

Lesson 7: Probabilistic Turing machines

Theme: The notion of probabilistic/randomized Turing machines and some classical results.

Probabilistic Turing machines. A *probabilistic Turing machine* (PTM) is system $\mathcal{M} = \langle \Sigma, \Gamma, Q, q_0, q_{\text{acc}}, q_{\text{rej}}, \delta \rangle$ defined like the NTM, with the difference that $\delta \subseteq (Q - \{q_{\text{acc}}, q_{\text{rej}}\}) \times \Gamma \times Q \times \Gamma \times \{\text{Left}, \text{Right}\}$ is now a relation such that for every $(p, \sigma) \in (Q - \{q_{\text{acc}}, q_{\text{rej}}\}) \times \Gamma$, there are exactly two transitions that can be applied:

$$(p, \sigma) \rightarrow (q_1, \sigma_1, \text{Move}_1) \quad \text{and} \quad (p, \sigma) \rightarrow (q_2, \sigma_2, \text{Move}_2)$$

and the probability that each transition is applied is $1/2$. Intuitively, when it is in state p reading symbol σ , \mathcal{M} tosses an unbiased coin to decide whether to apply $(q_1, \sigma_1, \text{Move}_1)$ or $(q_2, \sigma_2, \text{Move}_2)$. On an input word w , the probability that \mathcal{M} accepts/rejects w is defined over all possible coin tossing.

Similar to DTM/NTM, we say that \mathcal{M} *runs in time* $f(n)$, if for every word w , every run of \mathcal{M} on w has length $\leq f(|w|)$. We say that \mathcal{M} *runs in polynomial time*, if there is a polynomial $p(n) = \text{poly}(n)$ such that \mathcal{M} runs in time $p(n)$. In this case we also say that \mathcal{M} is a *polynomial time PTM*.

The class **BPP** is defined as follows. A language L is in the class **BPP**, if there a polynomial time PTM \mathcal{M} such that for every input word x , the following holds.

$$\Pr[\mathcal{M}(x) = L(x)] \geq 2/3$$

Here we treat a language L as a function $L : \{0, 1\}^* \rightarrow \{0, 1\}$, where $L(x) = 1$, if $x \in L$, and $L(x) = 0$, if $x \notin L$. Similarly, we treat TM \mathcal{M} as a function $\mathcal{M} : \{0, 1\}^* \rightarrow \{0, 1\}$, where $\mathcal{M}(x) = 1$, if \mathcal{M} accepts x , and $\mathcal{M}(x) = 0$, if \mathcal{M} rejects x .

Note that **BPP** is closed under complement, union and intersection.

Remark 7.1 Alternatively, we can define the class **BPP** as follows. A language L is in the class **BPP**, if there is a polynomial $q(n)$ and a polynomial time DTM \mathcal{M} such that for every $x \in \{0, 1\}^*$, the following holds.

$$\Pr_{r \in \{0, 1\}^{q(|x|)}} [\mathcal{M}(x, r) = L(x)] \geq 2/3$$

Note that the DTM \mathcal{M} takes as input (x, r) . Intuitively, it can be viewed as a PTM that on input x , first randomly choose a string r of length $q(|x|)$, then run DTM \mathcal{M} on (x, r) .

Note the similarity with the alternative definition of **NP** (Def. 0.4), where an NTM first guesses a certificate string r , and then runs a DTM for verification.

Theorem 7.2 (Error reduction) *Let $L \in \text{BPP}$. Then, for every $d \geq 1$, there is a polynomial time PTM \mathcal{M} such that for every input word x :*

$$\Pr[\mathcal{M}(x) = L(x)] \geq 1 - 2^{-\alpha|x|^d} \quad (\text{for some fixed } \alpha > 0)$$

Theorem 7.3 (Adleman 1978) $\text{BPP} \subseteq \text{P}_{\text{poly}}$.

Theorem 7.3 and Theorem 6.4 imply that if $\text{SAT} \in \text{BPP}$, then **PH** collapses to Σ_2^p .

Theorem 7.4 (Sipser, Gács, Lautemann 1983) $\text{BPP} \subseteq \Sigma_2^p \cap \Pi_2^p$.

One-sided error PTM. The class **RP** is defined as follows. A language L is in the class **RP**, if there a polynomial time PTM \mathcal{M} such that for every input word x , the following holds.

- If $x \in L$, then $\Pr[\mathcal{M}(x) = 1] \geq 2/3$.
- If $x \notin L$, then $\Pr[\mathcal{M}(x) = 0] = 1$.

Note that \mathcal{M} is never wrong when the input $x \notin L$, hence, the name *one-sided*. The class **coRP** is defined as $\mathbf{coRP} \stackrel{\text{def}}{=} \{L : \{0, 1\}^* \setminus L \in \mathbf{RP}\}$.

Zero error PTM. A PTM \mathcal{M} for a language L is a zero error PTM, if it never errs, i.e., for every input word x , $\Pr[\mathcal{M}(x) = L(x)] = 1$. Now for a PTM \mathcal{M} and input word x , we can define a random variable $T_{\mathcal{M},x}$ to denote the run time of \mathcal{M} on x , where the probability distribution is $\Pr[T_{\mathcal{M},x} = t] = p$, if with probability p over the random strings of \mathcal{M} on input x , it halts in t steps .

The class **ZPP** is defined as follows. A language L is in **ZPP**, if there is a polynomial $q(n) = \text{poly}(n)$ and a zero error PTM \mathcal{M} for L such that for every input word x , $\mathbf{Exp}[T_{\mathcal{M},x}] \leq q(|x|)$.

The algorithms for languages in **BPP/RP/coRP** are also called *Monte Carlo* algorithms, and those for languages in **ZPP** are called *Las Vegas* algorithms.

Appendix

A Useful inequalities

Inclusion-exclusion principle: Let $\mathcal{E}_1, \dots, \mathcal{E}_m$ be some m events. Then, the following holds.

$$\Pr\left[\bigcup_{i=1}^m \mathcal{E}_i\right] = \sum_{i=1}^m \Pr[\mathcal{E}_i] - \sum_{1 \leq i_1 < i_2 \leq m} \Pr[\mathcal{E}_{i_1} \cap \mathcal{E}_{i_2}] + \sum_{1 \leq i_1 < i_2 < i_3 \leq m} \Pr[\mathcal{E}_{i_1} \cap \mathcal{E}_{i_2} \cap \mathcal{E}_{i_3}] - \dots$$

From here, we also obtain the so called *union bound*:

$$\Pr\left[\bigcup_{i=1}^m \mathcal{E}_i\right] \leq \sum_{i=1}^m \Pr[\mathcal{E}_i]$$

Markov inequality: Let X be a non-negative random variable with expectation μ . Then, for every real $c > 0$, the following holds.

$$\Pr[X \geq c\mu] \leq 1/c$$

Markov inequality is often also called *averaging argument*.

Chebyshev inequality: Let X be a random variable with expectation μ and variance σ^2 . Then, for every real $c > 0$, the following holds.

$$\Pr[|X - \mu| \geq c\sigma] \leq 1/c^2$$

Chernoff inequality: Let X_1, \dots, X_m be (independent) 0,1 random variables. Suppose for every $1 \leq i \leq m$, $\Pr[X_i = 1] = p$, for some $p > 1/2$. Let $X \stackrel{\text{def}}{=} \sum_{i=1}^m X_i$. Then, the following holds.

$$\Pr[X > \lfloor m/2 \rfloor] \geq 1 - 2^{-\alpha m} \quad \text{where } \alpha = \frac{\log_2 e}{2p} \left(p - \frac{1}{2}\right)^2$$