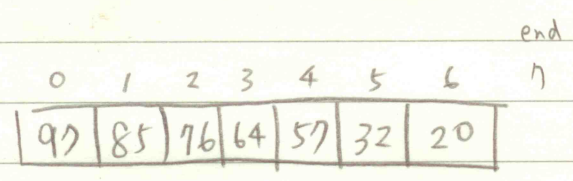


\* Binary Search

pick  $i \leftarrow \lfloor \frac{\text{left} + \text{right}}{2} \rfloor$  (usually named mid)



↓

note:  
 efficiency  
 relies on  
 "fast"  
 computation  
 of  $\text{arr}[\text{mid}]$

search (57)

sequential : after 5 iterations

binary : after 3 iterations

\* extendable array

- Fixed len Array (and others) : will be "full" some time
- doesn't matter if you only want, say, top-20 records
- what if storing all record histories?

Extendable Array [Consecutive]

"insert" grows if  $\text{end} = \text{len}$

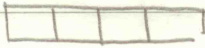
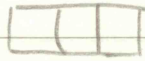
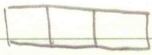
insert (value)

if  $\text{end} = \text{len}$

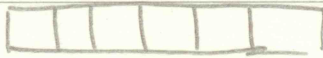
- allocate <sup>new</sup> space bigger than len
- copy original  $\text{arr}[0] \sim \text{arr}[\text{end}-1]$  to new space
- deallocate old space at arr
- link new space to arr

ConsecutiveArray.insert (value)

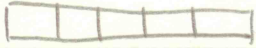
\* "bigger than" ?



+1

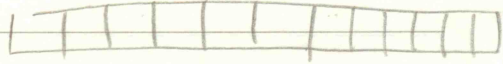


\*2



+1

⋮



\*2

"often" needed

"less often", but

"costly" ?



vector in Standard Template Library : learn to use it !

```
std::vector<int> earr; // # include <vector>
```

namespace  
(1.1.4)

template  
class  
(2.3)

```
namespace std { // 家族
```

```
template <class T>  
class vector {  
// ... by "T"
```

```
{  
}
```