

# *Boolean Logic*

Both of us had said the very same thing.

Did we both speak the truth

—or one of us did

—or neither?

— Joseph Conrad (1857–1924),

*Lord Jim* (1900)

## Boolean Logic<sup>a</sup>

**Boolean variables:**  $x_1, x_2, \dots$

**Literals:**  $x_i, \neg x_i$ .

**Boolean connectives:**  $\vee, \wedge, \neg$ .

**Boolean expressions:** Boolean variables,  $\neg\phi$  (**negation**),  
 $\phi_1 \vee \phi_2$  (**disjunction**),  $\phi_1 \wedge \phi_2$  (**conjunction**).

- $\bigvee_{i=1}^n \phi_i$  stands for  $\phi_1 \vee \phi_2 \vee \dots \vee \phi_n$ .
- $\bigwedge_{i=1}^n \phi_i$  stands for  $\phi_1 \wedge \phi_2 \wedge \dots \wedge \phi_n$ .

**Implications:**  $\phi_1 \Rightarrow \phi_2$  is a shorthand for  $\neg\phi_1 \vee \phi_2$ .

**Biconditionals:**  $\phi_1 \Leftrightarrow \phi_2$  is a shorthand for  
 $(\phi_1 \Rightarrow \phi_2) \wedge (\phi_2 \Rightarrow \phi_1)$ .

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<sup>a</sup>George Boole (1815–1864) in 1847.

## Truth Assignments

- A **truth assignment**  $T$  is a mapping from boolean variables to **truth values** **true** and **false**.
- A truth assignment is **appropriate** to boolean expression  $\phi$  if it defines the truth value for every variable in  $\phi$ .
  - $\{x_1 = \mathbf{true}, x_2 = \mathbf{false}\}$  is appropriate to  $x_1 \vee x_2$ .
  - $\{x_2 = \mathbf{true}, x_3 = \mathbf{false}\}$  is not appropriate to  $x_1 \vee x_2$ .

## Satisfaction

- $T \models \phi$  means boolean expression  $\phi$  is true under  $T$ ; in other words,  $T$  **satisfies**  $\phi$ .
- $\phi_1$  and  $\phi_2$  are **equivalent**, written

$$\phi_1 \equiv \phi_2,$$

if for any truth assignment  $T$  appropriate to both of them,  $T \models \phi_1$  if and only if  $T \models \phi_2$ .

## Truth Tables

- Suppose  $\phi$  has  $n$  boolean variables.
- A **truth table** contains  $2^n$  rows.
- Each row corresponds to one truth assignment of the  $n$  variables and records the truth value of  $\phi$  under it.
- A truth table can be used to prove if two boolean expressions are equivalent.
  - Just check if they give identical truth values under all appropriate truth assignments.

## A Truth Table

$p$	$q$	$p \wedge q$
0	0	0
0	1	0
1	0	0
1	1	1

## A Second Truth Table

$p$	$q$	$p \vee q$
0	0	0
0	1	1
1	0	1
1	1	1



## A Third Truth Table

$p$	$\neg p$
0	1
1	0

Proof of Equivalency by the Truth Table:

$$p \Rightarrow q \equiv \neg q \Rightarrow \neg p$$

$p$	$q$	$p \Rightarrow q$	$\neg q \Rightarrow \neg p$
0	0	1	1
0	1	1	1
1	0	0	0
1	1	1	1

## De Morgan's Laws<sup>a</sup>

- De Morgan's laws state that

$$\neg(\phi_1 \wedge \phi_2) \equiv \neg\phi_1 \vee \neg\phi_2,$$

$$\neg(\phi_1 \vee \phi_2) \equiv \neg\phi_1 \wedge \neg\phi_2.$$

- Here is a proof of the first law:

$\phi_1$	$\phi_2$	$\neg(\phi_1 \wedge \phi_2)$	$\neg\phi_1 \vee \neg\phi_2$
0	0	1	1
0	1	1	1
1	0	1	1
1	1	0	0

<sup>a</sup>Augustus DeMorgan (1806–1871) or William of Ockham (1288–1348).

## Conjunctive Normal Forms

- A boolean expression  $\phi$  is in **conjunctive normal form (CNF)** if

$$\phi = \bigwedge_{i=1}^n C_i,$$

where each **clause**  $C_i$  is the disjunction of zero or more literals.<sup>a</sup>

- For example,

$$(x_1 \vee x_2) \wedge (x_1 \vee \neg x_2) \wedge (x_2 \vee x_3).$$

- **Convention:** An empty CNF is satisfiable, but a CNF containing an empty clause is not.

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<sup>a</sup>Improved by Mr. Aufbu Huang (R95922070) on October 5, 2006.

## Disjunctive Normal Forms

- A boolean expression  $\phi$  is in **disjunctive normal form (DNF)** if

$$\phi = \bigvee_{i=1}^n D_i,$$

where each **implicant**<sup>a</sup> or simply **term**  $D_i$  is the conjunction of zero or more literals.

– For example,

$$(x_1 \wedge x_2) \vee (x_1 \wedge \neg x_2) \vee (x_2 \wedge x_3).$$

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<sup>a</sup> $D_i$  implies  $\phi$ , thus the term.

## Clauses and Implicants

- The  $\vee$  of clauses yields a clause.
  - For example,

$$\begin{aligned} & (x_1 \vee x_2) \vee (x_1 \vee \neg x_2) \vee (x_2 \vee x_3) \\ = & x_1 \vee x_2 \vee x_1 \vee \neg x_2 \vee x_2 \vee x_3. \end{aligned}$$

- The  $\wedge$  of implicants yields an implicant.
  - For example,

$$\begin{aligned} & (x_1 \wedge x_2) \wedge (x_1 \wedge \neg x_2) \wedge (x_2 \wedge x_3) \\ = & x_1 \wedge x_2 \wedge x_1 \wedge \neg x_2 \wedge x_2 \wedge x_3. \end{aligned}$$

## Any Expression $\phi$ Can Be Converted into CNFs and DNFs

$$\phi = x_j:$$

- This is trivially true.

$$\phi = \neg\phi_1 \text{ and a CNF is sought:}$$

- Turn  $\phi_1$  into a DNF.
- Apply de Morgan's laws to make a CNF for  $\phi$ .

$$\phi = \neg\phi_1 \text{ and a DNF is sought:}$$

- Turn  $\phi_1$  into a CNF.
- Apply de Morgan's laws to make a DNF for  $\phi$ .

Any Expression  $\phi$  Can Be Converted into CNFs and DNFs  
(continued)

$\phi = \phi_1 \vee \phi_2$  and a DNF is sought:

- Make  $\phi_1$  and  $\phi_2$  DNFs.

$\phi = \phi_1 \vee \phi_2$  and a CNF is sought:

- Turn  $\phi_1$  and  $\phi_2$  into CNFs,<sup>a</sup>

$$\phi_1 = \bigwedge_{i=1}^{n_1} A_i, \quad \phi_2 = \bigwedge_{j=1}^{n_2} B_j.$$

- Set

$$\phi = \bigwedge_{i=1}^{n_1} \bigwedge_{j=1}^{n_2} (A_i \vee B_j).$$

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<sup>a</sup>Corrected by Mr. Chun-Jie Yang (R99922150) on November 9, 2010.



Any Expression  $\phi$  Can Be Converted into CNFs and DNFs  
(concluded)

$\phi = \phi_1 \wedge \phi_2$  and a **CNF** is sought:

- Make  $\phi_1$  and  $\phi_2$  CNFs.

$\phi = \phi_1 \wedge \phi_2$  and a **DNF** is sought:

- Turn  $\phi_1$  and  $\phi_2$  into DNFs,

$$\phi_1 = \bigvee_{i=1}^{n_1} A_i, \quad \phi_2 = \bigvee_{j=1}^{n_2} B_j.$$

- Set

$$\phi = \bigvee_{i=1}^{n_1} \bigvee_{j=1}^{n_2} (A_i \wedge B_j).$$

An Example: Turn  $\neg((a \wedge y) \vee (z \vee w))$  into a DNF

$$\begin{aligned} & \neg((a \wedge y) \vee (z \vee w)) \\ \stackrel{\neg(\text{CNF} \vee \text{CNF})}{=} & \neg(((a) \wedge (y)) \vee ((z \vee w))) \\ \stackrel{\neg(\text{CNF})}{=} & \neg((a \vee z \vee w) \wedge (y \vee z \vee w)) \\ \stackrel{\text{de Morgan}}{=} & \neg(a \vee z \vee w) \vee \neg(y \vee z \vee w) \\ \stackrel{\text{de Morgan}}{=} & (\neg a \wedge \neg z \wedge \neg w) \vee (\neg y \wedge \neg z \wedge \neg w). \end{aligned}$$

## Functional Completeness

- A set of logical connectives is called **functionally complete** if every boolean expression is equivalent to one involving only these connectives.
- The set  $\{ \neg, \vee, \wedge \}$  is functionally complete.
  - Every boolean expression can be turned into a CNF, which involves only  $\neg$ ,  $\vee$ , and  $\wedge$ .
- The sets  $\{ \neg, \vee \}$  and  $\{ \neg, \wedge \}$  are functionally complete.
  - By the above result and de Morgan's laws.
- $\{ \text{NAND} \}$  and  $\{ \text{NOR} \}$  are functionally complete.<sup>a</sup>

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<sup>a</sup>Peirce (c. 1880); Sheffer (1913).

## Satisfiability

- A boolean expression  $\phi$  is **satisfiable** if there is a truth assignment  $T$  appropriate to it such that  $T \models \phi$ .
- $\phi$  is **valid** or a **tautology**,<sup>a</sup> written  $\models \phi$ , if  $T \models \phi$  for all  $T$  appropriate to  $\phi$ .

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<sup>a</sup>Wittgenstein (1922). Wittgenstein is one of the most important philosophers of all time. Russell (1919), “The importance of ‘tautology’ for a definition of mathematics was pointed out to me by my former pupil Ludwig Wittgenstein, who was working on the problem. I do not know whether he has solved it, or even whether he is alive or dead.” “God has arrived,” the great economist Keynes (1883–1946) said of him on January 18, 1928, “I met him on the 5:15 train.”

## Satisfiability (concluded)

- $\phi$  is **unsatisfiable** or a **contradiction** if  $\phi$  is false under all appropriate truth assignments.
  - Or, equivalently, if  $\neg\phi$  is valid (prove it).
- $\phi$  is a **contingency** if  $\phi$  is neither a tautology nor a contradiction.

## Ludwig Wittgenstein (1889–1951)



Wittgenstein (1922),  
“Whereof one cannot  
speak, thereof one must  
be silent.”

## SATISFIABILITY (SAT)

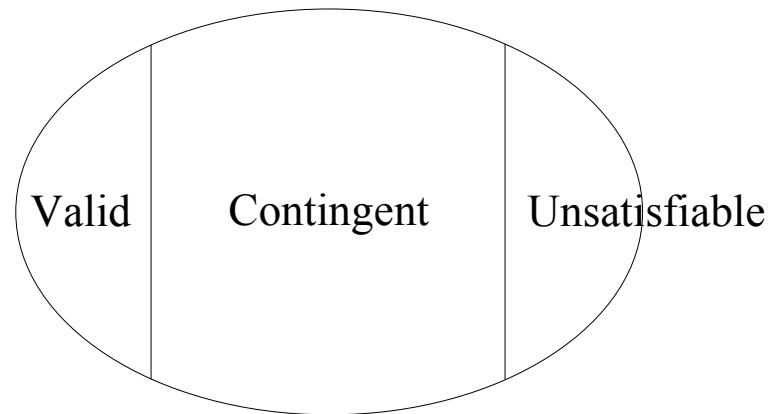
- The **length** of a boolean expression is the length of the string encoding it.
- SATISFIABILITY (SAT): Given a CNF  $\phi$ , is it satisfiable?
- Solvable in exponential time on a TM by the truth table method.
- Solvable in polynomial time on an NTM, hence in NP (p. 117).
- A most important problem in settling the “P  $\stackrel{?}{=} NP$ ” problem (p. 313).

## UNSATISFIABILITY (UNSAT or SAT COMPLEMENT) and VALIDITY

- UNSAT (SAT COMPLEMENT): Given a boolean expression  $\phi$ , is it unsatisfiable?
- VALIDITY: Given a boolean expression  $\phi$ , is it valid?
  - $\phi$  is valid if and only if  $\neg\phi$  is unsatisfiable.
  - $\phi$  and  $\neg\phi$  are basically of the same length.
  - So UNSAT and VALIDITY have the same complexity.
- Both are solvable in exponential time on a TM by the truth table method.



## Relations among SAT, UNSAT, and VALIDITY



- The negation of an unsatisfiable expression is a valid expression.
- None of the three problems—satisfiability, unsatisfiability, validity—are known to be in P.

## Boolean Functions

- An  $n$ -ary boolean function is a function

$$f : \{ \text{true}, \text{false} \}^n \rightarrow \{ \text{true}, \text{false} \}.$$

- It can be represented by a truth table.
- There are  $2^{2^n}$  such boolean functions.
  - We can assign **true** or **false** to  $f$  for each of the  $2^n$  truth assignments.

## Boolean Functions (continued)

Assignment	Truth value
1	true or false
2	true or false
$\vdots$	$\vdots$
$2^n$	true or false

- A boolean expression expresses a boolean function.
  - Think of its truth values under all possible truth assignments.

## Boolean Functions (continued)

- A boolean function expresses a boolean expression.
  - $\bigvee_T \models \phi$ , literal  $y_i$  is true in “row”  $T(y_1 \wedge \cdots \wedge y_n)$ .
    - \* The implicant  $y_1 \wedge \cdots \wedge y_n$  is called the **minterm** over  $\{x_1, \dots, x_n\}$  for  $T$ .<sup>a</sup>
  - The size<sup>b</sup> is  $\leq n2^n \leq 2^{2n}$ .
  - This DNF is optimal for the parity function, for example.<sup>c</sup>

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<sup>a</sup>Similar to **programmable logic array**.

<sup>b</sup>We count only the literals here.

<sup>c</sup>Du & Ko (2000).

## Boolean Functions (continued)

$x_1$	$x_2$	$f(x_1, x_2)$
0	0	1
0	1	1
1	0	0
1	1	1

The corresponding boolean expression:

$$(\neg x_1 \wedge \neg x_2) \vee (\neg x_1 \wedge x_2) \vee (x_1 \wedge x_2).$$

## Boolean Functions (concluded)

**Corollary 15** *Every  $n$ -ary boolean function can be expressed by a boolean expression of size  $O(n2^n)$ .*

- In general, the exponential length in  $n$  cannot be avoided (p. 207).
- The size of the truth table is also  $O(n2^n)$ .<sup>a</sup>

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<sup>a</sup>There are  $2^n$   $n$ -bit strings.

## Boolean Circuits

- A **boolean circuit** is a graph  $C$  whose nodes are the **gates**.
- There are no cycles in  $C$ .
- All nodes have indegree (number of incoming edges) equal to 0, 1, or 2.
- Each gate has a **sort** from

$$\{ \text{true}, \text{false}, \vee, \wedge, \neg, x_1, x_2, \dots \}.$$

- There are  $n + 5$  sorts.

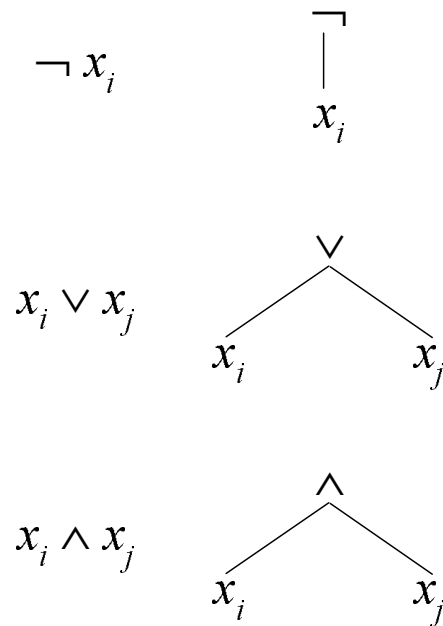
## Boolean Circuits (concluded)

- Gates with a sort from  $\{\mathbf{true}, \mathbf{false}, x_1, x_2, \dots\}$  are the **inputs** of  $C$  and have an indegree of zero.
- The **output gate(s)** has no outgoing edges.
- A boolean circuit computes a boolean function.
- A boolean function can be realized by *infinitely many* equivalent boolean circuits.



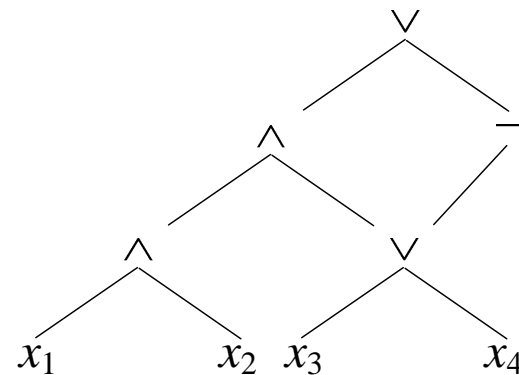
## Boolean Circuits and Expressions

- They are equivalent representations.
- One can construct one from the other:



## An Example

$$((x_1 \wedge x_2) \wedge (x_3 \vee x_4)) \vee (\neg(x_3 \vee x_4))$$



- Circuits are more economical because of the possibility of “sharing.”

## CIRCUIT SAT and CIRCUIT VALUE

**CIRCUIT SAT:** Given a circuit, is there a truth assignment such that the circuit outputs true?

- **CIRCUIT SAT  $\in$  NP:** Guess a truth assignment and then evaluate the circuit.<sup>a</sup>

**CIRCUIT VALUE:** The same as CIRCUIT SAT except that the circuit has no variable gates.

- **CIRCUIT VALUE  $\in$  P:** Evaluate the circuit from the input gates gradually towards the output gate.

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<sup>a</sup>Essentially the same algorithm as the one on p. 117.

## Some<sup>a</sup> Boolean Functions Need Exponential Circuits<sup>b</sup>

**Theorem 16** *For any  $n \geq 2$ , there is an  $n$ -ary boolean function  $f$  such that no boolean circuits with  $2^n/(2n)$  or fewer gates can compute it.*

- There are  $2^{2^n}$  different  $n$ -ary boolean functions (p. 197).
- So it suffices to prove that the number of boolean circuits with  $2^n/(2n)$  or fewer gates is less than  $2^{2^n}$ .

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<sup>a</sup>Can be strengthened to “Almost all.”

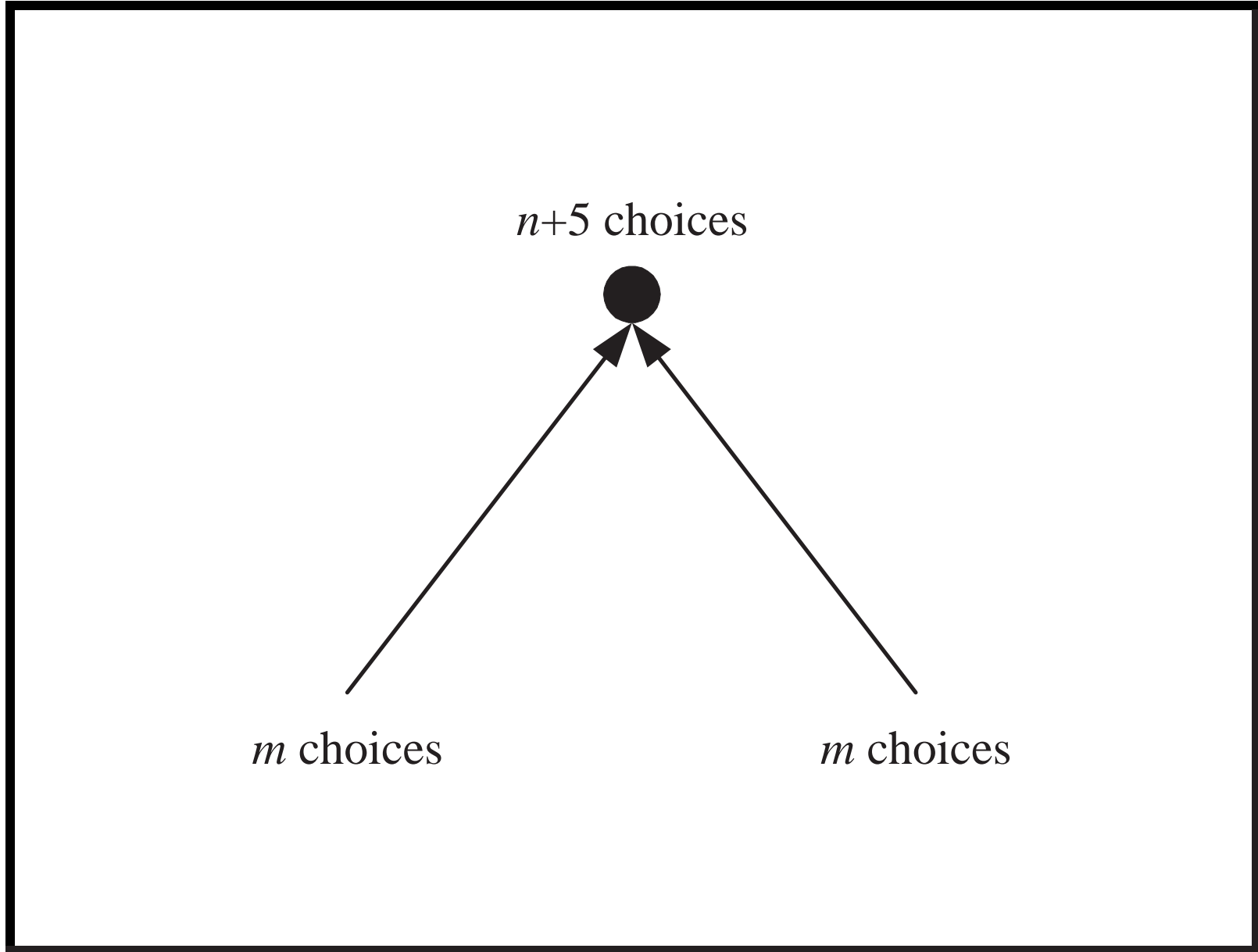
<sup>b</sup>Riordan & Shannon (1942); Shannon (1949).

## The Proof (concluded)

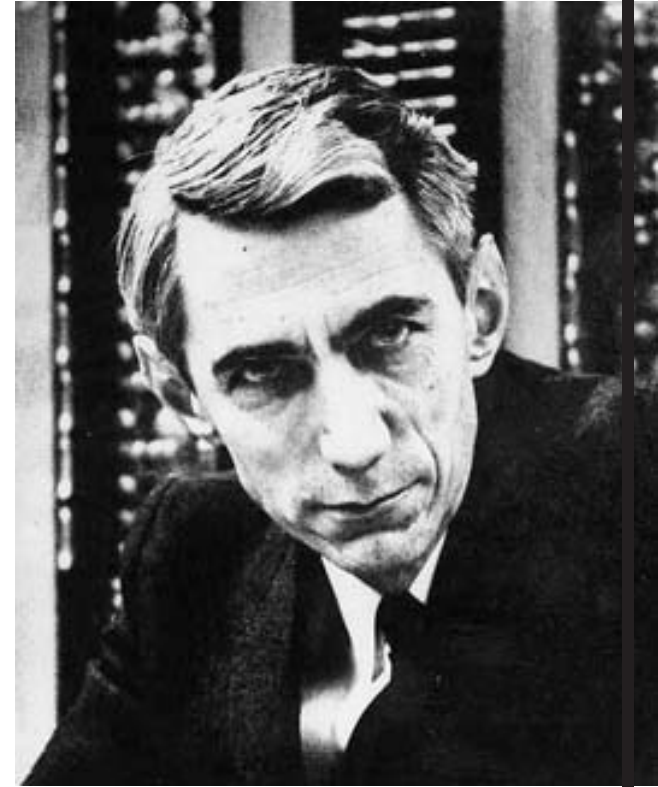
- There are at most  $((n + 5) \times m^2)^m$  boolean circuits with  $m$  or fewer gates (see next page).
- But  $((n + 5) \times m^2)^m < 2^{2^n}$  when  $m = 2^n / (2n)$ :

$$\begin{aligned} & m \log_2((n + 5) \times m^2) \\ &= 2^n \left( 1 - \frac{\log_2 \frac{4n^2}{n+5}}{2n} \right) \\ &< 2^n \end{aligned}$$

for  $n \geq 2$ .



## Claude Elwood Shannon (1916–2001)



Howard Gardner (1987), “[Shannon’s master’s thesis is] possibly the most important, and also the most famous, master’s thesis of the century.”

## Comments

- The lower bound  $2^n / (2n)$  is rather tight because an upper bound is  $n2^n$  (p. 199).
- The proof counted the number of circuits.
  - Some circuits may not be valid at all.
  - Different circuits may also compute the same function.
- Both are fine because we only need an upper bound on the number of circuits.
- We do not need to consider the *outgoing* edges because they have been counted as incoming edges.<sup>a</sup>

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<sup>a</sup>If you prove it by considering outgoing edges, the bound will not be good. (Try it!)



# *Relations between Complexity Classes*

It is, I own, not uncommon to be  
wrong in theory  
and right in practice.

— Edmund Burke (1729–1797),

*A Philosophical Enquiry into the Origin of Our  
Ideas of the Sublime and Beautiful* (1757)

The problem with QE is  
it works in practice,  
but it doesn't work in theory.

— Ben Bernanke (2014)

## Proper (Complexity) Functions

- We say that  $f : \mathbb{N} \rightarrow \mathbb{N}$  is a **proper (complexity) function** if the following hold:
  - $f$  is nondecreasing.
  - There is a  $k$ -string TM  $M_f$  such that  $M_f(x) = \sqcap^{f(|x|)}$  for any  $x$ .<sup>a</sup>
  - $M_f$  halts after  $O(|x| + f(|x|))$  steps.
  - $M_f$  uses  $O(f(|x|))$  space besides its input  $x$ .
- $M_f$ 's behavior depends only on  $|x|$  not  $x$ 's contents.
- $M_f$ 's running time is bounded by  $f(n)$ .

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<sup>a</sup>The textbook calls “ $\sqcap$ ” the quasi-blank symbol. The use of  $M_f(x)$  will become clear in Proposition 17 (p. 217).

## Examples of Proper Functions

- Most “reasonable” functions are proper:  $c$ ,  $\lceil \log n \rceil$ , polynomials of  $n$ ,  $2^n$ ,  $\sqrt{n}$ ,  $n!$ , etc.
- If  $f$  and  $g$  are proper, then so are  $f + g$ ,  $fg$ , and  $2^g$ .<sup>a</sup>
- Nonproper functions when serving as the time bounds for complexity classes spoil “theory building.”
  - For example,  $\text{TIME}(f(n)) = \text{TIME}(2^{f(n)})$  for some recursive function  $f$  (the **gap theorem**).<sup>b</sup>
- Only proper functions  $f$  will be used in  $\text{TIME}(f(n))$ ,  $\text{SPACE}(f(n))$ ,  $\text{NTIME}(f(n))$ , and  $\text{NSPACE}(f(n))$ .

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<sup>a</sup>For  $f(g(n))$ , we need to add  $f(n) \geq n$ .

<sup>b</sup>Trakhtenbrot (1964); Borodin (1972). Theorem 7.3 on p. 145 of the textbook proves it.

## Precise Turing Machines

- A TM  $M$  is **precise** if there are functions  $f$  and  $g$  such that for every  $n \in \mathbb{N}$ , for every  $x$  of length  $n$ , and for every computation path of  $M$ ,
  - $M$  halts after precisely  $f(n)$  steps, and
  - All of its strings are of length precisely  $g(n)$  at halting.
    - \* Recall that if  $M$  is a TM with input and output, we exclude the first and last strings.
- $M$  can be deterministic or nondeterministic.

## Precise TMs Are General

**Proposition 17** *Suppose a TM<sup>a</sup>  $M$  decides  $L$  within time (space)  $f(n)$ , where  $f$  is proper. Then there is a precise TM  $M'$  which decides  $L$  in time  $O(n + f(n))$  (space  $O(f(n))$ ), respectively).*

- $M'$  on input  $x$  first simulates the TM  $M_f$  associated with the proper function  $f$  on  $x$ .
- $M_f$ 's output, of length  $f(|x|)$ , will serve as a “yardstick” or an “alarm clock.”

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<sup>a</sup>It can be deterministic or nondeterministic.

## The Proof (continued)

- Then  $M'$  simulates  $M(x)$ .
- $M'(x)$  halts when and only when the alarm clock runs out—even if  $M$  halts earlier.
- If  $f$  is a time bound:
  - The simulation of each step of  $M$  on  $x$  is matched by advancing the cursor on the “clock” string.
  - Because  $M'$  stops at the moment the “clock” string is exhausted—even if  $M(x)$  stops earlier, it is precise.
  - The time bound is therefore  $O(|x| + f(|x|))$ .

## The Proof (concluded)

- If  $f$  is a space bound (sketch):
  - $M'$  simulates  $M$  on the quasi-blanks of  $M_f$ 's output string.<sup>a</sup>
  - The total space, not counting the input string, is  $O(f(n))$ .
  - But we still need a way to make sure there is no infinite loop.<sup>b</sup>

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<sup>a</sup>This is to make sure the space bound is precise.

<sup>b</sup>See the proof of Theorem 24 (p. 235).



## Important Complexity Classes

- We write expressions like  $n^k$  to denote the union of all complexity classes, one for each value of  $k$ .
- For example,

$$\text{NTIME}(n^k) \triangleq \bigcup_{j>0} \text{NTIME}(n^j).$$

## Important Complexity Classes (concluded)

P	$\triangleq$	TIME( $n^k$ ),
NP	$\triangleq$	NTIME( $n^k$ ),
PSPACE	$\triangleq$	SPACE( $n^k$ ),
NPSPACE	$\triangleq$	NSPACE( $n^k$ ),
E	$\triangleq$	TIME( $2^{kn}$ ),
EXP	$\triangleq$	TIME( $2^{n^k}$ ),
L	$\triangleq$	SPACE( $\log n$ ),
NL	$\triangleq$	NSPACE( $\log n$ ).

## Complements of Nondeterministic Classes

- Recall that the complement of  $L$ , or  $\bar{L}$ , is the language  $\Sigma^* - L$ .
  - SAT COMPLEMENT is the set of unsatisfiable boolean expressions.
- R, RE, and coRE are distinct (p. 156).
  - Again, coRE contains the complements of *languages* in RE, *not* languages that are not in RE.
- How about  $\text{co}\mathcal{C}$  when  $\mathcal{C}$  is a complexity class?

## The Co-Classes

- For any complexity class  $\mathcal{C}$ ,  $\text{co}\mathcal{C}$  denotes the class

$$\{ L : \bar{L} \in \mathcal{C} \}.$$

- Clearly, if  $\mathcal{C}$  is a *deterministic* time or space *complexity class*, then  $\mathcal{C} = \text{co}\mathcal{C}$ .
  - They are said to be **closed under complement**.
  - A deterministic TM deciding  $L$  can be converted to one that decides  $\bar{L}$  within the same time or space bound by reversing the “yes” and “no” states.<sup>a</sup>
- Whether nondeterministic classes for time are closed under complement is not known (see p. 109).

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<sup>a</sup>See p. 153.

## Comments

- As

$$\text{co}\mathcal{C} = \{ L : \bar{L} \in \mathcal{C} \},$$

$L \in \mathcal{C}$  if and only if  $\bar{L} \in \text{co}\mathcal{C}$ .

- But it is *not* true that  $L \in \mathcal{C}$  if and only if  $L \notin \text{co}\mathcal{C}$ .
  - $\text{co}\mathcal{C}$  is not defined as  $\bar{\mathcal{C}}$ .
- For example, suppose  $\mathcal{C} = \{ \{ 2, 4, 6, 8, 10, \dots \}, \dots \}$ .
- Then  $\text{co}\mathcal{C} = \{ \{ 1, 3, 5, 7, 9, \dots \}, \dots \}$ .
- But  $\bar{\mathcal{C}} = 2^{\{ 1, 2, 3, \dots \}} - \{ \{ 2, 4, 6, 8, 10, \dots \}, \dots \}$ .