Homework #3

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Unless granted by the instructor in advance, you must turn in a printed/written copy of your solutions (without the source code) for all problems. For problems marked with (*), please follow the guidelines on the course website and upload your source code and predictions to designated places.

Any form of cheating, lying, or plagiarism will not be tolerated. Students can get zero scores and/or fail the class and/or be kicked out of school and/or receive other punishments for those kinds of misconducts.

Discussions on course materials and homework solutions are encouraged. But you should write the final solutions alone and understand them fully. Books, notes, and Internet resources can be consulted, but not copied from.

Since everyone needs to write the final solutions alone, there is absolutely no need to lend your homework solutions and/or source codes to your classmates at any time. In order to maximize the level of fairness in this class, lending and borrowing homework solutions are both regarded as dishonest behaviors and will be punished according to the honesty policy.

You should write your solutions in English with the common math notations introduced in class or in the problems. We do not accept solutions written in any other languages.

3.1 VC Dimension, VC Dimension, VC Dimension

- (1) (5%) Do Exercise 2.2(b) of LFD.
- (2) (5%) Do Exercise 2.6 of LFD.
- (3) (10%) Do Problem 2.3(b) of LFD.
- (4) (10%) Do Problem 2.16 of LFD.
- (5) (10%) Do Problem 2.18 of LFD.

3.2 Perceptron Dimension versus VC Dimension

- (1) (10%) Do Exercise 2.4(a) of LFD.
- (2) (10%) Do Exercise 2.4(b) of LFD.

3.3 The Upper Bound

- (1) (10%) Do Problem 2.7(a) of LFD.
- (2) (10%) Do Problem 2.7(b) of LFD.
- (3) (10%) Do Problem 2.8 of LFD.

3.4 Decision Stump Learning (*)

In class, we taught about the learning model of "positive and negative rays" for one-dimensional data. The model contains hypotheses of the form:

$$h_{s,\theta}(x) = s \cdot \operatorname{sign}(x - \theta).$$

The model is frequently named the "decision stump" model and is one of the simplest learning models. As shown in class, for one-dimensional data, the VC dimension of the decision stump model is 2.

(1) (15%) Write down the pseudo code of an $O(N^2)$ -time deterministic algorithm that minimizes $E_{\rm in}$ for the decision stump model. Briefly explain why your algorithm runs in $O(N^2)$ -time. If you can design a faster algorithm, write it down and the TAs would give you extra credit. (Hint: Effectively, you only need to consider a finite number of choices for θ .)

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- (2) (10%) Define P(x,y) as follows:
 - (a) Generate x by a uniform distribution in [-1, 1].
 - (b) Generate y by f(x) + noise where f(x) = sign(x) and the noise flips the result with 10% probability.

Prove that for any decision stump $h_{s,\theta}$ with $\theta \in [-1,1]$ and s=+1,

$$E_{\text{out}}(h_{s,\theta}) = 0.9 \cdot \frac{1}{2} |\theta| + 0.1 \cdot \frac{1}{2} (2 - |\theta|)$$

In addition, prove that when s = -1,

$$E_{\text{out}}(h_{s,\theta}) = 1 - 0.9 \cdot \frac{1}{2} |\theta| - 0.1 \cdot \frac{1}{2} (2 - |\theta|)$$

(3) (15%) Implement the one-dimensional decision stump algorithm. Generate a data set of size 20 by the procedure above and run your algorithm on the data set. Record $E_{\rm in}$ and compute $E_{\rm out}$ with the formula above. Repeat the experiment 5000 times and plot a scatter plot

http://en.wikipedia.org/wiki/Scatter_plot of $E_{\rm in}$ versus $E_{\rm out}.$

(4) (15%) Decision stumps can also work for multi-dimensional data. In particular, each decision stump now deals with a specific dimension i, as shown below.

$$h_{s,i,\theta}(\mathbf{x}) = s \cdot \operatorname{sign}((\mathbf{x})_i - \theta).$$

Implement the following decision stump algorithm for multi-dimensional data:

- (a) for each dimension $i=1,2,\cdots,d$, find the best decision stump $h_{s,i,\theta}$ using the one-dimensional decision stump algorithm that you have just implemented.
- (b) return the "best of best" decision stump in terms of $E_{\rm in}$, with ties arbitrarily broken.

Run the algorithm on the following set for training:

http://www.csie.ntu.edu.tw/~htlin/course/ml11fall/data/hw3_4_test.dat Submit your predictions to the designated place (to be announced on the course website)—note that you can only submit once.

3.5 Pocket Algorithm (*)

Do Exercise 3.2 of LFD.

test set:

(1) (10%) Generate a data set of size 100 as directed by the exercise, and plot the examples $\{(\mathbf{x}_n, y_n)\}$ as well as the target function f on a plane. Be sure to mark the examples from different classes differently, and add labels to the axes of the plot. Generate a test set of size 1000 of the same nature.

Next, implement the pocket algorithm and run it on the data set for 1000 updates. Record $E_{\rm in}(\mathbf{w}(t))$, $E_{\rm in}(\mathbf{w}^*(t))$, $E_{\rm out}(\mathbf{w}(t))$, and $E_{\rm out}(\mathbf{w}^*(t))$ as functions of t (where $E_{\rm out}$ is estimated by the test set). Repeat the experiment for 20 times.

(2) (15%) Plot the average $E_{\text{in}}(\mathbf{w}(t))$ and $E_{\text{in}}(\mathbf{w}^*(t))$ as functions of t and briefly state your findings.

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- (3) (15%) Plot the average $E_{\text{out}}(\mathbf{w}(t))$ and $E_{\text{out}}(\mathbf{w}^*(t))$ as functions of t and briefly state your findings.
- (4) (15%) Run the algorithm on the following set for training:

 http://www.csie.ntu.edu.tw/~htlin/course/ml11fall/data/hw3_5_train.dat

 Then, use the returned perceptron to predict the label of each example within the following test set:

 http://www.csie.ntu.edu.tw/~htlin/course/ml11fall/data/hw3_5_test.dat

Submit your predictions to the designated place (to be announced on the course website)—note that you can only submit **once**.

3.6 Mysterious B-function Leads to Bonus

Recall that we proved
$$B(N,n) \leq \sum_{i=0}^{n-1} \binom{N}{i}$$
 in class.

(1) (Bonus 10%) Do Problem 2.4 of LFD.

Thus,
$$B(N, n) = \sum_{i=0}^{n-1} \binom{N}{i}$$
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