The Density Attack for PRIMES All numbers < nWitnesses to compositeness of *n* 

#### The Density Attack for PRIMES

```
1: Pick k \in \{1, ..., n\} randomly;
```

2: if  $k \mid n$  and  $k \neq 1$  and  $k \neq n$  then

3: **return** "n is composite";

4: **else** 

5: **return** "*n* is (probably) a prime";

6: end if

## The Density Attack for PRIMES (continued)

- It works, but does it work well?
- The ratio of numbers  $\leq n$  relatively prime to n (the white ring) is

$$\frac{\phi(n)}{n}$$
.

• When n = pq, where p and q are distinct primes,

$$\frac{\phi(n)}{n} = \frac{pq - p - q + 1}{pq} > 1 - \frac{1}{q} - \frac{1}{p}.$$

## The Density Attack for PRIMES (concluded)

- So the ratio of numbers  $\leq n$  not relatively prime to n (the grey area) is <(1/q)+(1/p).
  - The "density attack" has probability about  $2/\sqrt{n}$  of factoring n=pq when  $p\sim q=O(\sqrt{n})$ .
  - The "density attack" to factor n = pq hence takes  $\Omega(\sqrt{n})$  steps on average when  $p \sim q = O(\sqrt{n})$ .
  - This running time is exponential:  $\Omega(2^{0.5 \log_2 n})$ .

#### The Chinese Remainder Theorem

- Let  $n = n_1 n_2 \cdots n_k$ , where  $n_i$  are pairwise relatively prime.
- For any integers  $a_1, a_2, \ldots, a_k$ , the set of simultaneous equations

$$x = a_1 \mod n_1,$$

$$x = a_2 \mod n_2,$$

$$\vdots$$

$$x = a_k \mod n_k,$$

has a unique solution modulo n for the unknown x.

#### Fermat's "Little" Theorem<sup>a</sup>

**Lemma 56** For all 0 < a < p,  $a^{p-1} = 1 \mod p$ .

- Recall  $\Phi(p) = \{1, 2, \dots, p-1\}.$
- Consider  $a\Phi(p) = \{am \mod p : m \in \Phi(p)\}.$
- $a\Phi(p) = \Phi(p)$ .
  - $-a\Phi(p)\subseteq\Phi(p)$  as a remainder must be between 1 and p-1.
  - Suppose  $am \equiv am' \mod p$  for m > m', where  $m, m' \in \Phi(p)$ .
  - That means  $a(m m') = 0 \mod p$ , and p divides a or m m', which is impossible.

<sup>&</sup>lt;sup>a</sup>Pierre de Fermat (1601–1665).

#### The Proof (concluded)

- Multiply all the numbers in  $\Phi(p)$  to yield (p-1)!.
- Multiply all the numbers in  $a\Phi(p)$  to yield  $a^{p-1}(p-1)!$ .
- As  $a\Phi(p) = \Phi(p)$ , we have

$$a^{p-1}(p-1)! \equiv (p-1)! \mod p.$$

• Finally,  $a^{p-1} = 1 \mod p$  because  $p \not \mid (p-1)!$ .

#### The Fermat-Euler Theorem<sup>a</sup>

Corollary 57 For all  $a \in \Phi(n)$ ,  $a^{\phi(n)} = 1 \mod n$ .

- The proof is similar to that of Lemma 56 (p. 473).
- Consider  $a\Phi(n) = \{am \mod n : m \in \Phi(n)\}.$
- $a\Phi(n) = \Phi(n)$ .
  - $-a\Phi(n)\subseteq\Phi(n)$  as a remainder must be between 0 and n-1 and relatively prime to n.
  - Suppose  $am \equiv am' \mod n$  for m' < m < n, where  $m, m' \in \Phi(n)$ .
  - That means  $a(m-m')=0 \mod n$ , and n divides a or m-m', which is impossible.

<sup>&</sup>lt;sup>a</sup>Proof by Mr. Wei-Cheng Cheng (R93922108, D95922011) on November 24, 2004.

## The Proof (concluded)<sup>a</sup>

- Multiply all the numbers in  $\Phi(n)$  to yield  $\prod_{m \in \Phi(n)} m$ .
- Multiply all the numbers in  $a\Phi(n)$  to yield  $a^{\phi(n)} \prod_{m \in \Phi(n)} m$ .
- As  $a\Phi(n) = \Phi(n)$ ,

$$\prod_{m \in \Phi(n)} m \equiv a^{\phi(n)} \left( \prod_{m \in \Phi(n)} m \right) \bmod n.$$

• Finally,  $a^{\phi(n)} = 1 \mod n$  because  $n \not \mid \prod_{m \in \Phi(n)} m$ .

<sup>&</sup>lt;sup>a</sup>Some typographical errors corrected by Mr. Jung-Ying Chen (D95723006) on November 18, 2008.

#### An Example

• As  $12 = 2^2 \times 3$ ,

$$\phi(12) = 12 \times \left(1 - \frac{1}{2}\right) \left(1 - \frac{1}{3}\right) = 4.$$

- In fact,  $\Phi(12) = \{1, 5, 7, 11\}.$
- For example,

$$5^4 = 625 = 1 \mod 12$$
.

#### **Exponents**

- The **exponent** of  $m \in \Phi(p)$  is the least  $k \in \mathbb{Z}^+$  such that  $m^k = 1 \mod p$ .
- Every residue  $s \in \Phi(p)$  has an exponent.
  - $-1, s, s^2, s^3, \ldots$  eventually repeats itself modulo p, say  $s^i \equiv s^j \mod p$ , which means  $s^{j-i} = 1 \mod p$ .
- If the exponent of m is k and  $m^{\ell} = 1 \mod p$ , then  $k | \ell$ .
  - Otherwise,  $\ell = qk + a$  for 0 < a < k, and  $m^{\ell} \equiv m^{qk+a} \equiv m^a \equiv 1 \mod p$ , a contradiction.

**Lemma 58** Any nonzero polynomial of degree k has at most k distinct roots modulo p.

#### **Exponents and Primitive Roots**

- From Fermat's "little" theorem, all exponents divide p-1.
- A primitive root of p is thus a number with exponent p-1.
- Let R(k) denote the total number of residues in  $\Phi(p) = \{1, 2, ..., p-1\}$  that have exponent k.
- We already knew that R(k) = 0 for  $k \not | (p-1)$ .
- So

$$\sum_{k|(p-1)} R(k) = p - 1$$

as every number has an exponent.

## Size of R(k)

• Any  $a \in \Phi(p)$  of exponent k satisfies

$$x^k = 1 \mod p$$
.

- Hence there are at most k residues of exponent k, i.e.,  $R(k) \le k$ , by Lemma 58 (p. 478).
- Let s be a residue of exponent k.
- $1, s, s^2, \ldots, s^{k-1}$  are distinct modulo p.
  - Otherwise,  $s^i \equiv s^j \mod p$  with i < j.
  - Then  $s^{j-i} = 1 \mod p$  with j i < k, a contradiction.
- As all these k distinct numbers satisfy  $x^k = 1 \mod p$ , they comprise all the solutions of  $x^k = 1 \mod p$ .

## Size of R(k) (continued)

- But do all of them have exponent k (i.e., R(k) = k)?
- And if not (i.e., R(k) < k), how many of them do?
- Pick  $s^{\ell}$ , where  $\ell < k$ .
- Suppose  $\ell \notin \Phi(k)$  with  $gcd(\ell, k) = d > 1$ .
- Then

$$(s^{\ell})^{k/d} = (s^k)^{\ell/d} = 1 \mod p.$$

- Therefore,  $s^{\ell}$  has exponent at most k/d < k.
- So  $s^{\ell}$  has exponent k only if  $\ell \in \Phi(k)$ .
- We conclude that

$$R(k) \le \phi(k)$$
.

#### Size of R(k) (concluded)

• Because all p-1 residues have an exponent,

$$p - 1 = \sum_{k|(p-1)} R(k) \le \sum_{k|(p-1)} \phi(k) = p - 1$$

by Lemma 55 (p. 465).

• Hence

$$R(k) = \begin{cases} \phi(k) & \text{when } k | (p-1) \\ 0 & \text{otherwise} \end{cases}$$

- In particular,  $R(p-1) = \phi(p-1) > 0$ , and p has at least one primitive root.
- This proves one direction of Theorem 50 (p. 451).

#### A Few Calculations

- Let p = 13.
- From p. 475, we know  $\phi(p-1) = 4$ .
- Hence R(12) = 4.
- Indeed, there are 4 primitive roots of p.
- As

$$\Phi(p-1) = \{1, 5, 7, 11\},\$$

the primitive roots are

$$g^1, g^5, g^7, g^{11},$$

where g is any primitive root.

## The Other Direction of Theorem 50 (p. 451)

- We show p is a prime if there is a number r such that
  - 1.  $r^{p-1} = 1 \mod p$ , and
  - 2.  $r^{(p-1)/q} \neq 1 \mod p$  for all prime divisors q of p-1.
- Suppose p is not a prime.
- We proceed to show that no primitive roots exist.
- Suppose  $r^{p-1} = 1 \mod p$  (note  $\gcd(r, p) = 1$ ).
- We will show that the 2nd condition must be violated.

## The Proof (continued)

- So we proceed to show  $r^{(p-1)/q} = 1 \mod p$  for some prime divisor q of p-1.
- $r^{\phi(p)} = 1 \mod p$  by the Fernat-Euler theorem (p. 475).
- Because p is not a prime,  $\phi(p) .$
- Let k be the smallest integer such that  $r^k = 1 \mod p$ .
- With the 1st condition, it is easy to show that k | (p-1) (similar to p. 478).
- Note that  $k \mid \phi(p)$  (p. 478).
- As  $k \le \phi(p)$ , k .

#### The Proof (concluded)

- Let q be a prime divisor of (p-1)/k > 1.
- Then k|(p-1)/q.
- By the definition of k,

$$r^{(p-1)/q} = 1 \bmod p.$$

• But this violates the 2nd condition.

#### **Function Problems**

- Decision problems are yes/no problems (SAT, TSP (D), etc.).
- Function problems require a solution (a satisfying truth assignment, a best TSP tour, etc.).
- Optimization problems are clearly function problems.
- What is the relation between function and decision problems?
- Which one is harder?

# Function Problems Cannot Be Easier than Decision Problems

- If we know how to generate a solution, we can solve the corresponding decision problem.
  - If you can find a satisfying truth assignment efficiently, then SAT is in P.
  - If you can find the best TSP tour efficiently, then TSP
    (D) is in P.
- But decision problems can be as hard as the corresponding function problems.

#### **FSAT**

- FSAT is this function problem:
  - Let  $\phi(x_1, x_2, \dots, x_n)$  be a boolean expression.
  - If  $\phi$  is satisfiable, then return a satisfying truth assignment.
  - Otherwise, return "no."
- We next show that if  $SAT \in P$ , then FSAT has a polynomial-time algorithm.
- SAT is a subroutine (black box) that returns "yes" or "no" on the satisfiability of the input.

#### An Algorithm for FSAT Using SAT

```
1: t := \epsilon; {Truth assignment.}
 2: if \phi \in SAT then
     for i = 1, 2, ..., n do
 4: if \phi[x_i = \text{true}] \in SAT then
 5: t := t \cup \{x_i = \mathtt{true}\};
 6: \phi := \phi[x_i = \mathtt{true}];
 7: else
 8: t := t \cup \{x_i = \mathtt{false}\};
    \phi := \phi[x_i = \mathtt{false}];
 9:
     end if
10:
       end for
11:
12:
       return t;
13: else
       return "no";
15: end if
```

#### **Analysis**

- If sat can be solved in polynomial time, so can fsat.
  - There are  $\leq n+1$  calls to the algorithm for SAT.<sup>a</sup>
  - Boolean expressions shorter than  $\phi$  are used in each call to the algorithm for SAT.
- Hence SAT and FSAT are equally hard (or easy).
- Note that this reduction from FSAT to SAT is not a Karp reduction (recall p. 265).
- Instead, it calls SAT multiple times as a subroutine and moves on SAT's outputs.

<sup>&</sup>lt;sup>a</sup>Contributed by Ms. Eva Ou (R93922132) on November 24, 2004.

#### TSP and TSP (D) Revisited

- We are given n cities 1, 2, ..., n and integer distances  $d_{ij} = d_{ji}$  between any two cities i and j.
- TSP (D) asks if there is a tour with a total distance at most B.
- TSP asks for a tour with the shortest total distance.
  - The shortest total distance is at most  $\sum_{i,j} d_{ij}$ .
    - \* Recall that the input string contains  $d_{11}, \ldots, d_{nn}$ .
    - \* Thus the shortest total distance is less than  $2^{|x|}$  in magnitude, where x is the input (why?).
- We next show that if TSP  $(D) \in P$ , then TSP has a polynomial-time algorithm.

#### An Algorithm for TSP Using TSP (D)

- 1: Perform a binary search over interval  $[0, 2^{|x|}]$  by calling TSP (D) to obtain the shortest distance, C;
- 2: **for**  $i, j = 1, 2, \dots, n$  **do**
- 3: Call TSP (D) with B = C and  $d_{ij} = C + 1$ ;
- 4: **if** "no" **then**
- 5: Restore  $d_{ij}$  to old value; {Edge [i, j] is critical.}
- 6: end if
- 7: end for
- 8: **return** the tour with edges whose  $d_{ij} \leq C$ ;

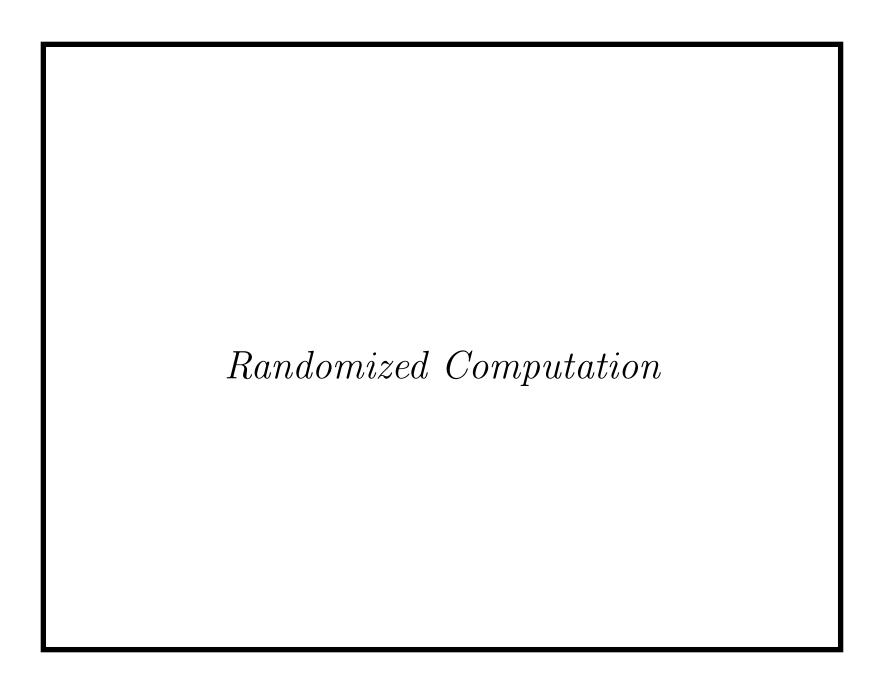
#### **Analysis**

- An edge that is not on any optimal tour will be eliminated, with its  $d_{ij}$  set to C+1.
- In fact, an edge which is not on *all* remaining optimal tours will also be eliminated.
- So the algorithm ends with n edges which are not eliminated (why?).
- This is true even if there are multiple optimal tours!<sup>a</sup>

<sup>&</sup>lt;sup>a</sup>Thanks to a lively class discussion on November 12, 2013.

## Analysis (concluded)

- There are  $O(|x|+n^2)$  calls to the algorithm for TSP (D).
- Each call has an input length of O(|x|).
- So if TSP (D) can be solved in polynomial time, so can TSP.
- Hence TSP (D) and TSP are equally hard (or easy).



I know that half my advertising works,

I just don't know which half.

— John Wanamaker

I know that half my advertising is a waste of money,
I just don't know which half!

— McGraw-Hill ad.

#### Randomized Algorithms<sup>a</sup>

- Randomized algorithms flip unbiased coins.
- There are important problems for which there are no known efficient *deterministic* algorithms but for which very efficient randomized algorithms exist.
  - Extraction of square roots, for instance.
- $\bullet$  There are problems where randomization is *necessary*.
  - Secure protocols.
- Randomized version can be more efficient.
  - Parallel algorithm for maximal independent set.<sup>b</sup>

<sup>&</sup>lt;sup>a</sup>Rabin (1976); Solovay and Strassen (1977).

<sup>&</sup>lt;sup>b</sup> "Maximal" (a local maximum) not "maximum" (a global maximum).

#### "Four Most Important Randomized Algorithms" a

- 1. Primality testing.<sup>b</sup>
- 2. Graph connectivity using random walks.<sup>c</sup>
- 3. Polynomial identity testing.<sup>d</sup>
- 4. Algorithms for approximate counting.<sup>e</sup>

<sup>&</sup>lt;sup>a</sup>Trevisan (2006).

<sup>&</sup>lt;sup>b</sup>Rabin (1976); Solovay and Strassen (1977).

<sup>&</sup>lt;sup>c</sup>Aleliunas, Karp, Lipton, Lovász, and Rackoff (1979).

<sup>&</sup>lt;sup>d</sup>Schwartz (1980); Zippel (1979).

<sup>&</sup>lt;sup>e</sup>Sinclair and Jerrum (1989).

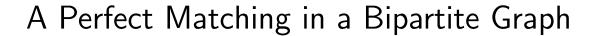
#### Bipartite Perfect Matching

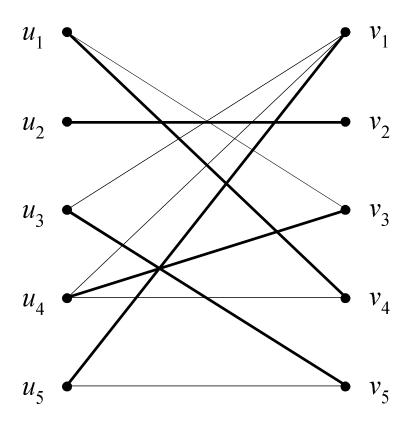
- We are given a **bipartite graph** G = (U, V, E).
  - $U = \{u_1, u_2, \dots, u_n\}.$
  - $V = \{v_1, v_2, \dots, v_n\}.$
  - $-E \subseteq U \times V.$
- We are asked if there is a **perfect matching**.
  - A permutation  $\pi$  of  $\{1, 2, ..., n\}$  such that

$$(u_i, v_{\pi(i)}) \in E$$

for all 
$$i \in \{1, 2, ..., n\}$$
.

• A perfect matching contains n edges.





#### Symbolic Determinants

- We are given a bipartite graph G.
- Construct the  $n \times n$  matrix  $A^G$  whose (i, j)th entry  $A^G_{ij}$  is a symbolic variable  $x_{ij}$  if  $(u_i, v_j) \in E$  and 0 otherwise:

$$A_{ij}^{G} = \begin{cases} x_{ij}, & \text{if } (u_i, v_j) \in E, \\ 0, & \text{othersie.} \end{cases}$$

#### Symbolic Determinants (continued)

• The matrix for the bipartite graph G on p. 501 is

$$A^{G} = \begin{bmatrix} 0 & 0 & x_{13} & x_{14} & 0 \\ 0 & x_{22} & 0 & 0 & 0 \\ x_{31} & 0 & 0 & 0 & x_{35} \\ x_{41} & 0 & x_{43} & x_{44} & 0 \\ x_{51} & 0 & 0 & 0 & x_{55} \end{bmatrix}.$$
 (7)

<sup>&</sup>lt;sup>a</sup>The idea is similar to the Tanner graph in coding theory by Tanner (1981).

# Symbolic Determinants (concluded)

• The **determinant** of  $A^G$  is

$$\det(A^G) = \sum_{\pi} \operatorname{sgn}(\pi) \prod_{i=1}^n A_{i,\pi(i)}^G.$$
 (8)

- $-\pi$  ranges over all permutations of n elements.
- $-\operatorname{sgn}(\pi)$  is 1 if  $\pi$  is the product of an even number of transpositions and -1 otherwise.
- Equivalently,  $\operatorname{sgn}(\pi) = 1$  if the number of (i, j)s such that i < j and  $\pi(i) > \pi(j)$  is even.<sup>a</sup>
- $\det(A^G)$  contains n! terms, many of which may be 0s.

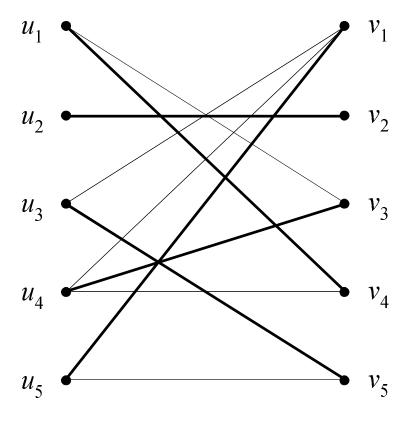
<sup>&</sup>lt;sup>a</sup>Contributed by Mr. Hwan-Jeu Yu (D95922028) on May 1, 2008.

### Determinant and Bipartite Perfect Matching

- In  $\sum_{\pi} \operatorname{sgn}(\pi) \prod_{i=1}^{n} A_{i,\pi(i)}^{G}$ , note the following:
  - Each summand corresponds to a possible perfect matching  $\pi$ .
  - All of the nonzero summands  $\prod_{i=1}^{n} A_{i,\pi(i)}^{G}$  are distinct monomials and will not cancel.
- $det(A^G)$  is essentially an exhaustive enumeration.

Proposition 59 (Edmonds (1967)) G has a perfect matching if and only if  $det(A^G)$  is not identically zero.

Perfect Matching and Determinant (p. 501)



# Perfect Matching and Determinant (concluded)

• The matrix is (p. 503)

$$A^{G} = \begin{bmatrix} 0 & 0 & x_{13} & x_{14} & 0 \\ 0 & x_{22} & 0 & 0 & 0 \\ x_{31} & 0 & 0 & 0 & x_{35} \\ x_{41} & 0 & x_{43} & x_{44} & 0 \\ \hline x_{51} & 0 & 0 & 0 & x_{55} \end{bmatrix}$$

- $\det(A^G) = -x_{14}x_{22}x_{35}x_{43}x_{51} + x_{13}x_{22}x_{35}x_{44}x_{51} + x_{14}x_{22}x_{31}x_{43}x_{55} x_{13}x_{22}x_{31}x_{44}x_{55}.$
- Each nonzero term denotes a perfect matching, and vice versa.

# How To Test If a Polynomial Is Identically Zero?

- $det(A^G)$  is a polynomial in  $n^2$  variables.
- There are exponentially many terms in  $\det(A^G)$ .
- Expanding the determinant polynomial is not feasible.
  - Too many terms.
- If  $det(A^G) \equiv 0$ , then it remains zero if we substitute arbitrary integers for the variables  $x_{11}, \ldots, x_{nn}$ .
- When  $det(A^G) \not\equiv 0$ , what is the likelihood of obtaining a zero?

# Number of Roots of a Polynomial

**Lemma 60 (Schwartz (1980))** Let  $p(x_1, x_2, ..., x_m) \not\equiv 0$  be a polynomial in m variables each of degree at most d. Let  $M \in \mathbb{Z}^+$ . Then the number of m-tuples

$$(x_1, x_2, \dots, x_m) \in \{0, 1, \dots, M-1\}^m$$

such that  $p(x_1, x_2, \dots, x_m) = 0$  is

$$\leq mdM^{m-1}$$
.

• By induction on m (consult the textbook).

#### Density Attack

• The density of roots in the domain is at most

$$\frac{mdM^{m-1}}{M^m} = \frac{md}{M}. (9)$$

- So suppose  $p(x_1, x_2, \ldots, x_m) \not\equiv 0$ .
- Then a random

$$(x_1, x_2, \dots, x_m) \in \{0, 1, \dots, M-1\}^m$$

has a probability of  $\leq md/M$  of being a root of p.

- Note that M is under our control!
  - One can raise M to lower the error probability, e.g.

# Density Attack (concluded)

Here is a sampling algorithm to test if  $p(x_1, x_2, ..., x_m) \not\equiv 0$ .

- 1: Choose  $i_1, \ldots, i_m$  from  $\{0, 1, \ldots, M-1\}$  randomly;
- 2: **if**  $p(i_1, i_2, ..., i_m) \neq 0$  **then**
- 3: **return** "p is not identically zero";
- 4: **else**
- 5: **return** "p is (probably) identically zero";
- 6: end if

#### **Analysis**

- If  $p(x_1, x_2, ..., x_m) \equiv 0$ , the algorithm will always be correct as  $p(i_1, i_2, ..., i_m) = 0$ .
- Suppose  $p(x_1, x_2, \dots, x_m) \not\equiv 0$ .
  - The algorithm will answer incorrectly with probability at most md/M by Eq. (9) on p. 510.
- We next return to the original problem of bipartite perfect matching.

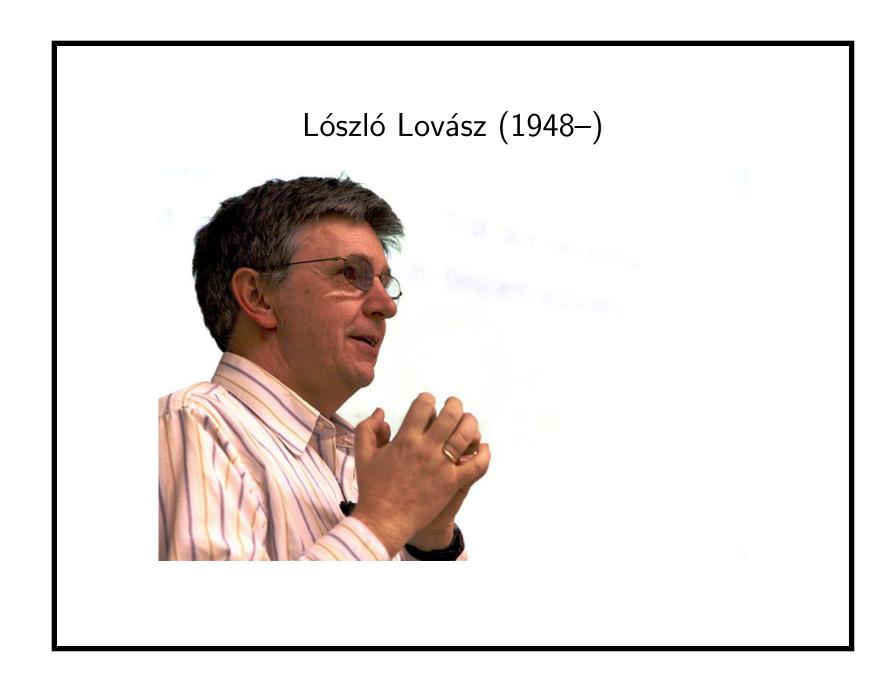
# A Randomized Bipartite Perfect Matching Algorithm<sup>a</sup>

- 1: Choose  $n^2$  integers  $i_{11}, ..., i_{nn}$  from  $\{0, 1, ..., 2n^2 1\}$  randomly;  $\{\text{So } M = 2n^2.\}$
- 2: Calculate  $\det(A^G(i_{11},\ldots,i_{nn}))$  by Gaussian elimination;
- 3: **if**  $\det(A^G(i_{11},\ldots,i_{nn})) \neq 0$  **then**
- 4: **return** "G has a perfect matching";
- 5: else
- 6: **return** "G has no perfect matchings";
- 7: end if

<sup>&</sup>lt;sup>a</sup>Lovász (1979). According to Paul Erdős, Lovász wrote his first significant paper "at the ripe old age of 17."

### Analysis

- If G has no perfect matchings, the algorithm will always be correct as  $\det(A^G(i_{11},\ldots,i_{nn}))=0$ .
- Suppose G has a perfect matching.
  - The algorithm will answer incorrectly with probability at most md/M = 0.5 with  $m = n^2$ , d = 1 and  $M = 2n^2$  in Eq. (9) on p. 510.
- Run the algorithm independently k times.
- Output "G has no perfect matchings" if and only if all say "no perfect matchings."
- The error probability is now reduced to at most  $2^{-k}$ .



#### Remarks<sup>a</sup>

• Note that we are calculating

prob[algorithm answers "no" |G| has no perfect matchings], prob[algorithm answers "yes" |G| has a perfect matching].

• We are *not* calculating<sup>b</sup>

 $\operatorname{prob}[G \text{ has no perfect matchings} | \operatorname{algorithm answers "no"}],$   $\operatorname{prob}[G \text{ has a perfect matching} | \operatorname{algorithm answers "yes"}].$ 

<sup>&</sup>lt;sup>a</sup>Thanks to a lively class discussion on May 1, 2008.

<sup>&</sup>lt;sup>b</sup>Numerical Recipes in C (1988), "[As] we already remarked, statistics is not a branch of mathematics!"

But How Large Can  $det(A^G(i_{11}, \ldots, i_{nn}))$  Be?

• It is at most

$$n! \left(2n^2\right)^n$$
.

- Stirling's formula says  $n! \sim \sqrt{2\pi n} (n/e)^n$ .
- Hence

$$\log_2 \det(A^G(i_{11}, \dots, i_{nn})) = O(n \log_2 n)$$

bits are sufficient for representing the determinant.

• We skip the details about how to make sure that all intermediate results are of polynomial sizes.

#### An Intriguing Question<sup>a</sup>

- Is there an  $(i_{11}, \ldots, i_{nn})$  that will always give correct answers for the algorithm on p. 513?
- A theorem on p. 612 shows that such an  $(i_{11}, \ldots, i_{nn})$  exists!
  - Whether it can be found efficiently is another matter.
- Once  $(i_{11}, \ldots, i_{nn})$  is available, the algorithm can be made deterministic.

<sup>&</sup>lt;sup>a</sup>Thanks to a lively class discussion on November 24, 2004.