Motion estimation

Digital Visual Effects, Spring 2008

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with slides by Michael Black and P. Anandan

- Artifacts #1 voting
  http://140.112.29.103/~hsiao/cgi-bin/votepage.cgi
- Some scribes are online
- Project #2 checkpoint due on this Friday. Send an image to TA.

Motion estimation

- Parametric motion (image alignment)
- Tracking
- Optical flow

Parametric motion

direct method for image stitching
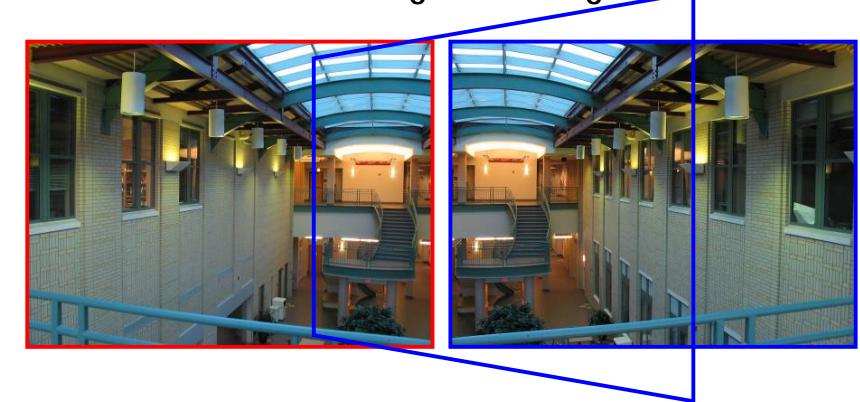
Tracking
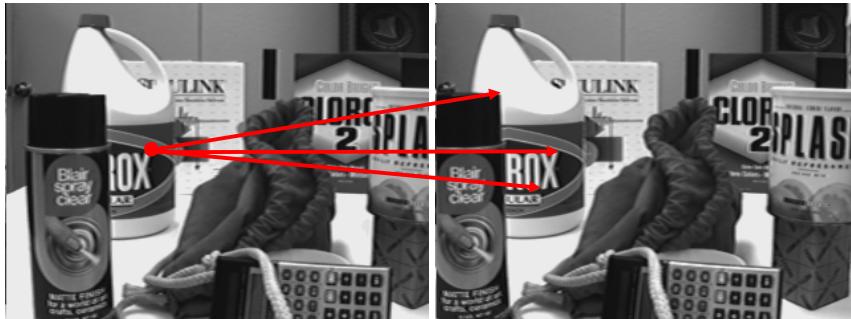
Optical flow
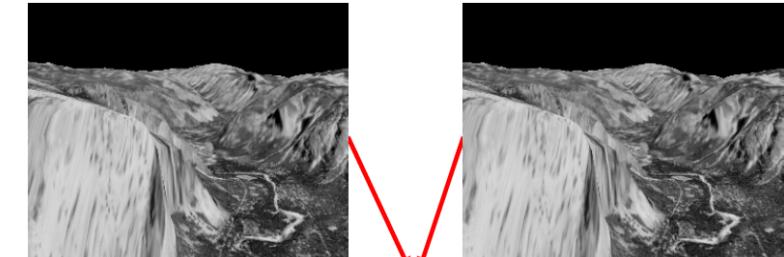
Three assumptions

- Brightness consistency
- Spatial coherence
- Temporal persistence

Brightness consistency
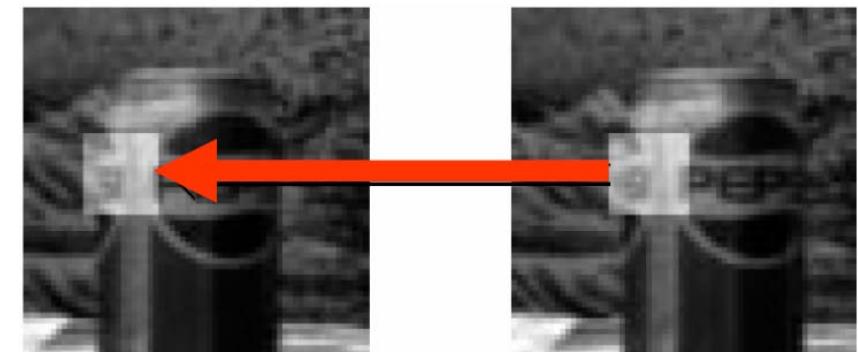
Image measurement (e.g. brightness) in a small region remain the same although their location may change.

Spatial coherence
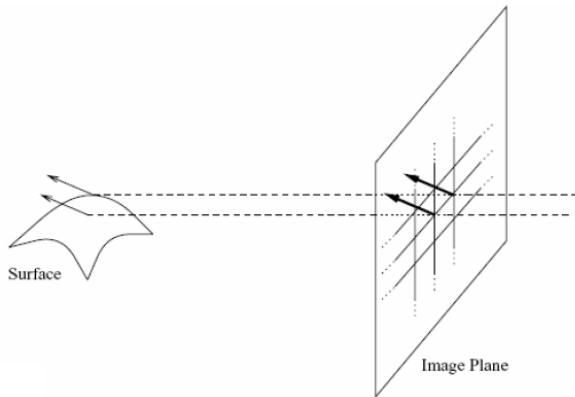
- Neighboring points in the scene typically belong to the same surface and hence typically have similar motions.
- Since they also project to nearby pixels in the image, we expect spatial coherence in image flow.

Temporal persistence
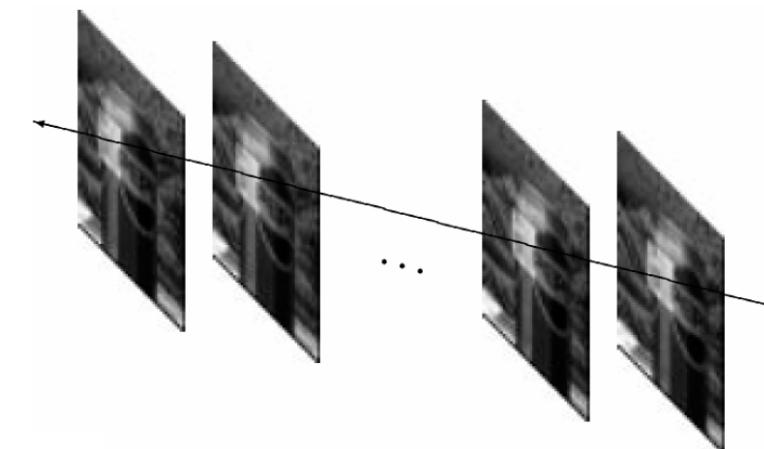
The image motion of a surface patch changes gradually over time.

Image registration

Goal: register a template image $T(x)$ and an input image $I(x)$, where $x=(x,y)^T$. (warp I so that it matches T)

Image alignment: $I(x)$ and $T(x)$ are two images

Tracking: $T(x)$ is a small patch around a point p in the image at t. $I(x)$ is the image at time $t+1$.

Optical flow: $T(x)$ and $I(x)$ are patches of images at t and $t+1$.

warp

T
fixed

I
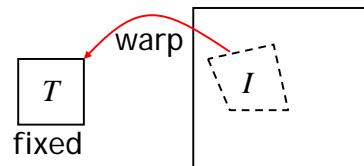
Simple approach (for translation)

- Minimize brightness difference

$$E(u,v) = \sum_{x,y} \left(I(x+u, y+v) - T(x, y) \right)^2$$
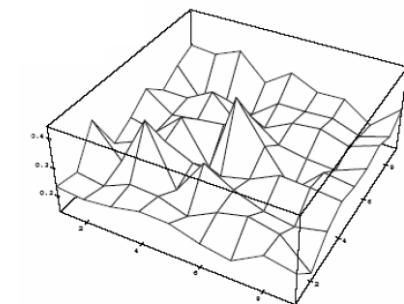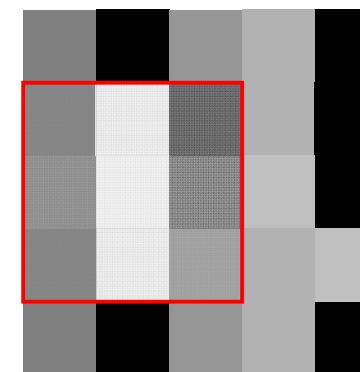
Simple SSD algorithm

For each offset *(u, v)*
    compute *E(u,v)*;
Choose *(u, v)* which minimizes *E(u,v)*;

Problems:
- Not efficient
- No sub-pixel accuracy

Lucas-Kanade algorithm

Newton's method

- Root finding for *f(x)=0*
- March x and test signs
- Determine $\triangle$x (small→slow; large→ miss)
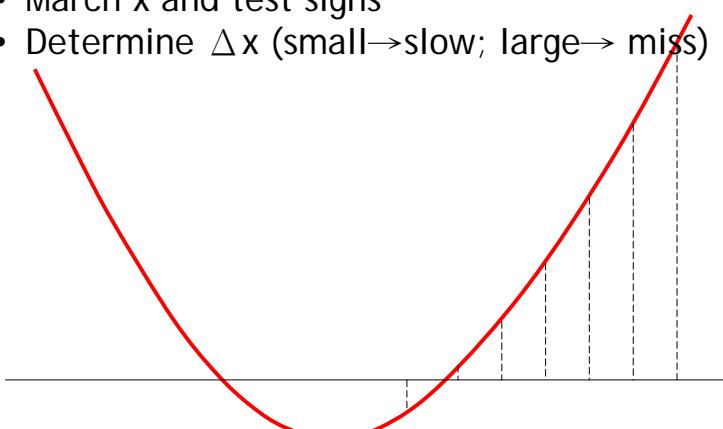
Newton's method

- Root finding for *f(x)=0*

Taylor's expansion:

$$f(x_0 + \varepsilon) = f(x_0) + f'(x_0)\varepsilon + \frac{1}{2}f''(x_0)\varepsilon^2 + \ldots$$

$$f(x_0 + \varepsilon) \approx f(x_0) + f'(x_0)\varepsilon$$

$$\varepsilon_n = -\frac{f(x_n)}{f'(x_n)}$$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

Newton's method

- Root finding for $f(x)=0$

x_2 x_1 x_0
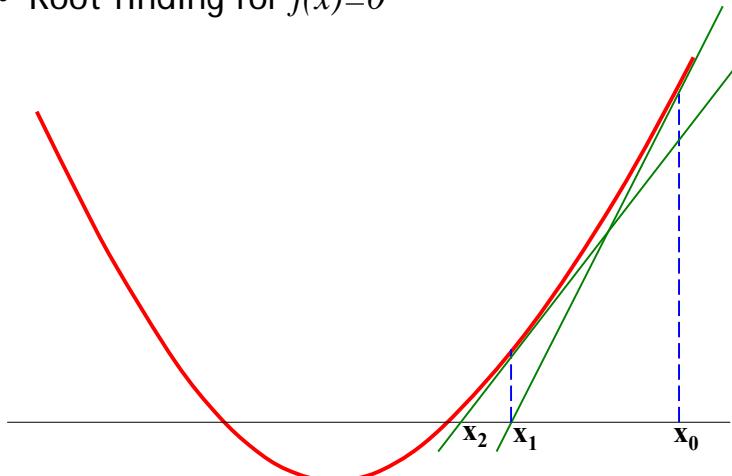
Newton's method

pick up $\mathbf{x}=\mathbf{x_0}$

iterate

   compute $\Delta x = -\dfrac{f(x)}{f'(x)}$

   update $\mathbf{x}$ by $\mathbf{x}+\Delta\mathbf{x}$

until converge

Finding root is useful for optimization because
Minimize $g(x) \rightarrow$ find root for $f(x)=g'(x)=0$

Lucas-Kanade algorithm

$$E(u,v) = \sum_{x,y}\left(I(x+u,y+v)-T(x,y)\right)^2$$

$$\boxed{I(x+u,y+v) \approx I(x,y)+uI_x+vI_y}$$

$$= \sum_{x,y}\left(I(x,y)-T(x,y)+uI_x+vI_y\right)^2$$

$$0 = \frac{\partial E}{\partial u} = \sum_{x,y}2I_x\left(I(x,y)-T(x,y)+uI_x+vI_y\right)$$

$$0 = \frac{\partial E}{\partial v} = \sum_{x,y}2I_y\left(I(x,y)-T(x,y)+uI_x+vI_y\right)$$

Lucas-Kanade algorithm

$$0 = \frac{\partial E}{\partial u} = \sum_{x,y}2I_x\left(I(x,y)-T(x,y)+uI_x+vI_y\right)$$

$$0 = \frac{\partial E}{\partial v} = \sum_{x,y}2I_y\left(I(x,y)-T(x,y)+uI_x+vI_y\right)$$

$$\Rightarrow \begin{cases} \sum_{x,y}I_x^2u + \sum_{x,y}I_xI_yv = \sum_{x,y}I_x(T(x,y)-I(x,y)) \\ \sum_{x,y}I_xI_yu + \sum_{x,y}I_y^2v = \sum_{x,y}I_y(T(x,y)-I(x,y)) \end{cases}$$

$$\Rightarrow \begin{bmatrix} \sum_{x,y}I_x^2 & \sum_{x,y}I_xI_y \\ \sum_{x,y}I_xI_y & \sum_{x,y}I_y^2 \end{bmatrix}\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \sum_{x,y}I_x(T(x,y)-I(x,y)) \\ \sum_{x,y}I_y(T(x,y)-I(x,y)) \end{bmatrix}$$

Lucas-Kanade algorithm

iterate
    shift $I(x,y)$ with (u,v)
    compute gradient image I_x, I_y
    compute error image $T(x,y)-I(x,y)$
    compute Hessian matrix
    solve the linear system
    $(u,v)=(u,v)+(\Delta u,\Delta v)$
until converge

$$\begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \sum_{x,y} I_x\big(T(x,y)-I(x,y)\big) \\ \sum_{x,y} I_y\big(T(x,y)-I(x,y)\big) \end{bmatrix}$$

Parametric model

$$E(u,v) = \sum_{x,y} \big(I(x+u, y+v) - T(x,y) \big)^2$$

$$E(\mathbf{p}) = \sum_{\mathbf{x}} \big(I(\mathbf{W}(\mathbf{x};\mathbf{p})) - T(\mathbf{x}) \big)^2$$

Our goal is to find $\mathbf{p}$ to minimize $\mathbf{E(p)}$

for all $\mathbf{x}$ in T's domain

translation
$$\mathbf{W}(\mathbf{x};\mathbf{p}) = \begin{pmatrix} x+d_x \\ y+d_y \end{pmatrix}, \; p=(d_x,d_y)^T$$

affine
$$\mathbf{W}(\mathbf{x};\mathbf{p}) = \mathbf{A}\mathbf{x}+\mathbf{d} = \begin{pmatrix} 1+d_{xx} & d_{xy} & d_x \\ d_{yx} & 1+d_{yy} & d_y \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix},$$

$$p=(d_{xx},d_{xy},d_{yx},d_{yy},d_x,d_y)^T$$

Parametric model

minimize $\displaystyle\sum_{\mathbf{x}} \big(I(\mathbf{W}(\mathbf{x};\mathbf{p}+\Delta\mathbf{p})) - T(\mathbf{x}) \big)^2$

with respect to $\Delta\mathbf{p}$

$$\mathbf{W}(\mathbf{x};\mathbf{p}+\Delta\mathbf{p}) \approx \mathbf{W}(\mathbf{x};\mathbf{p}) + \frac{\partial\mathbf{W}}{\partial\mathbf{p}}\Delta\mathbf{p}$$

$$I(\mathbf{W}(\mathbf{x};\mathbf{p}+\Delta\mathbf{p})) \approx I(\mathbf{W}(\mathbf{x};\mathbf{p}) + \frac{\partial\mathbf{W}}{\partial\mathbf{p}}\Delta\mathbf{p})$$

$$\approx I(\mathbf{W}(\mathbf{x};\mathbf{p})) + \frac{\partial I}{\partial\mathbf{x}}\frac{\partial\mathbf{W}}{\partial\mathbf{p}}\Delta\mathbf{p}$$

minimize $\displaystyle\sum_{\mathbf{x}} \left(I(\mathbf{W}(\mathbf{x};\mathbf{p})) + \nabla I \frac{\partial\mathbf{W}}{\partial\mathbf{p}}\Delta\mathbf{p} - T(\mathbf{x}) \right)^2$

Parametric model

warped image   target image
image gradient

$$\sum_{\mathbf{x}} \left(\boxed{I(\mathbf{W}(\mathbf{x};\mathbf{p}))} + \boxed{\nabla I}\; \boxed{\frac{\partial\mathbf{W}}{\partial\mathbf{p}}}\Delta\mathbf{p} - \boxed{T(\mathbf{x})} \right)^2$$

Jacobian of the warp

$$\frac{\partial\mathbf{W}}{\partial\mathbf{p}} = \begin{pmatrix} \frac{\partial\mathbf{W}_x}{\partial\mathbf{p}} \\ \frac{\partial\mathbf{W}_y}{\partial\mathbf{p}} \end{pmatrix} = \begin{pmatrix} \frac{\partial\mathbf{W}_x}{\partial\mathbf{p}_1} & \frac{\partial\mathbf{W}_x}{\partial\mathbf{p}_2} & \cdots & \frac{\partial\mathbf{W}_x}{\partial\mathbf{p}_n} \\ \frac{\partial\mathbf{W}_y}{\partial\mathbf{p}_1} & \frac{\partial\mathbf{W}_y}{\partial\mathbf{p}_2} & \cdots & \frac{\partial\mathbf{W}_y}{\partial\mathbf{p}_n} \end{pmatrix}$$

Jacobian matrix

- The Jacobian matrix is the matrix of all first-order partial derivatives of a vector-valued function.

$$F(x_1, x_2, \ldots x_n) \qquad F : \mathbf{R}^n \rightarrow \mathbf{R}^m$$

$$= (f_1(x_1, x_2, \ldots x_n), f_2(x_1, x_2, \ldots x_n), \ldots f_m(x_1, x_2, \ldots x_n))$$

$$\begin{matrix} J_F(x_1, x_2, \ldots x_n) \\ \text{or} \\ \dfrac{\partial(f_1, f_2, \ldots f_m)}{\partial(x_1, x_2, \ldots x_n)} \end{matrix} = \begin{bmatrix} \dfrac{\partial f_1}{\partial x_1} & \cdots & \dfrac{\partial f_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \dfrac{\partial f_m}{\partial x_1} & \cdots & \dfrac{\partial f_m}{\partial x_n} \end{bmatrix}$$

$$F(\mathbf{x} + \Delta\mathbf{x}) \approx F(\mathbf{x}) + J_F(\mathbf{x})\Delta\mathbf{x}$$

Jacobian matrix

$$F : \mathbf{R} \times [0, \pi] \times [0, 2\pi] \rightarrow \mathbf{R}^3 \qquad t = r\sin\phi\cos\theta$$

$$F(r, \phi, \theta) = (t, u, v) \qquad\qquad u = r\sin\phi\sin\theta$$

$$v = r\cos\phi$$

$$J_F(r, \phi, \theta) = \begin{bmatrix} \dfrac{\partial t}{\partial r} & \dfrac{\partial t}{\partial \phi} & \dfrac{\partial t}{\partial \theta} \\ \dfrac{\partial u}{\partial r} & \dfrac{\partial u}{\partial \phi} & \dfrac{\partial u}{\partial \theta} \\ \dfrac{\partial v}{\partial r} & \dfrac{\partial v}{\partial \phi} & \dfrac{\partial v}{\partial \theta} \end{bmatrix}$$

$$= \begin{bmatrix} \sin\phi\cos\theta & r\cos\phi\cos\theta & -r\sin\phi\sin\theta \\ \sin\phi\sin\theta & r\cos\phi\sin\theta & r\sin\phi\cos\theta \\ \cos\phi & -r\sin\phi & 0 \end{bmatrix}$$

Parametric model

warped image   target image

image gradient

$$\sum_{\mathbf{x}} \left(\boxed{I(\mathbf{W}(\mathbf{x};\mathbf{p}))} + \boxed{\nabla I} \boxed{\dfrac{\partial \mathbf{W}}{\partial \mathbf{p}}} \Delta\mathbf{p} - \boxed{T(\mathbf{x})} \right)^2$$

Jacobian of the warp

$$\frac{\partial \mathbf{W}}{\partial \mathbf{p}} = \begin{pmatrix} \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}} \\ \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}} \end{pmatrix} = \begin{pmatrix} \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_1} & \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_2} & \cdots & \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_n} \\ \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_1} & \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_2} & \cdots & \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_n} \end{pmatrix}$$

Jacobian of the warp

$$\frac{\partial \mathbf{W}}{\partial \mathbf{p}} = \begin{pmatrix} \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}} \\ \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}} \end{pmatrix} = \begin{pmatrix} \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_1} & \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_2} & \cdots & \dfrac{\partial \mathbf{W}_x}{\partial \mathbf{p}_n} \\ \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_1} & \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_2} & \cdots & \dfrac{\partial \mathbf{W}_y}{\partial \mathbf{p}_n} \end{pmatrix}$$

For example, for affine

$$\mathbf{W}(\mathbf{x};\mathbf{p}) = \begin{pmatrix} 1+d_{xx} & d_{xy} & d_x \\ d_{yx} & 1+d_{yy} & d_y \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} (1+d_{xx})x + d_{xy}y + d_x \\ d_{yx}x + (1+d_{yy})y + d_y \end{pmatrix}$$

$$\Longrightarrow \quad \frac{\partial \mathbf{W}}{\partial \mathbf{p}} = \begin{pmatrix} x & 0 & y & 0 & 1 & 0 \\ 0 & x & 0 & y & 0 & 1 \end{pmatrix}$$

$$\phantom{\frac{\partial \mathbf{W}}{\partial \mathbf{p}} = } d_{xx}\ d_{yx}\ d_{xy}\ d_{yy}\ d_x\ d_y$$

Parametric model

$$\arg\min_{\Delta\mathbf{p}} \sum_{\mathbf{x}}\left(I(\mathbf{W}(\mathbf{x};\mathbf{p})) + \nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\Delta\mathbf{p} - T(\mathbf{x})\right)^2$$

$$\Rightarrow \quad 0 = \sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[I(\mathbf{W}(\mathbf{x};\mathbf{p})) + \nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\Delta\mathbf{p} - T(\mathbf{x})\right]$$

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))\right]$$

(Approximated) Hessian $\quad \mathbf{H} = \sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]$

Lucas-Kanade algorithm

iterate
1) warp I with W(x;p)
2) compute error image T(x,y)-I(W(x,p))
3) compute gradient image ∇I with W(x,p)
4) evaluate Jacobian $\frac{\partial \mathbf{W}}{\partial \mathbf{p}}$ at (x;p)
5) compute $\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}$
6) compute Hessian
7) compute $\sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T [T(\mathbf{x})-I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$
8) solve $\Delta\mathbf{p}$
9) update p by p+$\Delta\mathbf{p}$
until converge

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))\right]$$


Template $T(\mathbf{x})$

Image $I(\mathbf{x})$

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))\right]$$

Template $T(\mathbf{x})$

Image $I(\mathbf{x})$

Warp Parameters p

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}\right]^T \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))\right]$$

Template
$T(\mathbf{x})$

Image
$I(\mathbf{x})$

Warped
$I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1

Warp Parameters
p

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I\frac{\partial\mathbf{W}}{\partial\mathbf{p}}\right]^{T}[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$$

Template
$T(\mathbf{x})$

Image
$I(\mathbf{x})$

Warped
$I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1

Warp Parameters
p

Step 2

Error
$T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I\frac{\partial\mathbf{W}}{\partial\mathbf{p}}\right]^{T}[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$$

Template
$T(\mathbf{x})$

Image
$I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped
$I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1

Warp Parameters
p

Step 3

Warped Gradients
∇I_x ∇I_y

Step 2

Error
$T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I\frac{\partial\mathbf{W}}{\partial\mathbf{p}}\right]^{T}[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$$

Template
$T(\mathbf{x})$

Image
$I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped
$I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1

Warp Parameters
p

Step 3

Warped Gradients
∇I_x ∇I_y

Jacobian
$\frac{\partial\mathbf{W}}{\partial\mathbf{p}}$

Step 4

Step 2

Error
$T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

$$\Delta\mathbf{p} = \mathbf{H}^{-1}\sum_{\mathbf{x}}\left[\nabla I\frac{\partial\mathbf{W}}{\partial\mathbf{p}}\right]^{T}[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$$

Top-left panel:

Template — $T(\mathbf{x})$

Image — $I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped — $I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Warp Parameters — $\mathbf{p}$

Warped Gradients — ∇I_x, ∇I_y

Jacobian — $\frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Steepest Descent Images — $\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Error — $T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1, Step 2, Step 3, Step 4, Step 5

$$\Delta \mathbf{p} = \mathbf{H}^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^{T} \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p})) \right]$$

Top-right panel:

Template — $T(\mathbf{x})$

Image — $I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped — $I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Warp Parameters — $\mathbf{p}$

Warped Gradients — ∇I_x, ∇I_y

Jacobian — $\frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Inverse Hessian — H^{-1}

Hessian — H

Steepest Descent Images — $\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Error — $T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Step 1, Step 2, Step 3, Step 4, Step 5, Step 6

$$\Delta \mathbf{p} = \mathbf{H}^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^{T} \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p})) \right]$$

Bottom-left panel:

Template — $T(\mathbf{x})$

Image — $I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped — $I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Warp Parameters — $\mathbf{p}$

Warped Gradients — ∇I_x, ∇I_y

Jacobian — $\frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Inverse Hessian — H^{-1}

Hessian — H

Steepest Descent Images — $\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Error — $T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

SD Parameter Updates — $\sum_{\mathbf{x}} [\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}]^{T} [T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$

Step 1, Step 2, Step 3, Step 4, Step 5, Step 6, Step 7

$$\Delta \mathbf{p} = \mathbf{H}^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^{T} \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p})) \right]$$

Bottom-right panel:

Template — $T(\mathbf{x})$

Image — $I(\mathbf{x})$

Image Gradient X

Image Gradient Y

Warped — $I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

Warp Parameters — $\mathbf{p}$

Warped Gradients — ∇I_x, ∇I_y

Jacobian — $\frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Parameter Updates — $\Delta \mathbf{p}$

Inverse Hessian — H^{-1}

Hessian — H

Steepest Descent Images — $\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}$

Error — $T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))$

SD Parameter Updates — $\sum_{\mathbf{x}} [\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}}]^{T} [T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p}))]$

Step 1, Step 2, Step 3, Step 4, Step 5, Step 6, Step 7, Step 8

$$\Delta \mathbf{p} = \mathbf{H}^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^{T} \left[T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x};\mathbf{p})) \right]$$

Coarse-to-fine strategy
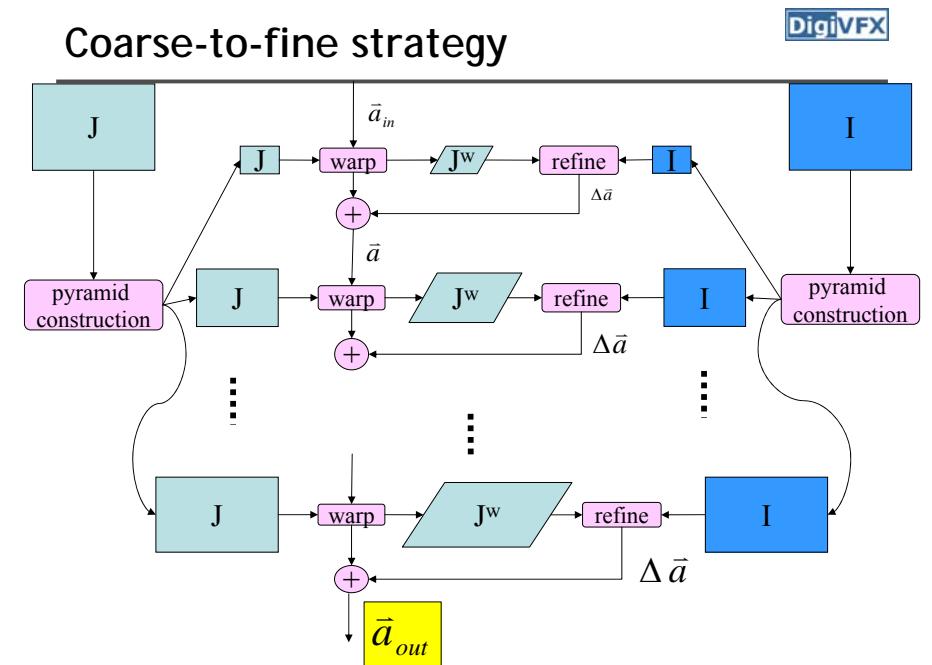
Application of image alignment

Direct vs feature-based

- Direct methods use all information and can be very accurate, but they depend on the fragile "brightness constancy" assumption.
- Iterative approaches require initialization.
- Not robust to illumination change and noise images.
- In early days, direct method is better.

- Feature based methods are now more robust and potentially faster.
- Even better, it can recognize panorama without initialization.

Tracking

I(x,y,t)   **I(x,y,t+1)**

Tracking

brightness constancy $I(x+u, y+v, t+1) - I(x, y, t) = 0$

$I(x, y, t) + uI_x(x, y, t) + vI_y(x, y, t) + I_t(x, y, t) - I(x, y, t) \approx 0$

$uI_x(x, y, t) + vI_y(x, y, t) + I_t(x, y, t) = 0$

$I_x u + I_y v + I_t = 0$ optical flow constraint equation

Optical flow constraint equation

At a single image pixel, we get a line:

$$I_x u + I_y v = -I_t$$

"Normal flow"
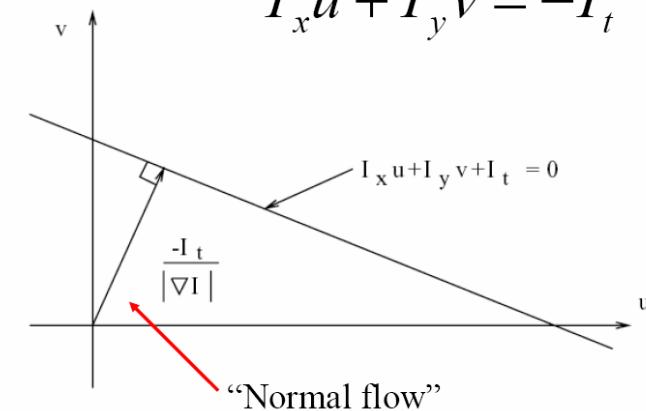
Multiple constraints
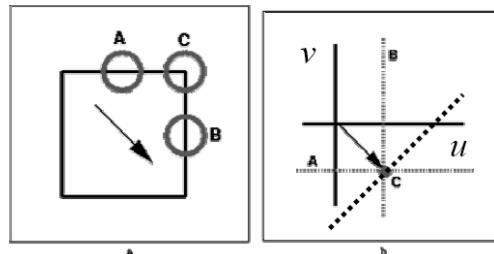
Combine constraints to get an estimate of velocity.

Area-based method
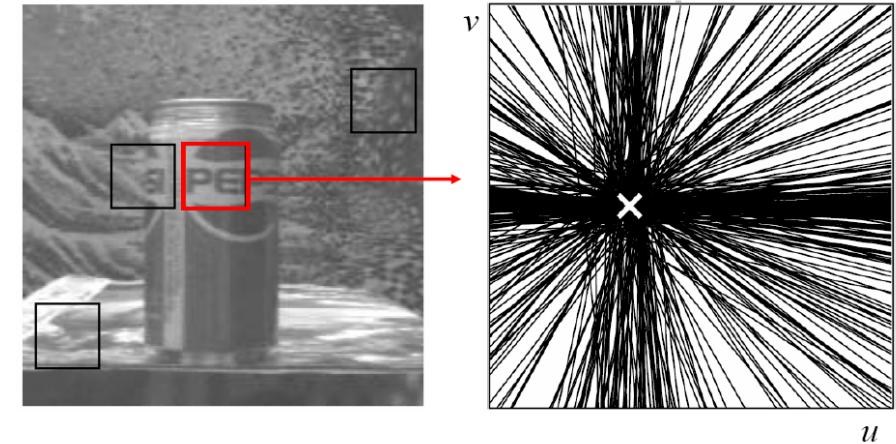
- Assume spatial smoothness

Area-based method

- Assume spatial smoothness

$$E(u,v) = \sum_{x,y} \left(I_x u + I_y v + I_t \right)^2$$

$$\frac{\partial E}{\partial u} = \sum_R (I_x u + I_y v + I_t) I_x = 0$$

$$\frac{\partial E}{\partial v} = \sum_R (I_x u + I_y v + I_t) I_y = 0$$

Area-based method

$$\left[\sum_R I_x^2 \right] u + \left[\sum_R I_x I_y \right] v = -\sum_R I_x I_t$$

$$\left[\sum_R I_x I_y \right] u + \left[\sum_R I_y^2 \right] v = -\sum_R I_y I_t$$

$$\begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_y I_x & \sum I_y^2 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} -\sum I_x I_t \\ -\sum I_y I_t \end{bmatrix}$$

must be invertible

Area-based method

- The eigenvalues tell us about the local image structure.
- They also tell us how well we can estimate the flow in both directions.
- Link to Harris corner detector.

Textured area

$$\begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_y I_x & \sum I_y^2 \end{bmatrix}$$

Gradients in *x* and *y*.

Edge
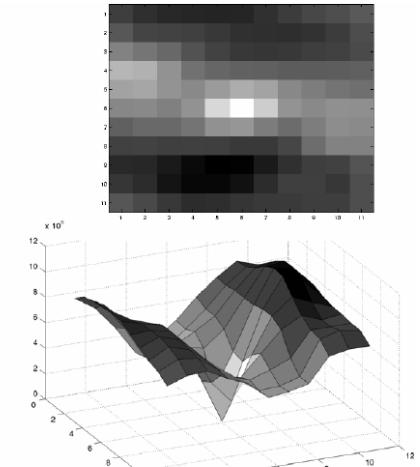
$$\begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_y I_x & \sum I_y^2 \end{bmatrix}$$
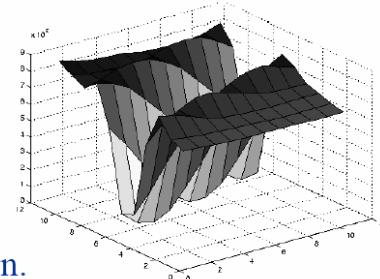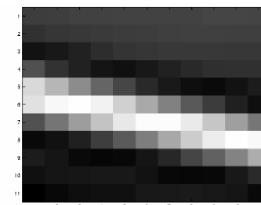
Gradients oriented in one direction.

Homogenous area
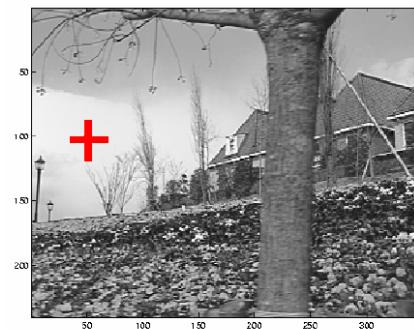
$$\begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_y I_x & \sum I_y^2 \end{bmatrix}$$

Weak gradients everywhere.
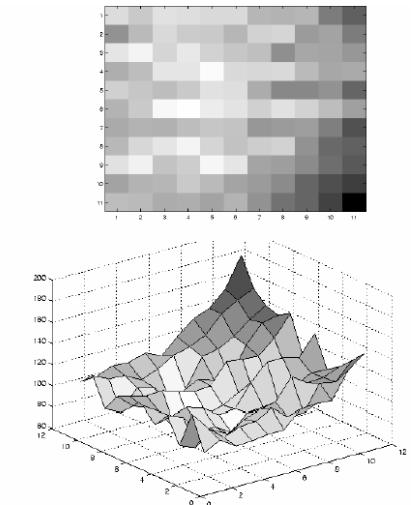
KLT tracking

- Select feature by $min(\lambda_1, \lambda_2) > \lambda$
- Monitor features by measuring dissimilarity
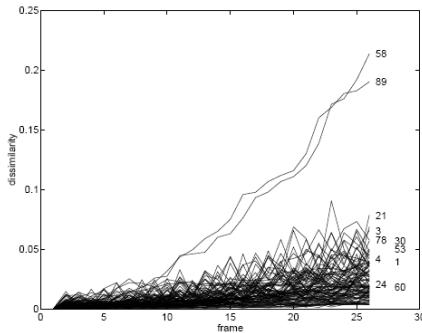
Aperture problem

Aperture problem

Aperture problem
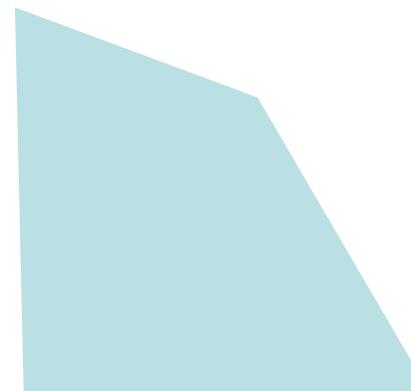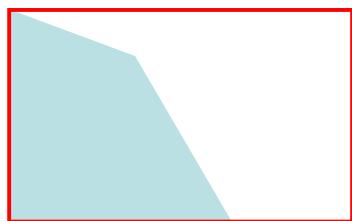
Demo for aperture problem

- http://www.sandlotscience.com/Distortions/Breathing_Square.htm
- http://www.sandlotscience.com/Ambiguous/Barberpole_Illusion.htm

Aperture problem

- Larger window reduces ambiguity, but easily violates spatial smoothness assumption

Translational Model

What's wrong with the translational assumption (ie constant motion within a region R)?

How can we generalize it?

Affine Flow

$$E(\mathbf{a}) = \sum_{x,y \in R} (\nabla I^T \mathbf{u}(\mathbf{x}; \mathbf{a}) + I_t)^2$$

$$\mathbf{u}(\mathbf{x}; \mathbf{a}) = \begin{bmatrix} u(\mathbf{x}; \mathbf{a}) \\ v(\mathbf{x}; \mathbf{a}) \end{bmatrix} = \begin{bmatrix} a_1 + a_2 x + a_3 y \\ a_4 + a_5 x + a_6 y \end{bmatrix}$$

Divergence   Deformation   Curl
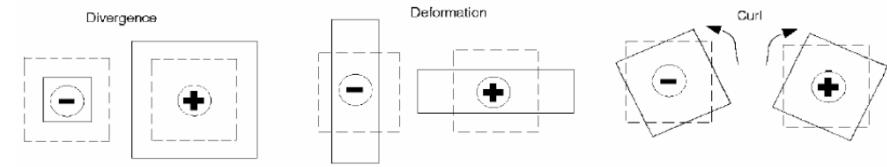
Optimization

$$E(\mathbf{a}) = \sum_{x,y \in R} (I_x a_1 + I_x a_2 x + I_x a_3 y + I_y a_4 + I_y a_5 x + I_y a_6 y + I_t)^2$$

Differentiate wrt the a_i and set equal to zero.

$$\begin{bmatrix} \Sigma I_x^2 & \Sigma I_x^2 x & \Sigma I_x^2 y & \Sigma I_x I_y & \Sigma I_x I_y x & \Sigma I_x I_y y \\ \Sigma I_x^2 x & \Sigma I_x^2 x^2 & \Sigma I_x^2 xy & \Sigma I_x I_y x & \Sigma I_x I_y x^2 & \Sigma I_x I_y xy \\ & & & \vdots & & \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \\ a_6 \end{bmatrix} = \begin{bmatrix} -\Sigma I_x I_t \\ -\Sigma I_x I_t x \\ -\Sigma I_x I_t y \\ -\Sigma I_y I_t \\ -\Sigma I_y I_t x \\ -\Sigma I_y I_t y \end{bmatrix}$$

KLT tracking

http://www.ces.clemson.edu/~stb/klt/

KLT tracking

http://www.ces.clemson.edu/~stb/klt/

SIFT tracking (matching actually)
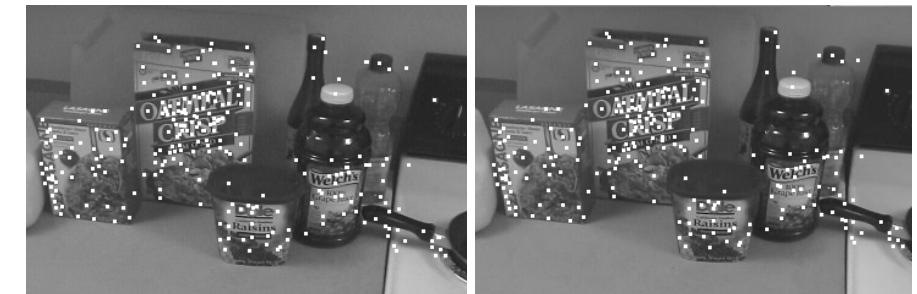
Frame 0 → Frame 10

SIFT tracking

Frame 0   →   Frame 100

SIFT tracking

Frame 0   →   Frame 200

KLT vs SIFT tracking

- KLT has larger accumulating error; partly because our KLT implementation doesn't have affine transformation?
- SIFT is surprisingly robust
- Combination of SIFT and KLT (example)

  http://www.frc.ri.cmu.edu/projects/buzzard/smalls/

Rotoscoping (Max Fleischer 1914)
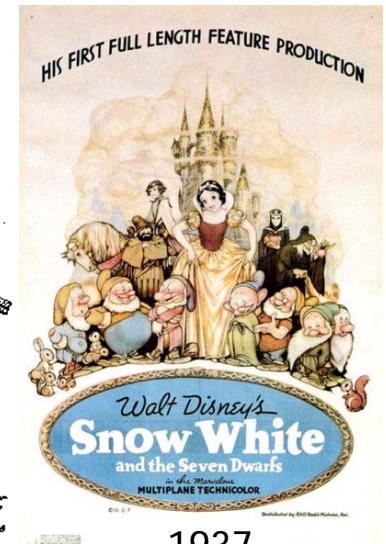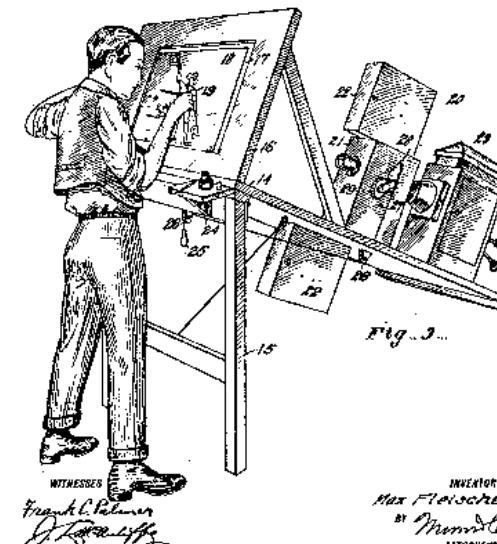
1937
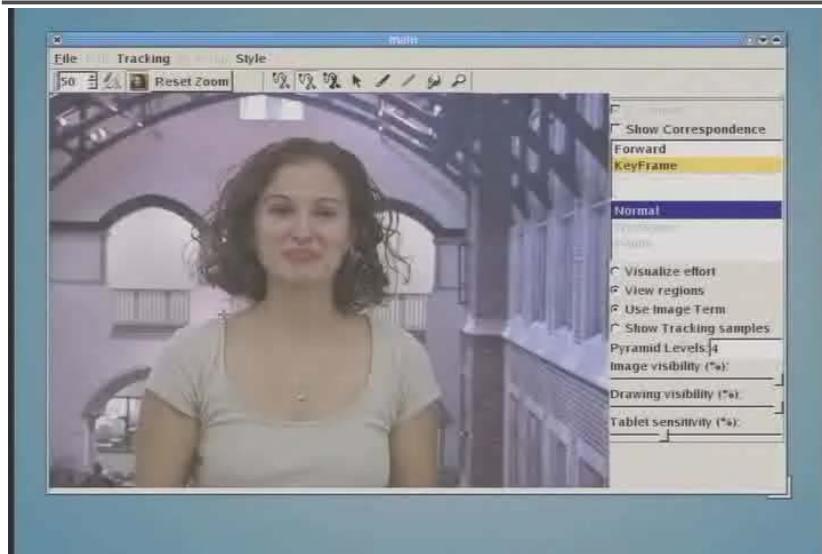
Tracking for rotoscoping

Tracking for rotoscoping
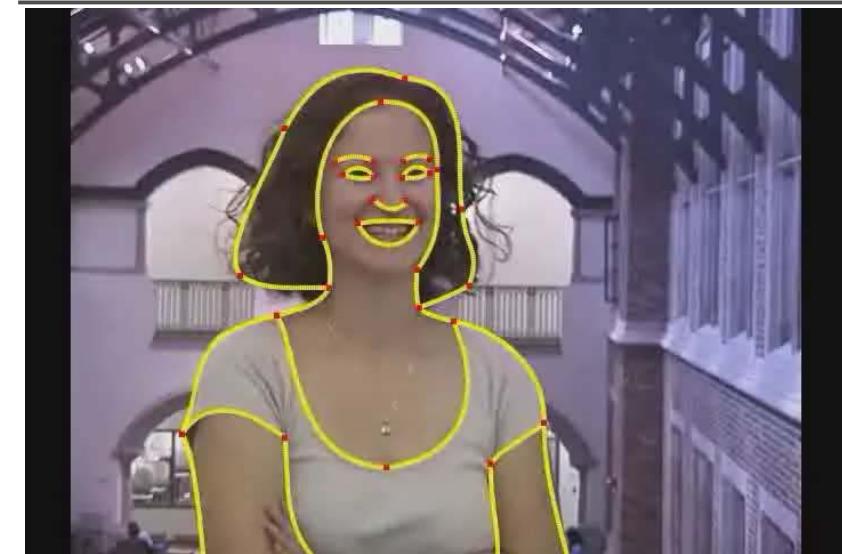
Waking life (2001)
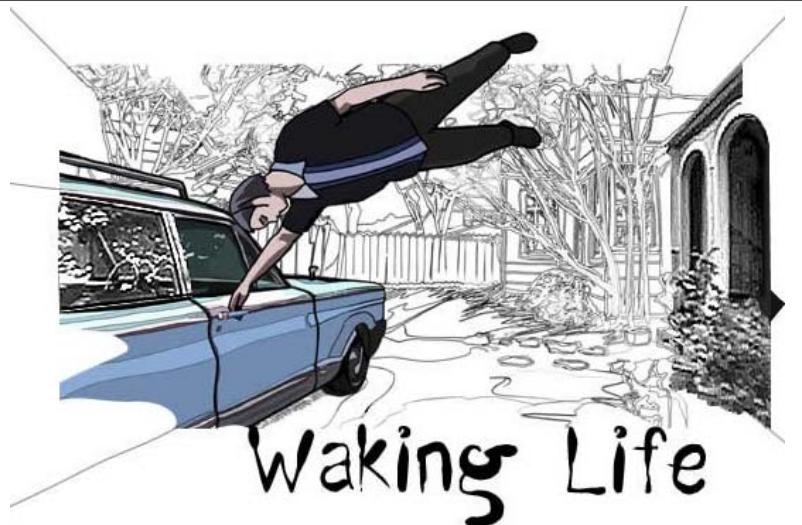
A Scanner Darkly (2006)

• Rotoshop, a proprietary software. Each minute of animation required 500 hours of work.

Optical flow

Single-motion assumption

Violated by

- Motion discontinuity
- Shadows
- Transparency
- Specular reflection
- ...

Multiple motion
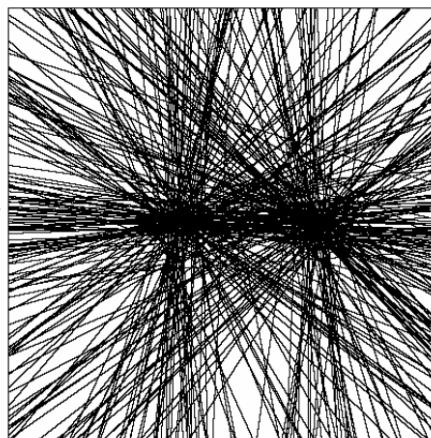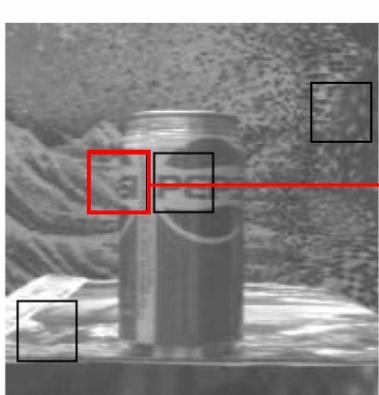
What is the "best" fitting translational motion?

Multiple motion
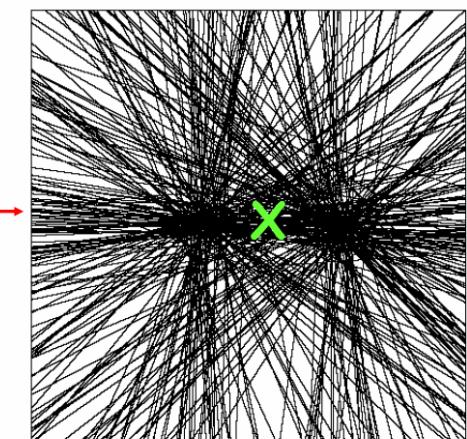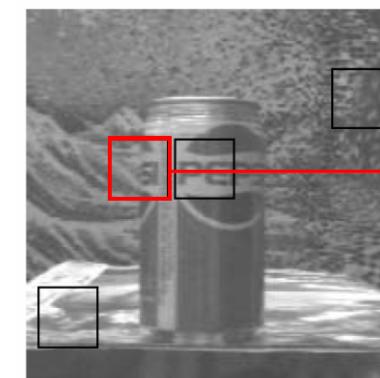
Least squares fit.

Simple problem: fit a line

$$E(a,b) = \sum_i (y_i - (ax_i + b))^2$$
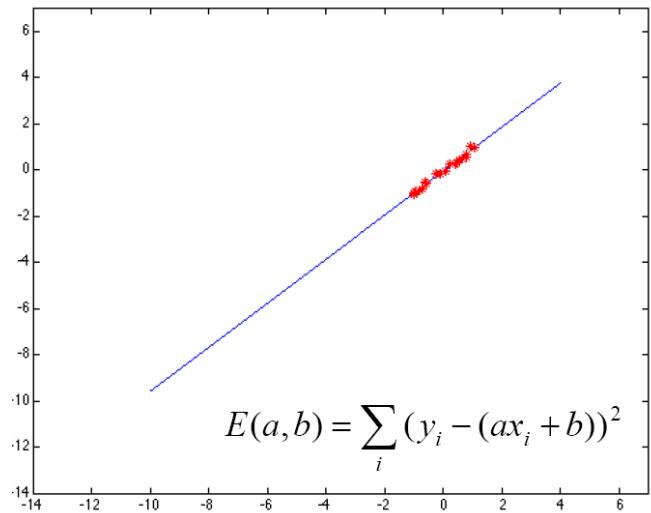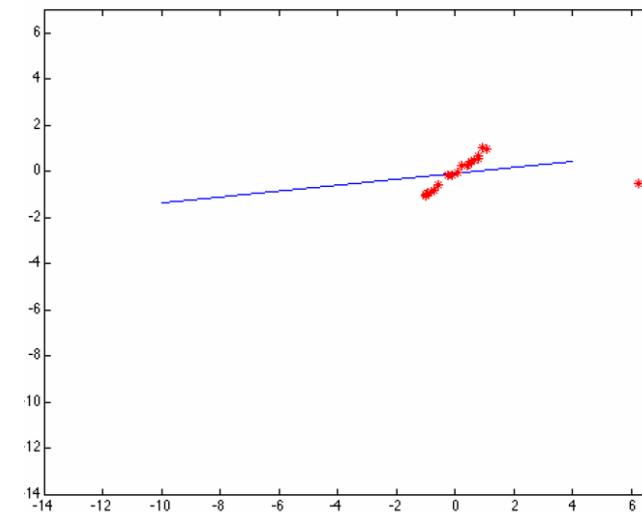
Least-square fit

Least-square fit
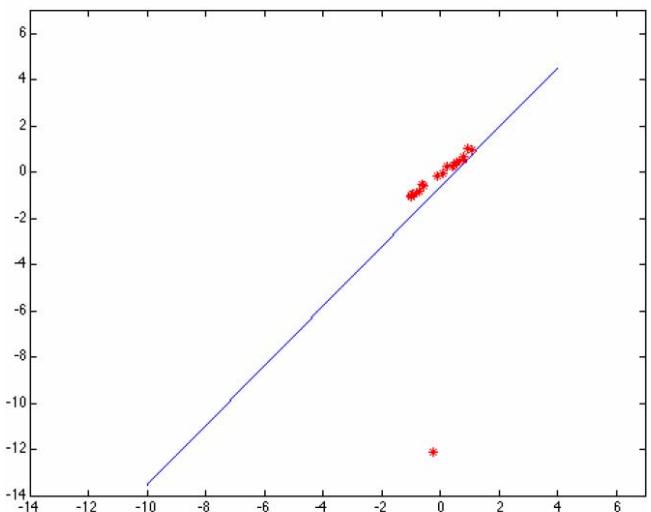
Robust statistics

- Recover the best fit for the majority of the data
- Detect and reject outliers

Influence is proportional to the derivative of the ρ function.
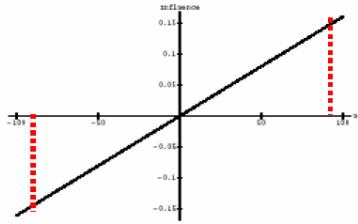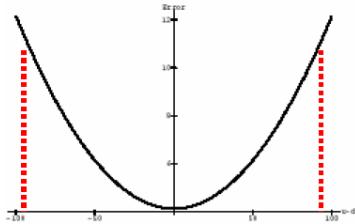
Want to give less influence to points beyond some value.
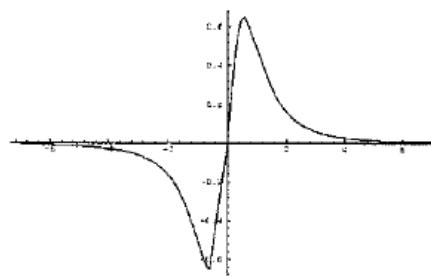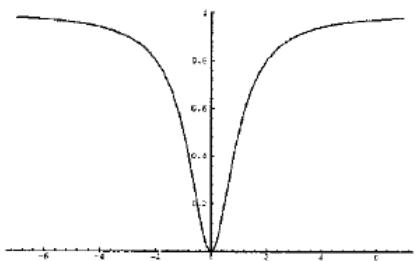
$$\rho(x,\alpha,\lambda) = \begin{cases} \lambda x^2 & \text{if } |x| < \frac{\sqrt{\alpha}}{\sqrt{\lambda}}, \\ \alpha & \text{otherwise.} \end{cases} \qquad \psi(x,\alpha,\lambda) = \begin{cases} 2\lambda x & \text{if } |x| < \frac{\sqrt{\alpha}}{\sqrt{\lambda}}, \\ 0 & \text{otherwise.} \end{cases}$$
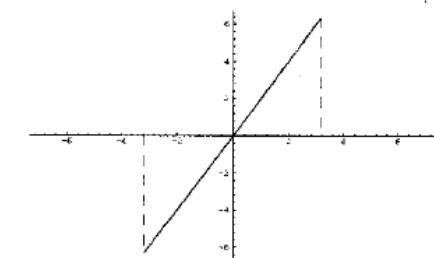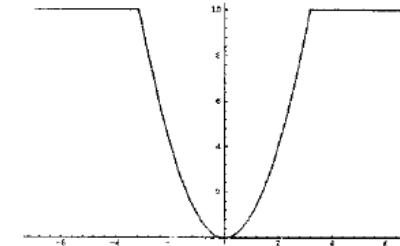
Truncated quadratic

$$\rho(x,\sigma) = \frac{x^2}{\sigma + x^2} \qquad \psi(x,\sigma) = \frac{2x\sigma}{(\sigma + x^2)^2}$$

Geman & McClure

$$E(\mathbf{a}) = \sum_{x,y \in R} \rho(I_x u + I_y v + I_t, \sigma)$$

Minimize: differentiate and set equal to zero:

$$\frac{\partial E}{\partial u} = \sum_{x,y \in R} \psi(I_x u + I_y v + I_t, \sigma) I_x = 0$$

$$\frac{\partial E}{\partial v} = \sum_{x,y \in R} \psi(I_x u + I_y v + I_t, \sigma) I_y = 0$$

No closed form solution!

Fragmented occlusion
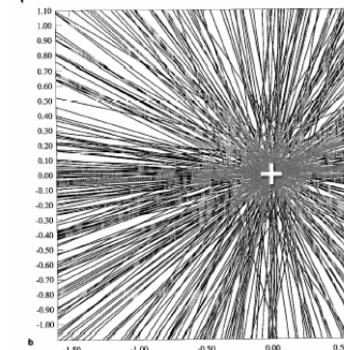
Results

Results
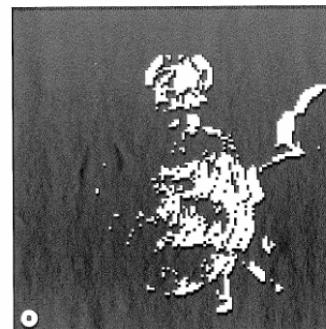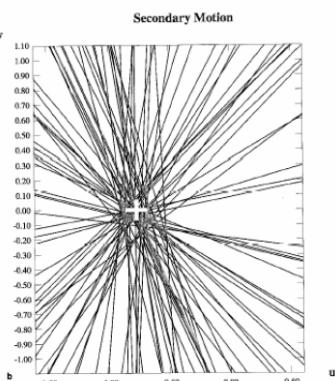
Regularization and dense optical flow
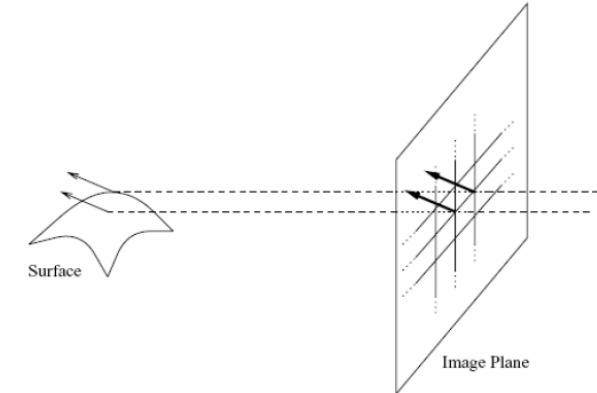
- Neighboring points in the scene typically belong to the same surface and hence typically have similar motions.
- Since they also project to nearby pixels in the image, we expect spatial coherence in image flow.

Formalize this Idea

Noisy 1D signal:

u

x

Noisy measurements $u(x)$
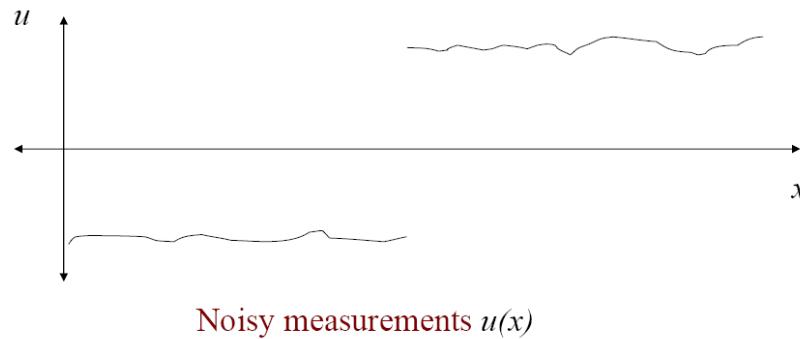
Regularization

Find the "best fitting" smoothed function $v(x)$

u

$v(x)$

x

Noisy measurements $u(x)$

Regularization

u

$v(x)$

x
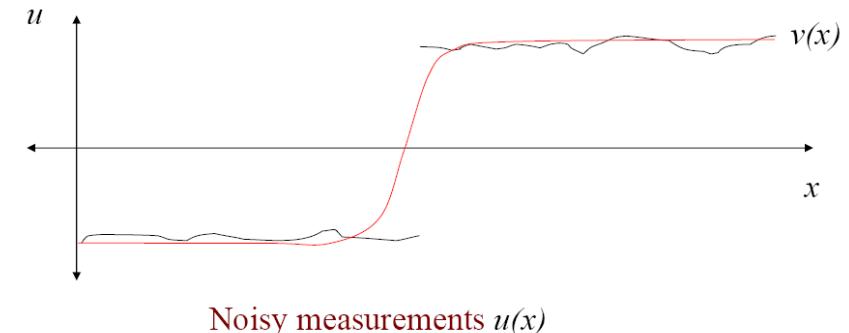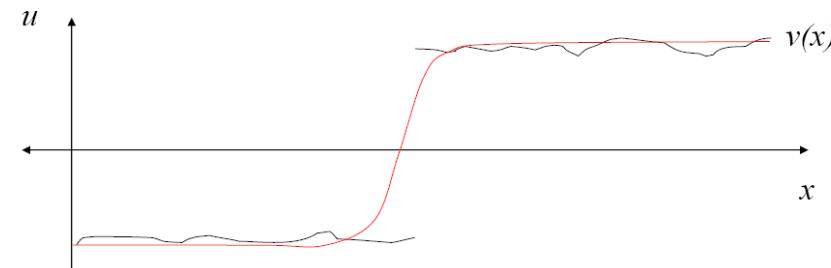
Minimize: **Faithful to the data**   **Spatial smoothness assumption**

$$E(v) = \sum_{x=1}^{N} (v(x) - u(x))^2 + \lambda \sum_{x=1}^{N-1} (v(x+1) - v(x))^2$$

Discontinuities

u

$v(x)$

x
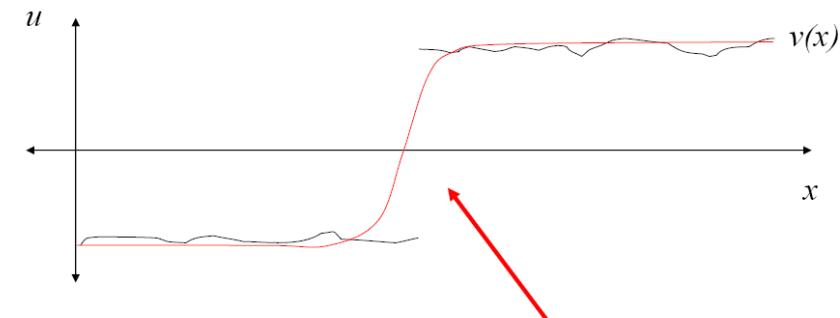
What about this discontinuity?
What is happening here?
What can we do?

Robust Regularization
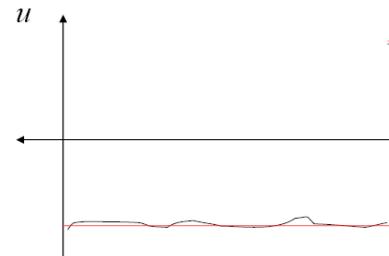
Treat large spatial derivatives as outliers.

Minimize:

$$E(v) = \sum_{x=1}^{N} \rho(v(x) - u(x), \sigma_1) + \lambda \sum_{x=1}^{N-1} \rho(v(x+1) - v(x), \sigma_2)$$

"Dense" Optical Flow

$$E_D(\mathbf{u}(\mathbf{x})) = \rho(I_x(\mathbf{x})u(\mathbf{x}) + I_y(\mathbf{x})v(\mathbf{x}) + I_t(\mathbf{x}), \sigma_D)$$

$$E_S(u,v) = \sum_{\mathbf{y} \in G(\mathbf{x})} [\rho(u(\mathbf{x}) - u(\mathbf{y}), \sigma_S) + \rho(v(\mathbf{x}) - v(\mathbf{y}), \sigma_S)]$$

Objective function:

$$E(\mathbf{u}) = \sum_{\mathbf{x}} E_D(\mathbf{u}(\mathbf{x})) + \lambda E_S(\mathbf{u}(\mathbf{x}))$$

When ρ is quadratic = "Horn and Schunck"

Example
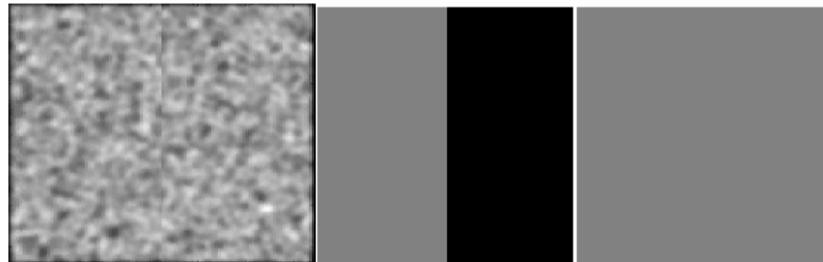
Input image   Horizontal motion   Vertical motion

Quadratic:
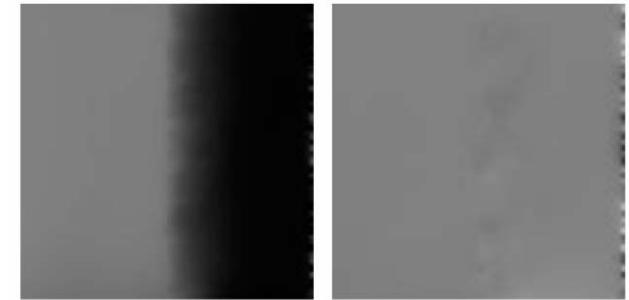
Robust:
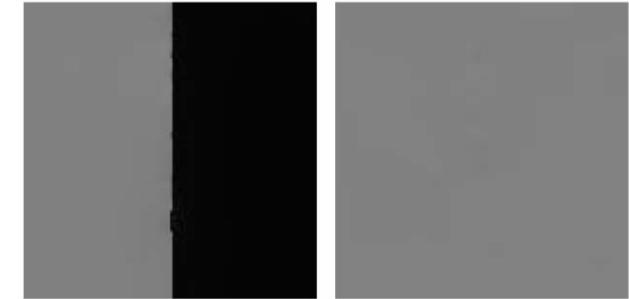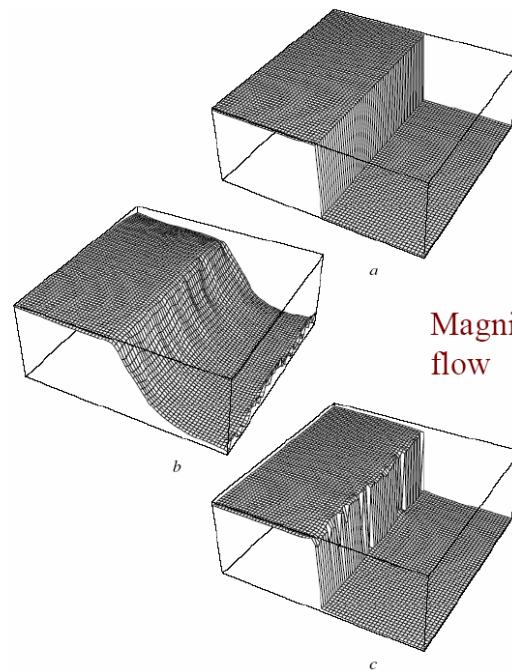
Magnitude of horizontal flow
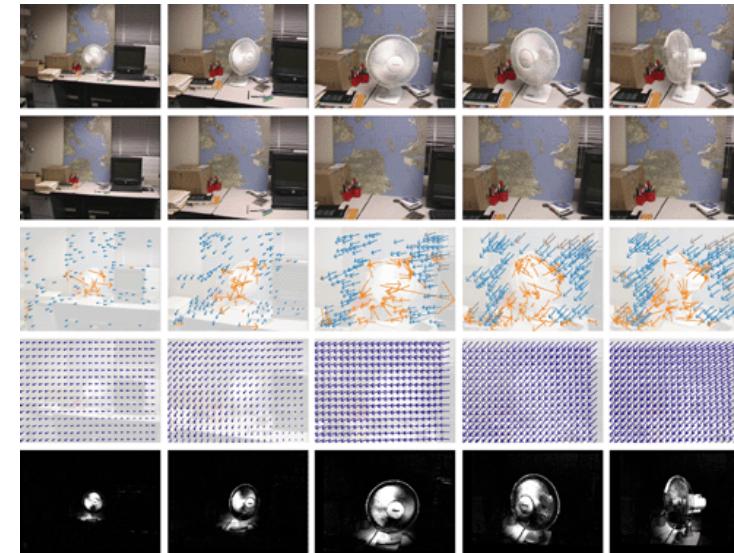
video
matching

Applications of Optical Flow
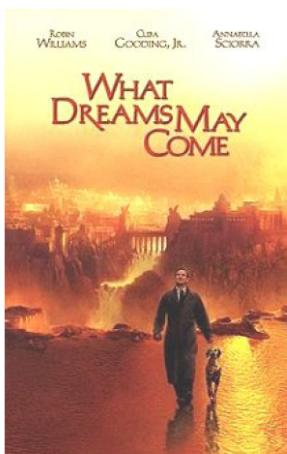
Impressionist effect.
Transfer motion of real world to a painting

Input for the NPR algorithm

Brushes

Edge clipping

Gradient

Smooth gradient

Textured brush

Edge clipping

Temporal artifacts

Frame-by-frame application of the NPR algorithm
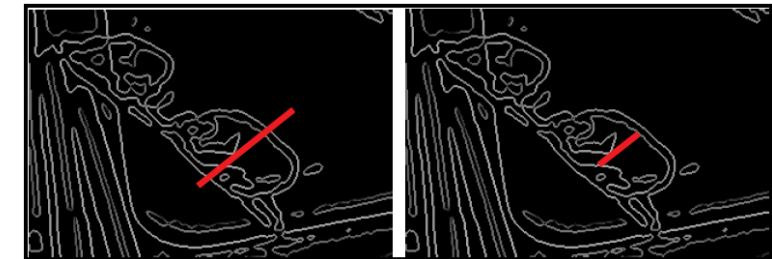
Temporal coherence
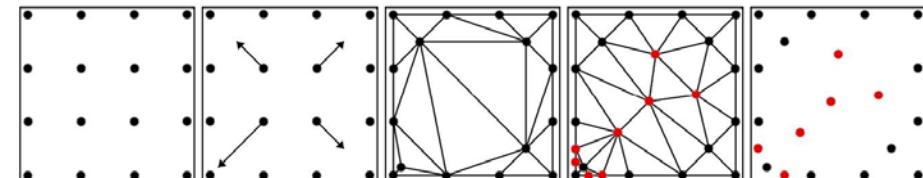
What dreams may come

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- Bergen, J. R. and Anandan, P. and Hanna, K. J. and Hingorani, R., Hierarchical Model-Based Motion Estimation, ECCV 1992, pp237-252.
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