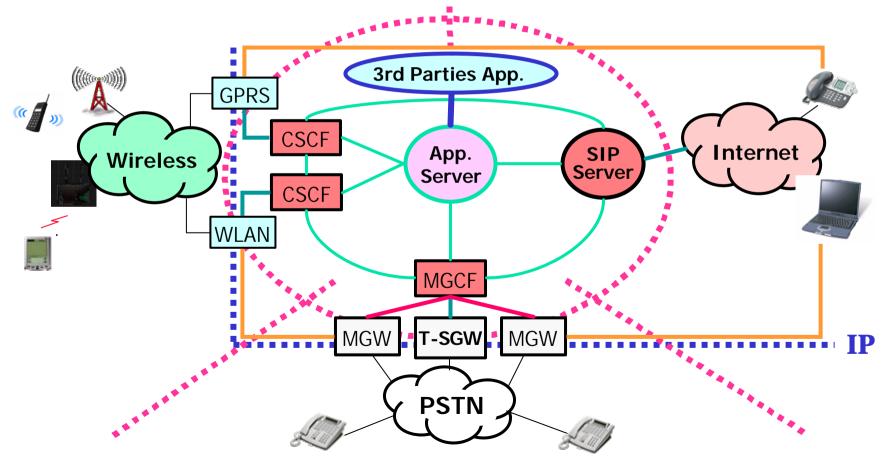
## Media Gateway Control and the Softswitch Architecture

#### **Outline**

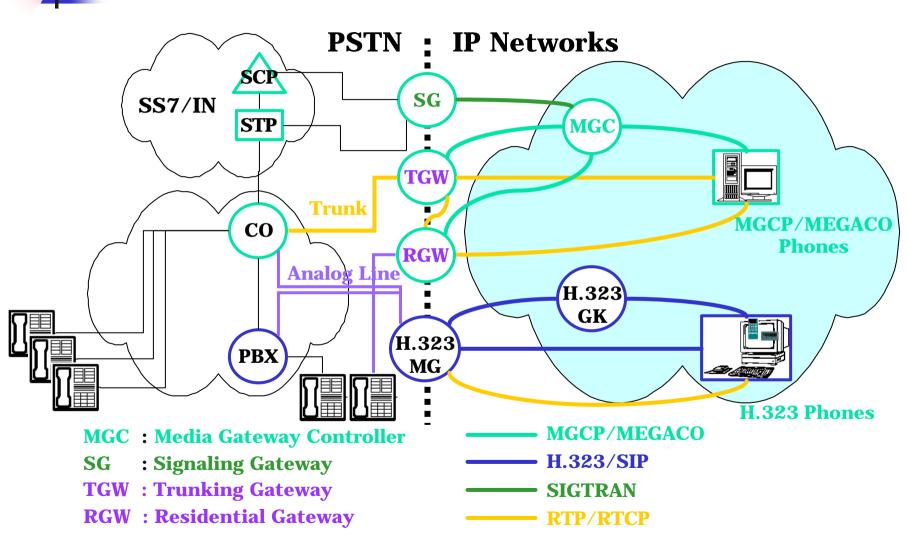
- Introduction
- Softswitch
  - Softswitch Architecture
  - Softswitch Operations
- Media Gateway Control Protocols
  - MGCP
  - MEGACO

#### **Next Generation Network**

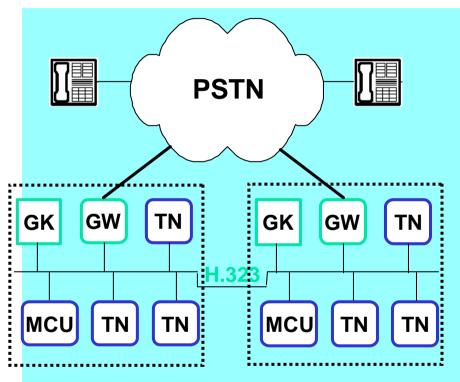
Internet Telecom & Wireless Communication



#### Gateways in Next Generation Networks



#### H323, SIP & MGCP, MEGACO

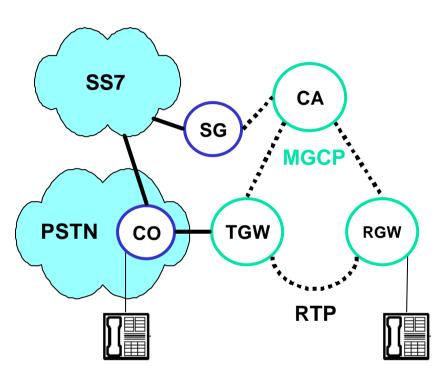


GW : Gateway

GK : Gatekeeper

TN: Terminal

MCU: Multipoint Control Unit



CA : Call Agent

TGW: Trunking Gateway
RGW: Residential Gateway

SG : Singling Gateway

#### H323, SIP & MGCP/MEGACO



- peer-to-peer
- internet oriented
- intelligent endpoint
  - optional GK
- decentralized

#### Problems

- maintenance
  - cost & scalability of large systems
- signaling & media control are coupled
- interoperability with SS7

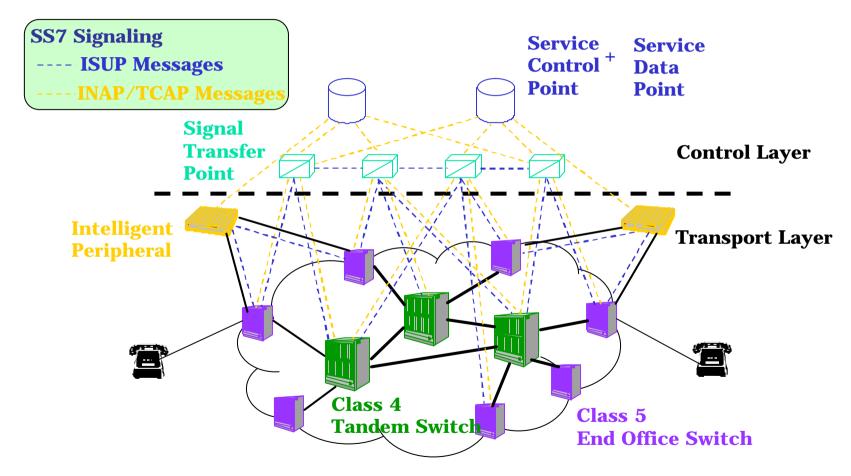
#### MGCP/MEGACO

- client-server
- traditional telephony
- intelligent server
  - "dumb" terminal
- centralized

#### Concept

- gateway decomposed
  - separate call control from media ports
  - CA (MGC), MG, SG
- interoperability with **PSTN**

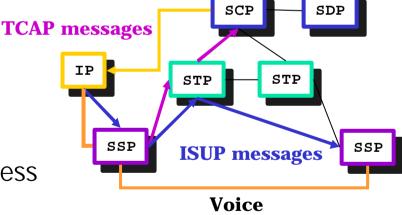
#### The Telephone Network [1/2]



**Circuit Switched Network** 

#### The Telephone Network [2/2]

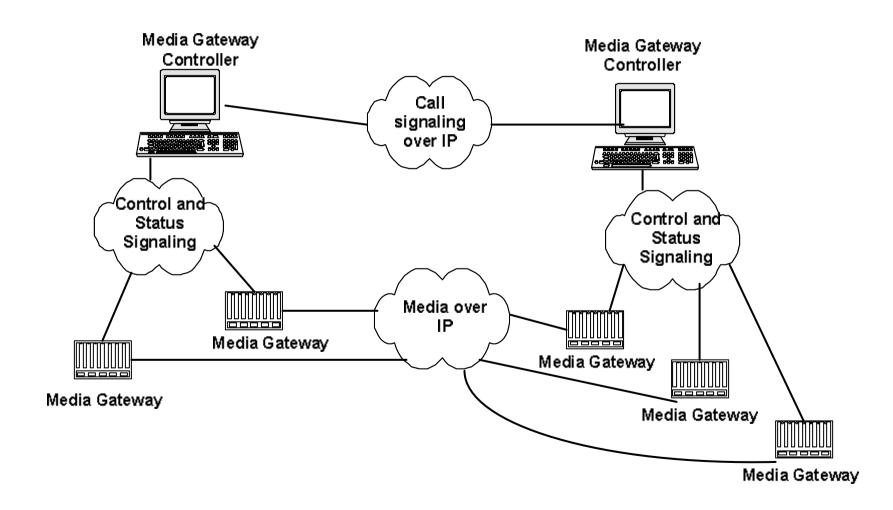
- 5 Basic Components in Intelligent Networks
  - SSP/Service Switching Point
    - switching, signaling, routing, service invocation
  - STP/Service Transfer Point
    - signaling, routing
  - SCP/Service Control Point
    - service logic execution
  - SDP/Service Data Point
    - subscriber data storage, access
  - IP/Intelligent Peripheral
    - resources such as customized voice announcement, voice recognition, DTMF digit collection



#### Softswitch

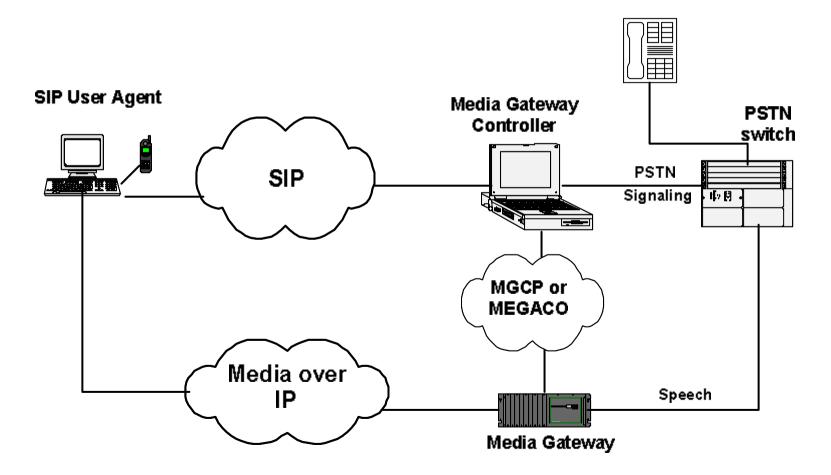
- The switching functions are handled by software
- International Softswitch Consortium (ISC)
  - www.softswitch.org
  - To promote the softswitch concept and related technologies
- Why the softswitch approach is popular?
  - A distributed architecture
  - For network operators
    - It is possible to use different network components from different vendors.
  - For equipment vendors
    - It is possible to focus on one area.

#### Abstract Softswitch Architecture



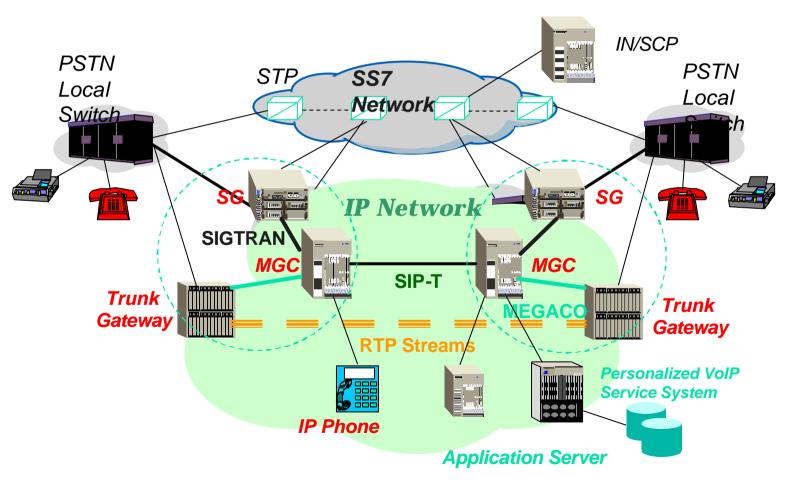
### Softswitch/PSTN Interworking

SIP is often used as the signaling protocol between the MGCs.



#### Softswitch Overview [1/3]

Softswitch: Emulating Circuit Switching in Software



#### Softswitch Overview [2/3]

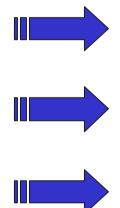
 Softswitch Provides Open Layered Architecture

#### Circuit-Switched

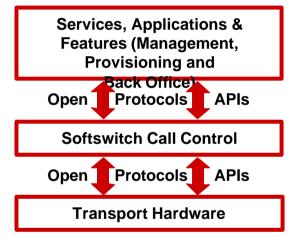
# P Services & R Applications O P R Call Control I & Switching T

**Transport** 

**Hardware** 



#### **Soft-Switched**



Open APIs for 3rd Party App develop.

Scalable,
Open Interfaces
for Comm.

Best-in-class Access Devices.

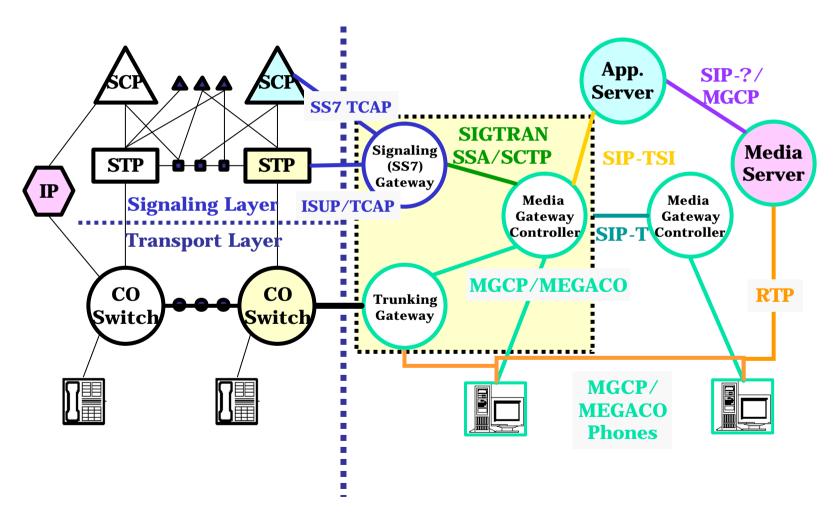
- Solutions in a proprietary box
- Expensive
- Little room for innovation

- Solutions are open standards-based
- Customers choose best-in-class products
- Open standards enable lower cost for innovation

#### Softswitch Overview [3/3]

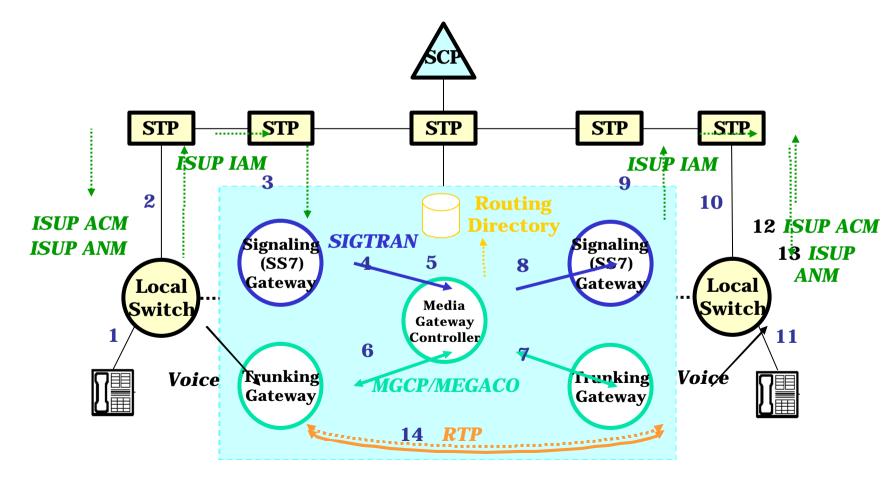
- Softswitch Changes the Telecom Landscape
  - Integration/Incorporation
    - Convergence of voice and data
    - Combination of telecom & internet technologies
    - Reuse PSTN database & IN services in packet networks
    - Multiple sources for app development & deployment
    - Decreased operating costs
  - Standardization
    - Standard interfaces (protocols) for communications
    - Open standards (APIs) for service creation
    - Customized services created by users themselves
    - Better scalability

#### Softswitch Architecture



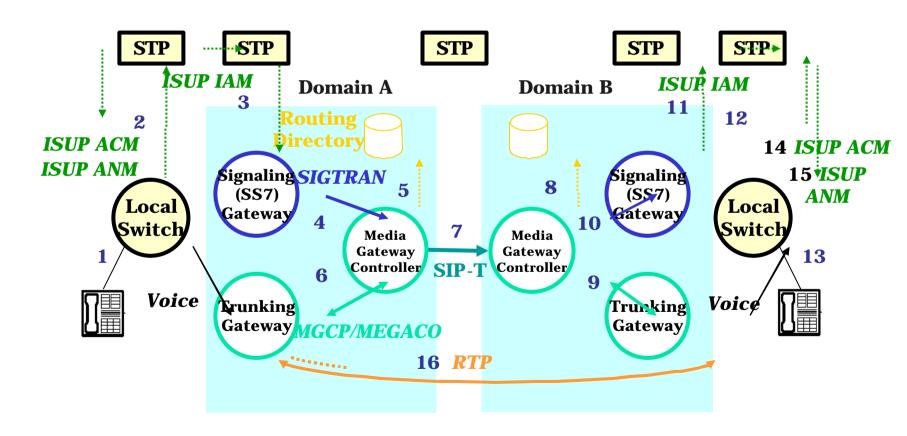
## Softswitch Operations [1/3]

Basic Call Control



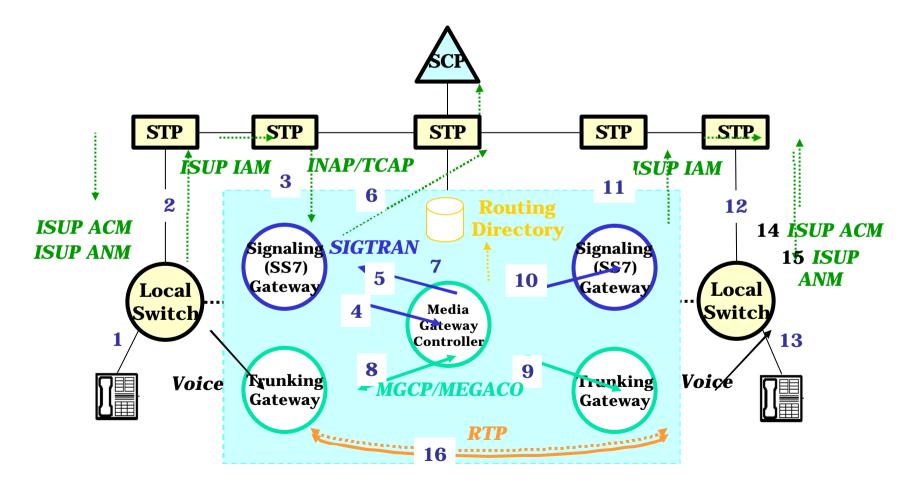
## Softswitch Operations [2/3]

Inter-Softswitch Communications



## Softswitch Operations [3/3]

IP-PSTN Interworking for IN Services



#### Introduction

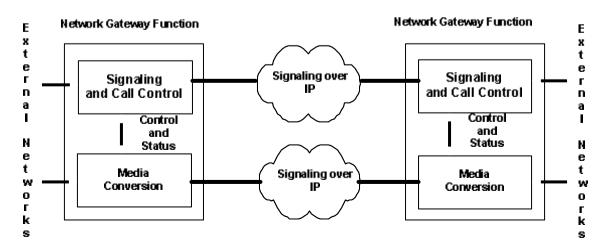
- Voice over IP
  - Lower cost of network implementation
  - Integration of voice and data applications
  - New service features
  - Reduced bandwidth
- Replacing all traditional circuit-switched networks is not feasible.
- VoIP and circuit-switching networks coexist
  - Interoperation
  - Seamless interworking

#### Separation of Media and Call Control

- Gateways
  - Interworking
  - To make the VoIP network appear to the circuit switched network as a native circuit-switched system and vice versa
- Signaling path and media path are different in VoIP systems.
  - Media directly (end-to-end)
  - Signaling through H.323 gatekeepers (or SIP proxies)
- SS7, Signaling System 7
  - The logical separation of signaling and media

#### Separation of Media and Call Control

- A network gateway has two related but separate functions.
  - Signaling conversion
    - The call-control entities use signaling to communicate.
  - Media conversion
    - A slave function (mastered by call-control entities)
- Figure 6-1 illustrates the separation of call control and signaling from the media path.



#### Separation of Media and Call Control

- Advantages of Separation
  - Media conversion close to the traffic source and sink
  - The call-handling functions is centralized.
  - A call agent (media gateway controller MGC) can control multiple gateways.
  - New features can be added more quickly.
- MGCP, Media Gateway Control Protocol
  - IETF
- MEGACO/H.248
  - IETF and ITU-T Study Group 16



## Requirements for Media Gateway Control [1/2]

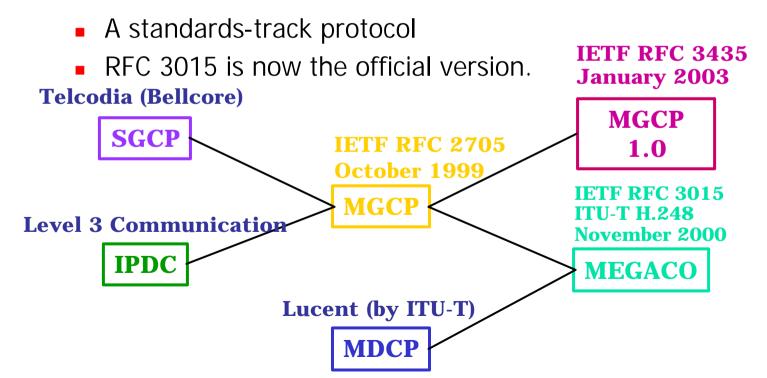
- RFC 2895
  - Media Gateway Control Protocol Architecture and Requirements
- Requirement
  - The creation, modification and deletion of media streams
    - Including the capability to negotiate the media formats
  - The specification of the transformations applied to media streams
  - Request the MG to report the occurrence of specified events within the media streams, and the corresponding actions

## Requirements for Media Gateway Control [2/2]

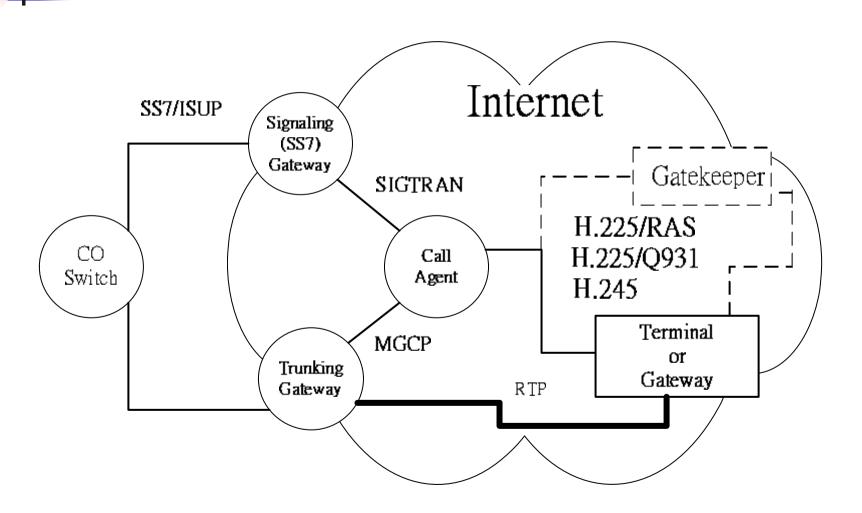
- Request the MG to apply tones or announcements
- The establishment of media streams according to certain QoS requirements
- Reporting QoS and billing/accounting statistics from an MG to an MGC
- The management of associations between an MG and an MGC
  - In the case of failure of a primary MGC
- A flexible and scalable architecture in which an MGC can control different MGs
- Facilitate the independent upgrade of MGs and MGCs

### Protocols for Media Gateway Control

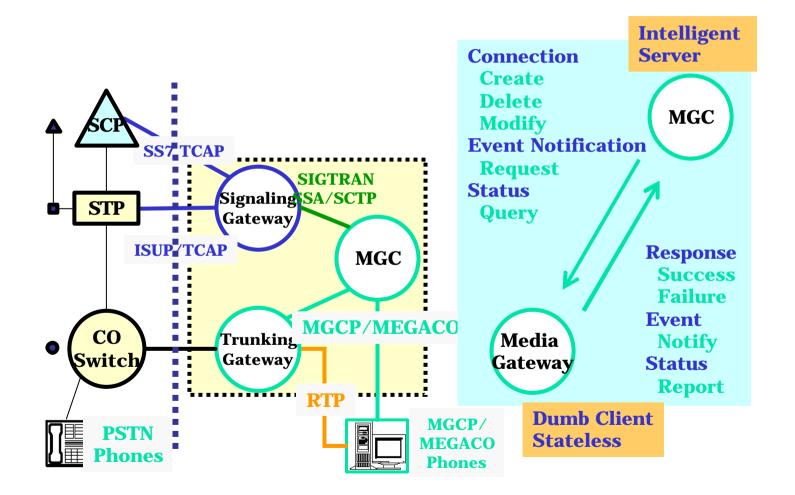
- The first protocol is MGCP
  - RFC 2705, informational
  - To be succeeded by MEGACO/H.248
  - Has be included in several product developments
- MEGACO/H.248



#### Relation with H.323/SIP Standards



#### Concept of MGCP/MEGACO



#### **MGCP**

- A master-slave protocol (A protocol for controlling media gateways)
  - Call agents (MGCs) control the operation of MGs
    - Call-control intelligence
    - Related call signaling
  - MGs
    - Do what the CA instructs
    - A line or trunk on circuit-switched side to an RTP port on the IP side
- Types of Media Gateway
  - Trunking Gateway to CO/Switches
  - Residential Gateway to PSTN Phones
  - Access Gateway to analog/digital PBX
- Communication between call agents
  - Likely to be the SIP

#### The MGCP Model

#### Endpoints

- Sources or sinks of media
- Trunk interfaces
- POTS line interfaces
- Announcement endpoint

#### Connections

- Allocation of IP resources to an endpoint
- An ad hoc relationship is established from a circuited-switched line and an RTP port on the IP side.
- A single endpoint can have several connections

#### MGCP Endpoints [1/3]

- DS0 channel
  - A digital channel operates at 64kbps.
  - Multiplexed within a larger transmission facility such as DS1 (1.544 Mbps) or E1 (2.048 Mbps)
  - G.711 (u-law or A-law)
- Analog line
  - To a standard telephone line
  - An analog voice stream
  - Could also be audio-encoded data from a modem
    - The gateway shall be required to extract the data and forward it as IP packets.

#### MGCP Endpoints [2/3]

- Announcement server access point
  - Provide access to a single announcement
  - One-way
    - No external circuit-switched channels
- Interactive voice response (IVR) access point
  - Provide access to an IVR system
- Conference bridge access point
  - Media streams from multiple callers can be mixed
- Packet relay
  - A firewall between an open and a protected networks

### MGCP Endpoints [3/3]

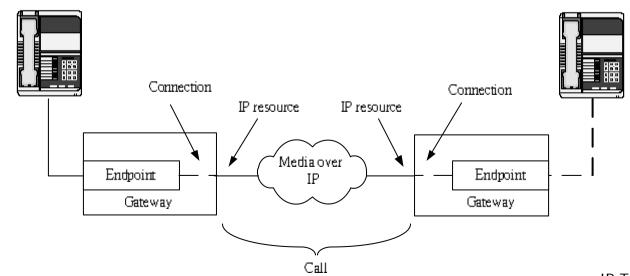
- Wiretap access point
  - For listening to the media transmitted
  - One way
- ATM trunk-side interface
  - The termination of an ATM trunk
  - May be an ATM virtual circuit

#### **Endpoint Identifier**

- GW's Domain Name + Local Name
- Local Name
  - A hierarchical form: X/Y/Z
- trunk4/12/7@gateway.somenetwork.net
  - To identify DS0 number 7 within DS1 number 12 on DS3 number 4 at gateway.somenetwork.net
- Wild-cards
  - \$, any; \*, all
  - e.g., <u>trunk1/5/\$@gateway.somenetwork.net</u>
    - CA wants to create a connection on an endpoint in a gateway and does not really care which endpoint is used.
  - e.g., <u>trunk1/5/\*@gateway.somenetwork.net</u>
    - CA requests statistical information related to all endpoints on a gateway.

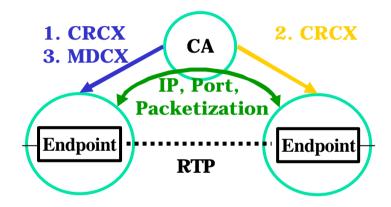
#### MGCP Calls and Connections

- A connection
  - Relationship established between a given endpoint and an RTP/IP session
- A call
  - A group of connections
- The primary function of MGCP is to enable
  - The connections to be created
  - The session descriptions to be exchanged between the connections



## Calls, Connections and Call Agents

- Call Identifier (Call ID)
  - Created by CA
  - Unique within CA Scope
- Connection ID
  - Created by GW
  - Unique under Its GW
- CA Identifier (its domain name)
  - Redundant CAs with a domain name: reliability



#### MGCP Commands

- 9 commands to handle Connection/Endpoints
- **EPCF** EndpointConfiguration (coding characteristics)
- **RQNT** NotificationRequest (requested events)
- **NTFY** Notify (GW: detected events)
- **CRCX** CreateConnection
- **MDCX** ModifyConnection
- **DLCX** DeleteConnection
- **AUEP** AuditEndpoint
- **AUCX** AuditConnection
- **RSIP** RestartInProgress (GW: taken in/out of service)
  - All commands are acknowledged.

### **MGCP Command Format**

- A command line
  - Request verb (the name of the command)
  - Transaction id
  - Endpoint id (for which the command applies)
  - Protocol version
- A number of parameter lines
- An optional session description (SDP)
  - Separated by a single empty line
- Command Encapsulation
  - One command can be included within another
  - Only one level of encapsulation
  - E.g., when instructing a gateway to create a connection, CA can simultaneously instruct the gateway to notify the CA of certain events.

### MGCP Parameters [1/6]

- BearInformation (B)
  - The line-side encoding
  - B:e:mu
- CallId (C)
  - Comprised of hexadecimal digits
- Capabilities (A)
  - In response to an audit
- ConnectionId (I)
  - Comprised of hexadecimal digits
- ConnectionMode (M)
  - Send only, receive only and send-receive

## MGCP Parameters [2/6]

- ConnectionParameters (P)
  - Connection-related statistical information
  - Average latency, jitter, packets sent/received/lost
  - GW -> CA
- DetectEvents (T)
  - That an endpoint should detect during quarantine period
  - E.g., off-hook, on-hook, hook-flash, DTMF digits...
- LocalConnectionDescripter (LC)
  - An SDP session description
- LocalConnectionOptions (L)
  - Bandwidth, packetization period, silence suppression, gain control, echo cancellation...
  - L: e:off, s:on
    - To turn echo cancellation off and to turn silence suppression on

## MGCP Parameters [3/6]

- EventStates (ES)
  - In response to an audit command
  - A list of events associated with the current state
- MaxMGCPDatagram (MD)
  - To indicate the maximum size MGCP packet supported by an MG
  - Included in the response to an AUEP command
- NotifiedEntity (N)
  - An address for the CA
- ObservedEvents (O)
  - Detected by an endpoint
- PackageList (PL)
  - Supported by an endpoint
  - Events and signals are grouped into packages
    - Analog line endpoint

# MGCP Packages

- Events & Signals
- package name(o)/event or signal name (insensitive)
  - L/hu = Hu (if L is the default package for the endpoint)
- packages: grouping of events & signals for a particular type of endpoints
  - Generic Media (G)
    DTMF (D)
    MF (M)
    Trunk (T)
    Line (L)
    Handset (H)
    RTP (R)
    Script

Network Access Server (N)

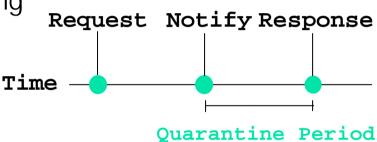
Announcement Server (A)

Gateway	<b>Supported packages</b>
J	
Trunk GW (ISUP)	G, D, T, R
Trunk GW (MF)	G, M, D, T, R
<b>Network Access Server</b>	G, M, T, N
<b>Combined NAS/VOIP GW</b>	G, M, D, T, N, R
Access GW (VOIP)	G, M, D, R
Access GW (VOIP + NAS)	G, M, D, N, R
<b>Residential GW</b>	G, D, L, R
<b>Announcement GW</b>	A, R
	1

The experimental packages have names beginning with the two character "x-".

### MGCP Parameters [4/6]

- QuarantineHandling (Q)
  - Events that occur during the period in which the GW is waiting for a response to a Notify command
  - Process the events or discard them
- ReasonCode (E)
  - When a GW deletes/restarts a connection
- RemoteConnectionDescripter (RC)
  - An SDP session description



Q: process/discard
 step/loop (notify)
T: events to detect
 during quarantine

### MGCP Parameters [5/6]

- RequestEvents (R)
  - A list of events that an endpoint is to watch for
  - Associated with each event, the endpoint can be instructed to perform actions
  - E.g., collect digits, or apply a signal
- RequestInfo (F)
  - In response to audit requests
  - The current values of RequestEvents, DigitMap, NotifiedEntity
- RequestIdentifier (X)
  - To correlate a given notification from a GW
- RestartDelay (RD)
  - A number of seconds indicating when an endpoint will be brought back into service

### MGCP Parameters [6/6]

- RestartMethod (RM)
  - Graceful or Forced
- SecondConnectionId (I2)
  - The connection on a second endpoint
- SecondEndpointID (Z2)
  - A connection between two endpoints on the same GW
- SignalRequests (S)
  - Signals to be applied by an endpoint
- SpecificEndpointID (Z)
  - Used to indicate a single endpoint

# Digit Map

- CA ask GW to collect user dialed digits
  - Created by CA
- Usage

Inter-digit Timer

- Gateways detect a set of digits.
  - e.g., (11x|080xxxxxxx|03xxxxxxx|002x.<sup>↑</sup>)
- Match accumulated digits
  - under-qualified, do nothing further
  - matched, send the collected digits to CA
  - over-qualified, send the digits to CA

### MGCP Response

- Header
  - A response line
  - Return code + TransID + Commentary
  - A set of parameter lines (optional)
    - E.g., I: A3C47F21456789F0 (ConnectionId)
- Session Description
  - Session Description Protocol
  - separated from header by an empty line

### Return Code

- 100~199: provisional response
  - current being executed
- 200~299: successful completion
  - executed normally
- 400~499: transient error
  - could not be executed because of no sufficient resources at this time
  - phone already off/on hook
- 500~599: permanent error
  - endpoint unknown
  - protocol error

# Protocol Description [1/2]

- Transactions (simple text format)
  - command
    - header
      - a command line (case insensitive)
        - Action + TransId + Endpoint + Version
      - a set of parameter lines
        - parameter name (upper case): value
      - Example
        - RQNT 1201 endpoint/1@rgw.net MGCP 1.0
        - X: 0123456789B1 (RequestIdentifier)
        - R: hd (requestedEvent: hang down)
        - S: rg (signalRequest: ring tone)
    - session description

# Protocol Description [2/2]

- Transactions
  - response
    - header
      - a response line
        - Response code + TransId + Commentary
      - a set of parameter lines (optional)
      - Example
        - 200 1201 OK
        - after CRCX(/MDCX/DLCX/Audit/Restart)
        - I: A3C47F21456789F0 (ConnectionId)
    - session description
      - Session Description Protocol (RFC 2327)
      - separated from header by an empty line

# Call Setup Using MGCP

