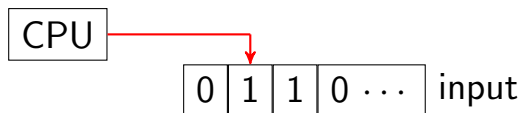


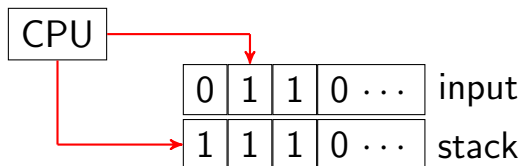
# Pushdown automata I

- Context-free languages are more general than regular languages
- For regular languages, by definition, there are automata to recognize them
- What are machines to recognize CFL?
- Pushdown automata (PDA)  
It's more powerful by having a **stack**
- DFA (or NFA):

# Pushdown automata II



- Pushdown automata:



- What is a stack?

We know they are like plates in a cafeteria

# Pushdown automata III

An important property: **last in first out**

- Let's see how stack can help to recognize

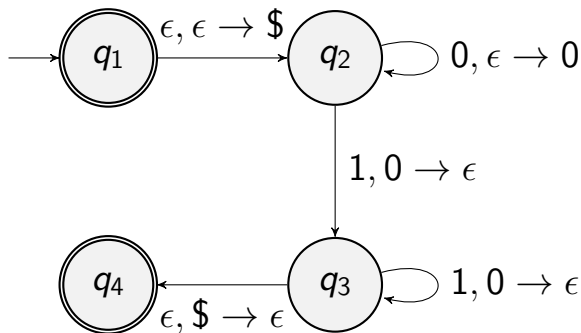
$$\{0^n 1^n \mid n \geq 0\}$$

- If 0 is read, 0 is pushed to stack
- If 1 is read, 0 is popped up
- By checking (0, 1) pairs, we know if the input is  $0^n 1^n$

## Example 2.14 I

- Consider the following language

$$\{0^n 1^n \mid n \geq 0\}$$



## Example 2.14 II

- $\$$ : a special symbol to indicate the initial state of stack
- How it works:
  - $q_2 \rightarrow q_2$ , put 0 into stack
  - $q_2 \rightarrow q_3$  and  $q_3 \rightarrow q_3$ , read 1 and pop 0 up
- The input

0011

is the same as

$\epsilon 0011 \epsilon$

## Example 2.14 III

- Steps:

$q_1, \emptyset, \epsilon$

$q_2, \{\$, \}$ , 0

$q_2, \{0, \$\}$ , 0

$q_2, \{0, 0, \$\}$ , 1

$q_3, \{0, \$\}$ , 1

$q_3, \{\$, \}$ ,  $\epsilon$

$q_4, \{\}$

$\{\}$ : contents of the stack

## Example 2.14 IV

- We see that \$ can be used to check if the stack is empty
- Consider 00011

Steps:

$q_1, \epsilon, \{\$\}$

$\vdots$

$q_2, 0, \{0, 0, 0, \$\}$

$q_3, 1, \{0, 0, \$\}$

$q_3, 1, \{0, \$\}$

Cannot reach  $q_4 \Rightarrow$  rejected

# Formal definition of pushdown automata I

- $(Q, \Sigma, \Gamma, \delta, q_0, F)$

$Q, \Sigma, \Gamma, F$ : finite sets

- 1  $Q$ : states
- 2  $\Sigma$ : alphabet
- 3  $\Gamma$ : stack alphabet
- 4  $\delta$ :

$$Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon} \rightarrow P(Q \times \Gamma_{\epsilon})$$

- 5  $q_0 \in Q$ : start state
  - 6  $F \subset Q$ : set of accept states
- We rely on



# Formal definition of pushdown automata II

state, input, **top of stack**

to decide the move

$$q_1 \xrightarrow{a,b \rightarrow c} q_2$$

From  $q_1$ , read  $a$ , and replace top of stack  $b$  with  $c$

# Formal definition of example 2.14 I

- The language is

$$\{0^n 1^n \mid n \geq 0\}$$

- $M_1 = (Q, \Sigma, \Gamma, \delta, q_1, F)$

$$Q = \{q_1, q_2, q_3, q_4\}$$

$$\Sigma = \{0, 1\}$$

$$\Gamma = \{0, \$\}$$

$$F = \{q_1, q_4\}$$

# Formal definition of example 2.14 II

	0			1			$\epsilon$		
	0	\$	$\epsilon$	0	\$	$\epsilon$	0	\$	$\epsilon$
$q_1$									$\{(q_2, \$)\}$
$q_2$			$\{(q_2, 0)\}$			$\{(q_3, \epsilon)\}$			
$q_3$						$\{(q_3, \epsilon)\}$			$\{(q_4, \epsilon)\}$
$q_4$									

- In the definition of  $\delta$  we have  $\Sigma_\epsilon \times \Gamma_\epsilon$

Thus 9 columns in the table