

SIGGRAPH 2007 Computational Photography Papers Fast Forward

Digital Visual Effects, Spring 2007

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2007/5/29

DigiVFX

Announcements

- Voting for project #3 artifacts starts today and is due by the end of Next Monday
- Please send me the title and team members of your final project by the end of Sunday.
- Final project proposal next Tuesday. 5-min presentation for each team. Schedule will be announced next Monday.

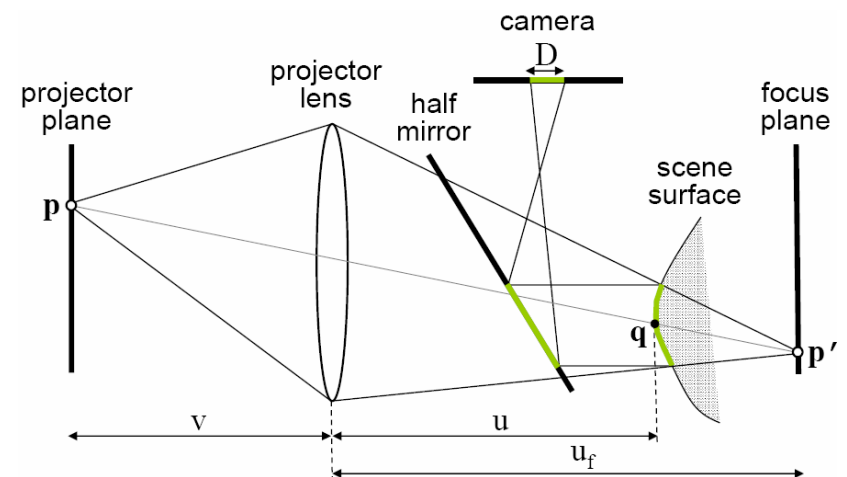
New cameras

DigiVFX

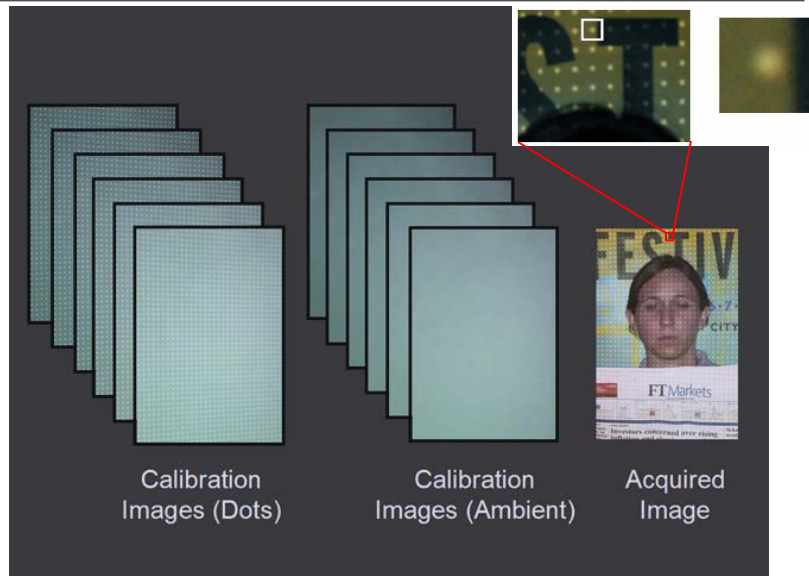
- Active refocusing
- Coded aperture

Active Refocusing

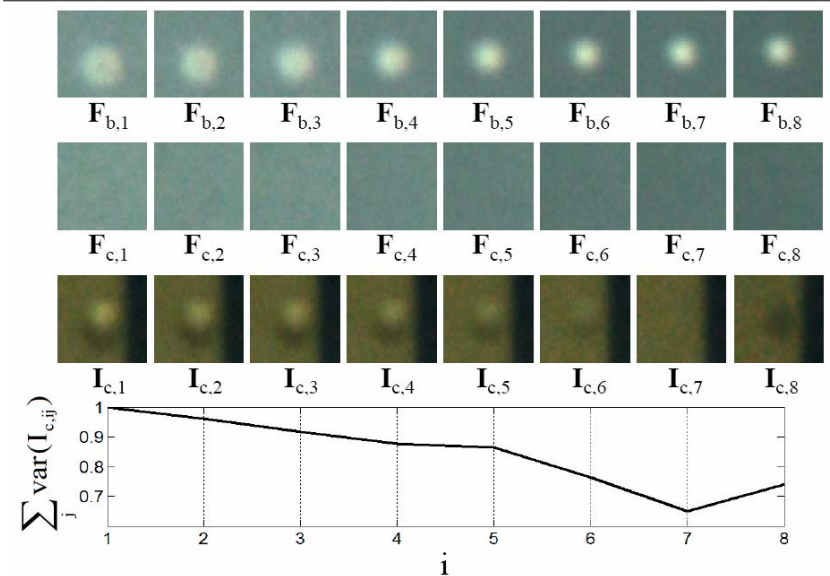
DigiVFX



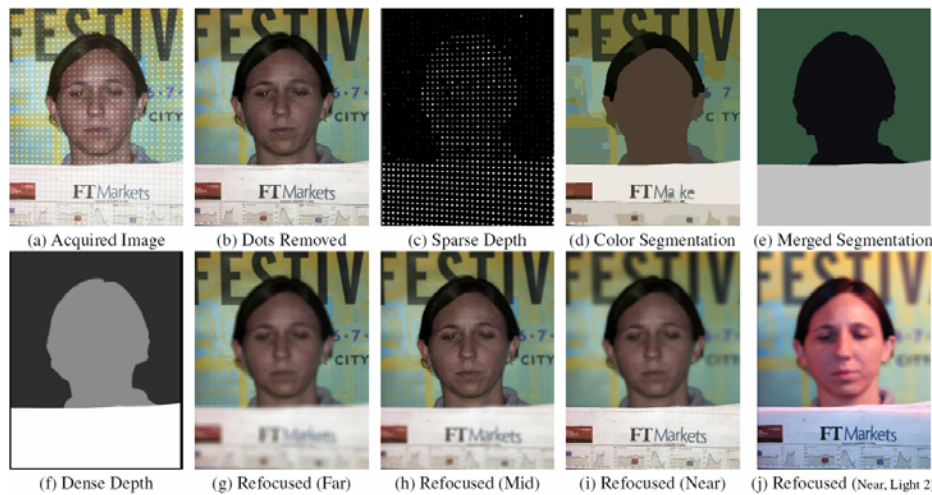
Active Refocusing



Active Refocusing

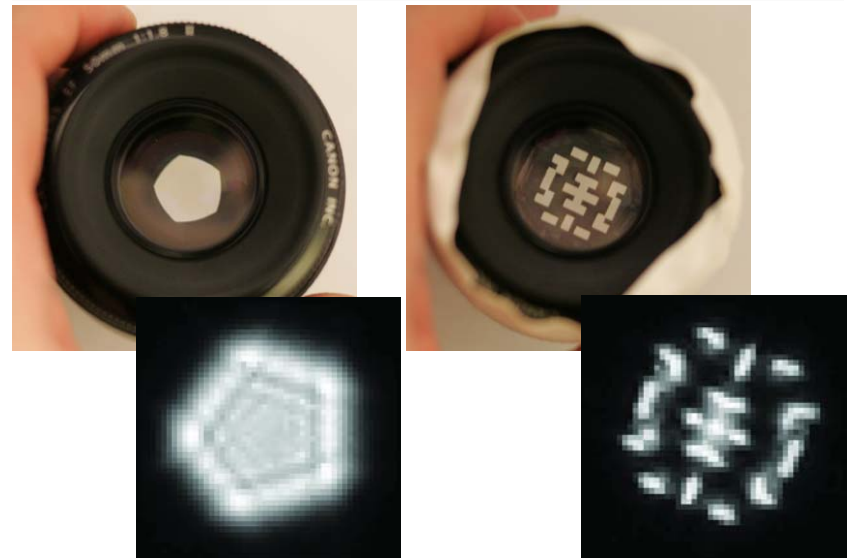


Active Refocusing



[video](#)

Coded aperture



Coded aperture

DigiVFX



Coded aperture

DigiVFX



Better images from multiple photographs

DigiVFX

- Image deblurring with blurred/noisy image pairs*
- Multiscale shape and detail enhancement from multi-light image collections*

Image deblurring

DigiVFX



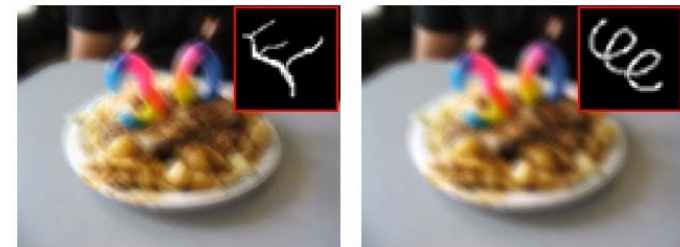
Image deblurring

DigiVFX



Image deblurring

DigiVFX



(a) blurry images and true kernels



(b) noisy image



(c) denoised image

Image deblurring

DigiVFX

$$B = I \otimes K \quad \mathbf{b} = \mathbf{A}\mathbf{k}$$

$$I = N_D + \Delta I$$

$$\min_{\mathbf{k}} \|\mathbf{A}\mathbf{k} - \mathbf{b}\|^2 + \lambda^2 \|\mathbf{k}\|^2$$

$$\text{subject to } k_i \geq 0, \text{ and } \sum_i k_i = 1$$

[video](#)

Shape and detail enhancement

DigiVFX



Input: 3 MLIC Images

Shape and detail enhancement

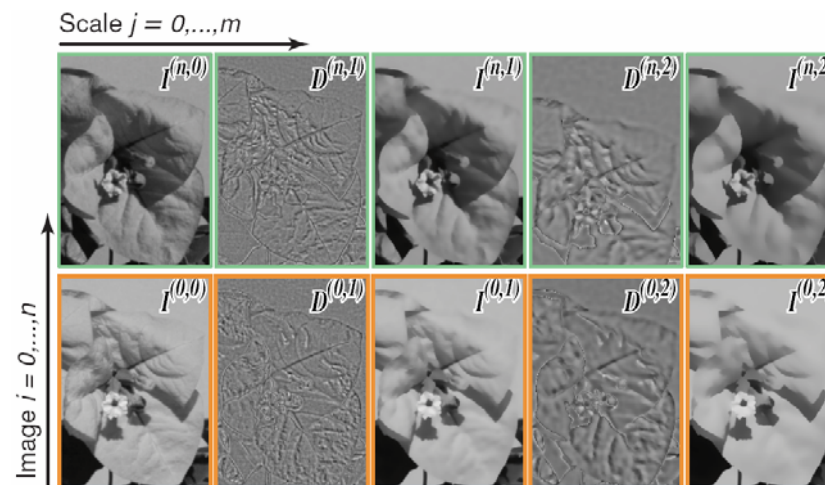
DigiVFX



Our Results: Enhanced Shape and Surface Detail

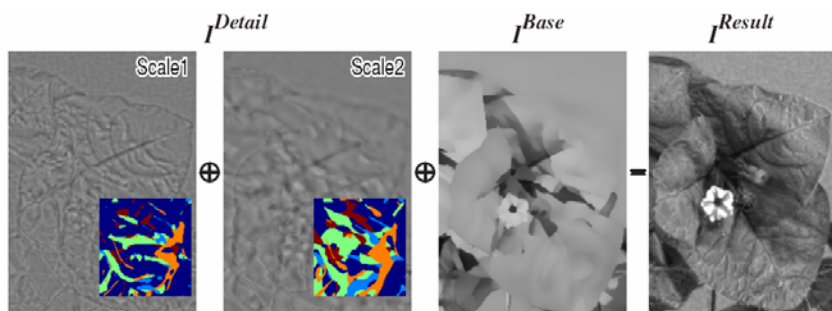
Shape and detail enhancement

DigiVFX



Shape and detail enhancement

DigiVFX



Shape and detail enhancement

DigiVFX



Input: 5 MLIC Images

Our Result

Shape and detail enhancement

DigiVFX

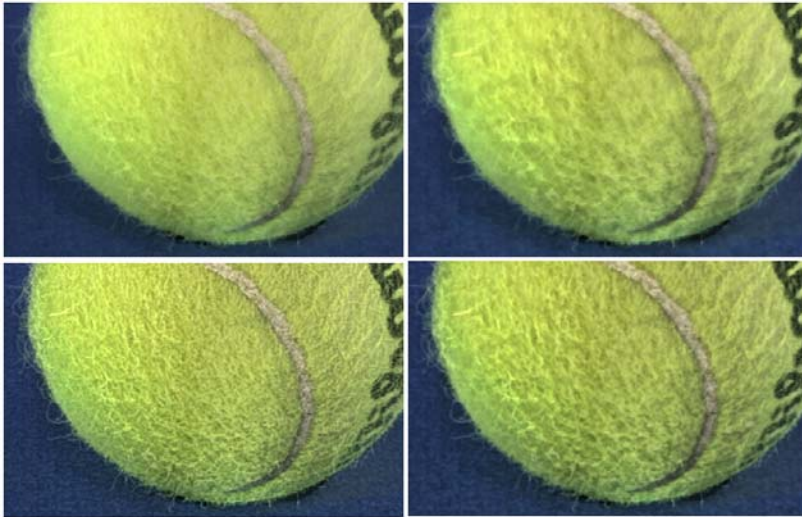


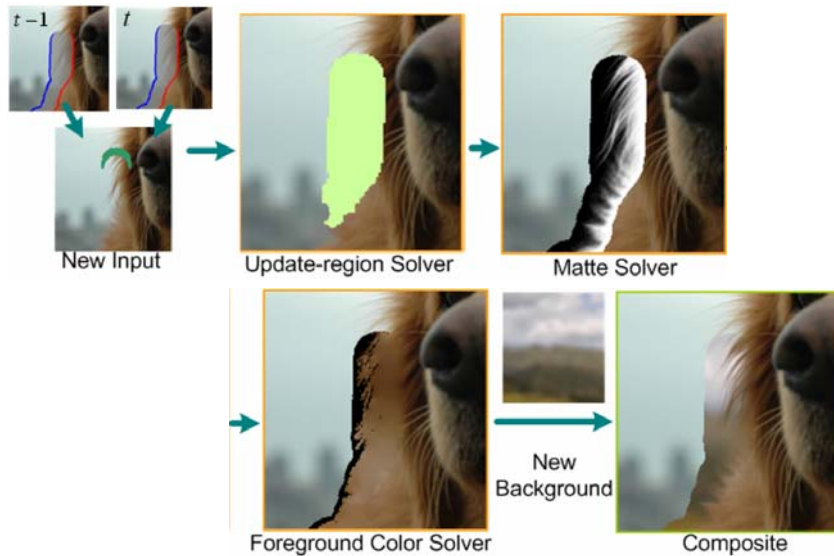
Image manipulation

DigiVFX

- Soft scissor*
- Seam carving for resizing*

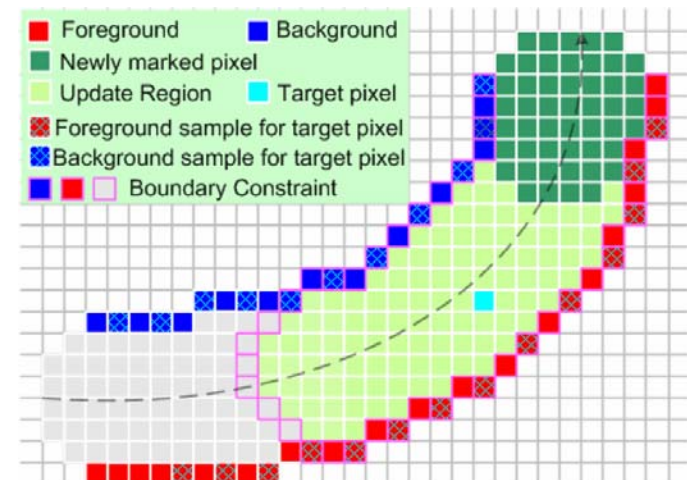
Soft Scissor

DigiVFX

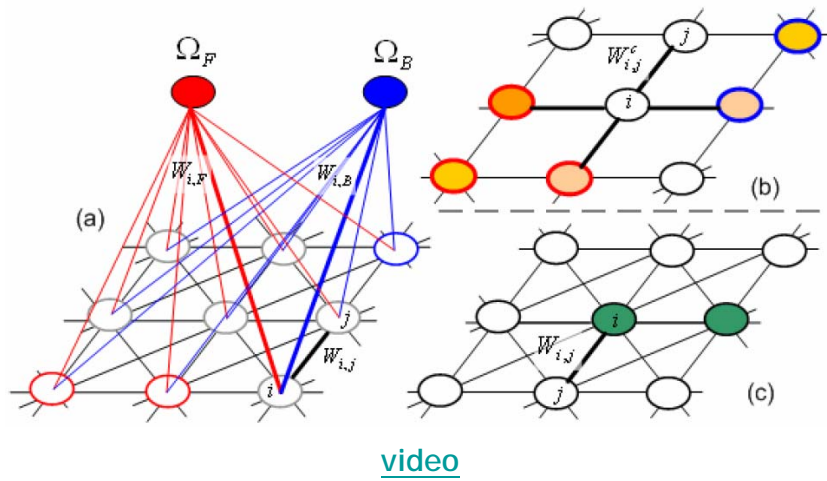


Soft Scissor

DigiVFX



Soft Scissor



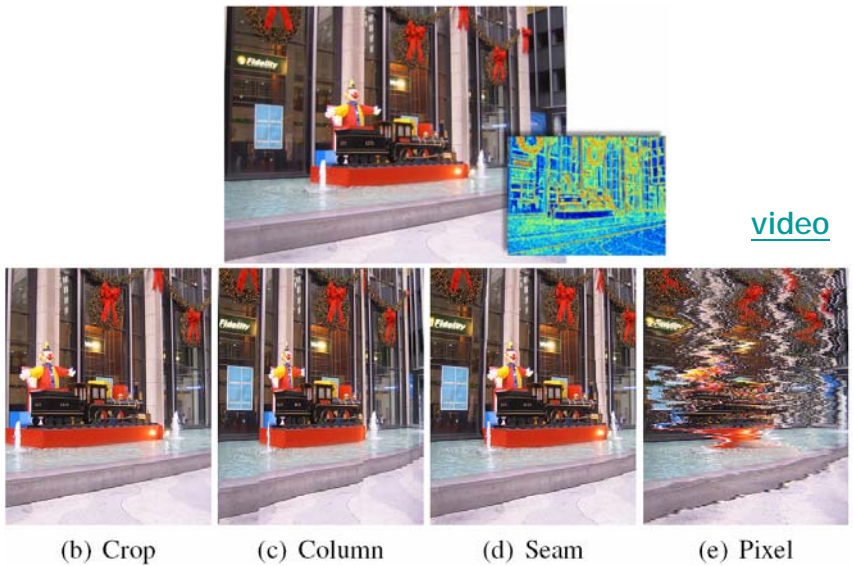
Seam carving for resizing



Seam carving for resizing



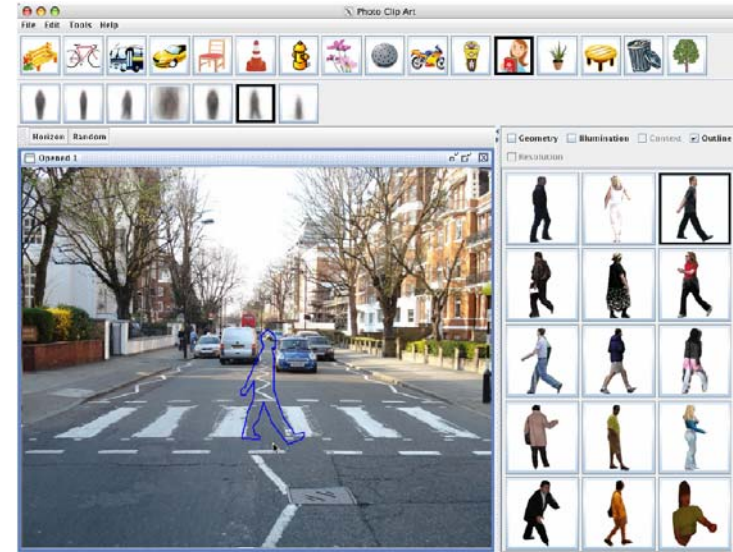
Seam carving for resizing



Trends

- Many pictures
 - Photo clip art
 - Scene completion using millions of photographs
- Large pictures
 - Joint bilateral upsampling*
 - Real-time image processing with bilateral grid*
 - Efficient gradient-domain compositing
 - Capturing and viewing gigapixel images

Photo Clip Art

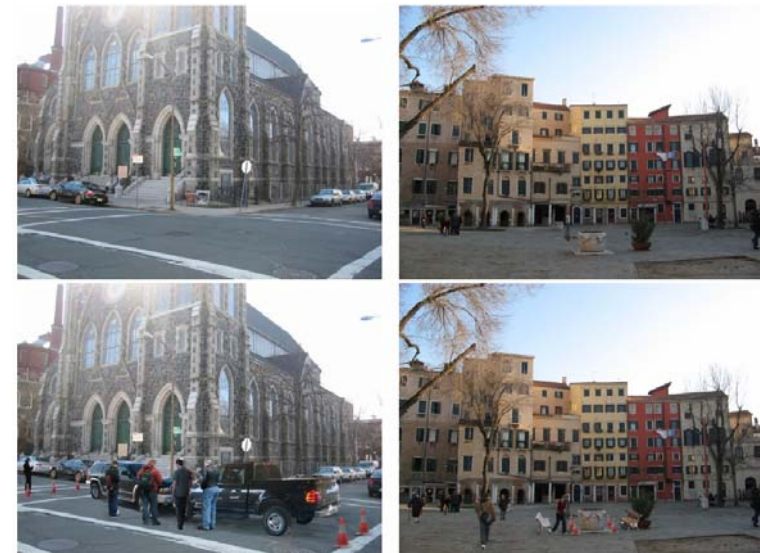


Extracted from LabelMe database

Photo Clip Art

- Challenges
 - Rich object library
 - Object segmentation
 - Estimating object size and orientation
 - Estimating light conditions
 - Intuitive user interface

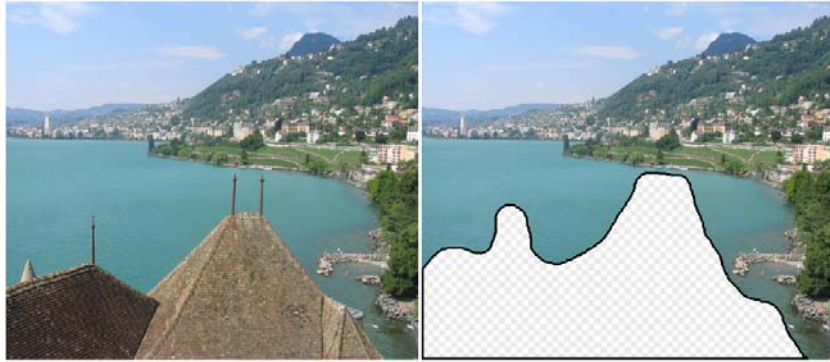
Photo Clip Art



video

Scene Completion

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Original Image

Input

Scene Completion

DigiVFX

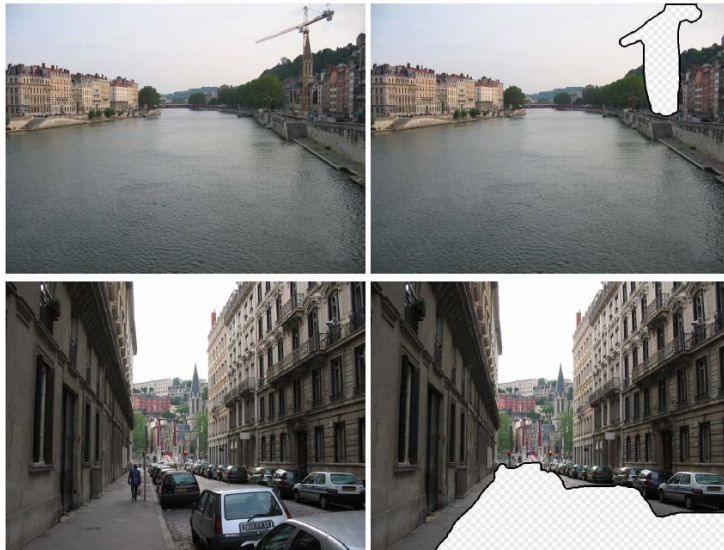


Scene Matches

Output

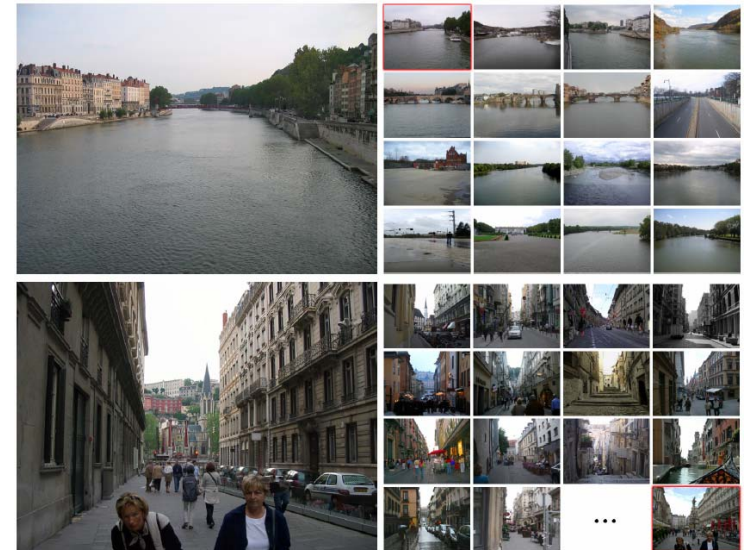
Scene Completion

DigiVFX



Scene Completion

DigiVFX



Scene Completion

DigiVFX



Joint bilateral upsampling

DigiVFX

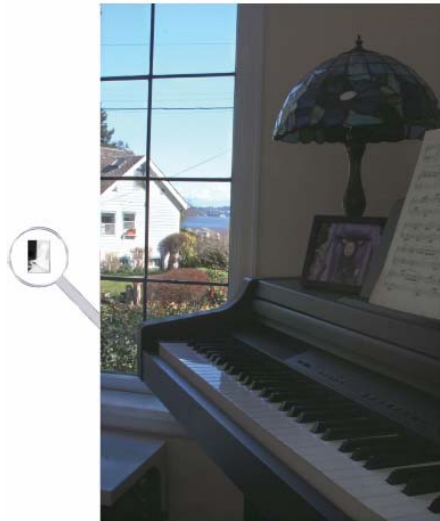
$$J_p = \frac{1}{k_p} \sum_{q \in \Omega} I_q f(\|p - q\|) g(\|I_p - I_q\|)$$

$$J_p = \frac{1}{k_p} \sum_{q \in \Omega} I_q f(\|p - q\|) g(\|\tilde{I}_p - \tilde{I}_q\|)$$

$$\tilde{S}_p = \frac{1}{k_p} \sum_{q \downarrow \in \Omega} S_{q \downarrow} f(\|p \downarrow - q \downarrow\|) g(\|\tilde{I}_p - \tilde{I}_q\|)$$

Joint bilateral upsampling

DigiVFX



Upsampled Result

Joint bilateral upsampling

DigiVFX



Nearest Neighbor

Bicubic

Gaussian

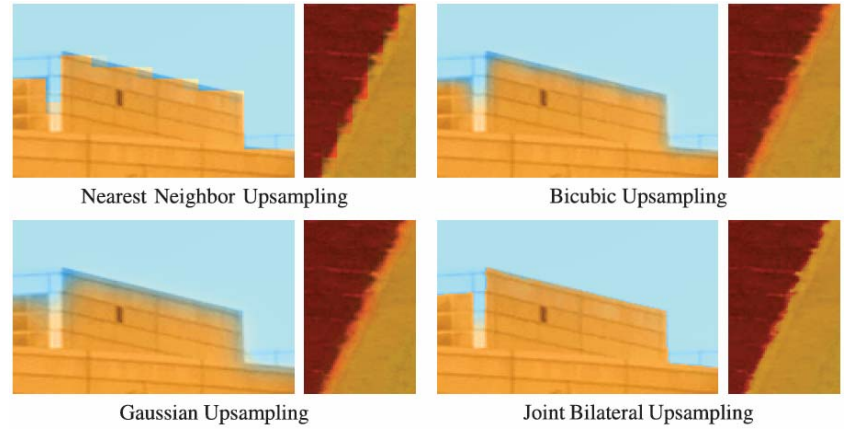
Joint Bilateral

Ground Truth

Joint bilateral upsampling



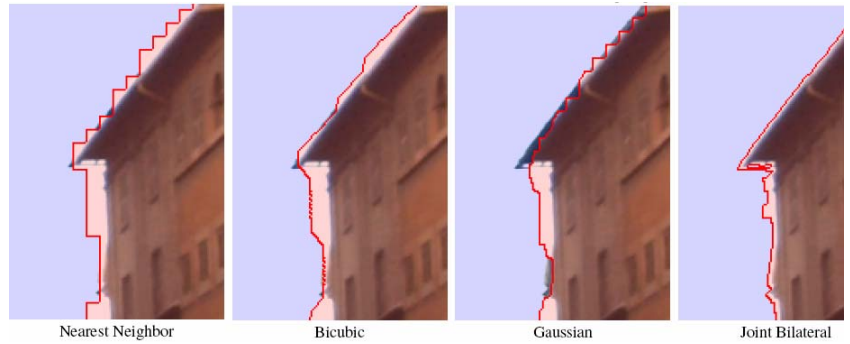
Joint bilateral upsampling



Joint bilateral upsampling



Joint bilateral upsampling



Joint bilateral upsampling

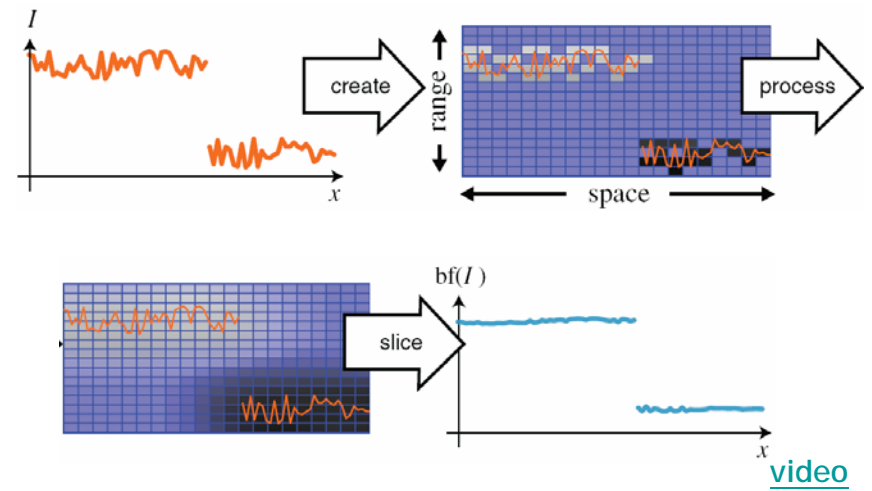
DigiVFX



Upsampled Result

Bilateral grid

DigiVFX



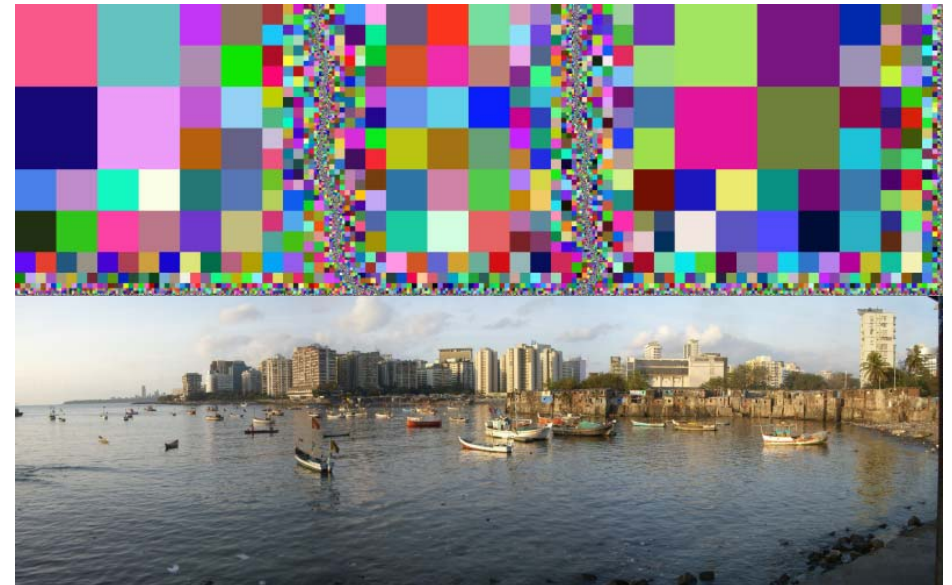
Efficient gradient domain compositing

DigiVFX



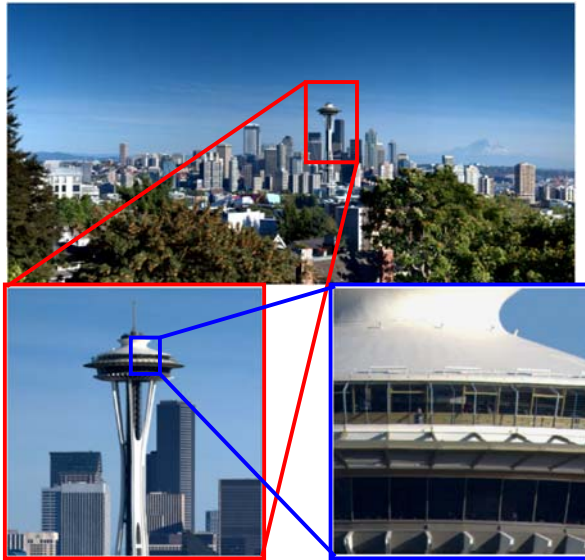
Efficient gradient domain compositing

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Gigapixel images

DigiVFX



[video](#)

References

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References

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- Johannes Kopf, Matt Uyttendaele, Oliver Deussen, Michael Cohen, [Capturing and Viewing Gigapixel Images](#), SIGGRAPH 2007.