2)$ because of 'ReLU'

He initialization (Kaiming He, 2015):

$$\text{var}(w) = 2/d^{(\ell-1)} \text{ so } \text{var}(s_j^{(\ell)}) \approx \text{var}(s_i^{(\ell-1)})$$

Questions?

Deep Learning Optimization

Difficulty of Deep Learning Optimization

error surface complicated

- local minima: not as bad as imagined
- saddle points/local maxima: easily escapable (especially with SGD)
- plateau: need larger learning rate η
- ravines: need to avoid oscillation

stability <> computation trade-off

slow computation of gradient (backprop)

⇒ SGD on minibatch

⇒ ‘instable’ estimate of gradient

getting more stable estimate? **averaging**

Running Average Estimate of Gradient

gradient descent: $\mathbf{w}_t \leftarrow \mathbf{w}_{t-1} - \eta \cdot \mathbf{v}_t$

original minibatch SG

gradient estimate $\mathbf{v}_t = \Delta_t$ from one minibatch SG

averaging by multiple SG

if minibatch SG for M times at t -th iteration, each getting $\Delta_t^{(m)}$, more stable gradient estimate by uniform averaging $\mathbf{v}_t = \frac{1}{M} \sum_{m=1}^M \Delta_t^{(m)}$ —needing M times more computation than original minibatch SGD

speedup by reusing each Δ_{t-m+1} as $\Delta_t^{(m)}$

$\mathbf{v}_t = \frac{1}{M} \sum_{m=1}^M \Delta_{t-m+1}$ —‘moving window’ average of SG

issue with ‘moving window’ average:
uniformly weighted

Averaging SG Non-uniformly

Running Average

- $\mathbf{v}_t = \beta\mathbf{v}_{t-1} + (1 - \beta)\Delta_t$
with $0 \leq \beta < 1$ to control how much history to take
- $\beta = 0$: original SGD

$$\mathbf{v}_t = \sum_{m=1}^t \beta^{t-m}(1 - \beta)\Delta_t$$

—size- t window, exponentially-decreasing averaging

SGD **with momentum**: optimization direction
= current SG (Δ_t) + historical inertia (\mathbf{v}_{t-1})

Benefits of SGD with Momentum

$$\mathbf{v}_t = \beta \mathbf{v}_{t-1} + (1 - \beta) \Delta_t$$

$$\mathbf{w}_t = \mathbf{w}_{t-1} - \eta \mathbf{v}_t$$

- some variance in SG canceled out
- oscilliation across ravine dampened
- shallow local optima/saddle points escaped

SGD with momentum: ‘stablize’ SG with running average

Per-Component Learning Rate

fixed learning rate : $\mathbf{w}_t = \mathbf{w}_{t-1} - \eta \mathbf{v}_t$

per-component learning rate : $\mathbf{w}_t = \mathbf{w}_{t-1} - \boldsymbol{\eta}_t \odot \mathbf{v}_t$

intuition: scales error surface

want: smaller step for larger gradient component

Running Average of Gradient Magnitude

want: smaller step for larger gradient component, say

$$\eta_t = \frac{1}{\nabla E(\mathbf{w}_t) \odot \nabla E(\mathbf{w}_t)} \text{ per component}$$

- full gradient ∇E not available, SG only
- using $\Delta \odot \Delta$ directly: not very stable

idea: running average of $\Delta_t \odot \Delta_t$

RMSProp

$$\mathbf{u}_t = \beta \mathbf{u}_{t-1} + (1 - \beta) \Delta_t \odot \Delta_t$$

$$\eta_t = \frac{\eta}{\sqrt{\mathbf{u}_t + \epsilon}} \text{ per component}$$

$$\mathbf{w}_t = \mathbf{w}_{t-1} - \eta_t \odot \Delta_t$$

RMSProp: SGD + per-component learning rate
using running average of magnitude

Adam: Adaptive Moment Estimation

Adam \approx momentum + RMSProp + global decay

$$\begin{aligned}\mathbf{v}_t &= \beta_1 \mathbf{v}_{t-1} + (1 - \beta_1) \Delta_t \\ \mathbf{u}_t &= \beta_2 \mathbf{u}_{t-1} + (1 - \beta_2) \Delta_t \odot \Delta_t \\ \eta_t &= \frac{\eta}{\sqrt{\mathbf{u}_t + \epsilon}} \cdot \frac{1}{\sqrt{t/N}} \\ \mathbf{w}_t &= \mathbf{w}_{t-1} - \eta_t \odot \mathbf{v}_t\end{aligned}$$

- momentum in \mathbf{v}_t
- RMSProp in \mathbf{u}_t
- global decay by $\sqrt{t/N}$
- (some minor correction of estimation)

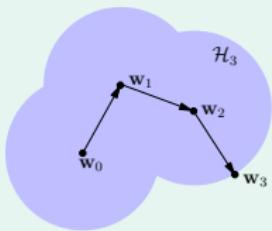
Adam usually more aggressive than original SGD (but can also overfit faster)

Questions?

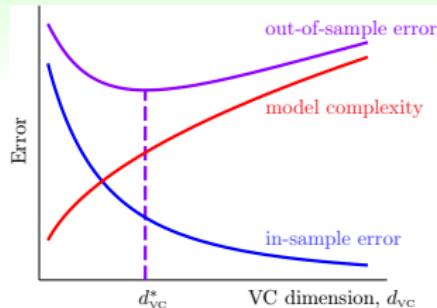
Deep Learning Regularization

A Basic Trick: Early Stopping

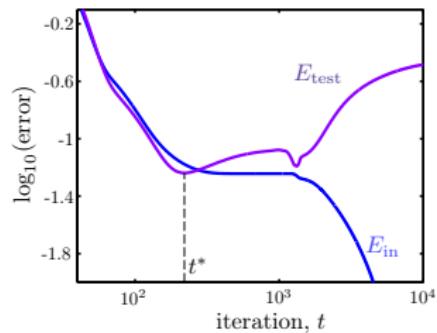
- **GD/SGD (backprop)** visits more weight combinations as t increases



- smaller t effectively decrease d_{VC}
- better ‘stop in middle’: **early stopping**



$(d_{VC}^* \text{ in middle, remember? :-})$



when to stop? **validation!**

Co-Adaptation Issue of Deep Learning

co-adaptation

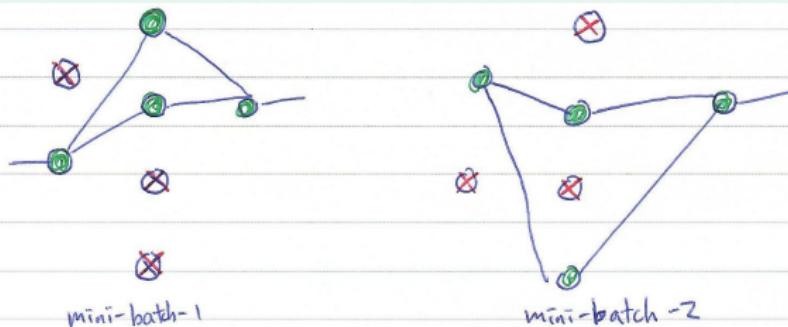
- consistent **mistakes** from some neurons: like **noise**
- corrected by **fitting** other neurons: like **overfit**

—unhealthy dependence between neurons

co-adaptation harms generalization of deep learning

Breaking the Dependence

idea: **shut down** some neurons randomly



dropout:

- drop p , keep $1 - p$
- implicit aggregation of many thinner networks
- slow down convergence, but faster per-iteration

dropout: simple yet effective technique for
deep learning regularization

Dropout During Testing

- * dropout during testing

- full-net prediction w/o changing

$$E(S_i^{(1)}) = (1-p) S_i^{(2)}$$

- test-time "pseudo-" dropout

$$x_i^{(l)} = \Theta((1-p) S_i^{(l)})$$

need to record P, less flexibility

- inverted dropout

for changing P per neuron
or dynamically

training : dropout 8 $x_i^l = \Theta(s_i^{(k)}) / (1-p)$

$$\text{testing : } \chi_i^{(l)} = \theta \left(\zeta_{\Gamma^l}^{(i)} S_i^{(l)} \right) / \left(1 - \zeta_{\Gamma^l}^{(i)} \right)$$

$\Theta(S_i^{(t)})$ unchanged (usually preferred)

Questions?