# Ranking Individuals by Group Comparisons

Chih-Jen Lin
Department of Computer Science
National Taiwan University



Joint work with Tzu-Kuo Huang and Ruby C. Weng

#### Outline

- Problem
   Ranking individuals by group comparisons
- Existing approaches
- New approaches
- Real applications:
   Ranking bridge partnerships
   Multi-class classification by error-correcting codes
- Discussion and conclusions



#### The Problem

- Many sports are team comparisons
   How to rank individuals?
- Rank a basketball player by average points
   But ignore teammates'/opponents' abilities.
- In bridge
   Two partnerships vs. two partnerships
   Match record shows which two are better
   But how to rank partnerships?





 Multi-class classification by error-correcting codes (Dietterich and Bakiri 1995; Allwein et al. 2001)
 Some classes vs. some others
 Finding the winning class (individual)



# Existing Work: Huang et al. (NIPS 2004)

• Games:

$$\{1,3\}$$
 vs.  $\{2\}$ ;  $\{1,4\}$  vs.  $\{2,3,5\}$ , etc.

- Individual j's ability:  $p_j \ge 0$
- The *i*th setting: team  $I_i^+$  vs. team  $I_i^-$

$$P(I_i^+ ext{ beats } I_i^-) = rac{\sum_{j:j \in I_i^+} p_j}{\sum_{j:j \in I_i} p_j}.$$





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• Extension of Bradley-Terry model (1952):

$$P(\text{individual } i \text{ beats individual } j) = \frac{p_i}{p_i + p_j}$$



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Minimizing the negative log-likelihood

$$\begin{split} & \min_{\mathbf{p}} & - \sum_{i=1}^{m} \left( n_i^+ \log \frac{\sum_{j:j \in I_i^+} p_j}{\sum_{j:j \in I_i} p_j} + n_i^- \log \frac{\sum_{j:j \in I_i^-} p_j}{\sum_{j:j \in I_i} p_j} \right) \\ & \text{subject to} & & \sum_{j=1}^{k} p_j = 1, 0 \leq p_j, j = 1, \dots, k. \end{split}$$

- $n_i^+$  and  $n_i^-$ : # wins by  $I_i^+$  and  $I_i^-$ ;  $n_i \equiv n_i^+ + n_i^-$
- May be non-convex
- Used for multi-class prob. outputs in our SVM software





## A Naive Approach: SUM

Summing # of winning games

$$\frac{\sum_{i:s\in I_i^+} n_i^+ + \sum_{i:s\in I_i^-} n_i^-}{\sum_{i:s\in I_i} 1}.$$

- Not consider opponents' abilities
   Susceptible to individuals playing very few (or many) games
- Not consider teammates' abilities
   Strong and weak players: the same credits
- Ranking by SUM similar to that of teams.





## A New Exponential Model

- k individuals' abilities: a vector  $\mathbf{v} \in \mathbb{R}^k$ .  $-\infty < v_s < \infty$ ,  $s = 1, \ldots, k$ .
- Ability of team  $I_i^+$  and  $I_i^-$ : sum of members'

$$\mathcal{T}_i^+ \equiv \sum_{s: s \in I_i^+} v_s$$
 and  $\mathcal{T}_i^- \equiv \sum_{s: s \in I_i^-} v_s$ .

 Teams' actual performances: random variables  $Y_i^+$  and  $Y_i^-$ 

$$P(I_i^+ \text{ beats } I_i^-) \equiv P(Y_i^+ - Y_i^- > 0).$$





 Distribution unknown, assume doubly-exponential extreme-value distribution

$$P(Y_i^+ \le y) = \exp(-e^{-(y-T_i^+)}),$$

• Probability that  $I_i^+$  wins

$$P(I_i^+ \text{ beats } I_i^-) = \frac{e^{T_i^+}}{e^{T_i^+} + e^{T_i^-}}.$$

• Can assume normal; but model more complex





#### Estimation: Regularized Least Square

ullet  $n_i^+$  and  $n_i^-$ : # games teams  $I_i^+$  and  $I_i^-$  win

$$\frac{e^{T_i^+}}{e^{T_i^+} + e^{T_i^-}} \approx \frac{n_i^+}{n_i^+ + n_i^-} \quad \Rightarrow \quad e^{T_i^+ - T_i^-} \approx \frac{n_i^+}{n_i^-}.$$

Solve

$$\min_{\mathbf{v}} \qquad \sum_{i=1}^{m} ((T_i^+ - T_i^-) - \log(n_i^+/n_i^-))^2$$

• Unique solution:

Adding a regularized term  $\mu \mathbf{v}^T \mathbf{v}$ 





## Estimation: Maximum Likelihood (ML)

• Negative log-likelihood function:

$$arg min I(\mathbf{v})$$

where

$$I(\mathbf{v}) \equiv -\sum_{i=1}^{m} \left( n_i^+ \log \frac{e^{T_i^+}}{e^{T_i^+} + e^{T_i^-}} + n_i^- \log \frac{e^{T_i^-}}{e^{T_i^+} + e^{T_i^-}} \right)$$

Convex





#### Maximum Likelihood: Iterative Scaling

• Standard optimization methods: Newton's etc.



#### Maximum Likelihood: Iterative Scaling

- Standard optimization methods: Newton's etc.
- Simple iterative scaling Update the sth component;  $\boldsymbol{\delta} \equiv [0, \dots, 0, \delta_s, 0, \dots, 0]^T$

$$I(\mathbf{v} + oldsymbol{\delta}) - I(\mathbf{v}) \leq -\Bigg(\sum_{i:s \in I_i^+} n_i^+ + \sum_{i:s \in I_i^-} n_i^-\Bigg) \delta_s + \\ \Bigg(\sum_{i:s \in I_i^+} rac{n_i e^{T_i^+}}{e^{T_i^+} + e^{T_i^-}} + \sum_{i:s \in I_i^-} rac{n_i e^{T_i^-}}{e^{T_i^+} + e^{T_i^-}}\Bigg) (e^{\delta_s} - 1)\Bigg)$$



Updating rule

$$v_{s} \leftarrow v_{s} + \log \frac{\sum\limits_{i:s \in I_{i}^{+}} n_{i}^{+} + \sum\limits_{i:s \in I_{i}^{-}} n_{i}^{-}}{\sum\limits_{i:s \in I_{i}^{+}} \frac{n_{i}e^{T_{i}^{+}}}{e^{T_{i}^{+}} + e^{T_{i}^{-}}} + \sum\limits_{i:s \in I_{i}^{-}} \frac{n_{i}e^{T_{i}^{-}}}{e^{T_{i}^{+}} + e^{T_{i}^{-}}}}.$$

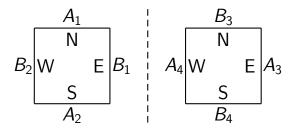
 Under a minor assumption, any limit point a global minimum





## Ranking Bridge Partnerships

A match setting:



Team A: two partnerships  $(A_1, A_2)$ ,  $(A_3, A_4)$ 

Team B: two partnerships  $(B_1, B_2)$ ,  $(B_3, B_4)$ 

• Same board for  $(B_1, B_2)$ ,  $(A_3, A_4)$ Avoid uneven hands



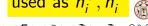


#### **Bridge Scoring**

 First three boards; India vs. Portugal in Bermuda Bowl 2005

Board	Table I		Tab	le II	IMPs		
	NS	EW	NS	EW	IN	PT	
1		1510		1510			
2	100		650			11	
3		630		630			

- International Match Points (IMPs): difference in two teams' total scores
- IMPs of all rounds ⇒ Victory Points (VP) Overall results between two teams; used as  $n_i^+$ ,  $n_i^-$



## **Experimental Settings**

- Bermuda Bowl 2005, the most prestigious bridge event
- 22 teams, round robin  $\binom{22}{2} = 231$  matches
- Most teams: six players ⇒ three fixed partnerships playing similar # matches
- Total 69 partnerships
   Other details not shown here





#### Results

Partnership rankings											
	RLS	)	ML		HNG			SUM			
21	18	13	8	17	18	7	14	16	5	4	12
63	67	1	52	66	1	43	66	1	47	29	2
9	36	41	10	19	37	10	15	38	23	6	10
2	55	37	2	25	53	2	12	64	1	19	39
14	40	42	9	32	41	9	30	42	20	14	15
33	26	32	26	21	29	25	23	34	16	17	28
47	30	27	43	27	13	52	22	13	38	22	3
46			57			50			8		
	21 63 9 2 14 33 47	21 18 63 67 9 36 2 55 14 40 33 26 47 30	63 67 1 9 36 41 2 55 37 14 40 42 33 26 32 47 30 27	RLS 8 21 18 13 8 63 67 1 52 9 36 41 10 2 55 37 2 14 40 42 9 33 26 32 26 47 30 27 43	RLS ML 21 18 13 8 17 63 67 1 52 66 9 36 41 10 19 2 55 37 2 25 14 40 42 9 32 33 26 32 26 21 47 30 27 43 27	RLS ML 21 18 13 8 17 18 63 67 1 52 66 1 9 36 41 10 19 37 2 55 37 2 25 53 14 40 42 9 32 41 33 26 32 26 21 29 47 30 27 43 27 13	RLS ML I 21 18 13 8 17 18 7 63 67 1 52 66 1 43 9 36 41 10 19 37 10 2 55 37 2 25 53 2 14 40 42 9 32 41 9 33 26 32 26 21 29 25 47 30 27 43 27 13 52	RLS ML HNC 21 18 13 8 17 18 7 14 63 67 1 52 66 1 43 66 9 36 41 10 19 37 10 15 2 55 37 2 25 53 2 12 14 40 42 9 32 41 9 30 33 26 32 26 21 29 25 23 47 30 27 43 27 13 52 22	RLS ML HNG  21 18 13 8 17 18 7 14 16  63 67 1 52 66 1 43 66 1  9 36 41 10 19 37 10 15 38  2 55 37 2 25 53 2 12 64  14 40 42 9 32 41 9 30 42  33 26 32 26 21 29 25 23 34  47 30 27 43 27 13 52 22 13	RLS       ML       HNG       S         21       18       13       8       17       18       7       14       16       5         63       67       1       52       66       1       43       66       1       47         9       36       41       10       19       37       10       15       38       23         2       55       37       2       25       53       2       12       64       1         14       40       42       9       32       41       9       30       42       20         33       26       32       26       21       29       25       23       34       16         47       30       27       43       27       13       52       22       13       38	RLS       ML       HNG       SUM         21       18       13       8       17       18       7       14       16       5       4         63       67       1       52       66       1       43       66       1       47       29         9       36       41       10       19       37       10       15       38       23       6         2       55       37       2       25       53       2       12       64       1       19         14       40       42       9       32       41       9       30       42       20       14         33       26       32       26       21       29       25       23       34       16       17         47       30       27       43       27       13       52       22       13       38       22



## Analysis: Are Obtained Rankings Good?

- Two teams  $(r_1, r_2)$  and  $(\bar{r}_1, \bar{r}_2)$ . Define r better than  $\bar{r}$  if  $\max(r_1, r_2) < \min(\bar{r}_1, \bar{r}_2)$ .
- Example: first two partnerships of Italy and USA2 (21, 18) better than (63, 67)





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- Example: first two partnerships of Italy and USA2
   (21, 18) better than (63, 67)
- Violation: r better than  $\bar{r}$  but  $\bar{r}$  beats r
- Number of violations

Other details not shown



## Top 10 partnerships by the approach ML

Team	Players				
U.S.A.2	Eric Greco	Geoff Hampson			
Sweden	Peter Bertheau	Fredrik Nystrom			
Japan	Yoshiyuki Nakamura	Yasuhiro Shimizu			
Chinese Taipei	Chih-Kuo Shen	Jui-Yiu Shih			
New Zealand	Tom Jacob	Malcolm Mayer			
China	Zhong Fu	Jie Zhao			
Brazil	Gabriel Chagas	Miguel Villas-boas			
Italy	Norberto Bocchi	Giorgio Duboin			
India	Subhash Gupta	Rajeshwar Tewari			
U.S.A.1	Jeff Meckstroth	Eric Rodwell			

#### Multi-class Classification via ECOC

- The same settings as Huang et al. (NIPS 2004)
- Error rates: new models are competitive

	Dense		Sparse			
RLS	ML	HNG	RLS	ML	HNG	
6.35	6.34	6.39	6.88	6.29	6.24	
13.71	13.71	13.92	13.54	13.45	14.27	
11.61	11.52	11.41	11.46	11.58	11.79	
3.54	3.46	3.45	3.97	3.54	3.23	
7.22	7.29	7.66	8.06	7.68	8.52	
7.25	7.25	7.58	8.09	7.74	8.97	
19.55	19.37	20.27	21.20	20.47	20.43	
	6.35 13.71 11.61 3.54 7.22 7.25	RLS ML 6.35 6.34 13.71 13.71 11.61 11.52 3.54 3.46 7.22 7.29 7.25 7.25	RLS ML HNG 6.35 6.34 6.39 13.71 13.71 13.92 11.61 11.52 11.41 3.54 3.46 3.45 7.22 7.29 7.66 7.25 7.25 7.58	RLS       ML       HNG       RLS         6.35       6.34       6.39       6.88         13.71       13.71       13.92       13.54         11.61       11.52       11.41       11.46         3.54       3.46       3.45       3.97         7.22       7.29       7.66       8.06         7.25       7.25       7.58       8.09	RLS       ML       HNG       RLS       ML         6.35       6.34       6.39       6.88       6.29         13.71       13.71       13.92       13.54       13.45         11.61       11.52       11.41       11.46       11.58         3.54       3.46       3.45       3.97       3.54         7.22       7.29       7.66       8.06       7.68         7.25       7.25       7.58       8.09       7.74	

#### **Conclusions**

- New and useful methods to rank individuals from group comparisons
   Convex formulations
- Experiments:
   Bridge partnership rankings
   Multi-class classification by error-correcting codes
- Techniques to evaluate different rankings

