

Smoothing methods for Second-Order Cone Programs/Complementarity Problems

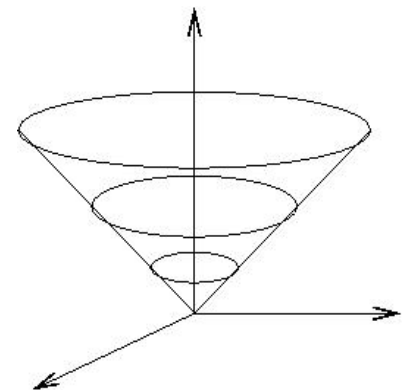
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Talk Outline

- I. Second-Order Cone (SOC) Program and Complementarity Problem
 - Unconstrained Diff. Min. Reformulation
 - Numerical Experience
- II. SOCP from Dist. Geometry Optim
 - Simulation Results



Convex SOCP

$$\begin{array}{ll} \min & g(x) \\ \text{s.t.} & Ax = b \\ & x \in K \end{array}$$

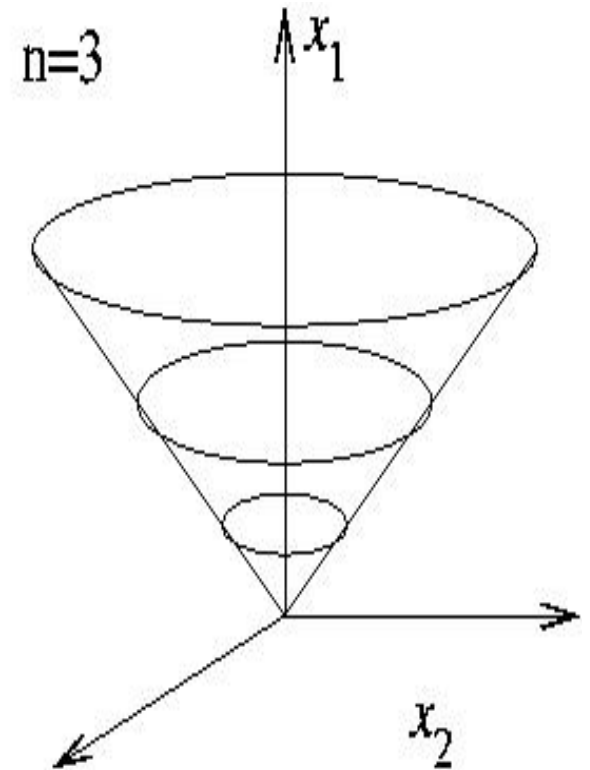
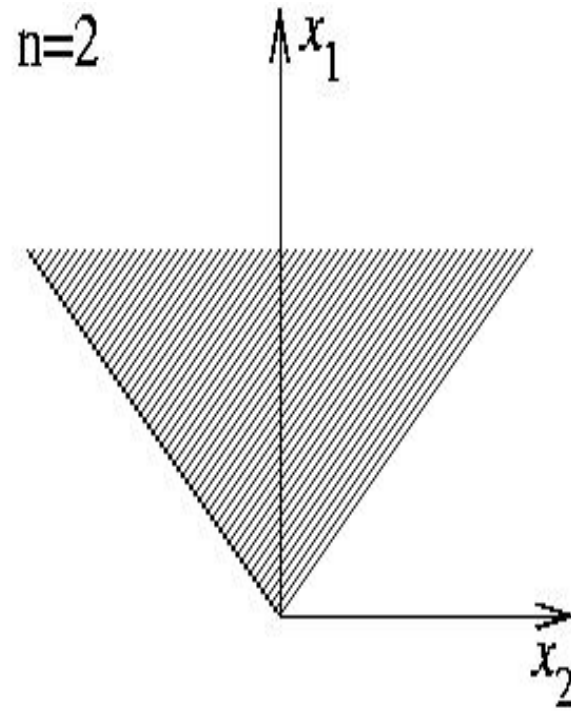
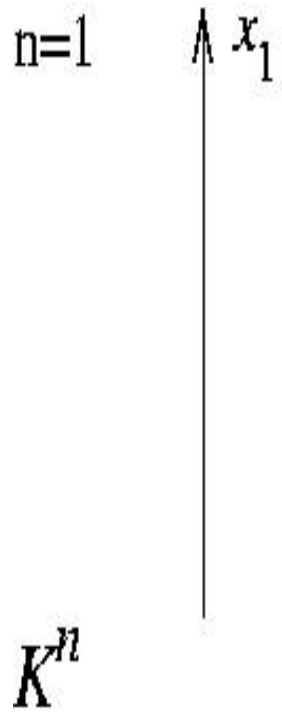
$$A \in \mathfrak{R}^{m \times n}, b \in \mathfrak{R}^m$$

$g : \mathfrak{R}^n \rightarrow \mathfrak{R}$, convex, twice cont. diff.

$$K = K^{n_1} \times \dots \times K^{n_p}$$

$$K^{n_i} \stackrel{\text{def}}{=} \left\{ x_i = \begin{bmatrix} x_{1i} \\ x_{2i} \end{bmatrix} \in \mathfrak{R} \times \mathfrak{R}^{n_i-1} : \|x_{2i}\|_2 \leq x_{1i} \right\}$$

Special cases? LP, SOCP,...

SOC K^n 

Suff. Optim. Conditions

$$\begin{aligned} x \in K, \quad y \in K, \quad x^T y = 0, \\ Ax = b, \quad y = \nabla g(x) - A^T \zeta_d \end{aligned}$$

\iff

$$\begin{aligned} x \in K, \quad y \in K, \quad x^T y = 0, \\ x = F(\zeta), \quad y = G(\zeta) \end{aligned}$$

with

$$\begin{aligned} F(\zeta) &= d + (I - A^T(AA^T)^{-1}A)\zeta \\ G(\zeta) &= \nabla g(F(\zeta)) - A^T(AA^T)^{-1}A\zeta \quad (Ad = b) \end{aligned}$$

SOCCP

Find $\zeta \in \mathfrak{R}^n$ satisfying

$$x \in K, \quad y \in K, \quad x^T y = 0,$$

$$x = F(\zeta), \quad y = G(\zeta)$$

$F, G : \mathfrak{R}^n \rightarrow \mathfrak{R}^n$ smooth

$\nabla F(\zeta), -\nabla G(\zeta)$ column-monotone $\forall \zeta \in \mathfrak{R}^n$, i.e.,

$$\nabla F(\zeta)u - \nabla G(\zeta)v = 0 \quad \Rightarrow \quad u^T v \geq 0$$

Special cases? convex SOCP, monotone NCP,...

How to solve SOCCP?

For LP, simplex methods and interior-point methods.

For SOCP, interior-point methods.

For convex SOCP and column-monotone SOCCP?

Interior-point methods not amenable to warm start. Non-interior methods?

Nonsmooth Eq. Reformulation

$$x_i \cdot y_i \stackrel{\text{def}}{=} \begin{bmatrix} x_{1i} \\ x_{2i} \end{bmatrix} \cdot \begin{bmatrix} y_{1i} \\ y_{2i} \end{bmatrix} = \begin{bmatrix} x_i^T y_i \\ x_{1i}y_{2i} + y_{1i}x_{2i} \end{bmatrix} \quad (\text{Jordan product assoc. with } K^{n_i})$$

$$\phi_{\text{FB}}(x, y) \stackrel{\text{def}}{=} \left[(x_i^2 + y_i^2)^{1/2} - x_i - y_i \right]_{i=1}^p$$

Fact (Fukushima,Luo,T '02):

$$\phi_{\text{FB}}(x, y) = 0 \iff x \in K, y \in K, x^T y = 0$$

Thus, SOCCP is equivalent to

$$\phi_{\text{FB}}(F(\zeta), G(\zeta)) = 0$$

ϕ_{FB} is strongly semismooth (Sun,Sun '03)

Unconstr. Smooth Min. Reformulation

$$\min f_{\text{FB}}(\zeta) \stackrel{\text{def}}{=} \|\phi_{\text{FB}}(F(\zeta), G(\zeta))\|_2^2$$

F, G smooth and $\nabla F(\zeta), -\nabla G(\zeta)$ column-monotone $\forall \zeta \in \mathfrak{R}^n$ (e.g., LP, SOCP, convex SOCP, monotone NCP)

For monotone NCP ($K = \mathfrak{R}_+^n$),

$$f_{\text{FB}} \text{ is smooth, and } \nabla f_{\text{FB}}(\zeta) = 0 \iff \zeta \text{ is a soln}$$

(Geiger, Kanzow '96)

The same holds for SOCCP.

(J.-S. Chen, T '04)

Advantage? Any method for unconstrained diff. min. (e.g., CG, BFGS, L-BFGS) can be used to find $\nabla f_{\text{FB}}(\zeta) = 0$.

Numerical Experience on Convex SOCP

$$\begin{aligned} x &= F(\zeta) = d + (I - P)\zeta \\ y &= G(\zeta) = \nabla g(F(\zeta)) - P\zeta \end{aligned}$$

with $P = A^T(AA^T)^{-1}A$, $Ad = b$. (Solve $\min \|Ax - b\|$ to find d)

- Implement in Matlab CG-PR, BFGS, L-BFGS (memory=5) to minimize $f_{\text{FB}}(\zeta)$, using Armijo stepsize rule, with $\zeta^{\text{init}} = 0$. Stop when

$$\max\{f_{\text{FB}}(\zeta), |x^T y|\} \leq \text{accur.}$$

- Let $\psi_{\text{FB}}(x, y) \stackrel{\text{def}}{=} \|\phi_{\text{FB}}(x, y)\|_2^2$. Then

$$\begin{aligned} f_{\text{FB}}(\zeta) &= \psi_{\text{FB}}(x, y) \\ \nabla f_{\text{FB}}(\zeta) &= (I - P)\nabla_x \psi_{\text{FB}}(x, y) - P\nabla_y \psi_{\text{FB}}(x, y) \end{aligned}$$

Compute $P\zeta$ using Cholesky factorization of AA^T or using preconditioned CG. Compute $\psi_{\text{FB}}(x, y)$ and $\nabla \psi_{\text{FB}}(x, y)$ within Fortran Mex files.

DIMACS Challenge SOCPs

- Problem names and statistics:

$$\text{nb } (m = 123, n = 2383, K = (K^3)^{793} \times \mathcal{R}_+^4)$$

$$\text{nb-L2 } (m = 123, n = 4195, K = K^{1677} \times (K^3)^{838} \times \mathcal{R}_+^4)$$

$$\text{nb-L2-bessel } (m = 123, n = 2641, K = K^{123} \times (K^3)^{838} \times \mathcal{R}_+^4)$$

Compare iters/cpu(sec)/accuracy with `Sedumi 1.05` (Sturm '01), which implements a predictor-corrector interior-point method.

Problem Name	SeDuMi (pars.eps=1e-5) iter/cpu	L-BFGS-Chol (accur=1e-5) iter/cpu
nb	19/7.6	1042/16.5
nb-L2	11/11.1	330/9.2
nb-L2-bessel	11/5.3	108/1.7

Table 1: (cpu times are in sec on an HP DL360 workstation, running Matlab 6.1)

Regularized Sum-of-Norms Problems

$$\min_{w \geq 0} \sum_{i=1}^M \|A_i w - b_i\|_2 + h(w),$$

$$A_i \sim U[-1, 1]^{m_i \times \ell}, \quad b_i \sim U[-5, 5]^{m_i}, \quad m_i \sim U\{2, 3, \dots, r\} \quad (r \geq 2).$$

$$h(w) = 1^T w + \frac{1}{3} \|w\|_3^3 \quad (\text{cubic reg.})$$

Reformulate as a convex SOCP:

$$\begin{aligned} & \text{minimize} && \sum_{i=1}^M z_i + h(w) \\ & \text{subject to} && A_i w + s_i = b_i, \quad (z_i, s_i) \in K^{m_i+1}, \quad i=1, \dots, M, \quad w \in \mathcal{R}_+^\ell. \end{aligned}$$

Problem $\ell, M, r \quad (m, n)$	BFGS-Chol iter/cpu	CG-PR-Chol iter/cpu	L-BFGS-Chol iter/cpu
500, 10, 10 (56, 566)	352/24.6	1703/6.6	497/2.4
500, 50, 10 (283, 833)	546/85.1	3173/69.0	700/12.4
500, 10, 50 (246, 756)	272/36.3	1290/23.0	371/5.6

Table 2: (cpu times are in sec on an HP DL360 workstation, running Matlab 6.5.1, with accur=1e-3)

Smoothing Newton Step

$$\phi_{\text{FB}}^{\mu}(x, y) \stackrel{\text{def}}{=} (x^2 + y^2 + \mu^2 e)^{1/2} - x - y$$

with $e = (\underbrace{1, 0, \dots, 0}_{n_1}, \dots, \underbrace{1, 0, \dots, 0}_{n_p})^T$, $\mu > 0$

(Fukushima, Luo, T '02)

Given ζ , choose $\mu > 0$ and solve

$$\nabla \phi_{\text{FB}}^{\mu}(F(\zeta), G(\zeta))^T \Delta \zeta = -\phi_{\text{FB}}(F(\zeta), G(\zeta))$$

Use $\Delta \zeta$ to accelerate convergence.

This requires more work per iteration. Use it judiciously.

Observations

For our unconstrained smooth merit function approach:

Advantage:

- Less work/iteration, simpler matrix computation than interior-point methods.
- Applicable to convex SOCP and column-monotone SOCCP.
- Useful for warm start?

Drawback:

- Many more iters. than interior-point methods.
- Lower solution accuracy.

SOCP from Dist. Geometry Optim (ongoing work..)

n pts in \mathbb{R}^d ($d = 2, 3$).

Know x_{m+1}, \dots, x_n and Eucl. dist. estimate for pairs of 'neighboring' pts

$$d_{ij} > 0 \quad \forall (i, j) \in \mathcal{A} \subseteq \{1, \dots, n\} \times \{1, \dots, n\}.$$

Estimate x_1, \dots, x_m .

Problem (nonconvex):

$$\min_{x_1, \dots, x_m} \sum_{(i, j) \in \mathcal{A}} \left| \|x_i - x_j\|_2^2 - d_{ij}^2 \right|$$

Convex relaxation:

$$\min_{x_1, \dots, x_m} \sum_{(i,j) \in \mathcal{A}} \max\{0, \|x_i - x_j\|_2^2 - d_{ij}^2\}$$

This is an unconstrained (nonsmooth) convex program, can be reformulated as an SOCP. Alternatives?

Smooth approx.:

$$\max\{0, t\} \approx \mu h\left(\frac{t}{\mu}\right) \quad (\mu > 0)$$

h smooth convex, $\lim_{t \rightarrow -\infty} h(t) = \lim_{t \rightarrow \infty} h(t) - t = 0$.

We use $h(t) = ((t^2 + 4)^{1/2} + t)/2$ (CHKS).

Smooth Approximation of Convex Relaxation

$$\min_{x_1, \dots, x_m} f_\mu(x_1, \dots, x_m) \stackrel{\text{def}}{=} \sum_{(i,j) \in \mathcal{A}} \mu h \left(\frac{\|x_i - x_j\|^2 - d_{ij}^2}{\mu} \right)$$

Solve the smooth approximation using Inexact Block Coordinate Descent:

- If $\|\nabla_{x_i} f_\mu\| = \Omega(\mu)$, then update x_i by moving it along the Newton direction $-\left[\nabla_{x_i x_i}^2 f_\mu\right]^{-1} \nabla_{x_i} f_\mu$, with Armijo stepsize rule, and re-iterate.
- Decrease μ when $\|\nabla_{x_i} f_\mu\| = O(\mu) \forall i$.

$\mu^{\text{init}} = 1e - 3$. $\mu^{\text{end}} = 2e - 6$. Decrease μ by a factor of 5. Code in Matlab.

Simulation Results

Uniformly generate $\tilde{x}_1, \dots, \tilde{x}_n$ in $[-.5, .5]^2$, $m = 0.9n$

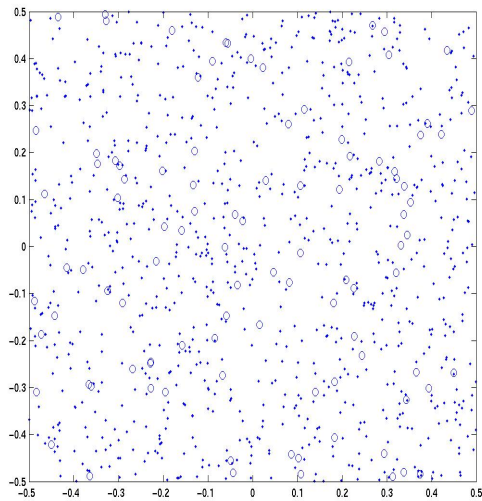
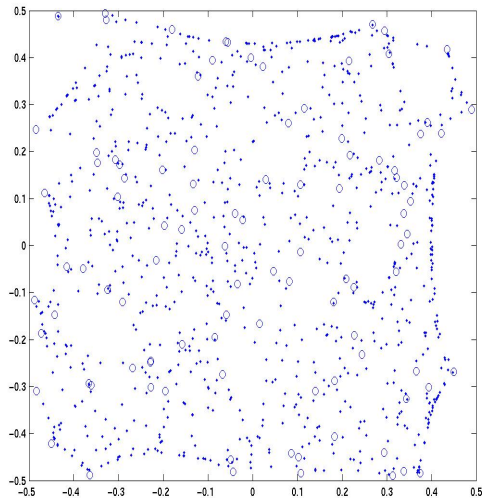
two pts are nhbrs if $\text{dist} < .06$.

Set $d_{ij} = \|\tilde{x}_i - \tilde{x}_j\|$ (Biswas, Ye '03)

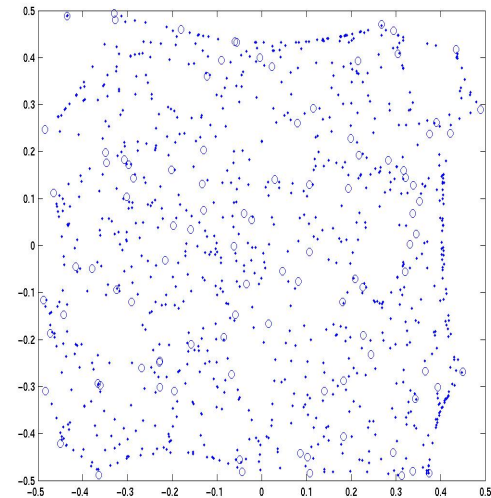
n	SOCP dim	SeDuMi cpu/Err	Inexact BCD cpu/Err
1000	21472×33908	330/.48	373/.48
2000	84440×130060	12548/.57	2090/.52

Table 3: (cpu times are in secs on a Linux PC cluster, running Matlab 6.1.)

$$\text{Err} = \sum_{i=1}^m \|x_i - \tilde{x}_i\|_2^2.$$

True soln ($m = 900, n = 1000$)

SOCP soln found by SeDuMi



SOCP soln found by Inexact BCD

Observations

For our smoothing-Inexact BCD approach:

- Better cpu time than using SeDuMi.
Add barrier term to find analytic center soln.
- Computation easily distributes.
- Code in Fortran (instead of Matlab) to improve time?

Lastly...

Thanks, Christian, for lending the use of your laptop!

