

THR Simulator – The Software for Generating Radiographs of THR Prosthesis

Presented by

Chen-Kun Liaw, M.D., Ph.D.

Tao-Yuan General Hospital, Taiwan.

Tai-Yin Wu, Rong-Sen Yang, Chiou-
Shann Fuh, Sheng-Mou Hou

Software

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THR Simulator – the software for generating radiographs of THR prosthesis

Tai-Yin Wu¹, Rong-Sen Yang², Chiou-Shann Fuh³, Sheng-Mou Hou² and Chen-Kun Liaw^{*2,4,5,6}

Address: ¹Taipei City Hospital, Renai Branch, Tapei City, Taiwan, ²Department of Orthopaedics, College of Medicine, National Taiwan University & Hospital, Tapei City, Taiwan, ³Institute of Computer Science and Information Engineering, National Taiwan University, Tapei City, Taiwan, ⁴Department of Orthopaedics, Tao-Yuan General Hospital, Tao-Yuan, Taiwan, ⁵Minghsin University of Science and Technology, Hsinchu County, Taiwan and ⁶Ming Chuan University, Tapei City, Taiwan

Email: Tai-Yin Wu - dienewu@yahoo.com.tw; Rong-Sen Yang - rsyang@ntuh.gov.tw; Chiou-Shann Fuh - fuh@csie.ntu.edu.tw; Sheng-Mou Hou - shengmou@ntuh.gov.tw; Chen-Kun Liaw* - d92008@csie.ntu.edu.tw

* Corresponding author

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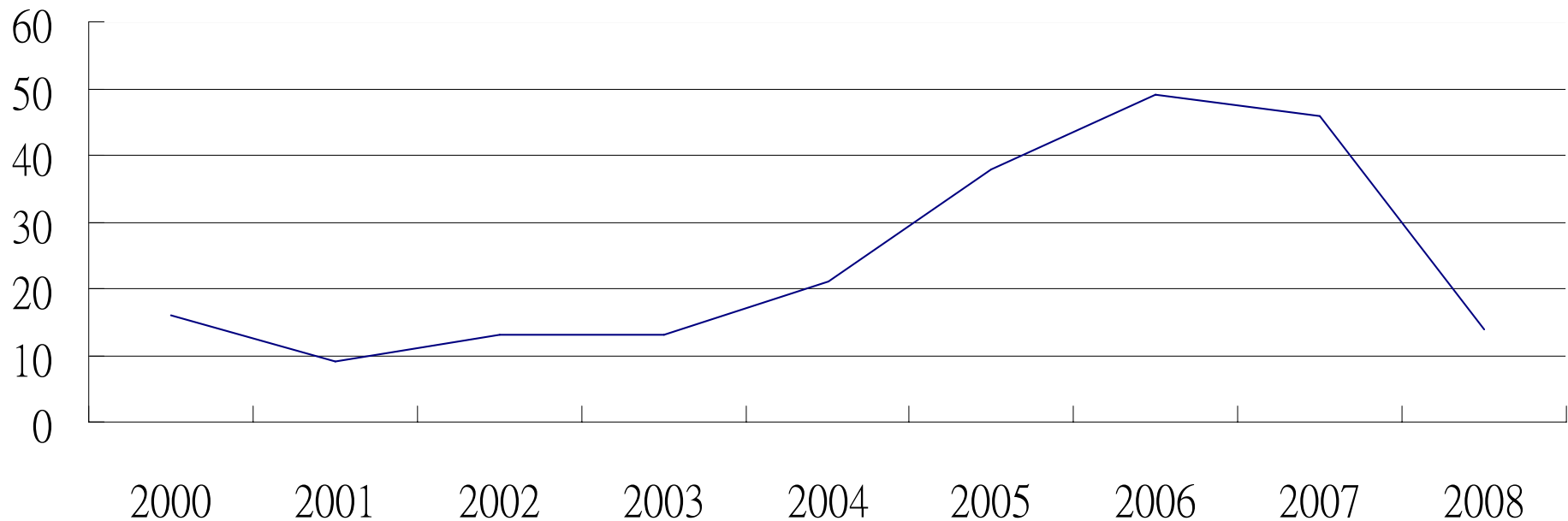
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The Academic Importance of Acetabular Orientations

Publications in Recent Nine Years

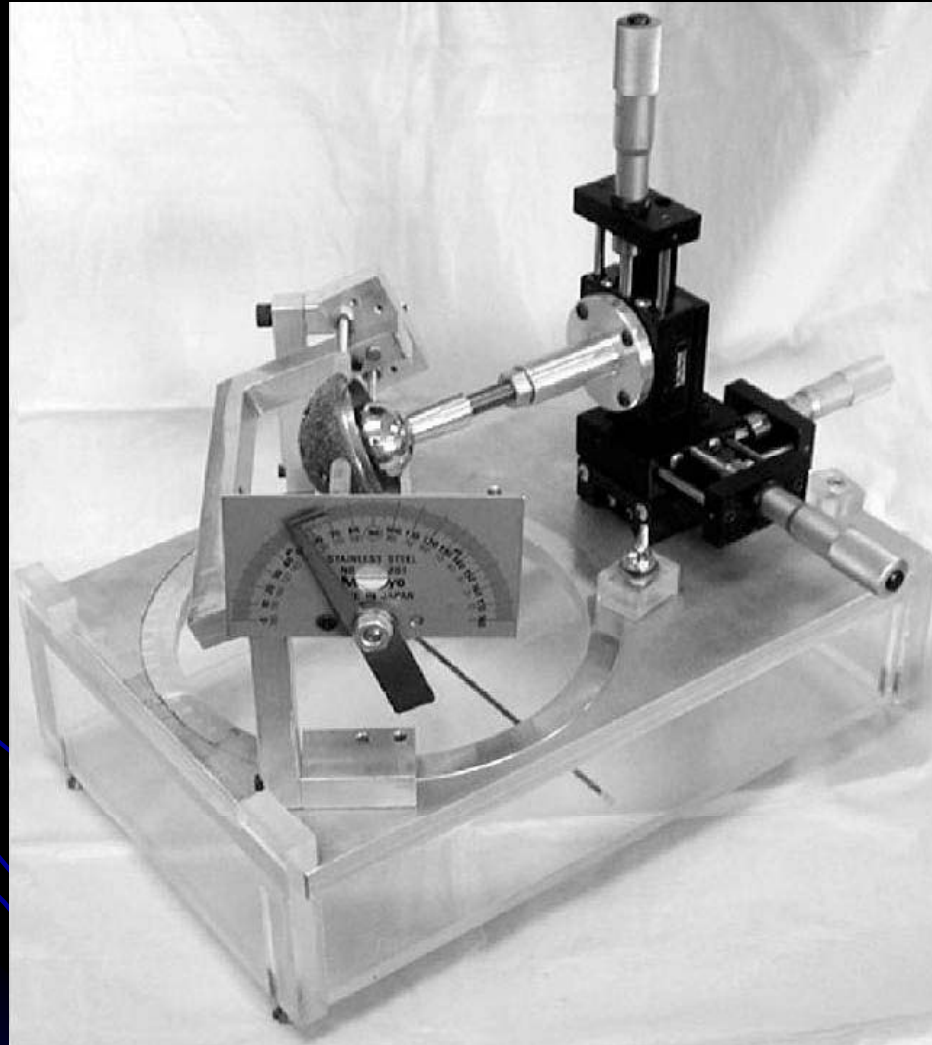


Searching in Medline with keywords of “Arthroplasty, Replacement, Hip” and (“version” or “anteversion”)

The THR Simulator

- Before developing measuring methods, we must develop the “gold standard”.
- Mechanical device is straightforward but is expensive and has an unpredicted precision.
- The method using mechanical simulator requires taking radiograph and then transforming to digital form.
- It takes many processes and every process may cause error thus interferes with the final precision.

The Mechanical Simulator



- *Ebramzadeh, E., et al., J Bone Joint Surg Am, 2003. 85-A(12): p. 2378-84.*

The Digitalized Simulator

- Many published methods used Fourier transformation.
 - Speed (improved from $O(n^3)$ to $O(n^2)$)
 - n : the length of the 3D object
 - Precision: unpredictable
- Ray tracing
- Transform thickness to grey scale

Algorithm

- Build mathematical model of acetabulum with femoral head.
- Ray tracing every projected pixel on virtual film.
 - Calculate metal thickness where the X-ray beam passes.
 - Transform thickness to grey scale.
 - Draw in the virtual film.

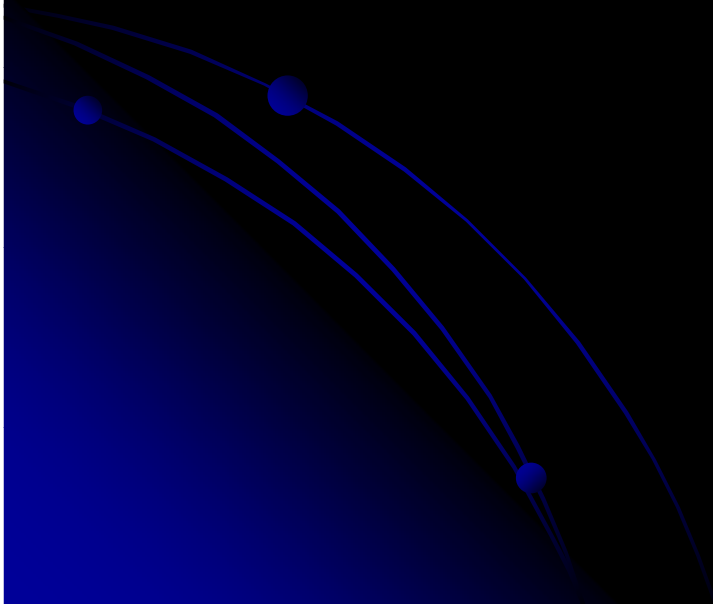
Thickness

- Virtually, femoral head equals to a ball.
- $x^2+y^2+z^2 < r_f^2$ (2)
- (x, y, z) : the point of the simulated three-dimensional Cartesian coordinate system
 r_f : the radius of femoral head



Thickness

- $(x-d_x)^2+(y-d_y)^2+(z-d_z)^2 < r_f^2$ (3)
- d_x, d_y, d_z : femoral head movement in three directions



Thickness

- Virtually, acetabulum is composed of two balls and one plane.
- $x^2+y^2+z^2 < r_{ao}^2$ (4)
- $x^2+y^2+z^2 > r_{io}^2$ (5)
- $ax+by+cz > 0$ (6)
- r_{ao} : radius of acetabulum's outer shell
- r_{io} : radius of acetabulum's inner shell
- (a,b,c) : the normal vector of the acetabulum

Thickness

- $(a,b,c) = (\sin\varphi \times \cos\theta, -\cos\varphi \times \cos\theta, \sin\theta)$
(6.1)
- Vector (a,b,c) : the normal vector of the acetabulum
- φ : the inclination of acetabulum
- θ : the anteversion of acetabulum
- positive θ : anteversion
- negative θ : retroversion

Thickness

- The X-ray source is set at $(0,0,-d_t)$.
 - d_t : tube distance (the X-ray tube to the acetabulum center)
 - The points at film are (x_f, y_f, d_f) .
 - (x_f, y_f) : point at film
 - d_f : distance from film to the acetabulum center
 - $(x, y, z) = (t * x_f, t * y_f, t * (d_f + d_t) - d_t)$
 $0 < t < 1$
- (7)

Transforming Thickness to Grey Scale

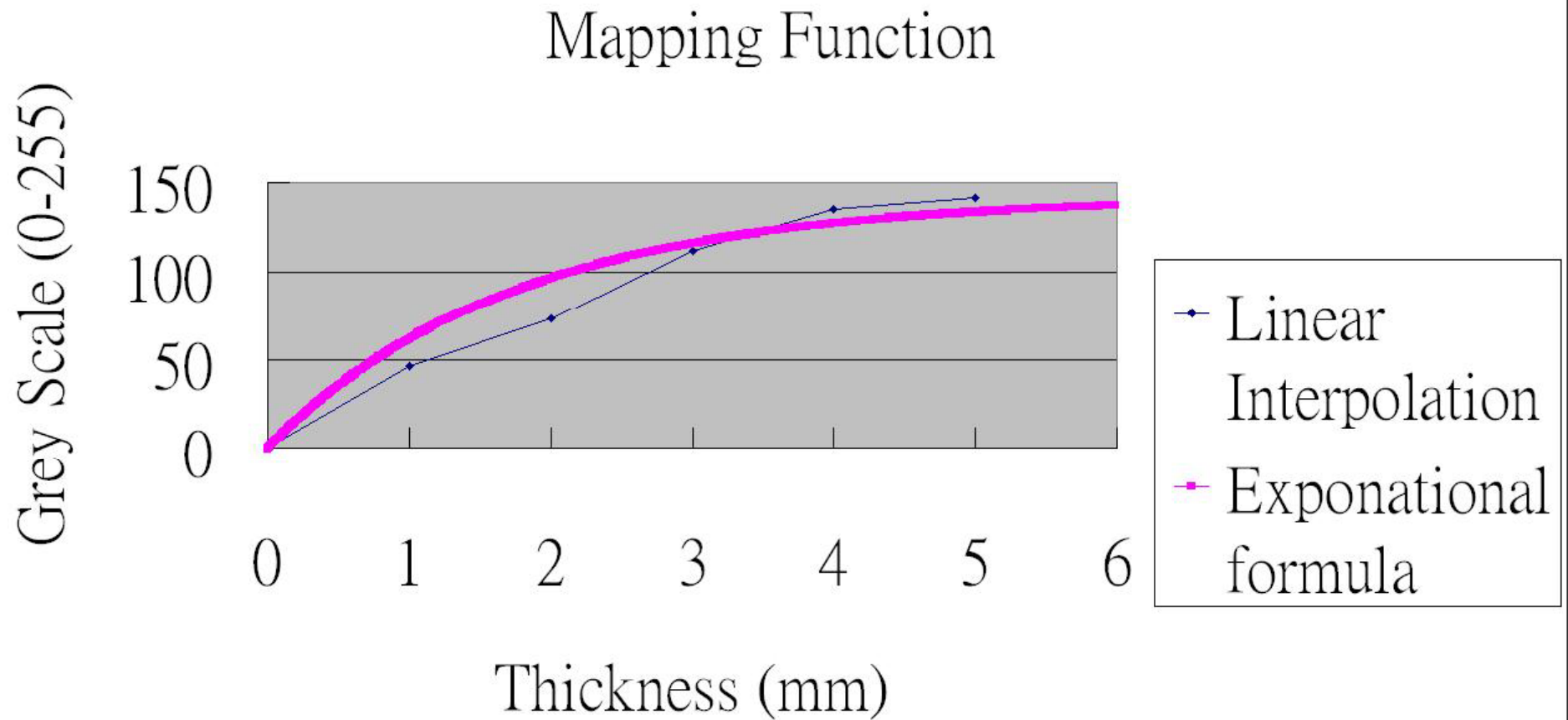
- Beer-Lambert law.
 - Penetration = e^{-kbc}
 - k : molar absorbability
 - b : path length
 - c : concentration
 - k : different in different materials and different radiation energy
 - Radiation energy from X-ray tube: normal distribution
- Lookup table method

Lookup Table Method

- We propose to implement *THR Simulator* by lookup table method.

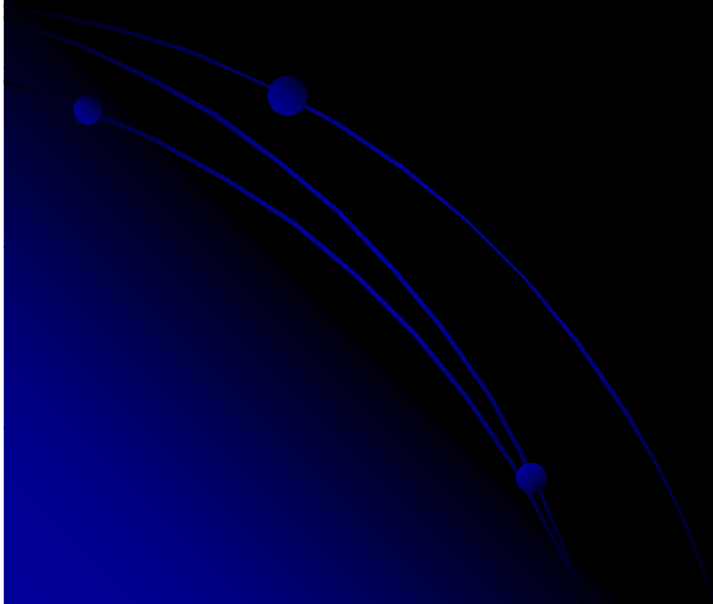


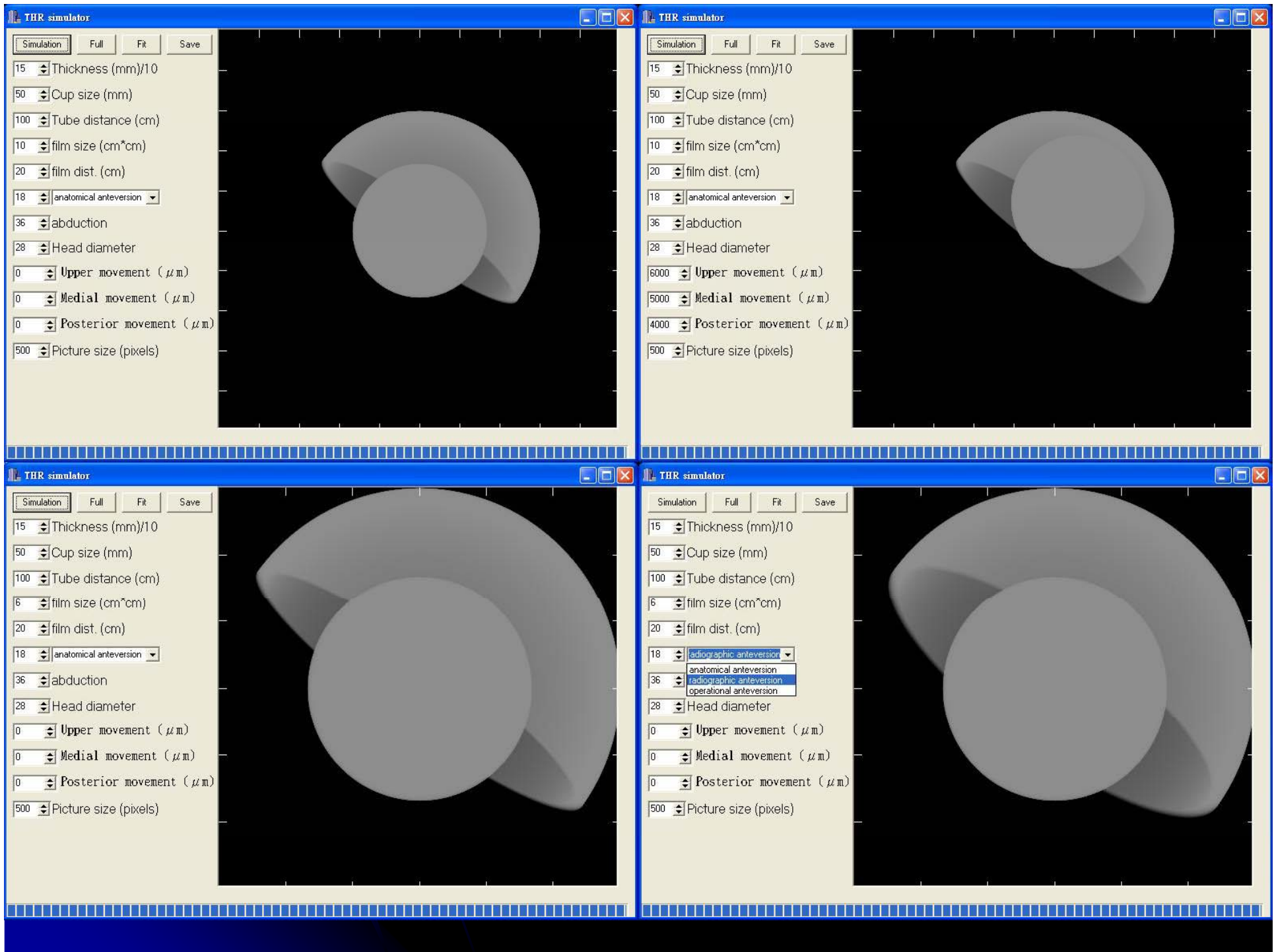
Lookup Table Method

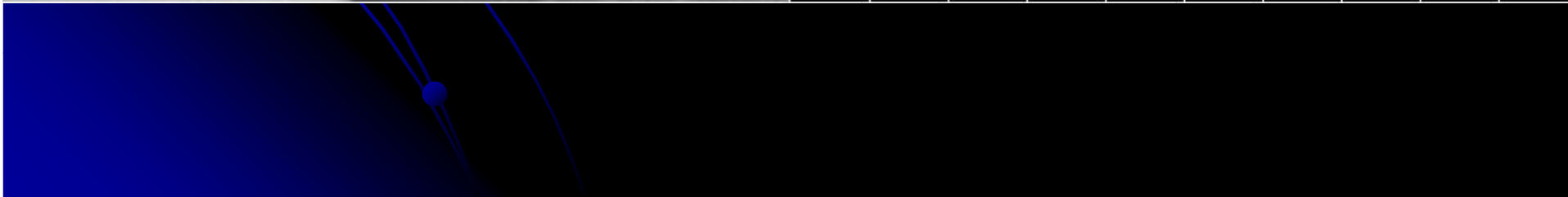
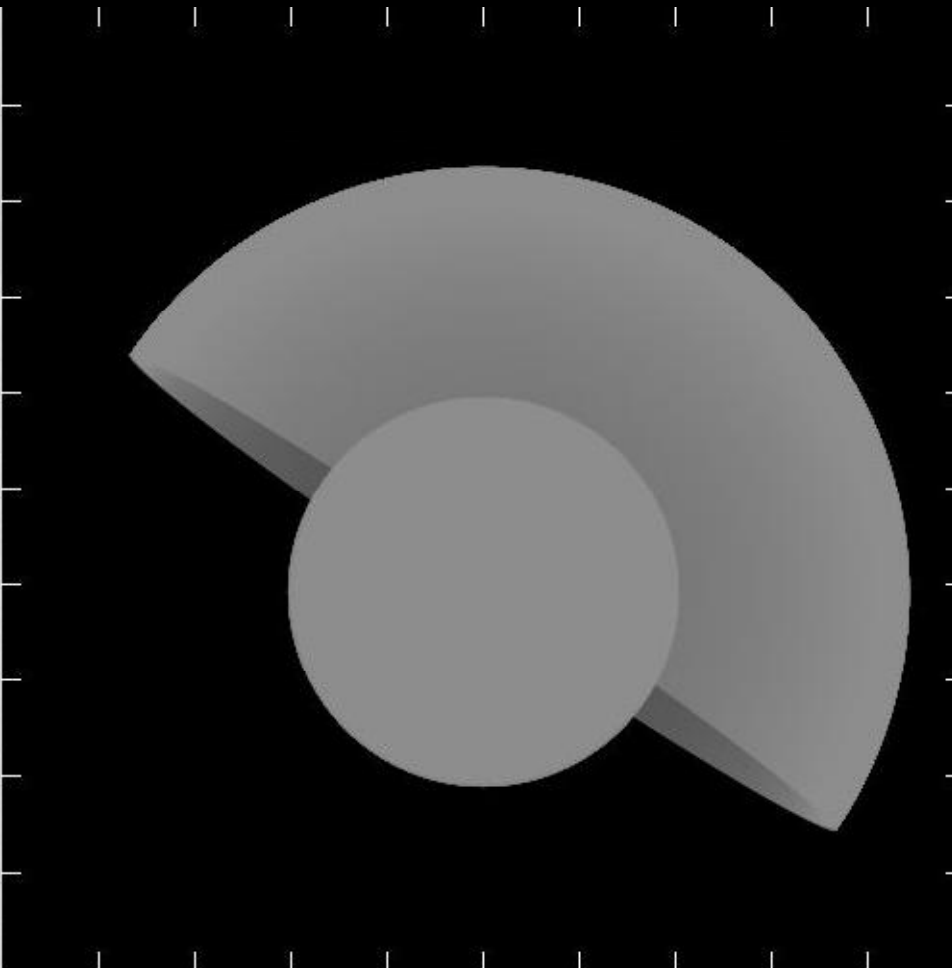
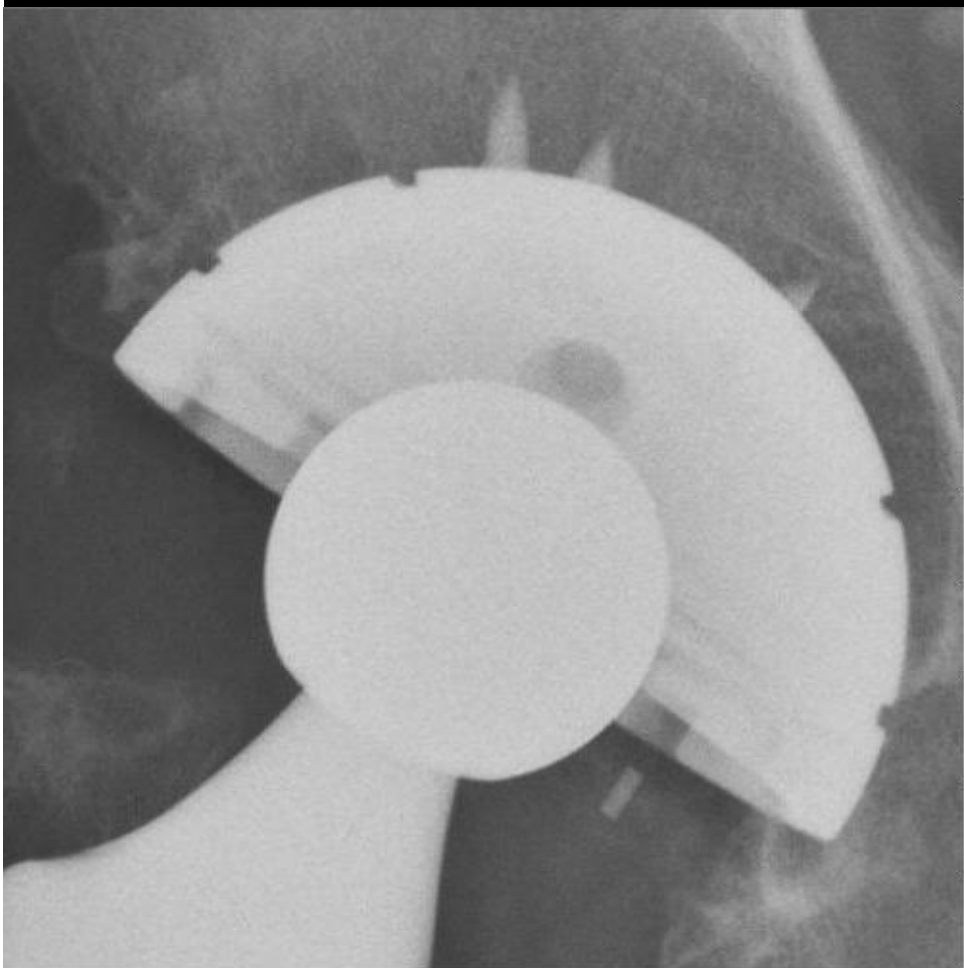


Approximation with Exponential Function

- $\text{GreyScale} = S * (1 - e^{-kb})$
 - S : GreyScale of saturation
 - b : total thickness of metal







Thank you for your
attention!

