## Remarks

- We had proved that MAX CUT is NP-complete for multigraphs.
- How about proving the same thing for simple graphs?<sup>a</sup>
- For 4SAT, how do you modify the proof?<sup>b</sup>
- All NP-complete problems are mutually reducible by definition as an NP-complete problem is in NP.<sup>c</sup>

– So they are equally hard in this sense.<sup>d</sup>

<sup>a</sup>Contributed by Mr. Tai-Dai Chou (J93922005) on June 2, 2005. <sup>b</sup>Contributed by Mr. Chien-Lin Chen (J94922015) on June 8, 2006. <sup>c</sup>Contributed by Mr. Ren-Shuo Liu (D98922016) on October 27, 2009. <sup>d</sup>Contributed by Mr. Ren-Shuo Liu (D98922016) on October 27, 2009.

#### MAX BISECTION

- MAX CUT becomes MAX BISECTION if we require that |S| = |V S|.
- It has many applications, especially in VLSI layout.

## ${\rm MAX} \ {\rm BISECTION} \ Is \ NP-Complete$

- We shall reduce the more general MAX CUT to MAX BISECTION.
- Add |V| = n isolated nodes to G to yield G'.
- G' has 2n nodes.
- As the new nodes have no edges, moving them around contributes nothing to the cut.

## The Proof (concluded)

- Every cut (S, V S) of G = (V, E) can be made into a bisection by appropriately allocating the new nodes between S and V S.
- Hence each cut of G can be made a cut of G' of the same size, and vice versa.



#### BISECTION WIDTH

- BISECTION WIDTH is like MAX BISECTION except that it asks if there is a bisection of size at most K (sort of MIN BISECTION).
- Unlike MIN CUT, BISECTION WIDTH remains NP-complete.
  - A graph G = (V, E), where |V| = 2n, has a bisection of size K if and only if the complement of G has a bisection of size  $n^2 - K$ .
  - So G has a bisection of size  $\geq K$  if and only if its complement has a bisection of size  $\leq n^2 - K$ .



#### ${\rm HAMILTONIAN} \ {\rm PATH} \ Is \ NP-Complete^{\rm a}$

**Theorem 42** Given an undirected graph, the question whether it has a Hamiltonian path is NP-complete.

- We will reduce 3SAT to HAMILTONIAN PATH.
- We are given a boolean expression  $\phi(x_1, x_2, \dots, x_n)$  in CNF.
- The clauses are  $C_1, C_2, \ldots, C_m$ , each containing 3 literals.
- Need to construct a graph  $R(\phi)$  that has a Hamiltonian path if and only if  $\phi \in 3$ SAT.

<sup>a</sup>Karp (1972).

- Each boolean variable must be either true or false ("choice").
- We need to impose that all occurrences of x be assigned the same truth value ("consistency").
- We must also make sure that all occurrences of  $\neg x$  be assigned the opposite truth value ("consistency").
- Finally, the clauses provide the constraints that must be satisfied in 3SAT ("constraint").

- Both the choice gadgets and the consistency gadgets will be used to build R(φ).
- The choice gadget makes sure that a Hamiltonian path must take either the left parallel edge (true) or the right parallel edge (false).



- A Hamiltonian path that does not start or end at a node in a consistency gadget must travel it in one of two ways (drawn in green and red).
- Solid nodes are the only ones that connect to other gadgets.

- Clauses will be turned into triangles.
- The choice and consistency gadgets make sure that each side of the triangle is traversed by the Hamiltonian path if and only if the corresponding literal is *false*.
- This implies that at least one literal has to be true if there is a Hamiltonian path.
  - If all three literals are false, then all edges of the triangle will be traversed, which is impossible (why?).



- Graph  $R(\phi)$  has n choice gadgets, one for each variable.
  - They are connected in series.
- Graph  $R(\phi)$  has m triangles, one for each clause.
  - Each edge of the triangle corresponds to a literal in the clause.
  - An  $x_i$  edge is connected with a consistency gadget to the **true** edge of the choice gadget for  $x_i$ .
    - \* So the  $x_i$  edge is traversed if the **true** edge of the choice gadget is not.
  - A  $\neg x_i$  edge is connected with a consistency gadget to the **false** edge of the choice gadget for  $x_i$ .

- All 3*m* nodes of the triangles plus the last node of the chain of choice gadgets and a new node 3 are connected by a complete graph (drawn in green).
- A single node 2 is connected to node 3.
- This finishes the construction of  $R(\phi)$ .



- Suppose that a Hamiltonian path exists.
- It must start at node 1 and end at node 2.
- One of each variable's 2 parallel edges in the choice gadgets must be traversed.
- This defines a truth assignment T.
- Then the path traverses the triangles.



- An edge of a triangle is traversed if and only if the corresponding literal is false.
- But not all sides of a triangle can be traversed.
- Hence  $T \models \phi$ .

## The Proof (concluded)

- Now suppose there is a truth assignment T that satisfies  $\phi$ .
- We next find a Hamiltonian path of  $R(\phi)$ .
- The path starts at node 1.
- It traverses the edges of the choice gadgets whose corresponding literal is true under T.
- The rest of the graph is connected by a complete graph.
- We now traverse it (some of the green nodes on p. 341).

# $_{\mathrm{TSP}}$ (d) is NP-Complete

Corollary 43 TSP (D) is NP-complete.

- Consider a graph G with n nodes.
- Create a weighted complete graph G' with the same nodes as from G follows.
- Set  $d_{ij} = 1$  if  $[i, j] \in G$  and  $d_{ij} = 2$  if  $[i, j] \notin G$ .
- Set the budget B = n + 1.
- Suppose G has no Hamiltonian paths.
- Then every tour on G' must contain at least two edges with weight 2.
  - Otherwise, by removing up to one edge with weight
    - 2, a Hamiltonian path for G obtains, a contradiction.



## TSP (D) Is NP-Complete (concluded)

- The total cost is then at least  $(n-2) + 2 \cdot 2 = n + 2 > B$ .
- On the other hand, suppose G has Hamiltonian paths.
- Then there is a tour on G' containing at most one edge with weight 2.
- The total cost is then at most (n-1) + 2 = n + 1 = B.
- We conclude that there is a tour of length B or less on G' if and only if G has a Hamiltonian path.

## Graph Coloring

- k-COLORING: Can the nodes of a graph be colored with ≤ k colors such that no two adjacent nodes have the same color?
- 2-COLORING is in P (why?).
- But 3-COLORING is NP-complete (see next page).
- k-COLORING is NP-complete for  $k \ge 3$  (why?).
- EXACT-k-COLORING asks if the nodes of a graph can be colored using exactly k colors.
- It remains NP-complete for  $k \ge 3$  (why?).

## $3\text{-}\mathrm{COLORING}$ Is NP-Complete^a

- We will reduce NAESAT to 3-COLORING.
- We are given a set of clauses  $C_1, C_2, \ldots, C_m$  each with 3 literals.
- The boolean variables are  $x_1, x_2, \ldots, x_n$ .
- We shall construct a graph G such that it can be colored with colors {0,1,2} if and only if all the clauses can be NAE-satisfied.

<sup>a</sup>Karp (1972).

- Every variable  $x_i$  is involved in a triangle  $[a, x_i, \neg x_i]$  with a common node a.
- Each clause  $C_i = (c_{i1} \lor c_{i2} \lor c_{i3})$  is also represented by a triangle

 $[c_{i1}, c_{i2}, c_{i3}].$ 

- Node  $c_{ij}$  with the same label as one in some triangle  $[a, x_k, \neg x_k]$  represent *distinct* nodes.
- There is an edge between  $c_{ij}$  and the node that represents the *j*th literal of  $C_i$ .
  - Alternative proof: there is an edge between  $\neg c_{ij}$  and the node that represents the *j*th literal of  $C_i$ .<sup>a</sup>

<sup>a</sup>Contributed by Mr. Ren-Shuo Liu (D98922016) on October 27, 2009.



Suppose the graph is 3-colorable.

- Assume without loss of generality that node *a* takes the color 2.
- A triangle must use up all 3 colors.
- As a result, one of  $x_i$  and  $\neg x_i$  must take the color 0 and the other 1.

- Treat 1 as true and 0 as false.<sup>a</sup>
  - We were dealing only with those triangles with the a node, not the clause triangles.
- The resulting truth assignment is clearly contradiction free.
- As each clause triangle contains one color 1 and one color 0, the clauses are NAE-satisfied.

<sup>a</sup>The opposite also works.

Suppose the clauses are NAE-satisfiable.

- Color node *a* with color 2.
- Color the nodes representing literals by their truth values (color 0 for false and color 1 for true).
  - We were dealing only with those triangles with the a node, not the clause triangles.

## The Proof (concluded)

- For each clause triangle:
  - Pick any two literals with opposite truth values.
  - Color the corresponding nodes with 0 if the literal is
     true and 1 if it is false.
  - Color the remaining node with color 2.
- The coloring is legitimate.
  - If literal w of a clause triangle has color 2, then its color will never be an issue.
  - If literal w of a clause triangle has color 1, then it must be connected up to literal w with color 0.
  - If literal w of a clause triangle has color 0, then it must be connected up to literal w with color 1.

# Algorithms for 3-COLORING and the Chromatic Number $\chi(G)$

- Assume G is 3-colorable.
- There is an algorithm to find a 3-coloring in time  $O(3^{n/3}) = 1.4422^n$ .<sup>a</sup>
- It has been improved to  $O(1.3289^n)$ .<sup>b</sup>
- There is an algorithm to find  $\chi(G)$  in time  $O((4/3)^{n/3}) = 2.4422^n$ .<sup>c</sup>
- It can be improved to  $O((4/3 + 3^{4/3}/4)^n) = O(2.4150^n).^d$

<sup>a</sup>Lawler (1976). <sup>b</sup>Beigel and Eppstein (2000). <sup>c</sup>Lawler (1976). <sup>d</sup>Eppstein (2003).

#### TRIPARTITE MATCHING

- We are given three sets B, G, and H, each containing n elements.
- Let  $T \subseteq B \times G \times H$  be a ternary relation.
- TRIPARTITE MATCHING asks if there is a set of n triples in T, none of which has a component in common.
  - Each element in B is matched to a different element in G and different element in H.

**Theorem 44 (Karp (1972))** TRIPARTITE MATCHING *is NP-complete*.

#### Related Problems

- We are given a family  $F = \{S_1, S_2, \dots, S_n\}$  of subsets of a finite set U and a budget B.
- SET COVERING asks if there exists a set of B sets in F whose union is U.
- SET PACKING asks if there are B disjoint sets in F.
- Assume |U| = 3m for some  $m \in \mathbb{N}$  and  $|S_i| = 3$  for all i.
- EXACT COVER BY 3-SETS asks if there are m sets in F that are disjoint and have U as their union.



## Related Problems (concluded)

Corollary 45 SET COVERING, SET PACKING, and EXACT COVER BY 3-SETS are all NP-complete.

#### The $\ensuremath{\mathsf{KNAPSACK}}$ Problem

- There is a set of n items.
- Item *i* has value  $v_i \in \mathbb{Z}^+$  and weight  $w_i \in \mathbb{Z}^+$ .
- We are given  $K \in \mathbb{Z}^+$  and  $W \in \mathbb{Z}^+$ .
- KNAPSACK asks if there exists a subset  $S \subseteq \{1, 2, ..., n\}$ such that  $\sum_{i \in S} w_i \leq W$  and  $\sum_{i \in S} v_i \geq K$ .
  - We want to achieve the maximum satisfaction within the budget.

#### ${\rm KNAPSACK}$ Is NP-Complete^{\rm a}

- KNAPSACK  $\in$  NP: Guess an S and verify the constraints.
- We assume  $v_i = w_i$  for all i and K = W.
- KNAPSACK now asks if a subset of  $\{v_1, v_2, \ldots, v_n\}$  adds up to exactly K.
  - Picture yourself as a radio DJ.
  - Or a person trying to control the calories intake.
- We shall reduce EXACT COVER BY 3-SETS to KNAPSACK. <sup>a</sup>Karp (1972).

- We are given a family  $F = \{S_1, S_2, \dots, S_n\}$  of size-3 subsets of  $U = \{1, 2, \dots, 3m\}$ .
- EXACT COVER BY 3-SETS asks if there are m disjoint sets in F that cover the set U.
- Think of a set as a bit vector in  $\{0,1\}^{3m}$ .
  - 001100010 means the set  $\{3, 4, 8\}$ , and 110010000 means the set  $\{1, 2, 5\}$ .

• Our goal is 
$$\overbrace{11\cdots 1}^{3m}$$
.

- A bit vector can also be considered as a binary *number*.
- Set union resembles addition.
  - 001100010 + 110010000 = 111110010, which denotes the set  $\{1, 2, 3, 4, 5, 8\}$ , as desired.
- Trouble occurs when there is *carry*.
  - 001100010 + 001110000 = 010010010, which denotes the set  $\{2, 5, 8\}$ , not the desired  $\{3, 4, 5, 8\}$ .

- Carry may also lead to a situation where we obtain our solution  $11 \cdots 1$  with more than m sets in F.
  - 001100010 + 001110000 + 101100000 + 000001101 = 111111111.
  - But this "solution"  $\{1, 3, 4, 5, 6, 7, 8, 9\}$  does not correspond to an exact cover.
  - And it uses 4 sets instead of the required  $m = 3.^{a}$
- To fix this problem, we enlarge the base just enough so that there are no carries.
- Because there are n vectors in total, we change the base from 2 to n + 1.

<sup>a</sup>Thanks to a lively class discussion on November 20, 2002.

- Set  $v_i$  to be the (n+1)-ary number corresponding to the bit vector encoding  $S_i$ .
- Now in base n + 1, if there is a set S such that  $\sum_{v_i \in S} v_i = \overbrace{11 \cdots 1}^{3m}$ , then every bit position must be contributed by exactly one  $v_i$  and |S| = m.
- Finally, set

$$K = \sum_{j=0}^{3m-1} (n+1)^j = \overbrace{11\cdots 1}^{3m}$$
 (base  $n+1$ ).

- Suppose F admits an exact cover, say  $\{S_1, S_2, \ldots, S_m\}$ .
- Then picking  $S = \{v_1, v_2, \dots, v_m\}$  clearly results in

$$v_1 + v_2 + \dots + v_m = \overbrace{11 \cdots 1}^{3m}.$$

- It is important to note that the meaning of addition
  (+) is independent of the base.<sup>a</sup>
- It is just regular addition.
- But a  $S_i$  may give rise to different  $v_i$ 's under different bases.

a<br/>Contributed by Mr. Kuan-Yu Chen (R92922047) on November 3, 2004.

# The Proof (concluded)

- On the other hand, suppose there exists an S such that  $\sum_{v_i \in S} v_i = \overbrace{11 \cdots 1}^{3m}$  in base n + 1.
- The no-carry property implies that |S| = m and  $\{S_i : v_i \in S\}$  is an exact cover.

## An Example

• Let  $m = 3, U = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ , and

 $S_1 = \{1, 3, 4\},$   $S_2 = \{2, 3, 4\},$   $S_3 = \{2, 5, 6\},$   $S_4 = \{6, 7, 8\},$  $S_5 = \{7, 8, 9\}.$ 

• Note that n = 5, as there are 5  $S_i$ 's.

## An Example (concluded)

• Our reduction produces

$$K = \sum_{j=0}^{3\times 3-1} 6^j = \overbrace{11\cdots 1}^{3\times 3} \text{ (base 6)} = 2015539,$$

 $v_1 = 101100000 = 1734048,$ 

$$v_2 = 011100000 = 334368,$$

- $v_3 = 010011000 = 281448,$
- $v_4 = 000001110 = 258,$

$$v_5 = 000000111 = 43.$$

- Note  $v_1 + v_3 + v_5 = K$ .
- Indeed,  $S_1 \cup S_3 \cup S_5 = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ , an exact cover by 3-sets.

#### BIN PACKING

- We are given N positive integers  $a_1, a_2, \ldots, a_N$ , an integer C (the capacity), and an integer B (the number of bins).
- BIN PACKING asks if these numbers can be partitioned into B subsets, each of which has total sum at most C.
- Think of packing bags at the check-out counter.

**Theorem 46** BIN PACKING is NP-complete.

#### INTEGER PROGRAMMING

- INTEGER PROGRAMMING asks whether a system of linear inequalities with integer coefficients has an integer solution.
  - LINEAR PROGRAMMING asks whether a system of linear inequalities with integer coefficients has a *rational* solution.

#### INTEGER PROGRAMMING Is NP-Complete $^{\rm a}$

- SET COVERING can be expressed by the inequalities  $Ax \ge \vec{1}, \sum_{i=1}^{n} x_i \le B, \ 0 \le x_i \le 1$ , where
  - $-x_i$  is one if and only if  $S_i$  is in the cover.
  - A is the matrix whose columns are the bit vectors of the sets  $S_1, S_2, \ldots$
  - $-\vec{1}$  is the vector of 1s.
- This shows INTEGER PROGRAMMING is NP-hard.
- Many NP-complete problems can be expressed as an INTEGER PROGRAMMING problem.

<sup>a</sup>Papadimitriou (1981).

## Christos Papadimitriou



#### Easier or Harder?<sup>a</sup>

- Adding restrictions on the allowable *problem instances* will not make a problem harder.
  - We are now solving a subset of problem instances.
  - The INDEPENDENT SET proof (p. 302) and the KNAPSACK proof (p. 361).
  - SAT to 2SAT (easier by p. 285).
  - CIRCUIT VALUE to MONOTONE CIRCUIT VALUE (equally hard by p. 257).

<sup>a</sup>Thanks to a lively class discussion on October 29, 2003.

#### Easier or Harder? (concluded)

- Adding restrictions on the allowable *solutions* may make a problem easier, as hard, or harder.
- It is problem dependent.
  - MIN CUT to BISECTION WIDTH (harder by p. 328).
  - LINEAR PROGRAMMING to INTEGER PROGRAMMING (harder by p. 371).
  - SAT to NAESAT (equally hard by p. 296) and MAX CUT to MAX BISECTION (equally hard by p. 326).
  - 3-COLORING to 2-COLORING (easier by p. 347).

# coNP and Function Problems

## coNP

- By definition, coNP is the class of problems whose complement is in NP.
- NP is the class of problems that have succinct certificates (recall Proposition 34 on p. 267).
- coNP is therefore the class of problems that have succinct disqualifications:
  - A "no" instance of a problem in coNP possesses a short proof of its being a "no" instance.
  - Only "no" instances have such proofs.

# coNP (continued)

- Suppose L is a coNP problem.
- There exists a polynomial-time nondeterministic algorithm *M* such that:
  - If  $x \in L$ , then M(x) = "yes" for all computation paths.
  - If  $x \notin L$ , then M(x) = "no" for some computation path.



## coNP (concluded)

- Clearly  $P \subseteq coNP$ .
- It is not known if

 $\mathbf{P}=\mathbf{NP}\cap\mathbf{coNP}.$ 

- Contrast this with

 $\mathbf{R} = \mathbf{R}\mathbf{E} \cap \mathbf{co}\mathbf{R}\mathbf{E}$ 

(see Proposition 10 on p. 128).

#### Some coNP Problems

- VALIDITY  $\in coNP$ .
  - If  $\phi$  is not valid, it can be disqualified very succinctly: a truth assignment that does not satisfy it.
- SAT COMPLEMENT  $\in$  coNP.
  - The disqualification is a truth assignment that satisfies it.
- HAMILTONIAN PATH COMPLEMENT  $\in coNP$ .
  - The disqualification is a Hamiltonian path.
- Optimal tsp  $(d) \in coNP.^{a}$ 
  - The disqualification is a tour with a length < B.

<sup>a</sup>Asked by Mr. Che-Wei Chang (R95922093) on September 27, 2006.

### An Alternative Characterization of coNP

**Proposition 47** Let  $L \subseteq \Sigma^*$  be a language. Then  $L \in coNP$ if and only if there is a polynomially decidable and polynomially balanced relation R such that

 $L = \{ x : \forall y (x, y) \in R \}.$ 

(As on p. 266, we assume  $|y| \leq |x|^k$  for some k.)

- $\overline{L} = \{x : (x, y) \in \neg R \text{ for some } y\}.$
- Because  $\neg R$  remains polynomially balanced,  $\overline{L} \in NP$  by Proposition 34 (p. 267).
- Hence  $L \in \text{coNP}$  by definition.

#### coNP Completeness

**Proposition 48** L is NP-complete if and only if its complement  $\overline{L} = \Sigma^* - L$  is coNP-complete.

Proof ( $\Rightarrow$ ; the  $\Leftarrow$  part is symmetric)

- Let  $\overline{L'}$  be any coNP language.
- Hence  $L' \in NP$ .
- Let R be the reduction from L' to L.
- So  $x \in L'$  if and only if  $R(x) \in L$ .
- So  $x \in \overline{L'}$  if and only if  $R(x) \in \overline{L}$ .
- R is a reduction from  $\overline{L'}$  to  $\overline{L}$ .

## Some coNP-Complete Problems

- SAT COMPLEMENT is coNP-complete.
  - SAT COMPLEMENT is the complement of SAT.
- VALIDITY is coNP-complete.
  - $-\phi$  is valid if and only if  $\neg\phi$  is not satisfiable.
  - The reduction from SAT COMPLEMENT to VALIDITY is hence easy.
- HAMILTONIAN PATH COMPLEMENT is coNP-complete.