

Small-o I

- Two different concepts:
 - O : no more than something
 - o : less than something
- Definition

$$f(n) = o(g(n))$$

if

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0.$$

Small-o II

- The definition of this limit:

$$\forall c > 0, \exists n_0, \forall n \geq n_0, \frac{f(n)}{g(n)} \leq c.$$

- Note that we may instead write

$$\frac{f(n)}{g(n)} < c$$

but these two limit definitions are equivalent

Small-o III

- O versus o :

$$\exists c > 0, \exists n_0, \forall n \geq n_0, f(n) \leq cg(n)$$

$$\forall c > 0, \exists n_0, \forall n \geq n_0, f(n) \leq cg(n)$$

The $\forall c$ causes o to be something smaller

- $\sqrt{n} = o(n)$

$$\lim_{n \rightarrow \infty} \frac{\sqrt{n}}{n} = \lim_{n \rightarrow \infty} \frac{1}{\sqrt{n}} = 0$$

Small-o IV

- $f(n) \neq o(f(n))$

$$\lim_{n \rightarrow \infty} \frac{f(n)}{f(n)} = 1 \neq 0$$

Example: $A = \{0^k 1^k \mid k \geq 0\}$ |

- Let's count the number of steps in the algorithm discussed before
- Check if the input is

0...01...1

This takes $O(n)$

- Move back: $O(n)$
- Cross off each 0 and 1: $O(n)$

How many such crosses: $n/2$

$$n/2 \times O(n) = O(n^2)$$

Example: $A = \{0^k 1^k \mid k \geq 0\}$ II

- Accept or not?
 $O(n)$ to go through from beginning to end
- Total:

$$O(n) + O(n^2) + O(n) = O(n^2)$$

Time complexity class I

- Definition:

$$\begin{aligned} & \text{TIME}(t(n)) \\ & \equiv \{L \mid L \text{ a language decided by an } O(t(n)) \text{ TM}\} \end{aligned}$$

- We have

$$\{0^k 1^k \mid k \geq 0\} \in \text{TIME}(n^2)$$

Can we make it faster?

New Algorithm for $A = \{0^k 1^k \mid k \geq 0\}$ I

- The procedure: cross off every other 0 and 1

0000011111

0011

01

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key: length of the string left must be always even

- A failed algorithm

000011

001

- Algorithm

New Algorithm for $A = \{0^k 1^k \mid k \geq 0\}$ II

- 1 check 0...0 1...1
 - 2 repeat if not empty
total $\neq 0$ & 1: odd \Rightarrow reject
cross off every other 0 and 1
 - 3 no 0 & 1 remain, accept
- If 13 "0" \Rightarrow 6 "0" \Rightarrow 3 "0" \Rightarrow 1 "0"
1 + $\log_2 n$ iterations
 - Each iteration: $O(n)$ operations
Note that length of tape contents is still n as we only "mark" elements
 - Total cost: $O(n \log n)$

New Algorithm for $A = \{0^k 1^k \mid k \geq 0\}$ III

- Therefore

$$\{0^k 1^k \mid k \geq 0\} \in \text{TIME}(n \log n)$$

- Can we do better? no
- Any language decided in $o(n \log n)$ on a single-tape TM \Rightarrow regular (not proved here)
- But we know that

$$\{0^k 1^k \mid k \geq 0\}$$

is not regular

New Algorithm for $A = \{0^k 1^k \mid k \geq 0\}$ IV

- What if we copy the remained string to be after the current string? It seems that we then have

$$n + \frac{n}{2} + \frac{n}{4} + \dots = O(n)??$$

- The problem is that **the copy operation is expensive**. Copying n elements needs $O(n^2)$

Using two-tape TM for $\{0^k 1^k \mid k \geq 0\}$ I

- We can have an $O(n)$ procedure
 - ① check 0...0 1...1
 - ② copy 0 to the second tape
find the first 1
 - ③ sequentially cut 1 and 0
if no "0" reject
 - ④ if "1" left, reject
otherwise, accept
- Each step $O(n)$