Some Mini Wrapup

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Who Is She?

Barbara Liskov

- Professor, MIT
- 2004 IEEE John von Neumann Medal (who is von Neumann?)
- 2008 ACM A. M. Turing Award (who is Turing and what is Turing Award?)

> *For contributions to practical and theoretical foundations of programming language and system design, especially related to data abstraction, fault tolerance, and distributed computing.*

Barbara Liskov and OOP

- The CLU language

```
complex_number = cluster is add, subtract, multiply, ...
    rep = record [ real_part: real, imag_part: real ]
    add = proc ... end add;
    subtract = proc ... end subtract;
    multiply = proc ... end multiply;
    ...
end complex_number;
```

```
1  class complex_number{
2    double real_part; double imag_part;
3    ... add(...){ ... }
4    ... substract(...){ ... }
5    ... multiply(...){ ... }
6  }
```

a pioneering OOP language

Barbara Liskov and OOP

- The Liskov substitution principle

Let $q(x)$ be a property provable about objects x of type T. Then $q(y)$ should be true for objects y of type S where S is a subtype of T.

Java: S extends T means
(y of type S) **is an** (object of type T) [but more subtle than that]

Is Circle an Ellipse?

class Circle "extends Ellipse"

class Ellipse

`http://en.wikipedia.org/wiki/Circle-ellipse_problem`

- immutage ones?
- mutable ones? what happens after `stretchX`?
- solution? what if `Ellipse extends Circle`?

Yes
* "math definition"

No
* Circle only need one var, Ellipse needs two (3)
* behavior of setLong()?

Inheritance in a Nutshell

- motivation: use subtyping to save repeated efforts in code writing and (to accelerate future code writing)
- top-down view: from general classes to specialized ones
- bottom-up view: gather similar code pieces to a higher level
- axiom: LSP
- (important) details: what gets inherited? which part gets accessed (called)?

Polymorphism in a Nutshell

- motivation: use parent type as an entry point for accessing (possibly future) subtypes
- object have their own characteristics (behavior, action) based on their run-time type, not their compile-time type
- mechanism: method overriding
- (important) details: what gets called?

S.O.L.I.D. Principles

- Single Responsibility: “a class should have only a single responsibility” (abstraction)
- Open/Closed: “software entities should be open for extension, but closed for modification” (polymorphism)
- Liskov Substitution: “objects in a program should be replaceable with instances of their subtypes without altering the correctness of that program” (inheritane)
- Interface Segregation (will be discussed later)
- Dependency Inversion (will be discussed later)