

## Exercise: $e \sim 2.7183$

- Write a program to estimate the Euler constant by Monte Carlo simulation.
- It can be done as follows.
- Let  $N$  be the number of iterations.
- For each iteration, find the minimal number  $n$  so that  $\sum_{i=1}^n r_i > 1$  where  $r_i$  is the random variable following the standard uniform distribution (you can simply use **rand**).
- Then  $e$  is the average of  $n$ .

## Special Issue: Sort

```
1 >> stocks = {"GOOG", 15;  
2              "TSMC", 12;  
3              "AAPL", 18};  
4 >> [~, idx] = sort([stocks{:, 2}], "descend")  
5  
6 idx =  
7  
8      3      1      2  
9  
10 >> stocks = stocks(idx, :)  
11  
12 stocks =  
13  
14      "AAPL"      [18]  
15      "GOOG"      [15]  
16      "TSMC"      [12]
```

# Programming Exercise: Sorting Algorithm<sup>1</sup>

- Let  $A$  be any array.
- Write a program which outputs the sorted array of  $A$  (in ascending order).
- For example,  $A = [5, 4, 1, 2, 3]$ .
- Then the sorted array is  $[1, 2, 3, 4, 5]$ .

---

<sup>1</sup>See <https://visualgo.net/sorting>.

## Special Issue: Random Permutation

- Use **randperm** to generate an index array with a **random** order.

```
1 >> A = ["Matlab", "Python", "Java", "C++"];
2 >> idx = randperm(length(A))
3
4 idx =
5
6      3      1      2      4
7
8 >> A(idx)
9
10 ans =
11
12      1x4 string array
13
14      "Java"      "Matlab"      "Python"      "C++"
```

*“Exploring the unknown requires tolerating uncertainty.”*

– Brian Greene

*“I can live with doubt, and uncertainty, and not knowing.  
I think it is much more interesting to live not knowing than  
have answers which might be wrong.”*

– Richard Feynman

## Speedup: Vectorization (Revisited)<sup>2</sup>

- Vector in, vector out.

```
1 >> x = randi(100, 1, 5)
2
3 x =
4
5      88      30      90      73      82
6
7 >> dx = diff(x)
8
9 dx =
10
11     -58      60     -17      9
```

---

<sup>2</sup>More about [vectorization](#).

# Advantages from Vectorization

- **Appearance:** vectorized mathematical code appears more like the mathematical expressions found in textbooks, **making the code easier to understand**.
- **Less error prone:** without loops, vectorized code is often shorter.
  - Fewer lines of code mean fewer opportunities to introduce programming errors.
- **Performance:** vectorized code often runs **much faster** than the corresponding code containing loops.

# Performance Analysis: Profiling

- Use a **timer** to measure your performance.<sup>3</sup>
  - In newer version, press the button *Run and Time*.
- Identify which functions are consuming the most time.
- Know why you are calling them and then look for alternatives to improve the overall performance.

---

<sup>3</sup>Note that the results may differ depending on the difference of run-time environments, so make sure that you benchmark the algorithms on the **same** conditions.



## tic & toc

- The command **tic** makes a stopwatch timer start.
- The command **toc** returns the elapsed time from the stopwatch timer started by **tic**.

```
1 >> tic
2 >> toc
3 Elapsed time is 0.786635 seconds.
4 >> tic
5 Elapsed time is 1.609685 seconds.
6 >> toc
7 Elapsed time is 2.417677 seconds.
```

## Selected Performance Suggestions<sup>4</sup>

- **Preallocate** arrays.
  - Instead of continuously resizing arrays, consider preallocating the maximum amount of space required for an array.
- **Vectorize** your code.
- Create new variables if data type changes.
- Use functions instead of scripts.
- Avoid overloading Matlab built-in functions.

---

<sup>4</sup>See [Techniques for Improving Performance](#).

## Programming Exercise: A Benchmark

- Let  $N = 1e1, 1e2, 1e3, 1e4, 1e5$ .
- Write a program which produces a benchmark for the following three cases:
  - Generate an array of  $1 : N$  by dynamically resizing the array.
  - Generate an array of  $1 : N$  by allocating an array of size  $N$  and filling up sequentially.
  - Generate an array of  $1 : N$  by vectorization.

# Analysis of Algorithms (Optional)

- For one problem, there exist various algorithms (solutions).
- We then compare these algorithms for various considerations and choose the most appropriate one.
- In general, we want efficient algorithms.
- Except for real-time performance analysis, could we predict before the program is completed?
- Definitely yes.

# Growth Rate

- Now we use  $f(n)$  to denote the **growth rate** of time cost as a **function of  $n$** .
  - In general,  $n$  refers to the data size.
- For simplicity, assume that every instruction (e.g.  $+$   $-$   $\times$   $\div$ ) takes 1 unit of computation time.
- Find  $f(n)$  for the following problem.
  - Sum( $n$ ): ?
  - Triangle( $n$ ): ?

## O-notation<sup>5</sup>

- In math,  $O$ -notation describes the **limiting behavior** of a function, usually in terms of **simple functions**.
- We say that

$$f(n) \in O(g(n)) \text{ as } n \rightarrow \infty$$

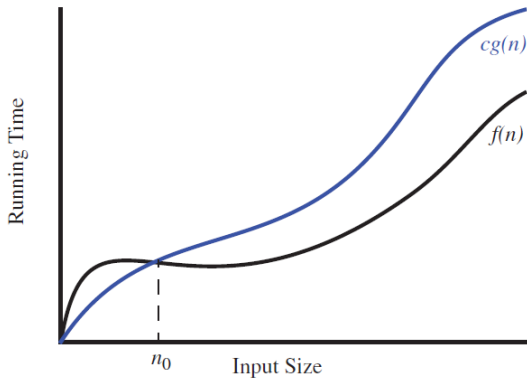
if and only if  $\exists c > 0, n_0 > 0$  such that

$$|f(n)| \leq c|g(n)| \quad \forall n \geq n_0.$$

- So  $O(g(n))$  is a collection featured by a simple function  $g(n)$ .
- We use  $f(n) \in O(g(n))$  to denote that  $f(n)$  is one instance of  $O(g(n))$ .

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<sup>5</sup>See [https://en.wikipedia.org/wiki/Big\\_O\\_notation](https://en.wikipedia.org/wiki/Big_O_notation).

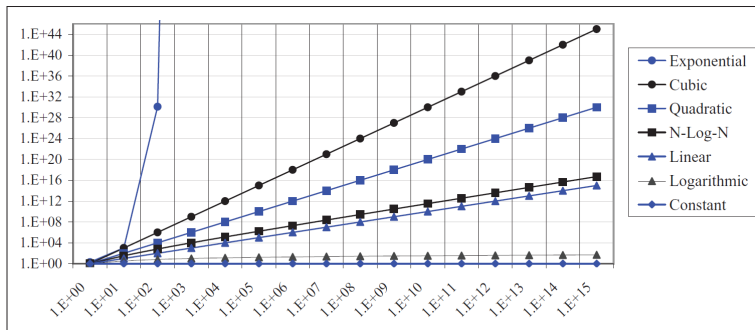


- Big-O is used for the **asymptotic upper bound** of time complexity of algorithm.
- In layman's term, Big-O describes the **worst** case of this algorithm.

- For example,  $8n^2 - 3n + 4 \in O(n^2)$ .
  - For large  $n$ , you could ignore the last two terms. (Why?)
  - It is easy to find a constant  $c > 0$  so that  $cn^2 > 8n^2$ , say  $c = 9$ .
  - Hence the statement is proved.
- Also,  $8n^2 - 3n + 4 \in O(n^3)$  but we seldom say this. (Why?)
- However,  $8n^2 - 3n + 4 \notin O(n)$ . (Why?)
- What is this analysis related to the algorithm?
- Any insight?



# Common Simple Functions<sup>6</sup>



<i>constant</i>	<i>logarithm</i>	<i>linear</i>	<i>n-log-n</i>	<i>quadratic</i>	<i>cubic</i>	<i>exponential</i>
1	$\log n$	$n$	$n \log n$	$n^2$	$n^3$	$a^n$

<sup>6</sup>See Table 4.1 and Figure 4.2 in Goodrich and etc, p. 161.

# Remarks

- We often make a **trade-off** between time and space.
  - Unlike time, we can reuse memory.
  - Users are sensitive to time.
- Playing game well is hard.<sup>7</sup>
- Solve the problem  $P \stackrel{?}{=} NP$ , which is one of Millennium Prize Problems.<sup>8</sup>

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<sup>7</sup>See [https://en.wikipedia.org/wiki/Game\\_complexity](https://en.wikipedia.org/wiki/Game_complexity).

<sup>8</sup>See [https://en.wikipedia.org/wiki/P\\_versus\\_NP\\_problem](https://en.wikipedia.org/wiki/P_versus_NP_problem).

*"All roads lead to Rome."*

– Anonymous

“但如你根本並無招式，敵人如何來破你的招式？”

– 風清揚。笑傲江湖。第十回。傳劍

```
1 >> Lecture 3
2 >>
3 >>          -- Graphics
4 >>
```

# Introduction

- Engineers use graphic techniques to make the information easier to understand.
- With graphs, it is easy to identify **trends**, pick out highs and lows, and isolate data points that may be measurement or calculation errors.
- Graphs can also be used as a quick check to determine if a computer solution is yielding expected results.
- A set of ordered **pairs** is used to identify points on a 2D graph.

## 2D Line Plot

- **plot**( $x$ ,  $y$ ) creates a 2D line plot for all ( $x$ ,  $y$ ) pairs in order.
- You may use more parameters for the plot as follows:

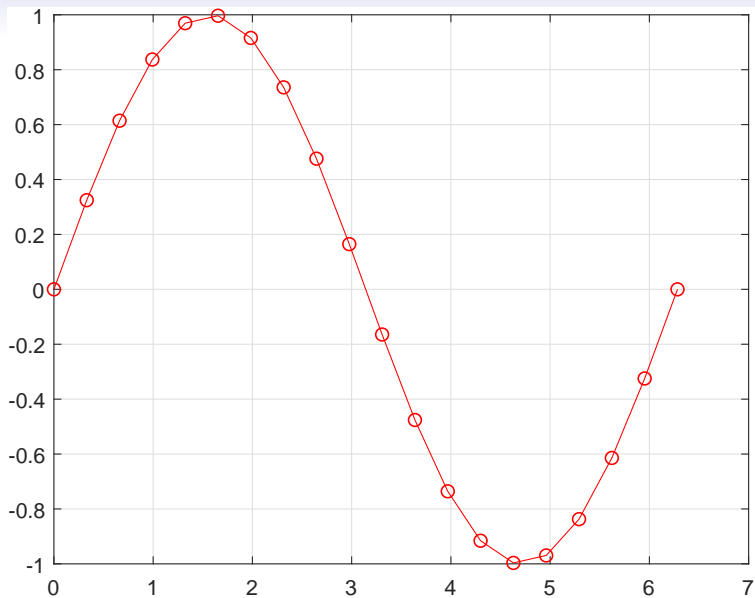
Data markers <sup>†</sup>		Line types		Colors	
Dot (•)	•	Solid line	-	Black	k
Asterisk (*)	*	Dashed line	--	Blue	b
Cross (×)	×	Dash-dotted line	-.	Cyan	c
Circle (o)	o	Dotted line	:	Green	g
Plus sign (+)	+			Magenta	m
Square (□)	s			Red	r
Diamond (◇)	d			White	w
Five-pointed star (★)	p			Yellow	y

<sup>†</sup>Other data markers are available. Search for “markers” in MATLAB Help.

## Example

```
1 clear; clc; close all;  
2  
3 x = linspace(0, 2 * pi, 20);  
4 y = sin(x);  
5  
6 figure; plot(x, y, "r-o");  
7 grid on;
```

- Call **figure** to create a figure.
- Use **close** to close all figures or specific one.
- Use **grid** to add the gray grid as the background.

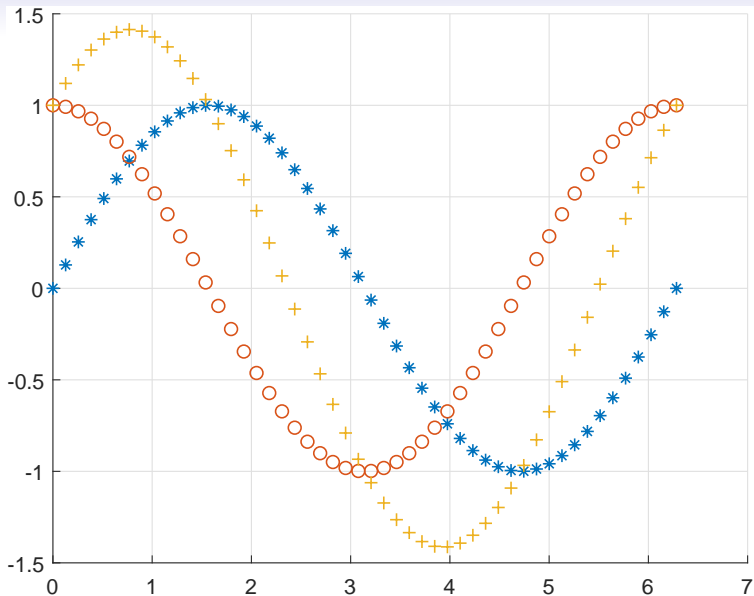




## Example: Multiple Curves

```
1 clear; clc; close all;  
2  
3 x = linspace(0, 2 * pi, 50);  
4 figure; hold on; grid on;  
5 plot(x, sin(x), '*');  
6 plot(x, cos(x), 'o');  
7 plot(x, sin(x) + cos(x), '+');
```

- Use **hold** to put multiple curves in the same figure.



## Selected Annotations

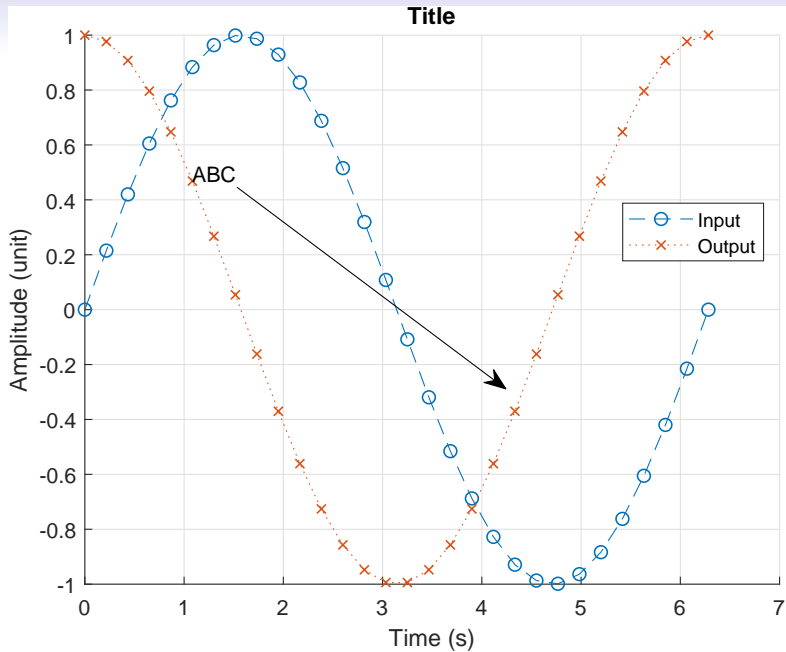
- Use **title** to add a title to the plot.
- Use **xlabel** to add a label to the x axis of the plot.
- Use **ylabel** to add a label to the y axis of the plot.
- Use **legend** to add legends for lines.
- More annotations can be created by **annotation**.<sup>9</sup>
- Note that you can always **generate** the codes associated with the plot you modified.

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<sup>9</sup>See <https://www.mathworks.com/help/matlab/examples/annotating-plots.html>.

## Example

```
1 clear; clc; close all;
2
3 x = linspace(0, 2 * pi, 30);
4 y = sin(x); z = cos(x);
5
6 figure; hold on; grid on;
7 plot(x, y, "o--");
8 plot(x, z, "x:");
9 legend("Input", "Output", "location", "best");
10
11 xlabel("Time (s)"); ylabel("Amplitude (unit)");
12 title("Title");
13 annotation("textarrow", [.3, .6], [.7, .4] , ...
14           "String", "ABC");
```



# Graphics Objects

- You can use *plot tool* (in the figures) to change the properties.
- Graphics objects are the components for data visualization.
- Each object can be assigned to a unique identifier, called a graphics **handle**.
- Via graphics handles, you can manipulate their properties<sup>10</sup> by the following instructions:
  - **set**: set properties.
  - **get**: query properties.

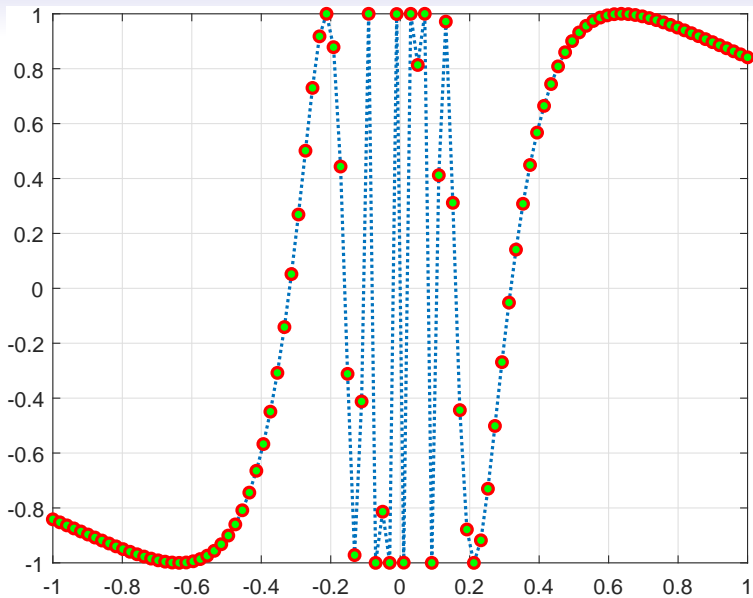
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<sup>10</sup>See [http:](http://www.mathworks.com/help/matlab/graphics-object-properties.html)

[//www.mathworks.com/help/matlab/graphics-object-properties.html](http://www.mathworks.com/help/matlab/graphics-object-properties.html)

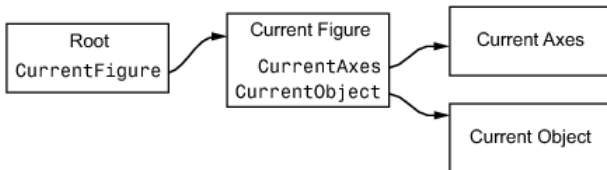
## Example

```
1 clear; clc; close all;
2
3 x = linspace(-1, 1, 100);
4 h = plot(x, sin(1 ./ x));
5 grid on;
6 set(h, "Marker", "o");
7 set(h, "MarkerSize", 5);
8 set(h, "LineWidth", 1.5);
9 set(h, "LineStyle", ":");
10 set(h, "MarkerEdgeColor", "r");
11 set(h, "MarkerFaceColor", "g");
```





# Graphics Object Identification<sup>11</sup>



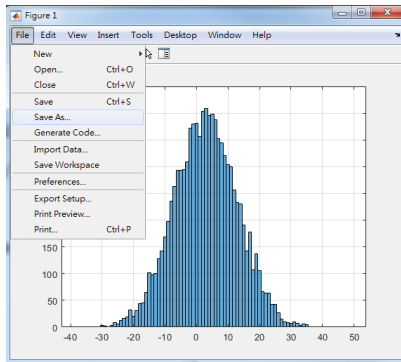
- **gcf**: get current **f**igure
- **gca**: get current **a**xis
- **gco**: get current **o**bject

---

<sup>11</sup>See [http://www.mathworks.com/help/matlab/creating\\_plots/accessing-object-handles.html](http://www.mathworks.com/help/matlab/creating_plots/accessing-object-handles.html).

# Output Figures

- You can save one figure as a specific image format.
  - For example, bmp, jpeg, and eps.
- Use the hot key `ctrl + s`.



- You can also use **print** to save the figures.<sup>12</sup>

```
1 clear; clc; close all;
2
3 x = linspace(0, 2 * pi, 20);
4 y = sin(x);
5
6 figure; plot(x, y, "r-o"); grid on;
7 print(gcf, "-djpeg", "sin.jpg", "-r300");
```

- Use **saveas** to save figure in a specific file format.<sup>13</sup>
- Use **savefig** to save figure and contents to fig-file.<sup>14</sup>

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<sup>12</sup>See <http://www.mathworks.com/help/matlab/ref/print.html>.

<sup>13</sup>See <https://www.mathworks.com/help/matlab/ref/saveas.html>.

<sup>14</sup>See <https://www.mathworks.com/help/matlab/ref/savefig.html>.

## Exercise: TWSE:IND

```
1 clear; clc; close all;
2
3 [~, ~, raw] = xlsread("y9999.xlsx");
4 prices = [raw{4 : end, 2}];
5 volumes = [raw{4 : end, 3}];
6 dates = datetime(raw(4 : end, 1), ...
7                 "format", "yyyy/MM/dd");
8
9 fig1 = figure;
10 plot(dates, prices); grid on;
11 ylabel("TWSE:IND");
12 annotation(fig1, "arrow", [0.4 0.88], [0.28 0.65]);
```

- Use **datetime** to convert a date string to a datetime object.
- Note that you need to specify a date format, say "yyyy/MM/dd".



## Bar Plot<sup>15</sup>

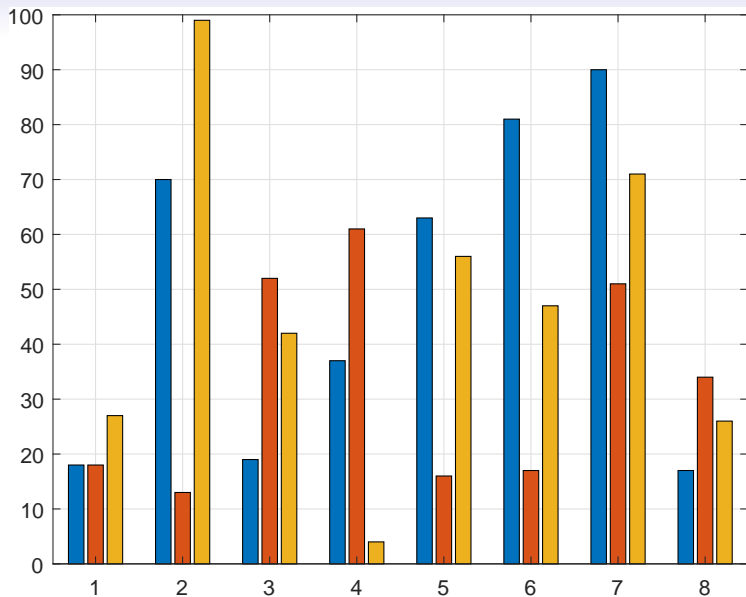
- Use **bar** to draws a bar chart, for example,

```
1 clear; clc; close all;  
2  
3 x = randi(100, 8, 3);  
4 bar(x); grid on;
```

- Try **barh**.

---

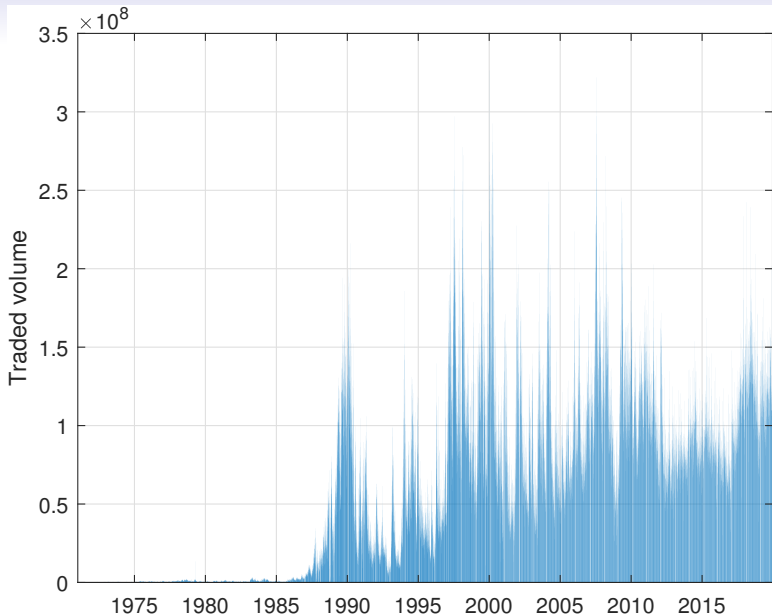
<sup>15</sup>See <http://www.mathworks.com/help/matlab/ref/bar.html> and [http://www.mathworks.com/help/matlab/creating\\_plots/overlay-bar-graphs.html](http://www.mathworks.com/help/matlab/creating_plots/overlay-bar-graphs.html).



## Exercise: Traded Volumes of TWSE:IND

```
1 clear; clc; close all;
2
3 [~, ~, raw] = xlsread("y9999.xlsx");
4 prices = [raw{4 : end, 2}];
5 volumes = [raw{4 : end, 3}];
6 dates = datetime(raw(4 : end, 1), ...
7                 "format", "yyyy/MM/dd");
8
9 figure;
10 bar(dates, volumes); grid on;
11 ylabel("Traded volume");
```



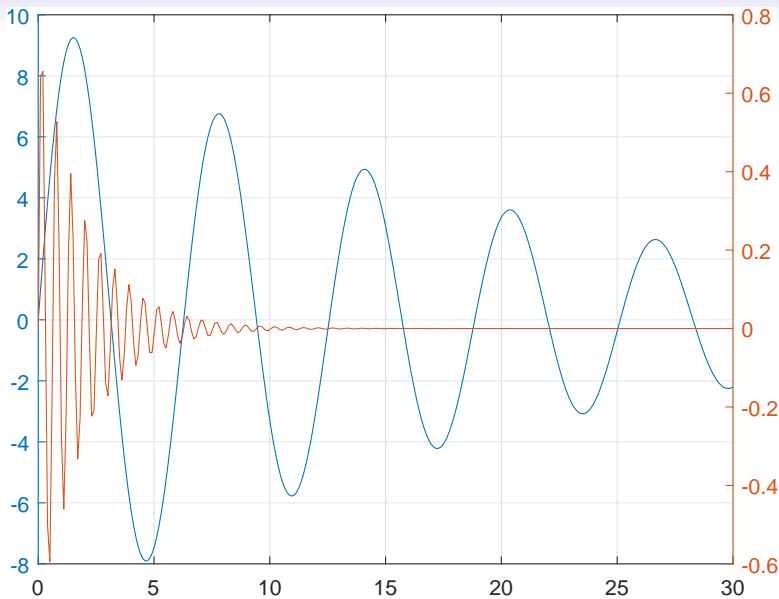


## Dual y-Axes Plot

- Use **yyaxis** to specify the left/right y axis, for example,

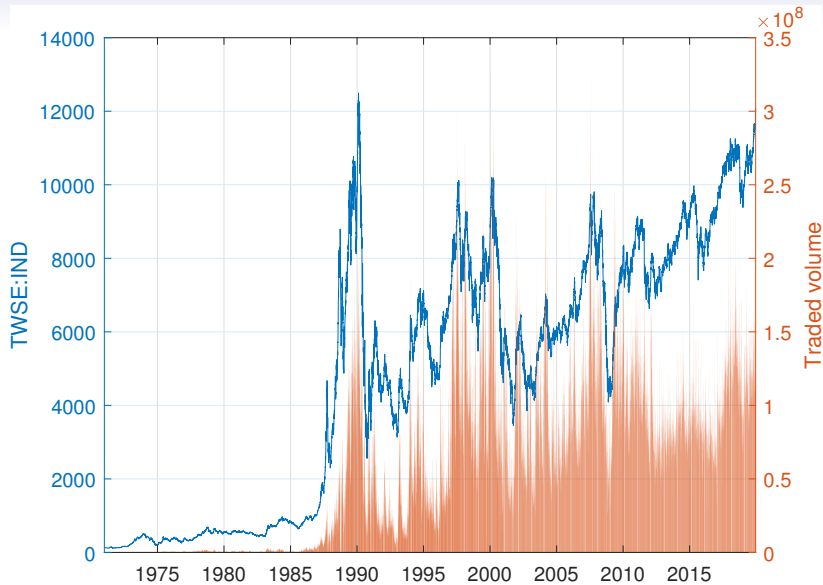
```
1 clear; clc; close all;
2
3 x = linspace(0, 30, 300);
4 y1 = 10 * exp(-0.05 * x) .* sin(x);
5 y2 = 0.8 * exp(-0.5 * x) .* sin(10 * x);
6
7 figure;
8 yyaxis left;
9 plot(x, y1); grid on;
10 yyaxis right;
11 plot(x, y2);
```

- Use **plotyy** in old version.



## Exercise: Index feat. Volume in One Figure

```
1 clear; clc; close all;
2
3 [~, ~, raw] = xlsread("y9999.xlsx");
4 prices = [raw{4 : end, 2}];
5 volumes = [raw{4 : end, 3}];
6 dates = datetime(raw(4 : end, 1), ...
7                 "format", "yyyy/MM/dd");
8
9 yyaxis left; plot(dates, prices);
10 ylabel("TWSE:IND"); grid on;
11 yyaxis right; bar(dates, volumes);
12 ylabel("Traded volume"); grid on;
```



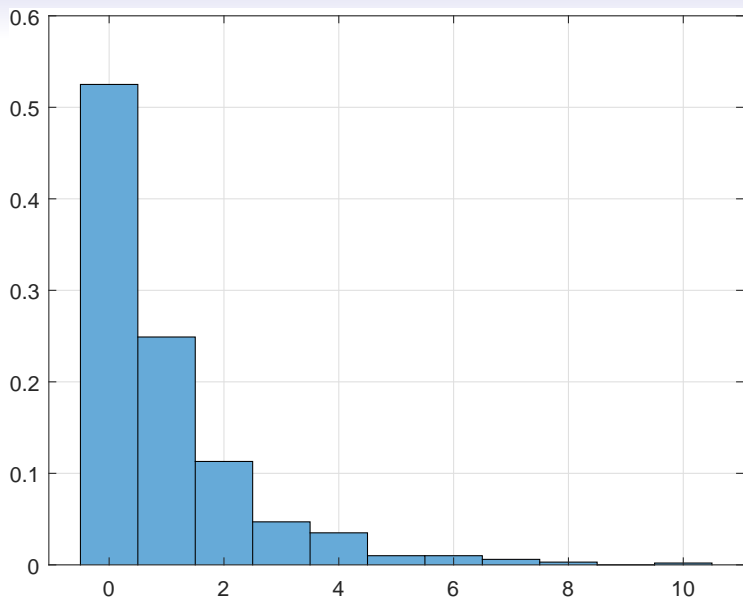
## Histogram Plot<sup>17</sup>

- Histograms group the numeric data into bins.
- Use **histogram** to create histogram plots.<sup>16</sup>

```
1 clear; clc; close all;
2
3 data = randn(1, 1e3) .^ 2;
4 figure;
5 histogram(data, ...
6           "BinMethod", "integers", ...
7           "Normalization", "probability");
8 grid on;
```

<sup>16</sup>If your version is before 2014, use **hist**.

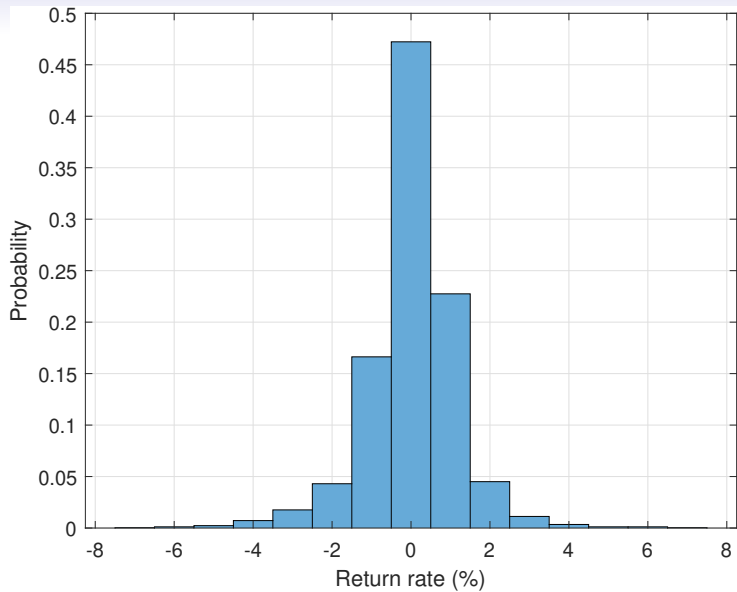
<sup>17</sup>More details could be found in <https://www.mathworks.com/help/matlab/ref/matlab.graphics.chart.primitive.histogram.html>.



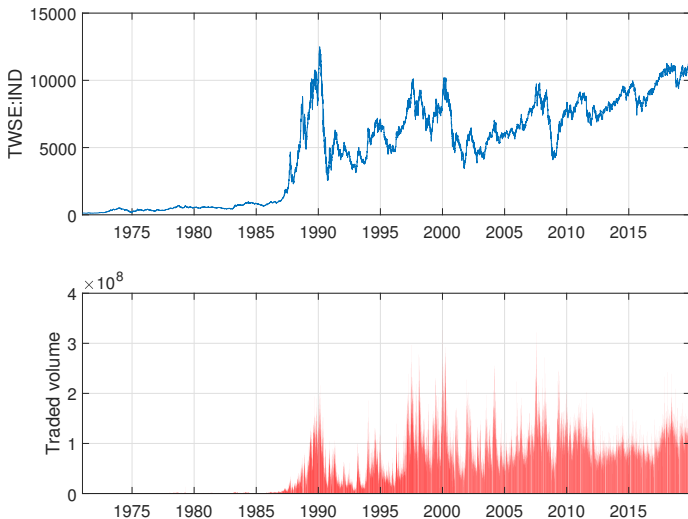
## Exercise: Distribution of Return Rates of TWSE:IND

```
1 clear; clc; close all;
2
3 [~, ~, raw] = xlsread("y9999.xlsx");
4 prices = [raw{4 : end, 2}];
5 volumes = [raw{4 : end, 3}];
6 dates = datetime(raw(4 : end, 1), ...
7                 "format", "yyyy/MM/dd");
8 return_rates = diff(prices) ./ prices(1 : end - 1);
9
10 figure;
11 histogram(return_rates * 100, ...
12          "binmethod", "integer", ...
13          "normalization", "probability");
14 xlabel("Return rate (%)");
15 ylabel("Probability"); grid on;
```





## Grid Plot: subplot<sup>18</sup>



<sup>18</sup>See <https://www.mathworks.com/help/matlab/ref/subplot.html>.

```

1 clear; clc; close all;
2
3 [~, ~, raw] = xlsread("y9999.xlsx");
4 prices = [raw{4 : end, 2}];
5 volumes = [raw{4 : end, 3}];
6 dates = datetime(raw(4 : end, 1), ...
7                 "format", "yyyy/MM/dd");
8
9 figure;
10 subplot(2, 1, 1); plot(dates, prices); grid on;
11 ylabel("TWSE:IND");
12 subplot(2, 1, 2); bar(dates, volumes, "r"); grid on;
13 ylabel("Traded volume");

```

- Use **subplot**( $m, n, p$ ) to divide the current figure into an  $m$ -by- $n$  grid and use  $p$  to specify the certain subplot.

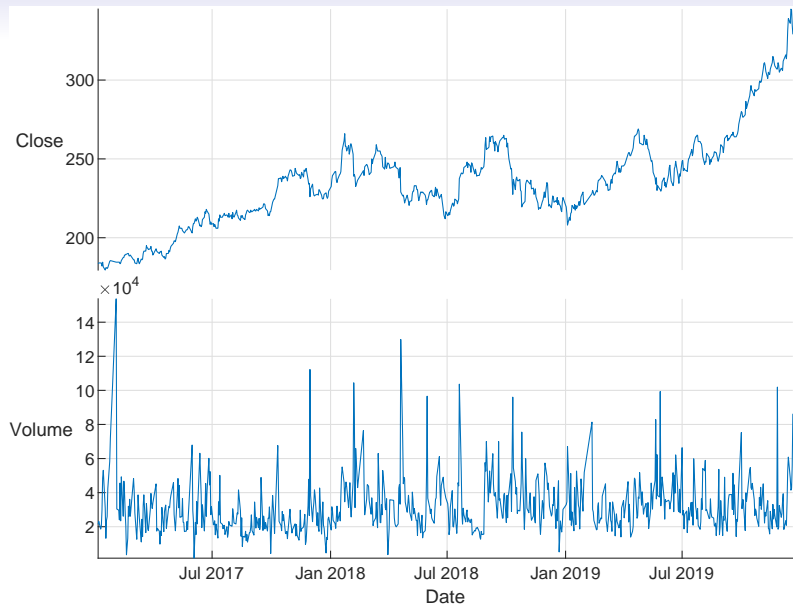
## Digression: Table<sup>19</sup>

- Use **table** to create a table for column-oriented or tabular data that is often stored as columns in a spreadsheet.
- Use **detectImportOptions** to create import options based on the contents of a file (if **readtable** cannot read files correctly).
- Use **stackedplot** to draw a stacked plot of several variables with common x-axis.

---

<sup>19</sup>See <https://www.mathworks.com/help/matlab/tables.html>.

```
1 clear; clc; close all;
2
3 filename = "2330.xlsx";
4 s2330 = readtable(filename, ...
5                 detectImportOptions(filename));
6 % Delete the first two rows.
7 s2330(1 : 2, :) = [];
8 % Assign the header name for each column.
9 s2330.Properties.VariableNames = ["Date", "Open", ...
10                                "High", "Low", "Close", "Volume"];
11 % Convert date strings to datetime objects.
12 s2330.Date = datetime(s2330.Date, ...
13                       "format", "yyyy-MM-dd");
14 % Use stackedplot to draw an interactive plot!
15 stackedplot(s2330, {"Close", "Volume"}, ...
16             "xvar", "Date"); grid on;
```



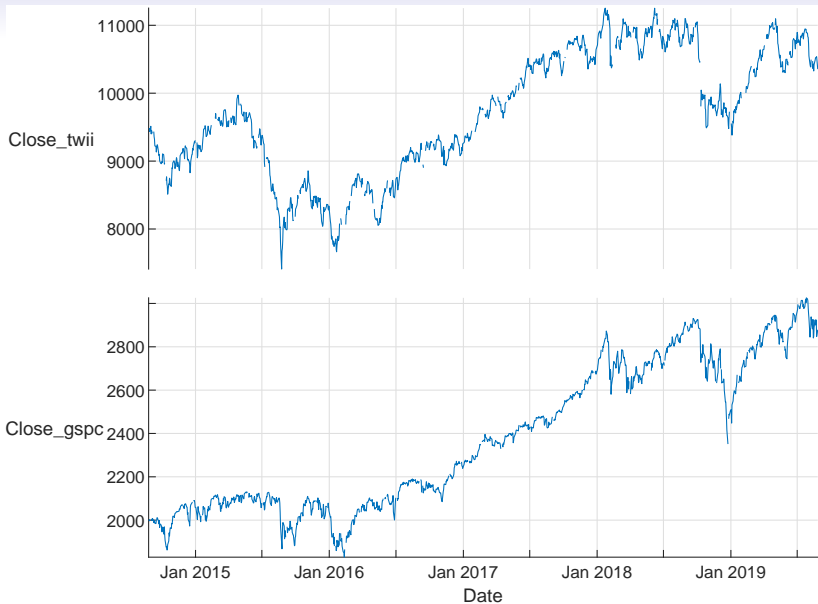
## Selected Table Functions

- File I/O: **readtable**, **writetable**.
- Summary information: **head**, **tail**, **summary**, **stackedplot**.
- Sort, rearrange, and customize: **sortrows**, **unique**, **addvars**, **removevars**, **rows2vars**, **stack**, **unstack**, **inner2outer**.
- Join and set operations: **join**, **innerjoin**, **outerjoin**, **union**, **intersect**, **ismember**, **setdiff**, **setxor**.
- Apply functions to table contents: **varfun**, **rowfun**, **findgroups**, **splitapply**, **groupsummary**

## Exercise: Merging Two Tables

```
1 clear; clc; close all;
2
3 gspc = readtable("^GSPC.csv");
4 twii = readtable("^TWII.csv", ...
5                 detectImportOptions("^TWII.csv"));
6 twii.Date = datetime(twii.Date, ...
7                     "format", gspc.Date.Format);
8 % Merge two time series by union of dates.
9 merged_table = outerjoin(twii, gspc, ...
10                          "Keys", "Date", ...
11                          "MergeKeys", 1);
12 stackedplot(merged_table, ...
13             {"Close-twii", "Close-gspc"}, ...
14             "xvariable", "Date"); grid on;
```





## Candle Chart with Timetable<sup>20</sup>

```
1 % Ignore the part identical to the previous ...  
  example of 2330.  
2  
3 s2330 = table2timetable(s2330, "RowTimes", "Date");  
4 candle(s2330(end - 30 : end, :)); % last 30 days  
5 ylabel("Daily price (TWD)");
```

- Use **timetable** to convert the table (with variable names: "Open", "High", "Low", "Close") to a timetable by specifying the *RowTimes*.
- Try **priceandvol**.

---

<sup>20</sup>See <https://www.mathworks.com/help/finance/candle.html> and <https://www.mathworks.com/help/matlab/timetables.html> with <https://www.mathworks.com/help/finance/examples/using-timetables-in-finance.html>.

