MeVisLab

MIP Prototyping

Innovation in clinical medical imaging requires close communication between...



Clinical users

Prototyping serves as a common language!

MeVisLab

http://www.mevislab.de/

- In more than 20 years of development, MeVisLab has become one of the most powerful development platforms for medical image computing research.
- image processing, visualization and interaction modules can be combined to complex image processing networks using a graphical programming approach
- can easily be integrated using a modular, platform independent C++ class library.
- JavaScript or Python components can be added to implement dynamic functionality on both the network and the user interface level.
- based on the Qt application framework and the OpenInventor 3D visualization toolkit
- ITK and VTK AddOns

Download MeVisLab

Select a MeVisLab Release and operating system

If you want to develop your own C++ modules, select your compiler ver

MeVisLab 2.8.1 (21-06-2016) V	Windows Visual Studio 2015 X64 🔻
	Windows Visual Studio 2015 X64
Download MoViel ab 2.9.1 (21	Windows Visual Studio 2013 X64
Download MevisLap 2.8.1 (21-	Windows Visual Studio 2010 X64
Selected Platform: Windows Vis	Windows Visual Studio 2010
Sciected Fiddorffi, Windows Vis	Mac OS X Intel 64Bit
MeVisLabSDK2.8.1 vc14-64.ex	Linux 64Bit

- Rapid Application Prototyping Environment
 - Cross-platform (Windows, Mac OS X, Linux)
 - Free for non-commercial usage
- Supported file formats
 - DICOM, TIFF, DICOM/TIFF, RAW, LUMISYS, PNM, Analyze, PNG, JPEG
- Currently 920+ Standard modules in the MeVisLab SDK core, 3000+ modules delivered in total
 - with 360+ ITK modules, 1470+ VTK modules, and 300+ modules in the Fraunhofer MEVIS release

MeVisLab development

Three levels

Visual level

- Programming with "plug and play"
 - Individual image processing, visualization and interaction modules can be combined to complex image processing networks using a graphical programming approach.

Scripting level

- Creating macro modules and applications based on macro modules
 - Python scripting components can be added to implement dynamic functionality on both the network and the user interface level.

C++ level

- Programming modules
 - New algorithms can easily be integrated using the modular, platformindependent C++ class library.

Image Processing

Filters

 Diffusion filters, morphology filters, kernel filters, Hessian, and vesselness filters

Segmentation

Region growing, live wire, fuzzy connectedness, threshold, manual contours

Transformations

 Affine transformations, distance transformations, projection and Radon transforms, manual registration

Statistics

Histograms, global image statistics, box counting dimension

Other

 Unary/binary arithmetic, resampling/reformatting, dynamic data analysis, noise/test pattern generators

Modules for Visualization

- MeVisLab provides modules for visualizing image data and other data objects in 2D and 3D.
- A set of lookup table (LUT) modules allows applying basic window/level adjustment or flexible color encoding schemes.
- The visualization functionality in MeVisLab is based on the well-established visualization and interaction library <u>Open Inventor</u>.

High-quality Volume Renderer: MeVisLab Giga Voxel Renderer

- MeVisLab features a high-quality volume renderer that is based on OpenGL and its extensions.
- It supports the rendering of large volume datasets, even if they do not fit into the main memory.
- An optimized, multi-resolution technique based on an octree representation and 3D textures adaptively selects the best resolution depending on camera position, volume of interest, and available resources.



MeVisLab Software Development Kit (SDK)

- Using the MeVisLab Software Development Kit (SDK), a developer is able to implement and test own algorithms, visualization or interaction methods, or even complete processing workflows.
- The MeVisLab SDK offers a variety of features that support module programming, scripting, and network development.



Open Inventor

- An object-oriented 3D toolkit developed by Silicon Graphics (SGI)
 - offering a comprehensive solution to interactive graphics programming problems
- Most of the visualization modules of MeVisLab make use of Open Inventor.



Open Inventor (OIV)

Direct Open Inventor node support

• Open Inventor:

- Scene graph paradigm
- Object, rendering, transformation, property, ... nodes
- Based on OpenGL
- Extensions to support 2D image viewing/manipulation
- Mixed ML/Open Inventor Modules
- http://www.mevislab.de/mevislab/features/open-inventor/



Open Inventor Scene Graph

- Scene objects are represented by nodes
- Size and position is defined by transformation nodes
- A rendering node represents the root of the scene graph



Integration of Visualization, Segmentation and Registration Toolkits

- The Insight Segmentation and Registration Toolkit (ITK) is an extensive collection of leading-edge algorithms for registration, segmentation, and analysis of multidimensional data.
 - It is an open-source, cross-platform software package written in C++ and supported by the US National Library of Medicine.
- The Visualization ToolKit (VTK) is an open source, freely available software library for 3D computer graphics, image processing, and visualization.
 - It has become one of the most popular open source toolkits for visualization purposes and is used by thousands of researchers and developers around the world.

MeVisLab User Interface



MeVisLab Modules

Туре	Look	Characteristics
ML Module (blue)	ImageLoad C 420	page-based, demand-driven processing of voxels
Open Inventor (So) Modules (green)	SoExaminerViewer	visual scene graphs (3D)
Macro Module (brown)	View3D	combination of other module types, allowing implementing hierarchies and scripted interaction

Image Processing Pipeline



Connectors

Look	Shape	Definition
	triangle	ML images
	half-circle	Inventor scene
	square	Base objects: pointers to data structures

Connections

Туре	Look	Characteristics
Data connections (connector connections)		The direct connection between connectors. Depending on which connectors are involved, the connection is rendered in a different color: blue for ML, green for Open Inventor, brown for Base.
Parameter connections (field connections)		Connections created by connecting parameter fields within or between modules

Network Layout



Network Quick Search



Using Groups





Using Notes



Related Files (0)

Add To Group

Show Enclosing Folder

Remove From Group

Add To New Group

Add Selection To Snippets List

Scripting (MDL)

- User interfaces are created with the "Module Definition Language" (MDL)
 - Abstract hierarchical GUI language
 - Interpreted at run-time, allows rapid prototyping
- www.mevislab.de/fileadmin/docs/html/mdl/

Getting Started: Chapter 11. GUI Design in MeVisLab



Application Prototyping

- Hide network complexity
- Design user interfaces
- Scripting for dynamic components









Implementing the Contour Filter









Creating a New Group





Parameter Connection for Synchronization

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inventorInputOn	Bool	FALSE	10	Epsilon: 0.0001	ш	inventorInputOn	Bool		FALS	SE
inventorOutputOn	Bool	FALSE	10		ш	inventorOutputOn	Bool		FALS	E
view2DExtensio_isOn	Bool	TRUE	10		J	view2DExtensionsOn	Bool		TRU	E
startSlice	Integer 🚽 📑	40			Jí	startSlice	Integer	-	→ 40	
numslices	Integer	1				numSlices	Integer		1	
numXSlices	Integer	1				numXSlices	Integer		1	
sliceStep	Integer	1				sliceStep	Integer		1	
slab	Integer	1				slab	Integer		1	



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Getting Started: Chapter 5. Defining a Region of Interest

 a network that allows defining a 2D region of interest (ROI), that is by selecting a region of the image in the first viewer, the selected region is displayed as a subimage in a

second viewer



Getting Started: Chapter 7. Creating an Open Inventor Scene

 a dynamically definable applicator (needle for minimally invasive surgeries) shall be placed at a position and an angle relative to the rendering of an anatomical image



2D Viewers

Modular 2D Viewer Library (SoView2D)

- Hardware accelerated using textures and shaders
- Supports interactive LUT even on large images
- Extension mechanism supports:
 - Overlays
 - Markers
 - ROIs
 - Contours
 - User extensions can add drawing and event handling



Winged Edge Mesh Library (WEM)

- Data structure proposed by Baumgart, 1975
- Mesh consists of Nodes, Edges and Faces
- Dense pointer structure of incident primitives
- Fast access to neighboring structures



Pointer links in a neighborhood

WEM Modules Overview

• Generation:

WEMIsoSurface

Processing:

- WEMCollapseEdges
- WEMSmooth
- WEMPurge
- WEMClip
- ...

Rendering:

- SoWEMRenderer
 - Different Render Modes
 - Optional Coloring by LUT Values

WEM Sceneshots

Network with iso surface generation and polygon reduction



A liver surface colored by a LUT in bone context



Winged Edge Mesh IsoSurface

 Four subnetworks, each showing different features of the WEMIsoSurface



Contour Segmentation Objects (CSO)

CSO library

- provides data structures and modules for interactive or automatic generation of contours in voxel images
- Contours can be analyzed, maintained, grouped and converted back into a voxel image
- CSO consists of a number of seed points and a number of path point lists



CSO Modules Overview

- Generation (without interaction):
 - CSOIsoGenerator
- Processing (with interaction):
 - CSOFreehandProcessor, CSOLiveWireProcessor, CSOIsoProcessor, CSOBulgeProcessor, ...
- Rendering
 - SoView2DCSOEditor, SoCSO3DVis
- Misc
 - CSOConvertToImage, CSOConvertTo3DMask, CSOFilter, CSOManager, CSOLoad / CSOSave, ...

SoView2DCSOEditor Example Network



📅 Panel BaseSwitc	—		\times
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Panel View2D	_ [30 mm	

SoView2DCSOExtensibleEditor Example Network





SoCSO3DVis Example Network Panel View2D \leftrightarrow X Α Tiewer SoExaminerViewer (24 10 0): 756 × SoExaminerViewer 4 \oplus View2D slice: 0 100 Timepoint: 0 SoCSO3DVis 64,64,64,Gray,1 User Mode 1.000, 1.000, 1.000 Scan: LUT C/W: 2047.5 / 4095 SoView2DCSOExtensibleEditor Rotz Roty Dolly SoCSOVisualizationSettings CSOManager Localimage LocalCSOLoad

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📅 Panel Comp	ose3dFrom2dFil	es		×
Directory:	W:\temp		Browse	
Search Pattern:	*.png			
Get File I	List		Create 3D	
Current File:		_198.png		
Filename				
Angio_000.png				
Angio_001.png				
Angio_002.png				
Angio_003.png				
Angio_004.png				
Angio_005.png				



DICOM Support

- Import of 2D/3D/4D DICOM datasets
- MeVisLab DICOM Service runs as Windows Service or UNIX Daemon and receives data from PACS even when user is logged out
- Export of DICOM slices to disk
- DICOM-Store allows to send data to PACS

Fuzzy

FuzzyCluster

an implementation of the fuzzy c-means algorithm that classifies an image into different clusters depending on the gray values

FuzzyConnectDistance

- a segmentation algorithm based on Fuzzy Connectedness extended by the possibility to use a property based on the distance of image elements to the center of the object to be segmented while calculating membership values
- FuzzyObjectLabeling

FCM





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ITK Wrapper

- ITK Insight Toolkit (www.itk.org)
 - Open Source Library for Medical Image Processing and Registration

about 200 Modules for Standard Image Processing such as

- Image Arithmetics
- Kernel-based and Diffusion Filtering
- Levelset and Segmentation Filtering
- Warping, Resampling Filters

about 90 Modules Registration-Related Algorithms

- Interpolators
- Metrics
- Optimizers
- Transformations

ITK Book Examples

IK Software Gude"

ITK Book Example

www.itk.org/ltkSoftwareGuide.pdf www.mevislab.de/index.php?id=35 Corresponding Website (screenshots generated with MeVisLab) MeVisLab Network





ITK Watershed



Example Network of itkWatershedImageFilter





VTK Wrapper

VTK – Visualization Toolkit (www.vtk.org)

 Visualization, Image Processing and Filtering Library for images, meshes, grids, data sets etc.

about 1000 Modules for

- 2D/3D Image Processing
- Grid, Mesh, Surface, and Data Filtering
- Pickers
- Properties and Actors
- Mappers
- Renderers, Widgets, Viewers
- Sources, Readers and Writers
- Transformations

VTK Example 1: Contour Filter



VTK Example 2: VTK/OIV mix

 SoVTK module allows VTK rendering as part of an Open Inventor scene graph



vtkBoxWidget2 Example Network



ITK Image Registration



Skeletonization

- Skeletonization of a binary image by successive erosion of border voxels
 - vessel centerline extraction
 - in 2d and 3d



