## Approximability, Unapproximability, and Between

- KNAPSACK, NODE COVER, MAXSAT, and MAX CUT have approximation thresholds less than 1.
  - KNAPSACK has a threshold of 0 (see p. 586).
  - But NODE COVER and MAXSAT have a threshold larger than 0.
- The situation is maximally pessimistic for TSP: It cannot be approximated unless P = NP (see p. 584).
  - The approximation threshold of TSP is 1.
    - \* The threshold is 1/3 if the TSP satisfies the triangular inequality.
  - The same holds for INDEPENDENT SET.

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## The Proof (concluded)

- Run the alleged approximation algorithm on this TSP.
- Suppose a tour of cost |V| is returned.
  - This tour must be a Hamiltonian cycle.
- Suppose a tour with at least one edge of length  $\frac{|V|}{1-\epsilon}$  is returned.
  - The total length of this tour is  $> \frac{|V|}{1-\epsilon}$ .
  - Because the algorithm is  $\epsilon$ -approximate, the optimum is at least  $1 - \epsilon$  times the returned tour's length.
  - The optimum tour has a cost exceeding |V|.
  - Hence G has no Hamiltonian cycles.

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## Unapproximability of $TSP^a$

**Theorem 75** The approximation threshold of TSP is 1 unless P = NP.

- Suppose there is a polynomial-time  $\epsilon$ -approximation algorithm for TSP for some  $\epsilon < 1$ .
- We shall construct a polynomial-time algorithm for the NP-complete HAMILTONIAN CYCLE.
- Given any graph G = (V, E), construct a TSP with |V| cities with distances

$$d_{ij} = \begin{cases} 1, & \text{if } \{i, j\} \in E\\ \frac{|V|}{1-\epsilon}, & \text{otherwise} \end{cases}$$

<sup>a</sup>Sahni and Gonzales (1976).

# ϵ-approximation algorithm for KNAPSACK. We have n weights w<sub>1</sub>, w<sub>2</sub>,..., w<sub>n</sub> ∈ Z<sup>+</sup>, a weight limit W, and n values v<sub>1</sub>, v<sub>2</sub>,..., v<sub>n</sub> ∈ Z<sup>+</sup>.<sup>b</sup> We must find an S ⊆ {1, 2, ..., n} such that ∑<sub>i∈S</sub> w<sub>i</sub> ≤ W and ∑<sub>i∈S</sub> v<sub>i</sub> is the largest possible. Let V = max{v<sub>1</sub>, v<sub>2</sub>, ..., v<sub>n</sub>}.

KNAPSACK Has an Approximation Threshold of Zero<sup>a</sup>

**Theorem 76** For any  $\epsilon$ , there is a polynomial-time

<sup>a</sup>Ibarra and Kim (1975).

<sup>b</sup>If the values are fractional, the result is slightly messier but the main conclusion remains correct. Contributed by Mr. Jr-Ben Tian (R92922045) on December 29, 2004.

## The Proof (continued)

- For 0 ≤ i ≤ n and 0 ≤ v ≤ nV, define W(i, v) to be the minimum weight attainable by selecting some among the i first items, so that their value is exactly v.
- Start with  $W(0, v) = \infty$  for all v.
- Then

$$W(i+1,v) = \min\{W(i,v), W(i,v-v_{i+1}) + w_{i+1}\}.$$

- Finally, pick the largest v such that  $W(n, v) \leq W$ .
- The running time is  $O(n^2 V)$ , not polynomial time.
- Key idea: Limit the number of precision bits.

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The Proof (continued)

• Given the instance  $x = (w_1, \ldots, w_n, W, v_1, \ldots, v_n)$ , we define the approximate instance

$$x' = (w_1, \ldots, w_n, W, v'_1, \ldots, v'_n),$$

where

$$v_i' = 2^b \left\lfloor \frac{v_i}{2^b} \right\rfloor$$

- Solving x' takes time  $O(n^2 V/2^b)$ .
- The solution S' is close to the optimum solution S:

$$\sum_{i \in S} v_i \ge \sum_{i \in S'} v_i \ge \sum_{i \in S'} v'_i \ge \sum_{i \in S} v'_i \ge \sum_{i \in S} (v_i - 2^b) \ge \sum_{i \in S} v_i - n2^b$$

## The Proof (concluded)

• Hence

$$\sum_{i \in S'} v_i \ge \sum_{i \in S} v_i - n2^b.$$

- Because V is a lower bound on OPT (if, without loss of generality, w<sub>i</sub> ≤ W), the relative deviation from the optimum is at most n2<sup>b</sup>/V.
- By truncating the last  $b = \lfloor \log_2 \frac{\epsilon V}{n} \rfloor$  bits of the values, the algorithm becomes  $\epsilon$ -approximate.
- The running time is then  $O(n^2 V/2^b) = O(n^3/\epsilon)$ , a polynomial in n and  $1/\epsilon$ .

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## Pseudo-Polynomial-Time Algorithms

- Consider problems with inputs that consist of a collection of integer parameters (TSP, KNAPSACK, etc.).
- An algorithm for such a problem whose running time is a polynomial of the input length and the *value* (not length) of the largest integer parameter is a **pseudo-polynomial-time algorithm**.<sup>a</sup>
- On p. 587, we presented a pseudo-polynomial-time algorithm for KNAPSACK that runs in time  $O(n^2 V)$ .
- How about TSP (D), another NP-complete problem?

<sup>a</sup>Garey and Johnson (1978).

No Pseudo-Polynomial-Time Algorithms for TSP (D)

- By definition, a pseudo-polynomial-time algorithm becomes polynomial-time if each integer parameter is limited to having a *value* polynomial in the input length.
- Corollary 39 (p. 304) showed that HAMILTONIAN PATH is reducible to TSP (D) with weights 1 and 2.
- As HAMILTONIAN PATH is NP-complete, TSP (D) cannot have pseudo-polynomial-time algorithms unless P = NP.
- TSP (D) is said to be strongly NP-hard.
- Many weighted versions of NP-complete problems are strongly NP-hard.

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Fully Polynomial-Time Approximation Scheme

- A polynomial-time approximation scheme is fully polynomial (FPTAS) if the running time depends polynomially on |x| and 1/ε.
  - Maybe the best result for a "hard" problem.
  - For instance, KNAPSACK is fully polynomial with a running time of  $O(n^3/\epsilon)$  (p. 586).

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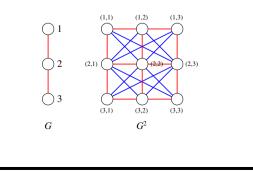
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- Polynomial-Time Approximation Scheme
  Algorithm *M* is a polynomial-time approximation
- scheme (PTAS) for a problem if:
  - For each  $\epsilon > 0$  and instance x of the problem, M runs in time polynomial (depending on  $\epsilon$ ) in |x|.
    - \* Think of  $\epsilon$  as a constant.
  - M is an  $\epsilon$ -approximation algorithm for every  $\epsilon > 0$ .

## Square of G

- Let G = (V, E) be an undirected graph.
- $G^2$  has nodes  $\{(v_1, v_2) : v_1, v_2 \in V\}$  and edges

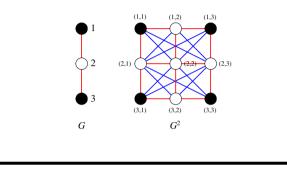
 $\{\{\,(u,u'),(v,v')\,\}:(u=v\wedge\{\,u',v'\,\}\in E)\vee\{\,u,v\,\}\in E\}.$ 



## Independent Sets of G and $G^2$

**Lemma 77** G(V, E) has an independent set of size k if and only if  $G^2$  has an independent set of size  $k^2$ .

- Suppose G has an independent set  $I \subseteq V$  of size k.
- $\{(u,v): u, v \in I\}$  is an independent set of size  $k^2$  of  $G^2$ .



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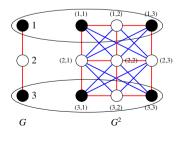
The Proof (concluded)<sup>a</sup>
If |U| ≥ k, then we are done.
Now assume |U| < k.</li>
As the k<sup>2</sup> nodes in I<sup>2</sup> cover fewer than k "rows," there must be a "row" in possession of > k nodes of I<sup>2</sup>.
Those > k nodes will be independent in G as each "row" is a copy of G.
<sup>a</sup>Thanks to a lively class discussion on December 29, 2004.

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•  $U \equiv \{u : \exists v \in V (u, v) \in I^2\}$  is an independent set of G.



• |U| is the number of "rows" that the nodes in  $I^2$  occupy.

## Approximability of INDEPENDENT SET

• The approximation threshold of the maximum independent set is either zero or one (it is one!).

**Theorem 78** If there is a polynomial-time  $\epsilon$ -approximation algorithm for INDEPENDENT SET for any  $0 < \epsilon < 1$ , then there is a polynomial-time approximation scheme.

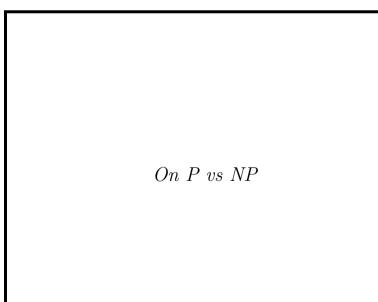
- Let G be a graph with a maximum independent set of size k.
- Suppose there is an  $O(n^i)$ -time  $\epsilon$ -approximation algorithm for INDEPENDENT SET.

## Comments

- INDEPENDENT SET and NODE COVER are reducible to each other (Corollary 37, p. 286).
- NODE COVER has an approximation threshold at most 0.5 (p. 569).
- But INDEPENDENT SET is unapproximable (see the textbook).
- INDEPENDENT SET limited to graphs with degree  $\leq k$  is called *k*-DEGREE INDEPENDENT SET.
- *k*-DEGREE INDEPENDENT SET is approximable (see the textbook).

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The Proof (continued)

- By Lemma 77 (p. 595), the maximum independent set of  $G^2$  has size  $k^2$ .
- Apply the algorithm to  $G^2$ .
- The running time is  $O(n^{2i})$ .
- The resulting independent set has size  $\geq (1 \epsilon) k^2$ .
- By the construction in Lemma 77 (p. 595), we can obtain an independent set of size  $\geq \sqrt{(1-\epsilon)k^2}$  for G.
- Hence there is a  $(1 \sqrt{1 \epsilon})$ -approximation algorithm for INDEPENDENT SET.

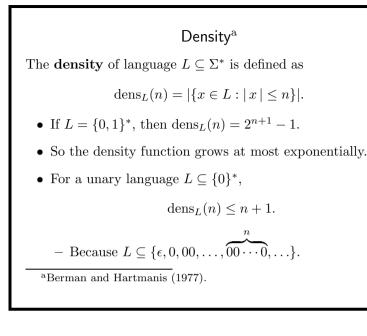
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The Proof (concluded)

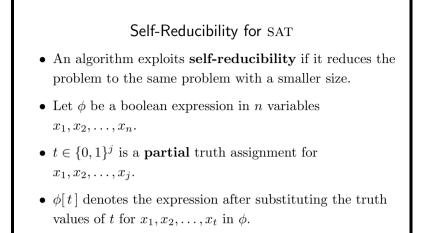
- In general, we can apply the algorithm to  $G^{2^{\ell}}$  to obtain an  $(1 - (1 - \epsilon)^{2^{-\ell}})$ -approximation algorithm for INDEPENDENT SET.
- The running time is  $n^{2^{\ell_i}.a}$
- Now pick  $\ell = \lceil \log \frac{\log(1-\epsilon)}{\log(1-\epsilon')} \rceil$ .
- The running time becomes  $n^{i \frac{\log(1-\epsilon)}{\log(1-\epsilon')}}$ .
- It is an  $\epsilon'$ -approximation algorithm for INDEPENDENT SET.

<sup>a</sup>It is not fully polynomial.



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Sparsity

- **Sparse languages** are languages with polynomially bounded density functions.
- **Dense languages** are languages with superpolynomial density functions.

An Algorithm for SAT with Self-Reduction We call the algorithm below with empty t. 1: if |t| = n then 2: return  $\phi[t]$ ; 3: else 4: return  $\phi[t0] \lor \phi[t1]$ ; 5: end if The above algorithm runs in exponential time, by visiting all the partial assignments (or nodes on a depth-*n* binary tree).

## NP-Completeness and Density<sup>a</sup>

**Theorem 79** If a unary language  $U \subseteq \{0\}^*$  is *NP-complete, then* P = NP.

- Suppose there is a reduction R from SAT to U.
- We shall use R to guide us in finding the truth assignment that satisfies a given boolean expression  $\phi$ with n variables if it is satisfiable.
- Specifically, we use R to prune the exponential-time exhaustive search on p. 606.
- The trick is to keep the already discovered results  $\phi[t]$  in a table H.

<sup>a</sup>Berman (1978).

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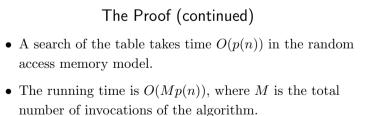
## The Proof (continued)

- Since R is a reduction,  $R(\phi[t]) = R(\phi[t'])$  implies that  $\phi[t]$  and  $\phi[t']$  must be both satisfiable or unsatisfiable.
- $R(\phi[t])$  has polynomial length  $\leq p(n)$  because R runs in log space.
- As R maps to unary numbers, there are only polynomially many p(n) values of  $R(\phi[t])$ .
- How many nodes of the complete binary tree (of invocations/truth assignments) need to be visited?
- If that number is a polynomial, the overall algorithm runs in polynomial time and we are done.

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#### 1: **if** |t| = n **then return** $\phi[t]$ : 2: 3: else if $(R(\phi[t]), v)$ is in table H then 4: return v: 5: else 6: if $\phi[t0] =$ "satisfiable" or $\phi[t1] =$ "satisfiable" then 7: Insert $(R(\phi[t]), 1)$ into H; 8: 9: return "satisfiable": else 10:Insert $(R(\phi[t]), 0)$ into H; 11: return "unsatisfiable"; 12:end if 13:end if 14:15: end if



• The invocations of the algorithm form a binary tree of depth at most *n*.

## The Proof (continued)

- There is a set  $T = \{t_1, t_2, ...\}$  of invocations (partial truth assignments, i.e.) such that:
  - $|T| \ge (M-1)/(2n).$
  - All invocations in T are **recursive** (nonleaves).
  - None of the elements of T is a prefix of another.

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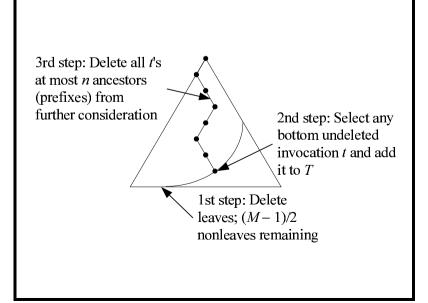
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## The Proof (continued)

- All invocations  $t \in T$  have different  $R(\phi[t])$  values.
  - None of  $s, t \in T$  is a prefix of another.
  - The invocation of one started after the invocation of the other had terminated.
  - If they had the same value, the one that was invoked second would have looked it up, and therefore would not be recursive, a contradiction.
- The existence of T implies that there are at least (M-1)/(2n) different  $R(\phi[t])$  values in the table.

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## The Proof (concluded)

- We already know that there are at most p(n) such values.
- Hence  $(M-1)/(2n) \le p(n)$ .
- Thus  $M \leq 2np(n) + 1$ .
- The running time is therefore  $O(Mp(n)) = O(np^2(n))$ .
- We comment that this theorem holds for any sparse language, not just unary ones.<sup>a</sup>

<sup>a</sup>Mahaney (1980).